

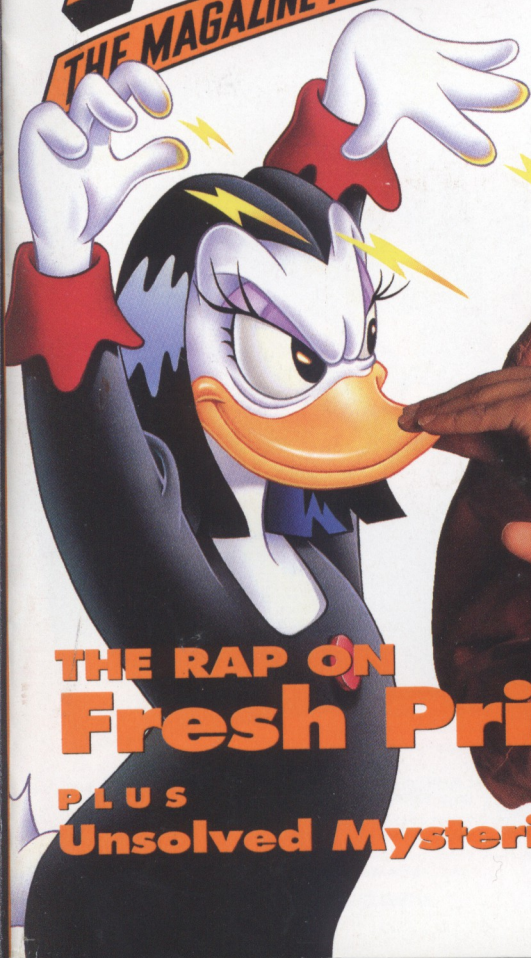
COLLECTOR'S 3-D ISSUE

Disney

Adventures

THE MAGAZINE FOR KIDS

November 1992



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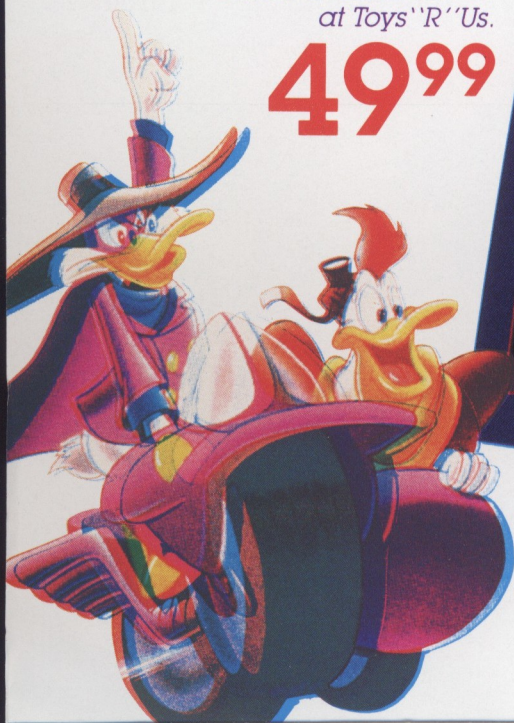
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CAPCOM
US

Hey! We don't always look this weird. **OK, OK** so we do. But *this* time we have a reason. Our staff is **wild** for **3-D**. The glasses are *wicked cool*, too, but we needed an excuse to wear them. So we decided to do this issue in **3-D**.



Check out our major **3-D** extravaganza: puzzles; a contest with hidden **3-D** clues; a story that will make you bug-eyed; and a **3-D** **DARKWING DUCK™** comic that will really let you see this terror flap in the night. Grab those glasses and don't forget to **Adventure On!**

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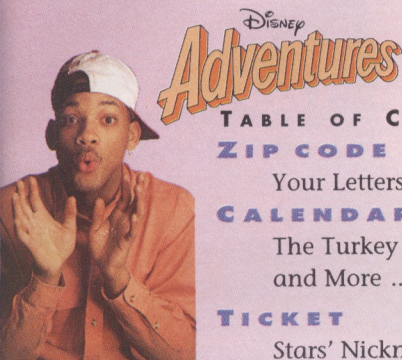
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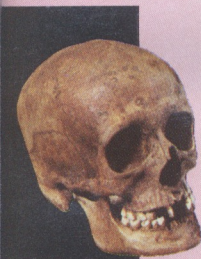
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Disney Adventures

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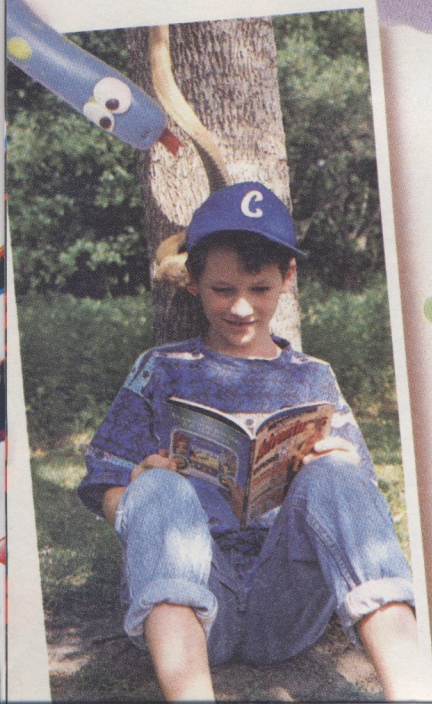
3-D Puzzles Plus 3-D Puzzle Contest 108

Zip Code

FOR GOODNESS SNAKES

I really loved your March magazine [the Candace Cameron issue] and I really loved the article about snakes. I read it over and over. My favorite snake is the cottonmouth, and I have seen a cottonmouth on the side of my house. I have been studying snakes for about five years.

**Justin
Hamilton, 9
Tallahassee,
Florida**



I SAW A BEAR

I saw a bear.
A scary bear.
He was big
And ferocious
And he had lots of hair.

I said
I wouldn't be afraid of a bear,
Especially one with lots of hair,
But then I remembered then and there
That BIG, UGLY,
FEROCIOUS BEAR...

Had forgotten to eat breakfast!

**Tyrrell Price, 9
West Palm Beach,
Florida**

THANKS, PEN PAL

My name is Ann.
I am 12 years old. I
like tae kwon do
and speedskating
very much. I live
in Russia in Siberia! My
pen pal Kelsie Wooten and her
family sent me your magazine. I like it very much! I have seen many American movies. I am standing on the central square of Novosibirsk.

**Ann
Sojnikora, 12
Russia**



Disney Adventures needs you! Send us your letters, poems, photos or drawings, and we might publish them! (Don't forget to include your age and phone number.) Mail them to: **DISNEY ADVENTURES**, Zip Code 500 South Buena Vista Street Burbank, California 91521-6018.



THE TERROR THAT FLAPS IN THE CLAY

I like Darkwing Duck so I thought I would make a clay sculpture of him and take a picture of it.

Carly Moon, 12
Archdale, North Carolina



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ADVENTURES KNOWS BEST

I just got the "90210" Dylan doll yesterday and you were right—the Dylan doll is dating Barbie!

Brianna Chies
Coon Rapids, Minnesota

GIFT SHOP REQUIRED

My family and I visited Davy Crockett's birthplace in Tennessee. We had to drive back into the mountaintops. The cabin where he was born was about the size of an average kid's bedroom. Unfortunately, there was no gift shop so we drove back to our hotel.

Alexander Cristaudo, 10
Monroeville, New Jersey



CAR TROUBLE

In your August issue [the Rick Moranis issue], I picked up a mistake on page 63. You wrote about a Ferrari 512 TR. However, you pictured the Ferrari F40.

Jason Bonebreak, 14
Burbank, CA

We sure did park that Ferrari in the wrong spot! If you look on page 64, you'll see the real 512 TR parked next to the Ferraris list.

Gallery

M-I-C-

See all your drawings of Mickey!

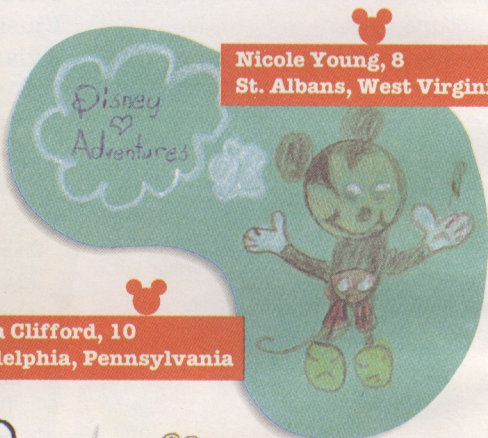
K-E-Y

Why? Because they're sooooo cool!

M-O-U-S-E



Cecilia Clifford, 10
Philadelphia, Pennsylvania

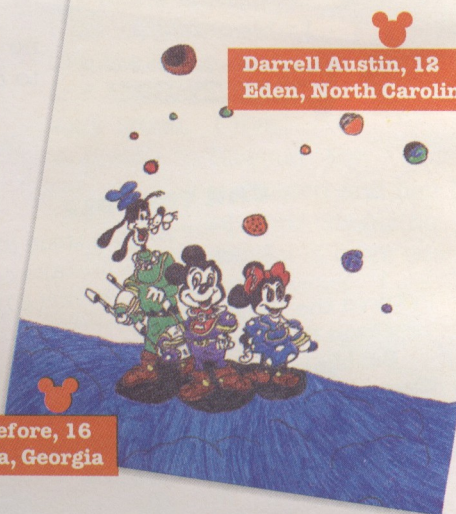


Nicole Young, 8
St. Albans, West Virginia



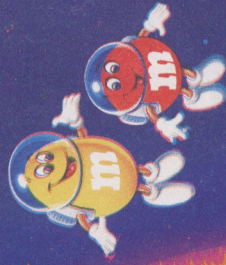
Amy Defore, 16
Cohutta, Georgia

SPACE MICKEY

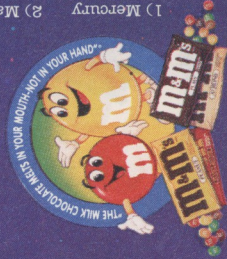


Darrell Austin, 12
Eden, North Carolina

Can you name the planets that start with “m”?



1) Mercury 2) Mars



November

SUNDAY	MONDAY	TUESDAY	WEDNESDAY
1 Day after Halloween— Eat All The Candy Day	2 <i>Only 363 days till next Halloween!</i>	3 Election Day Weird Al for president!	4
8	9 Find a piece of the rock. The Berlin Wall came down on this day in 1989.	10 	11
15	16 DA's Darkwing Duck Day Dress like the terror that flaps in the night.	17	18
22	23	24	25
29	30		
Don't Eat This House			

Illustrations: Gary Welland

Illustrations: Gary Welland

Bake and decorate your own gingerbread house at the **Gingerbread House Competition**, held November 18-January 2 in Lahaska, Pennsylvania. Six different categories include Never Baked a House Before and Kids Only.

THURSDAY	FRIDAY	SATURDAY
<p>5</p> <p><i>Instant Insult #27</i></p>	<p>6</p> <p><i>I heard you were at a dog show.</i></p>	<p>7</p> <p><i>who won second prize? HA!</i></p>
<p>12</p>	<p>13</p>	<p>14</p> <p>The Triple Crown of Surfing starts today. Don't be a grommet!</p>
<p>19</p> <p>Have a Bad Day Sick of "Have a nice day"? Take a break!</p>	<p>20</p> <p><i>Mac's back! Practice for screaming for Home Alone II.</i></p>	<p>21</p>
<p>26</p> 	<p>27</p> 	<p>28</p> <p>Mushers Alert! Alaska's Frosty Fiddler Dog Race</p>

Born in November

Roseanne Arnold

(Top TV Mom)

NOVEMBER 3

Demi Moore

(Ghost Woman)

NOVEMBER 11



Danny DeVito

(The Penguin)

NOVEMBER 17



Mickey Mouse

NOVEMBER 18

Ken Griffey, Jr.

(Baseball Player)

NOVEMBER 21

Bo Jackson

(You Know Bo)

NOVEMBER 30



Chickens Need Not Apply

Enter your turkey in the 12th annual **Live Turkey Olympics**, held November 22 at The Inn on Lake Waramaug, Connecticut. Contests include Fastest Eater, Best-Dressed Turkey and Most Majestic Strut. Then brunch is served...the winners' families eat ham.



WOW!

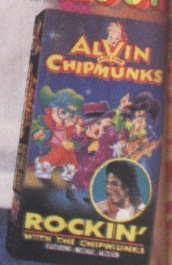
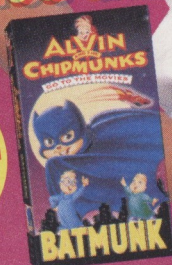
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Your Guide to TV, Movies, Music and Books

Ticket



How do you
know your
show is

really hot? Is it the ratings? The number of people who recognize you on the streets? Oh, we know. It must be the *dolls*! What started as a trendy BH and Steve Urkel kinda thing is now a "**Saved By The Bell**"

thing: **Mark-Paul, Tiffani, Mario** and the rest are on toy store shelves even as we speak. Speaking of dolls, the rest of the **90210ers** are *finally* getting their dolls. Soon Andrea, Steve and David will be able

to join the rest of their buds in the your house.... Blossom's big bro, **Joey Lawrence**, is singing a new tune this season—his own. Joey wrote and recorded songs for his own album. "It's a combination of ballads and R&B. Not at all what you might expect." No name yet for the album, but Joey says the first single might premiere on an episode of the show....

**Blossom's
bro croons a
new tune.**



ZACK



KELLY



STEVEN

now presenting

Tilden



Dean

D.A. invited 10-year-old Benjamin Tilden and 12-year-old Erin J. Dean to watch some new fall TV shows and munch some popcorn. Here's what our reviewers thought:

THUMBS UP.

"The part with the Super Glue was great. Coop was a riot."



"Hangin' with Mr. Cooper"

A junior high school teacher lives with two female roommates.



THUMBS DOWN.

"It's like 'Three's Company' all over again. It's very predictable."

THUMBS UP, WAY UP.

"I loved it! The action, the sword fights, the kingdom, the horses. I would watch this again in a minute."

"Covington Cross"

A knight-time drama about a dad raising his four teenagers.

THUMBS UP.

"It was funny and dramatic. The guy who played Cedric was really cute!"



BIG THUMBS DOWN.

"It's boring. I wouldn't recommend this show to anyone...unless they were 100."



"Dr. Quinn, Medicine Woman"

A drama about the first woman doctor on the frontier.



THUMBS DOWN.

"This is a show for parents. It was too slow when she got to Colorado."

THUMBS DOWN.

"Bob Newhart is too old. The acting wasn't funny, and I didn't like Mad Dog."



"Bob"

Bob Newhart draws "Mad Dog," a comic book hero.

THUMBS UP.

"I liked all of the actors, but Bob's wife needs a better hair-do."



THUMBS UP, but "I think it was too stereotypical."



"Here and Now"

Malcolm-Jamal Warner stars as a guy working at a children's center.



THUMBS UP, but "I think that it is too much like 'The Cosby Show.'"



Buffy the Vampire Slayer's

soundtrack really slays, fangs to sounds from **C&C Music Factory** (minus **Freedom Williams**).

Other tunesters include **Toad the Wet Sprocket**, **Mary's Danish**, **The Cult** and **Divinyls**....**The Boys**

are four brothers, ages 13 to 17. Their third album, **The Saga Continues**, is a combo of hip-hop and funk. But you better listen to them while you can. These Boys are taking a break from the group for the next two years. Not to worry, though: It's just a break from each other, not from music altogether. While they are apart, 16-year-old **Hakeem**'s recording with **Tevin Campbell** and 15-year-old **Tajh** has written a song for **"The Jacksons" TV miniseries**....Quick! Name a hot band from Georgia! **REM**? No, try again. It's the **B-52s** and they've got another album. **Good Stuff** features three of the



The B-52's get an "A" in music.

original B's (the fourth B is taking time off), as well as the group's weird sounds and weirder

clothes. And speaking of weird, abduction by aliens is the subject of one of their singles.

Why don't they just call him Bruce?

Where did these singers *get* these names?

SINGER'S NAME

WHAT IT MEANS

Heavy D

"Heavy" is because he is a large guy; "D" for Dwight

LL Cool J

Ladies Love Cool James

Queen Latifah

"Latifah" is Arabic for delicate and sensitive. (Her real name is Dana Owens.)

The Boss

Bruce Springsteen is the head honcho, the BIG boss of rock.

Sir Mix A Lot

He was watching Camelot and liked Sir Lancelot's name.



In a cross
between
The Bad

News Bears and *Ladybugs*, Emilio Estevez hits the ice in *The Mighty Ducks*. Estevez plays Gordon, who gets arrested and must choose between jail and coaching a peewee hockey team. (Could be a tough one.) Little does he know his choice will leave him skating on thin ice! **Joshua Jackson** also stars....Twelve-year-old **Billy Sullivan** might have been left in a hotel in "Golden Palace," but in 1492 he gets to sail with Columbus. As Fernando, he plays the son of Columbus (**Gérard Depardieu** from *Green Card*). A lot of the filming took place in areas of Spain that Columbus actually visited.



The Voices of Aladdin

Linda Larkin plays Princess Jasmine and says the best things about being a princess are riding on a magic carpet and having a pet tiger.

Q: Did you like being a princess?

A: I loved it. When I was a kid, I dreamed about being Cinderella or Sleeping Beauty. Then I got to do this. After all, how many people dream about being a princess and then get to grow up and be one?

Q: Any embarrassing moments while recording?

Mighty Ducks: Could they be the Bad News Pucks?



Princess Linda finds her prince.

A: One comes to mind. The microphones are so sensitive, they pick up everything. One morning, I was recording and I looked at the sound booth and everyone was laughing. They had heard my stomach grumbling!

Q: What cool things did you do as the princess?

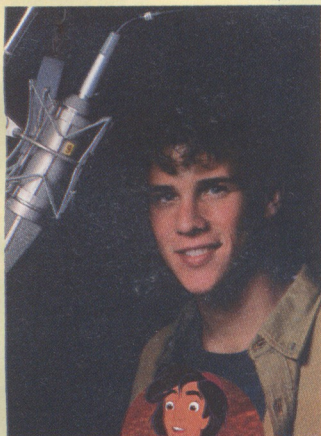
A: I got to make the read-along storybook for *Aladdin*. I collected those books as a kid—I even used to

practice saying "Turn the page" along with the voice.

Seventeen-year-old **Scott Weinger** plays Aladdin. If his voice sounds familiar, it's because Scott plays DJ's boyfriend on "Full House."

Q: What was the best thing about working on *Aladdin*?

A: Getting to meet Robin Williams. He's been my idol for the longest time. And he was hysterical!



Does Scott look like Tom Cruise?

Sometimes I had to leave the sound booth because I was laughing so hard.

Q: How did you try out?

A: I put myself on audiotape and sent it from Florida. I sang on the tape and read some of Aladdin's lines. My mom played Robin's part on the tape. She was great, too. Maybe she should replace Robin Williams! Just kidding!

Q: Does Aladdin look like you?

A: Well, some people say that he looks like Tom Cruise. I don't think so. I think he has sort of evolved to look like me. Check out "Full House" and let me know.

Comedian **Gilbert**

Gottfried plays Iago, the feathered sidekick of the evil villain Jafar.

Q: How did you play a



A bird's eye view of Gilbert.



bird?

A: Most days I just talked into a mike. But in some scenes, the king makes Iago eat all these crackers. A huge box of saltine crackers sat next to me. Before I talked, I would shove a bunch of them into my mouth.

Q: What was the hardest thing you had to do?

A: When I had to act injured. Some days I went in and they said, "Act like you just got hit on the head with a hammer. Act like you just got run over by a truck. Act like you just ran into a wall." I heard that the writers had a sign in their room that said, "When in doubt, hurt the bird."

Everyone thought earrings on guys was just a trend, but judging from the number of earrings we've seen, it looks like they're hear to stay!

One earring

Will Smith
Brian Austin Green
Mark-Paul Gosselaar
Balthazar Getty

The scoop on hoops

More than one

Vanilla Ice
Jordan Knight
Bruce Springsteen
Bryan Abrams

You'd think there'd be one...

Eddie Furlong
Jason Priestley
Jonathan Brandis
Luke Perry



VIDEO

When you come out of the theater

humming the songs, you know the movie had a great soundtrack.

Encino Man: Pauly Shore grooves to everyone from Tone Lōc to Right Said Fred.

Ghostbusters: Ray Parker, Jr., busted a few charts with this ghostly

groove.

Newsies: Those newsboys sang tunes from Alan Menken, the same man who did songs for *Beauty and the Beast* and *Aladdin*.

Dirty Dancing: A couple of cuts from this movie hit the charts and one even won an Oscar for Best Song in 1987.

—Amy J. Cohen

A new look for an old dude.



Adventures in Baby-sitting With Ann M. Martin



Ann M. Martin
didn't

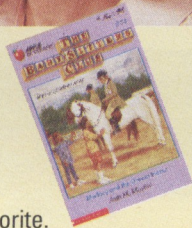
start out as a writer—she started out as a fifth-grade teacher. She says that some of her baby-sitters are based on her students, but she wouldn't tell us which ones! What she *would* tell us is that she's written 98 books, and she doesn't plan to stop until she runs out of adventures for *The Baby-Sitter's Club* or their *Little Sisters*.

Q: Are you like any of the baby-sitters?

A: I think that I am most like Maryanne. Her personality, I mean, not her family situation.

Q: What books did you read as a kid?

A: I loved the Oz books. Also Roald Dahl, *Dr. Doolittle* and the Mrs. Piggle-Wiggle Series. "The Radish Cure" was



my favorite.

Q: How did you start writing?

A: I always wanted to be a writer, but I wasn't sure that I could do it. When I was a kid, I dictated stories to my mom to go along with pictures that I had drawn. After college, I taught school for a while, then I went to work for a publisher and started writing. My first book was called *Bummer Summer*.

Q: What do you do in your free time?

A: What free time? I write two books a month. But I do love to sew and to read. And I have two cats that I hang out with.

Q: Were you a baby-sitter?

A: Of course. I baby-sat, but

nothing great ever really happened to me. Except for that night...

Q: What night?

A: I was sitting for three kids. Two of the boys were fooling around in the neighborhood and they teased this older man. Well, he got into his car and started chasing them. The boys ran into the house and locked themselves in the bathroom. The man threatened to call the police.

Q: What did you do?

A: I called my dad. I knew he'd protect us.

—A.J.C.



DJ Jazzy Jeff and the Fresh Prince had just won their first Grammy awards—they were *really* stoked. A couple of days later, they went home to Philadelphia, where everyone made a big deal over them. The mayor met them at the airport and they rode in a limo. Jeff's mom made them a *huge* dinner.

Will and Jeff walked into the house, feeling pretty important. Jeff's mom congratulated them. Then she asked the guys to walk to the corner store and buy a can of yams, a loaf of bread and a gallon of milk. Will was surprised. He figured they were a big deal and wouldn't have to do that stuff anymore. But Jeff's mom made them go. She needed her yams.

Will still shops for Jeff's mom whenever he's in Philly (which, it so happens, was where Will and Jeff were when we talked to them). They were in the recording studio, working on their newest album.

Q: How did you guys get your nicknames?

Will: My teachers called me "Prince" because of my incredible levels of charm. I just oozed charm. Fresh is just a hip-hop word that was hot at the time.

Jeff: Jazzy—some guy gave it to me. I don't remember who it was.

Q: How did you guys meet?

Will: We met at a party. I was already a rapper and Jeff was a DJ.

Jeff: I was the best DJ in Philadelphia. I played at all the parties. I had heard of Will, but I already had someone that I worked with. But then I played at a party on Will's mom's block. He asked if he could rap. I said yes. We did. The chemistry between us was so good. I went home and dreamed about him—that's how good the chemistry was. I got his number and we got together.

Q: How do you write your songs?

Will: We do it together. We get friends together



Who's a better dancer?

Will: Jeff is.

Jeff: I am.

Will is more adventurous.

He'll try all the new steps.

I won't try anything unless I can do it right, but once I've got it, I've got it.

and sit down and talk about things. Our songs are from our own experiences.

Jeff: Will writes the lyrics; I write the music.

Q: Any favorite songs?

Will: We haven't finished the new album yet, so I'm not sure. But one of my all-time favorites is "Summertime." I think it's some of the best work we've ever done.

Jeff: My favorite is one of the songs off the new album, but I can't tell you the name. If I told you, then I'd have to kill you. *(Laughs)* I got that line off a James Bond movie. Of the old stuff, I would say "The Incredible DJ Jeff."

Q: What would you guys be if you couldn't make music?

Will: A computer engineer. I was always really good at math. I probably would have been the guy who invented the remote control if I had been around then.

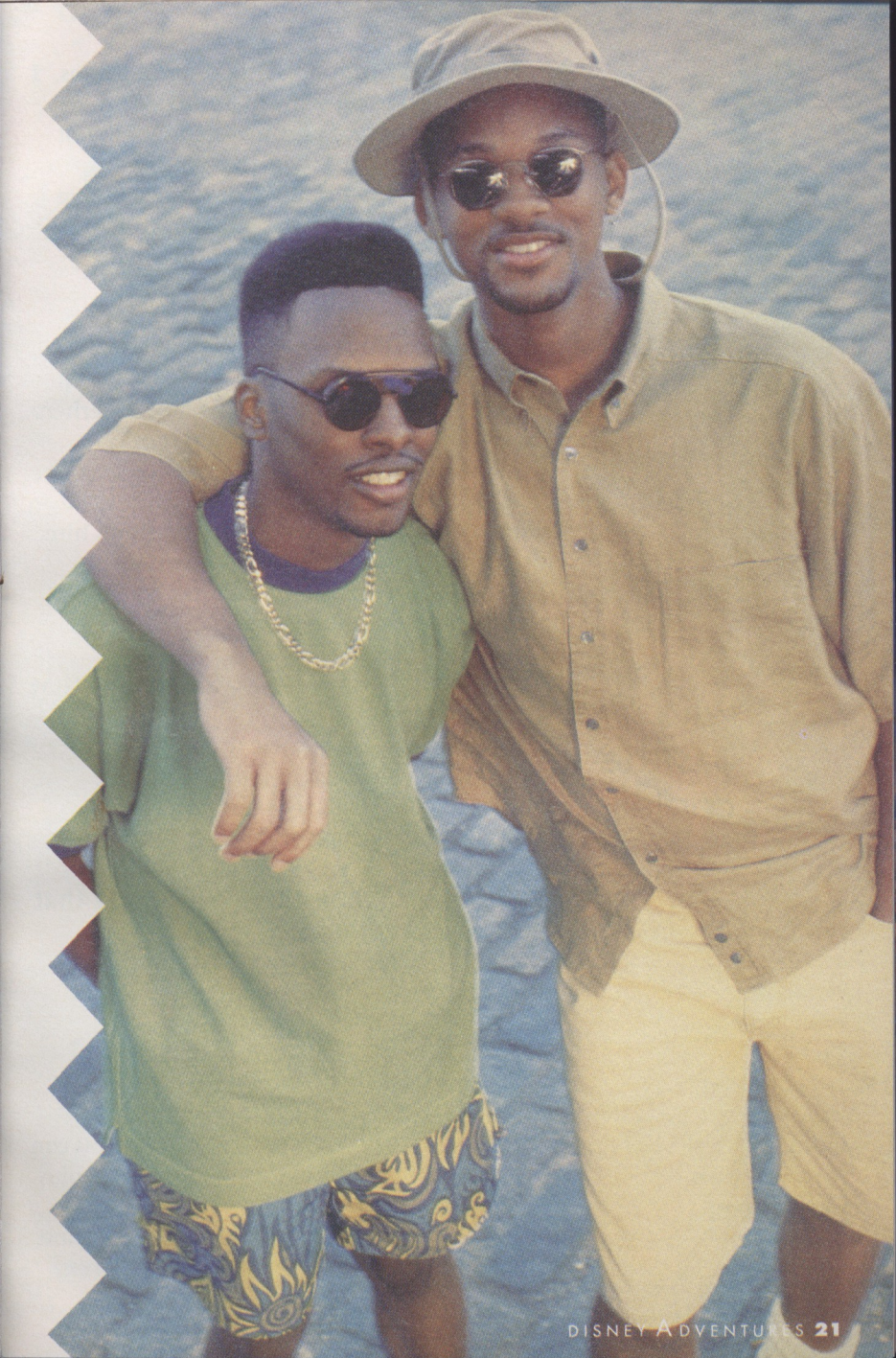
Jeff: What a terrible question. My heart, soul and desire are music. But I would probably be a carpenter, fixing up old houses, doing restoration and stuff.

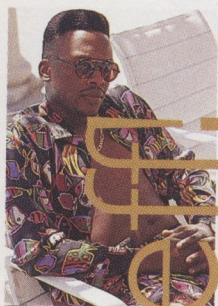
Q: So are you handy around your house?

Jeff: No.

Q: I hear Will is a big practical joker. Is it truth or rumor?

Jeff: Truth. Will plays a lot of tricks. He has this one. When we are together, he'll start rubbing his neck and saying that he has "Dog Jaw." People don't know what it is, but they don't want to feel stupid, so they ask him. Will then rubs his chin and says, "Come over and feel it." As soon as they are about to touch him, Will barks. People jump back. Sounds stupid, right? But it always works.





Who's got cooler clothes?

Will: Jeff.

Jeff: Will. OK, so who has the cooler clothes, really?

Jeff: I guess I do. I get more decked out when I go out. But for just everyday, I like long, baggy shorts and T-shirts. Big jeans. Everything has to be really comfortable.

Will: OK, it's true. I do all kinds of things. I have wrapped toilet seats in Saran Wrap. I once had a friend of ours arrested. Well, not really arrested. There was this policeman outside and I asked him to come in and give one of my friends some trouble for unpaid parking tickets. It was really funny—you should have seen the look on his face.

Q: If you could be any superhero, who would you be?

Will: Superman. He was the best superhero. He could fly and everybody loved him.

Jeff: I couldn't be Spider-Man because I am afraid of heights. I guess I would want to be Batman because there is a mystery about him. Nobody knows who he is. Nobody knows where his house is, and he can just come and go as he pleases in the Batmobile.

Q: Will, what's one thing about Jeff that he'd never tell us?

Will: He can't fight. He tries, but he can't. He has this style where he holds onto the car door and kicks his legs out, trying to hit something. But he never does. It's funny.

Q: Jeff, what's one thing about Will that he'd never tell us?

Jeff: He thinks he knows everything. He talks like he knows it all.

Q: Doesn't that get him into trouble?

Jeff: All the time, but then he just talks bigger. He just keeps talking and talking, trying to convince you that he is right. You can never win. Will can convince you that two plus two equals nine. Even when you know you're right, Will keeps talking until you get tired and give up.

—Amy J. Cohen

Mickey Mouse Club



Exclusively on
The Disney Channel

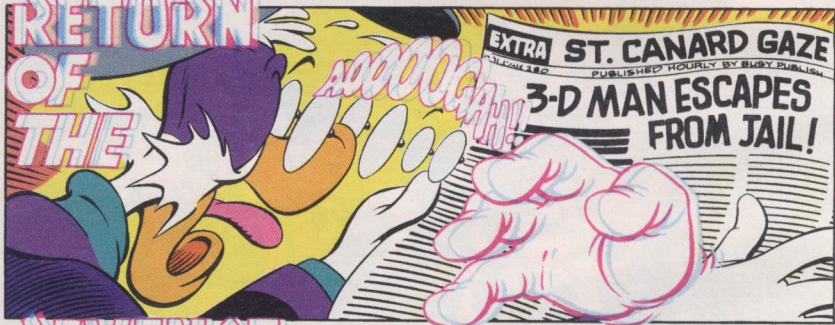
DARKWING DUCK

BRIGHT AND EARLY ONE MORNING
AT THE RESIDENCE OF A PARTICULAR
CAPED CRIME FIGHTER...

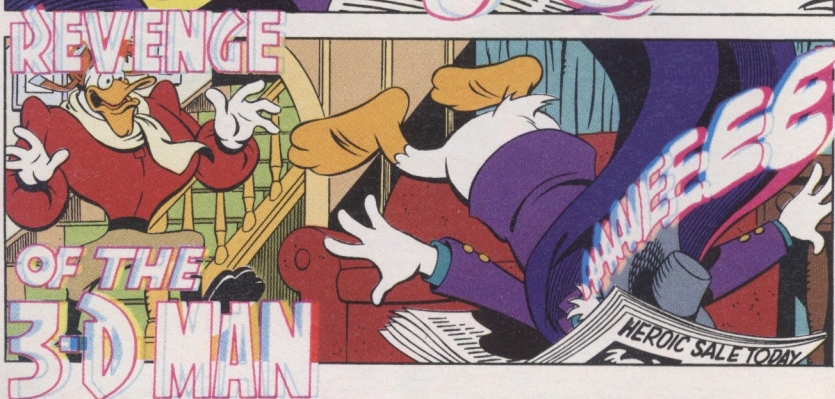
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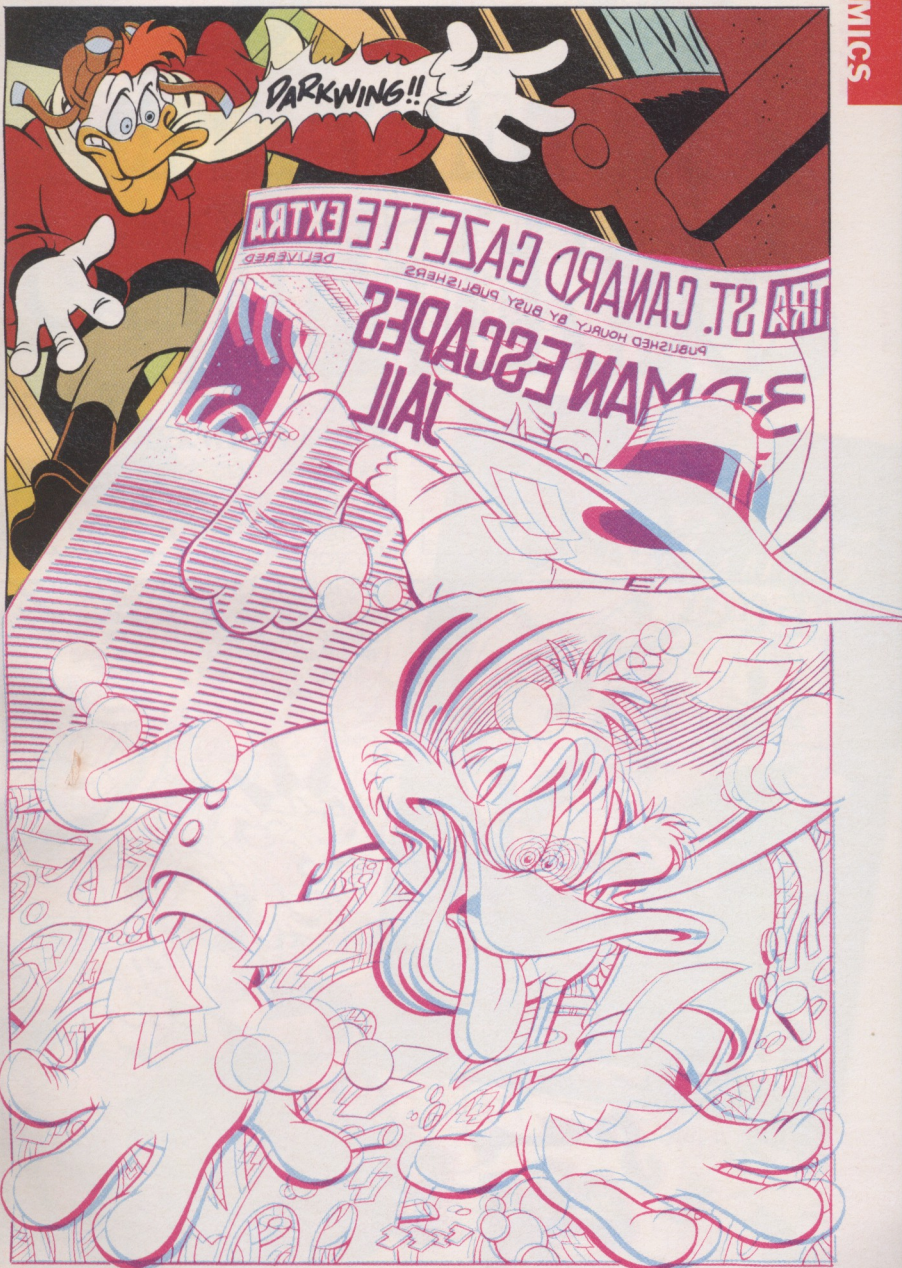
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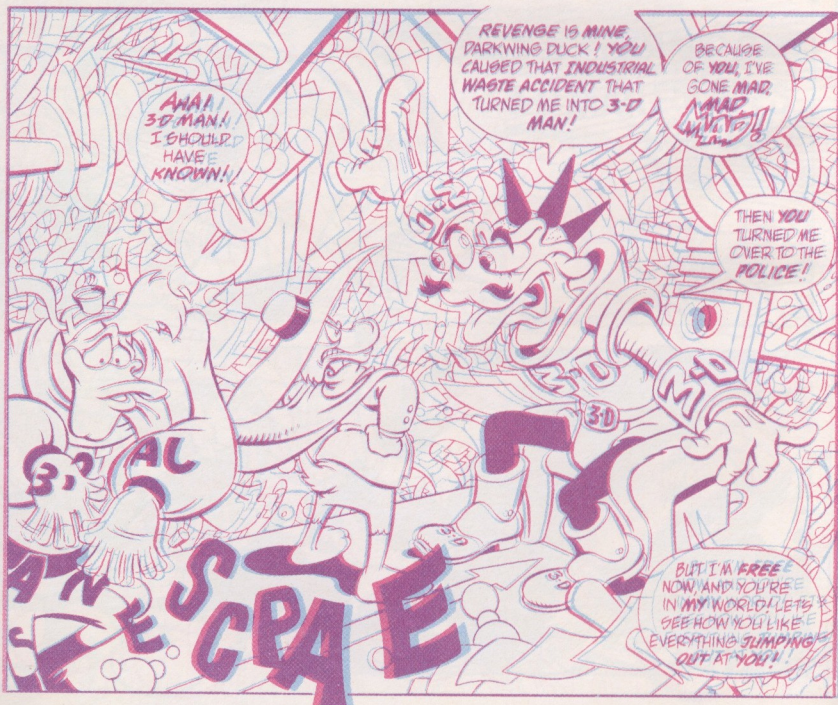
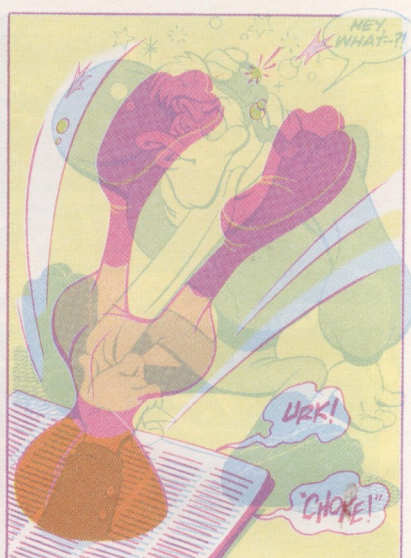


REVENGE



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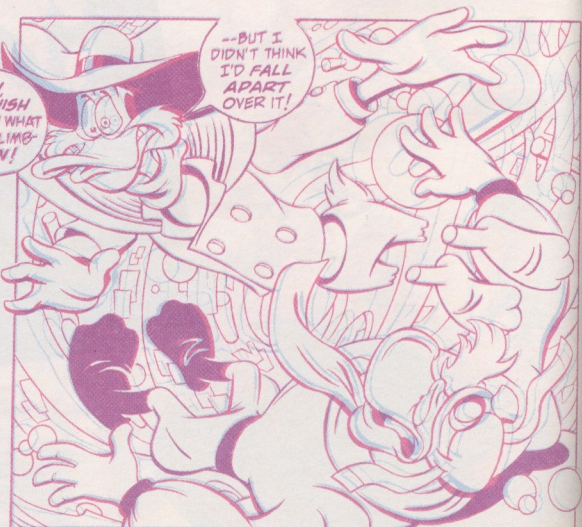
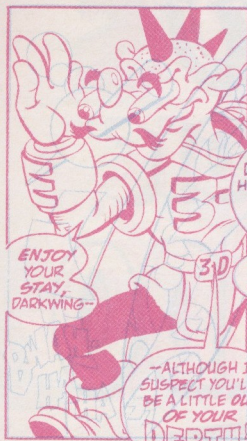
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SYSTEM™

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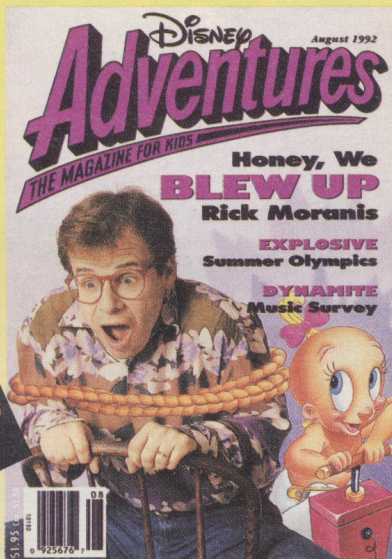
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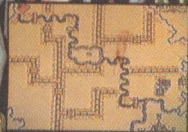


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STANLEY

THE SEARCH FOR DR. LIVINGSTON



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ELECTRO BRAIN

DESIGNED BY ELECTRO BRAIN



REV. A

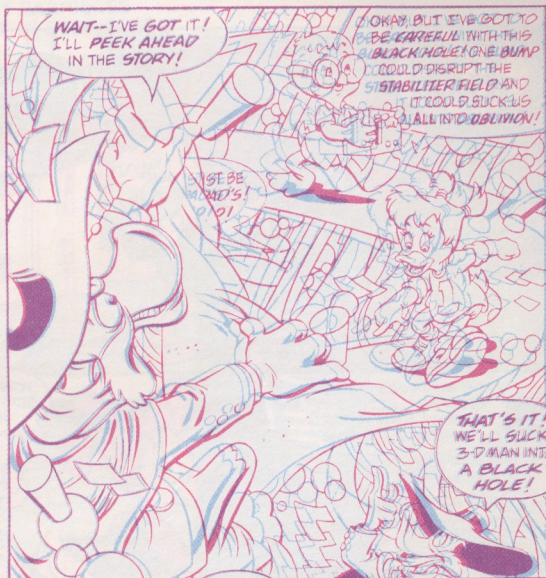
NINTENDO, NINTENDO ENTERTAINMENT
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WE'VE GOT TO FIND A WAY
OUT OF THIS NIGHTMARE.
I.E. HOW CAN I CAPTURE
THAT 3-D DEMONOID
ONCE AND FOR ALL?!



TAKE AWAY HIS
RED AND BLUE
GLASSES!

WAIT--I'VE GOT IT!
I'LL PEEK AHEAD
IN THE STORY!

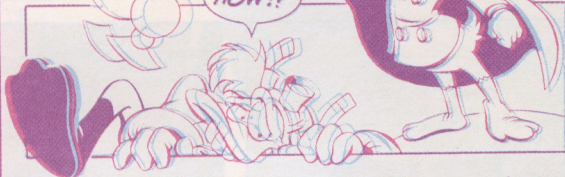


O.KAY, BUT I'VE GOT TO
BE CAREFUL WITH THIS
BLACK HOLE! ONE BUMP
COULD DISRUPT THE
STABILIZER FIELD AND
PUT IT TO SLEEP!
ALL INTO OBLIVION!

JUST BE
CAREFUL!
O.O!

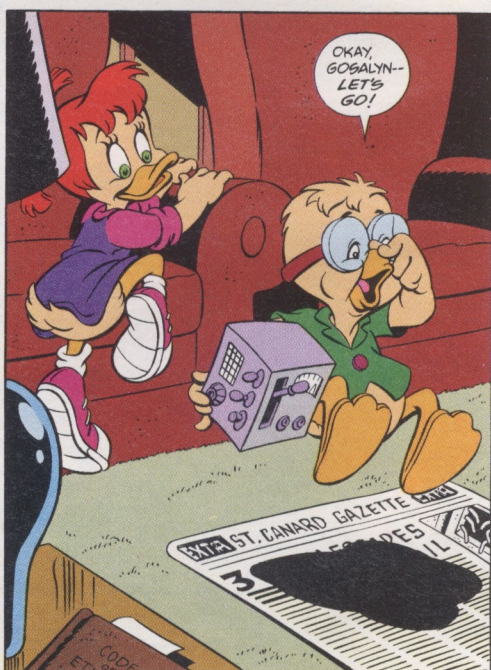
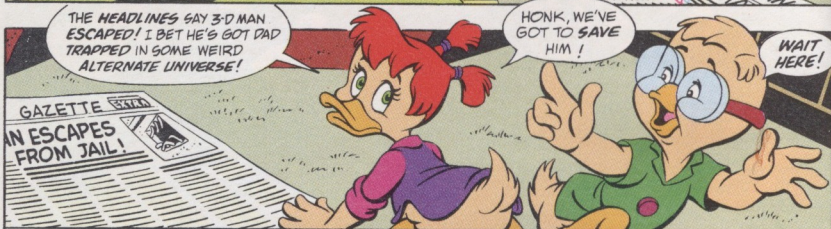
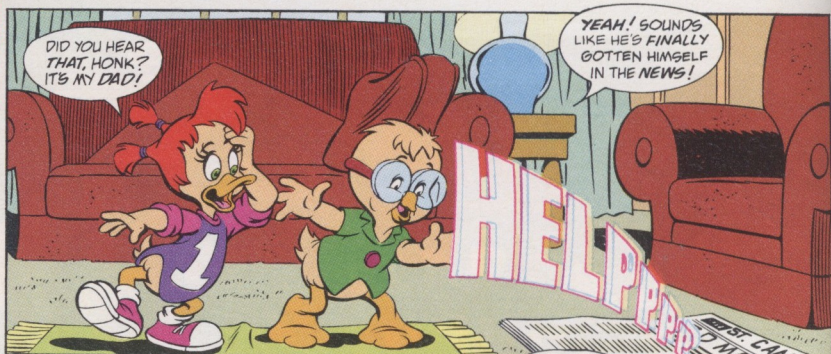
THAT'S IT!
WE'LL SUCK
3-D MAN INTO
A BLACK
HOLE!

HOW??



SIMPLE!





TO ASSEMBLE GLASSES
TEAR OUT EARPIECES
AND INSERT IN EYEPieces

Disney
Adventures

skittles
BITE SIZE CANDIES

Disney
Adventures

COMICS



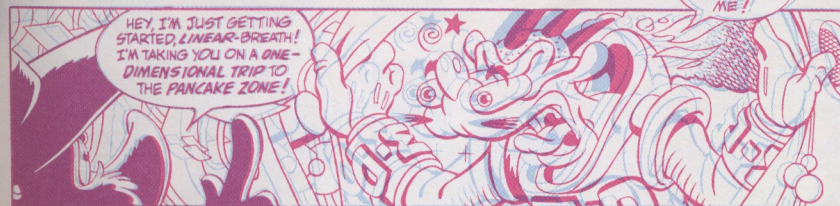
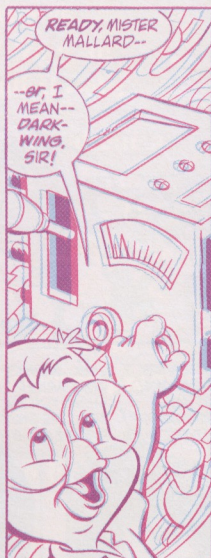
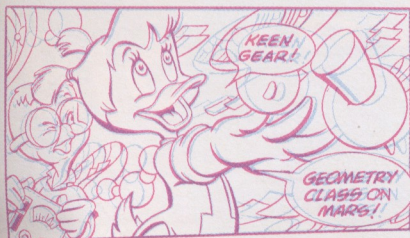


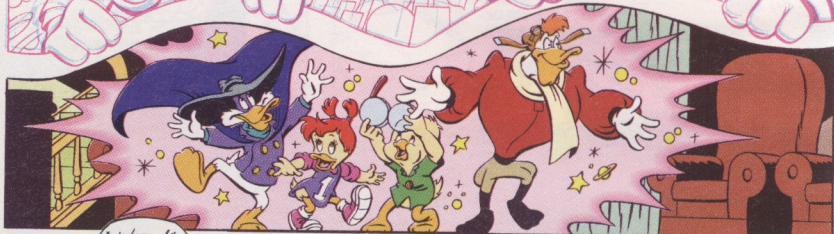
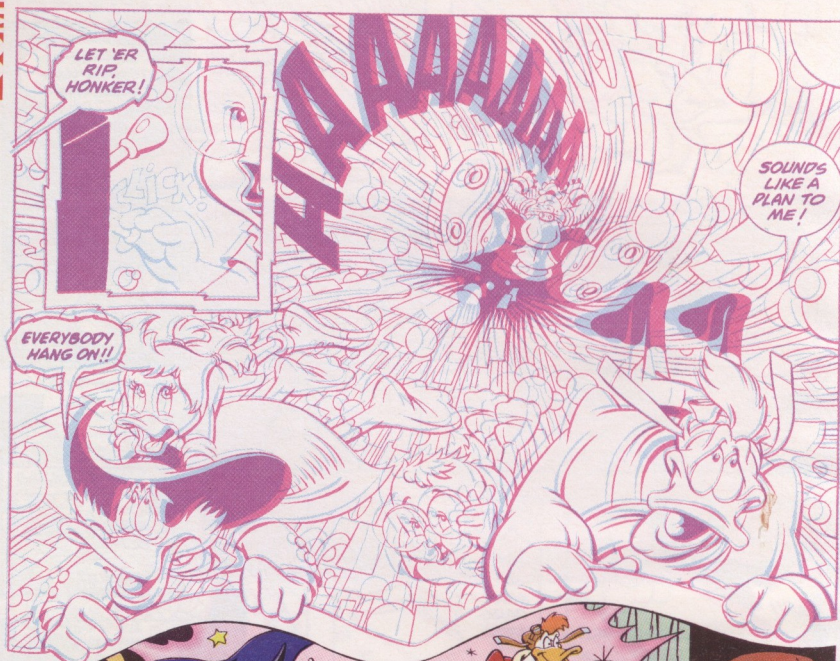
This side
towards face.

THIS SIDE TOWARD FACE.
NOT FOR SUNGLASSES.

This side
towards face.

TO ASSEMBLE GLASSES
TEAR OUT EARPIECES
AND INSERT IN EYEPieces





BIG ADVENTURES



Since 1854,
more than
50 ships and
aircraft have
disappeared in
**The Bermuda
Triangle.**

When anyone tries to remove
the **human skull** from an
English mansion, the skull shrieks.

In 1898, a book was written about a
large luxury liner, named the Titan,
that hit an iceberg and sank. In 1912,
a huge British luxury liner named the
Titanic hit an iceberg and sank.

Can people disappear into thin air?
Can a skull scream? Can anyone predict
the future?

Some things don't seem to have
explanations. Or do they?
You decide as we journey into the
world of...

THE UNEXPLAINED

WRITTEN BY Andrew Ragan
AND Amy J. Cohen

A beautiful woman disappears.
An entire ship's crew vanishes.
Fourteen flyers are lost without a
trace. What do these things have in
common? They all occurred in the
Bermuda Triangle. Many people
have studied the Triangle, but no
one has ever been able to explain
the disappearances that happened
there...and still happen today.



On December 5,
1945, a group
of Navy pilots

was scheduled to fly a routine
mission, Flight 19, over the
Atlantic. Many of them were
excited because they had plans to
retire after this mission. But one
pilot, Allen Kosnar, decided he
didn't want to go. He didn't know
why—he just had a feeling. That
feeling would save his life.

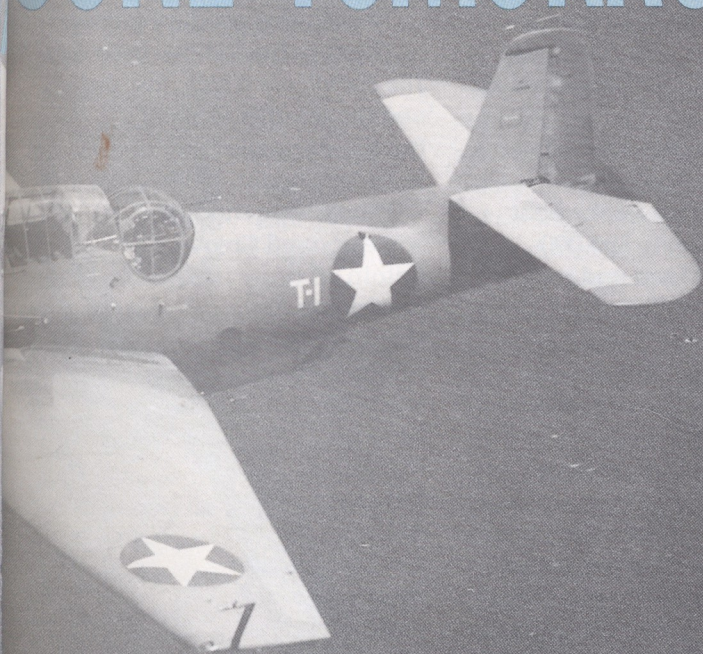
The other men climbed into
their planes. They had full fuel
tanks, good survival gear and
great weather. Nobody expected
any trouble.

But as soon as they took off,
the weather turned bad. The

HERE TODAY



GONE TOMORROW

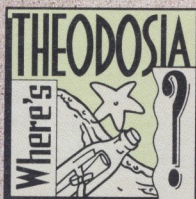


squadron leader became confused. Thinking they were over the Gulf of Mexico, he commanded his troops to fly eastward. This took them further out into the ocean, and soon the planes began to run out of fuel. Radio contact got fuzzy and then faded out completely.

Hoping that the pilots had bailed out, radio control sent a flying boat (a plane that can land on water) with 13 men to search for them. Three minutes after they left, the boat radioed its location.

That was the last anybody ever heard from the boat.

People searched for the boat and the planes over 380,000 square miles of land and sea. Nothing was ever found.



In the early nineteenth-century, Theodosia Alston was considered one of the most beautiful women in America. Her father was a former vice president, and she was

married to the governor of South Carolina. She led a happy life until 1812, when she disappeared in the Bermuda Triangle.

Theodosia had been ill. When her doctor suggested a vacation, she decided to take a cruise. Her husband waved goodbye as she boarded the ship called *The Patriot*.

Little did he know he was saying goodbye forever. The trip should have been easy. *The Patriot* was a safe, fast ship, and the weather was mild. But the ship sailed off...never to be seen again.

People were shocked. Some accused Great Britain of sabotaging the ship since the British were at war with America. But the British denied any wrongdoing.



and there was no proof against them. Then a pirate confessed to having captured *The Patriot*. He said he had made Theodosia walk the plank and she had come back to haunt him. But again, there was no proof.

In 1963, a bottle washed up on a shore in South Carolina. It contained old notes—supposedly written by Theodosia—telling of the pirates' attack. But could this message really have survived in the sea for 150 years? Was it really from Theodosia?

What caused Theodosia's disappearance? All anyone knows is that *The Patriot* was last seen sailing into the Bermuda Triangle.

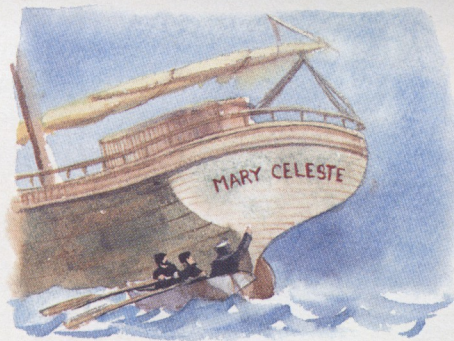


The saga of the *Mary Celeste* continues to baffle people today, 120 years after

the ship disappeared.

In 1872, the *Mary Celeste* left New York bound for Europe. Strong winds were blowing, but Captain Briggs wasn't worried. He had a fine boat and a good crew.

Eight days later another ship, the *Dei Gratia*, also set sail for Europe. When the *Dei Gratia* reached the waters near Bermuda, its crew spotted a ship. It wasn't



moving and was missing some sails. The captain was surprised to see that this strange ship was the *Mary Celeste*.

Men boarded the ship, but couldn't find any remains—alive or dead—of the *Mary Celeste*'s crew. They saw that there was still food on the table, as though Captain Briggs had left in a hurry. And a small boat had been lowered into the sea, but no provisions had been packed. The *Mary Celeste* seemed in no danger of sinking, so why was the ship abandoned so quickly?

There seemed to be no explanation for the crew's disappearance. But some Europeans were suspicious. When the *Dei Gratia* sailed into Europe, its crew was arrested and charged with murdering everyone on board the *Mary Celeste*. After months of trials, the *Dei Gratia* crew was finally freed. But nobody ever solved the mystery of the *Mary Celeste*.

Many people believe we can read minds,
"see" into other places, and predict the future.
Stories like the ones that follow make them think so....

MIND GAMES

Back in 1898, a man named
Morgan Robertson wrote a novel

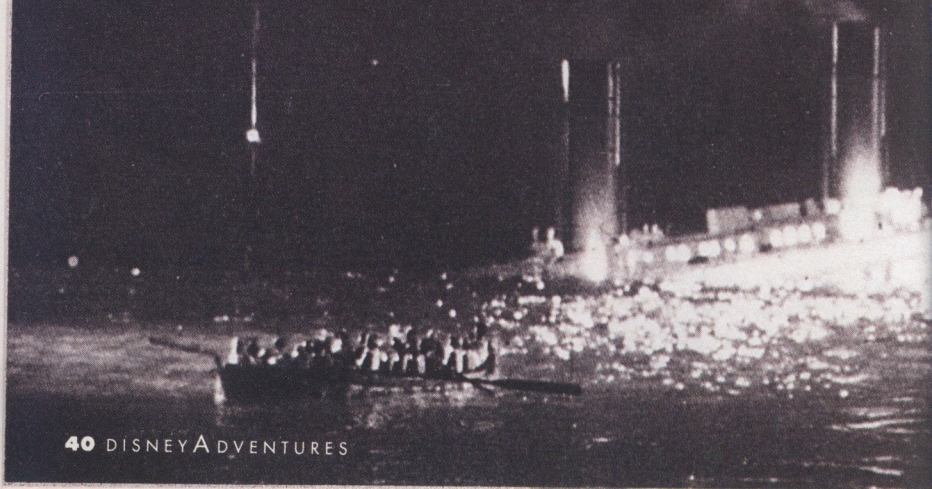
VISIONS OF A SHIPWRECK


about a great disaster at sea. The
book described the *Titan*, the
largest ocean liner ever built. It
was said to be unsinkable. One
April evening, the story went, as

the *Titan* was speeding through
the icy north Atlantic Ocean, it
crashed into an
iceberg and sank.
Because there

weren't enough lifeboats, most of
its 3,000 passengers drowned.

Fourteen years later, on April
10, 1912, the *real* largest ocean
liner ever built left England on its





first voyage. It was the *Titanic* and it carried 2,206 passengers.

On April 14 the great ship plowed into an iceberg in the icy north Atlantic and sank. Because there weren't enough lifeboats, only about 700 passengers survived.

Were the similarities between the *Titan* and the *Titanic* just a coincidence? Perhaps. But Robertson wasn't the only person who had a vision of the disaster. Investigators found 19 solid cases of people who had dreams and visions of a great ship sinking—before the *Titanic* went down. Some had been planning trips on the ocean liner, but canceled their plans.

Others, including a British writer named W.T. Stead, did not.

Stead had also written fictional stories about a terrible shipwreck in the Atlantic.

In his stories he described many people dying because there weren't enough lifeboats. One story even involved an iceberg.

Stead then began receiving messages from people who had seen visions of him in great danger on an ocean voyage to America. But the writer went on the *Titanic*'s first voyage anyway.

He was not among the survivors.

The *Titan* versus the *Titanic*

Sister ships? Compare the similarities between the make-believe *Titan* and the real *Titanic*:

Titan	Titanic
LENGTH	
800 feet	882.5 feet
WEIGHT	
45,000 tons	46,000 tons
NUMBER OF PROPELLERS	
3	3
NUMBER OF MASTS	
2	2
PASSENGER CAPACITY	
3,000	3,000
NUMBER OF LIFEBOATS	
24	20
SPEED AT TIME OF CRASH	
23 knots	22.5 knots





SEPARATED AT BIRTH

We've all heard stories about identical twins who not only look, but also *think*, alike. And of a twin who's nowhere near the other twin, but still "knows" when something happens to the other.

That's strange enough when the twins grow up together. But what about twins who don't even know each other?

Researchers tracked down two identical twins who were separated at birth and adopted by different families. Neither knew he had a twin.

The researchers brought them together when they were 40 years old. Both were named Jim and: **Both** had worked at McDonald's, gas stations and in law enforcement. **Both** vacationed regularly at the same Florida beach. **Both** drove the same model blue Chevrolet. **Both** had first married women named Linda, then divorced and married women named Betty. **Both** named their dogs Toy. **One** named his first son James Alan; the **other** named his first son James Allan.

Do you have extra-sensory perception (ESP)?
Test your powers with
some of these
experiments.

TEST YOUR



SHAPES

This test involves something called Zener cards, which you can make with paper and a pencil. Each of the five Zener cards has a different design—a star, a square, a triangle, a plus sign or squiggly lines. Have a friend hold the cards up, one at a time, and try to guess the design. Go through the cards 10 times, keeping score of how many you get right.



Here's how to check your scores:

ALMOST ALL RIGHT—

Call Leno. Call Arsenio. You probably won't even have to look up their numbers.

MORE THAN HALF

RIGHT—Whew! You're hot!

ONLY ONE RIGHT—

Lucky guess!

NONE RIGHT—Sixth sense?

Be glad your five senses work.

OUR POWERS OF ESP

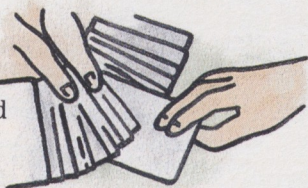
CALLING CARDS

Have a friend shuffle a deck of cards. Pick a card from the deck without looking at it and tell your friend whether you think it's red or black. Go through the entire deck, keeping track of how many you get right.

Next, find out how well you send telepathic messages to other people. Pick a card and look at it.

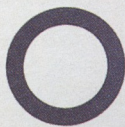
Concentrate on the color of the card, and have your friend try to read your mind.

If you're pretty good with colors, try making it harder by guessing the number or suit (hearts, spades, diamonds or clubs) of the card.



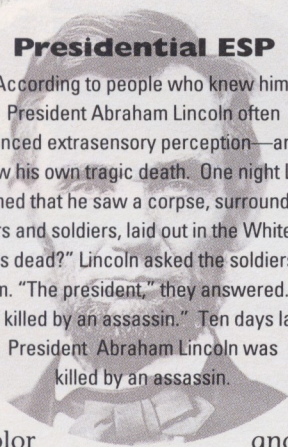
OUTTA SIGHT OBJECTS

Put five objects (such as a key, a coin, a pencil, a ring and a comb) on a tray and study them. Then have a friend take the tray into the next room.



Presidential ESP

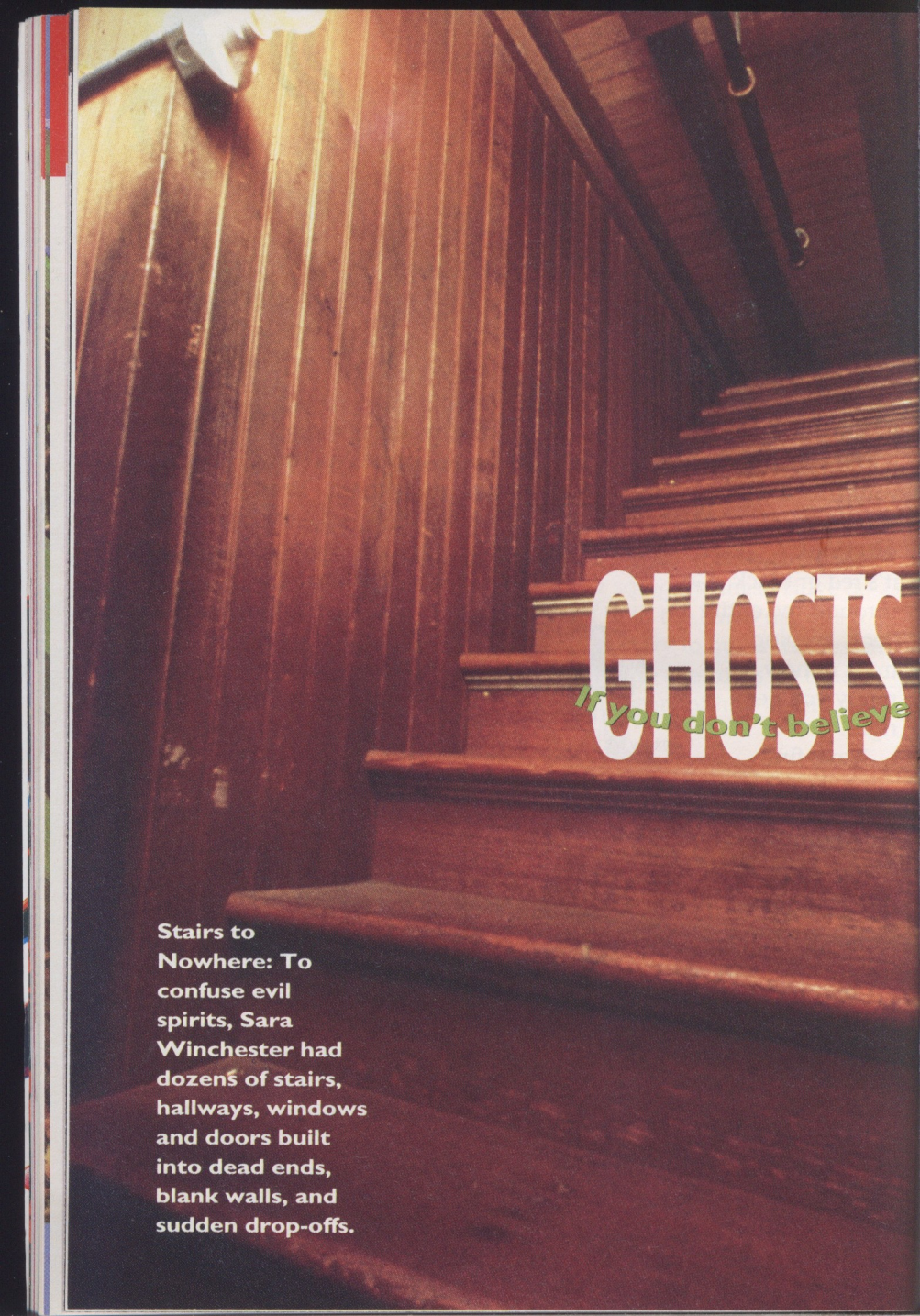
According to people who knew him, President Abraham Lincoln often experienced extrasensory perception—and even foresaw his own tragic death. One night Lincoln dreamed that he saw a corpse, surrounded by mourners and soldiers, laid out in the White House. “Who is dead?” Lincoln asked the soldiers in his dream. “The president,” they answered. “He was killed by an assassin.” Ten days later, President Abraham Lincoln was killed by an assassin.



Ask your friend to place one of the objects in the center of that room. Concentrate on the object. Write down what you think it is.

You can also have your friend line up all the objects and then try to guess the order.





GHOSTS

If you don't believe

**Stairs to
Nowhere: To
confuse evil
spirits, Sara
Winchester had
dozens of stairs,
hallways, windows
and doors built
into dead ends,
blank walls, and
sudden drop-offs.**



ONE GREAT GHOSTHOUSE

Most people who discover ghosts in their homes move out *fast*. But one woman built a mansion for herself *and* a

bunch of ghosts. She was Sara Winchester, and her father-in-law had invented the Winchester rifle.

In the late 1800s Sara lived a normal life in Connecticut—until her husband *and* her only child died. When Sara visited a man who claimed to speak with the dead, the man gave her this message from her husband: *Move west and build a house for the spirits of all the people killed by*

ghosts now, read on. You just might reconsider.

Winchester rifles.

Sara moved to California and bought a large house. She added room after room for the spirits. The builders worked every day for 38 years while Sara lived in the house.

Every evening, servants served a gourmet dinner to her and her spirit guests. Sometimes Sara played music so her phantoms could dance.

In 1922, Sara died in her strange 160-room home. Today, it's said that phantoms still haunt the place—and Sara is one of them.

BROKEN SOUVENIRS, ANYONE?

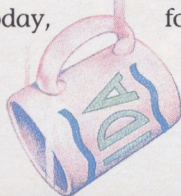
The owners of the Tropication Souvenir warehouse in Miami, Florida, had a problem. One day in

December 1967, mugs, drinking glasses, alligator ashtrays and other merchandise started falling off their shelves—by themselves. Some boxes even flew across the warehouse, doing loops in the air.

So two parapsychologists—people who study unexplained events—came to check out the place. In 10 days they counted 224 cases of moving objects. But they also noticed that the weird

stuff happened only when a worker named Julio was around. They knew Julio wasn't playing a joke, but his presence seemed to make objects at work take flying leaps.

Was Julio haunted by a *poltergeist* (a ghost who haunts a person instead of a place)? No one knows for sure. But when Julio quit his warehouse job, the souvenirs stopped jumping off their shelves. And when he found a job at a shoe store, it wasn't long before jars of shoe dye went crashing to the floor....



THE LOUDMOUTH SKULL

It would be weird enough to have a real human skull hang around your house. But what if the thing screamed its head off every time you took it out for a little fresh air?

That's just what happened at a mansion called Burton Agnes Hall in Britain.

When three sisters inherited the huge house in 1603, they decided to make it even bigger and nicer. The youngest sister, Anne, worked especially hard on the changes.

One day while Anne was on a walk, thieves knocked her

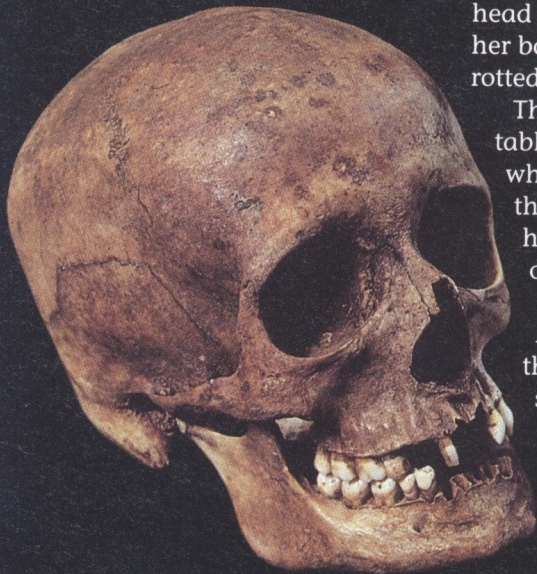
unconscious. Anne, badly hurt, knew she was dying. She asked her sisters to remove her head before they buried her and keep it forever in the house she loved. If her wish was not obeyed, Anne said, her spirit would haunt the house.

The sisters agreed. But when Anne died, they buried her—with her head still on—in the family grave anyway. Not long after, the troubles began: loud crashing sounds, doors slamming shut, running footsteps and horrible groans and screams.

The two sisters had Anne's body dug up and found their sister's head rotted into a grinning skull. Strangely, the head was cut off from the rest of her body—which had not yet rotted.

The sisters set the skull on a table in Burton Agnes Hall, where it stayed for the rest of their lives. And they never heard the awful screaming or groaning again.

Later residents of Burton Agnes Hall did—anytime they tried to get rid of the skull. Finally, around 1900, an owner of the mansion had the skull bricked into a wall. Since then, it has screamed no more.



Let's Talk HERSHEY'S Chocolate

1. START HERE FIRST YOU FIND IT.

2. THEN YOU POUR IT.

3. THEN YOU ADD IT.

4. THEN YOU STIR IT.

5. THEN YOU POUR IT.

6. THEN YOU ADD IT.

7. THEN YOU STIR IT.

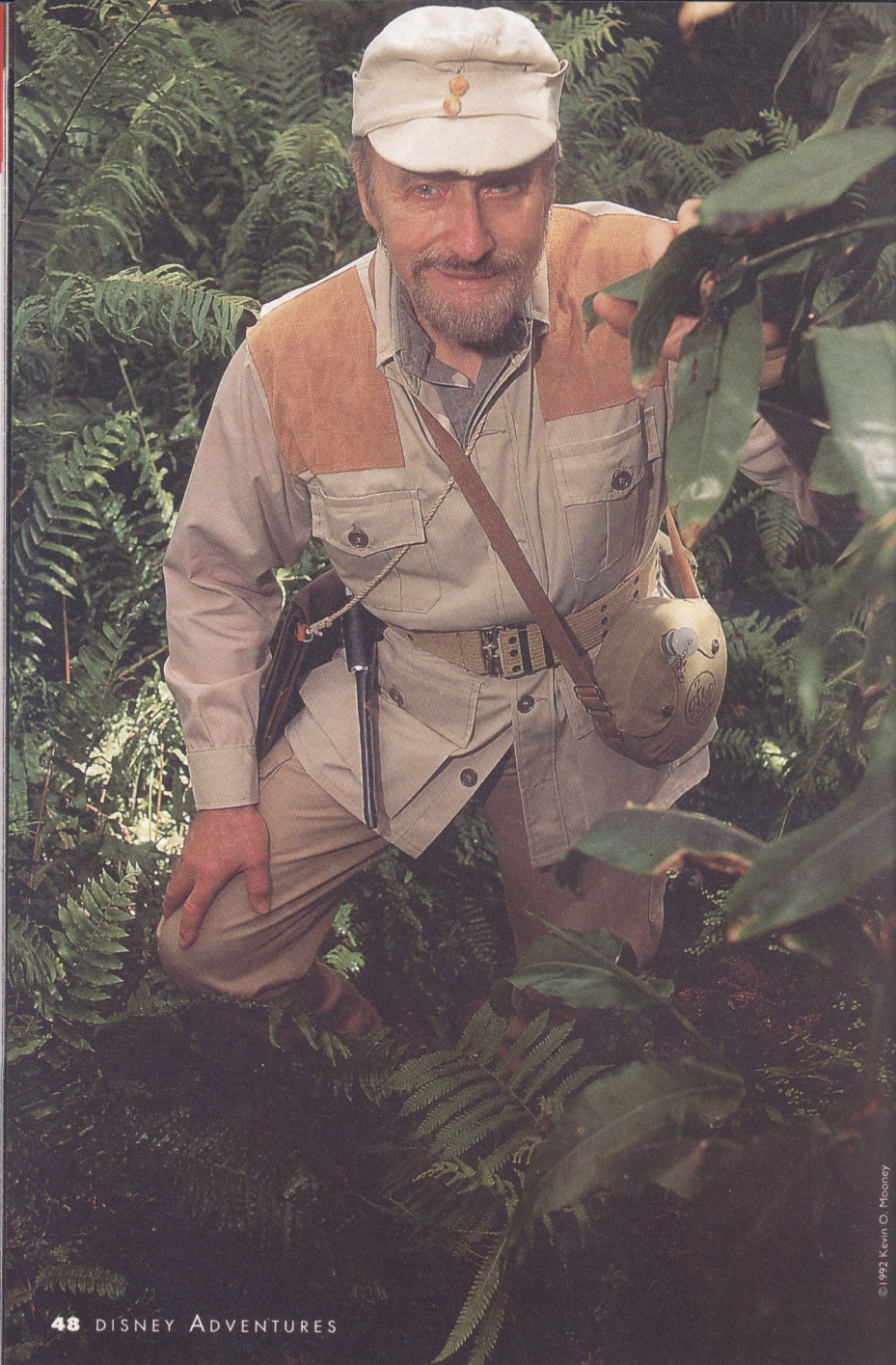
8. THEN YOU ADD IT.

9. THEN YOU ADD IT.

10. THEN YOU DRINK IT.


ANSWERS: 1.FIND 2.MILK 3.GLASS 4.SPOON 5.POUR 6.AM 7.SQUEEZE 8.STIR 9.LICK 10.SIP, SIP, SIP.

And Tomorrow you can do it all over Again.



© 1992 Kevin O. Mooney

Master Monster Hunter

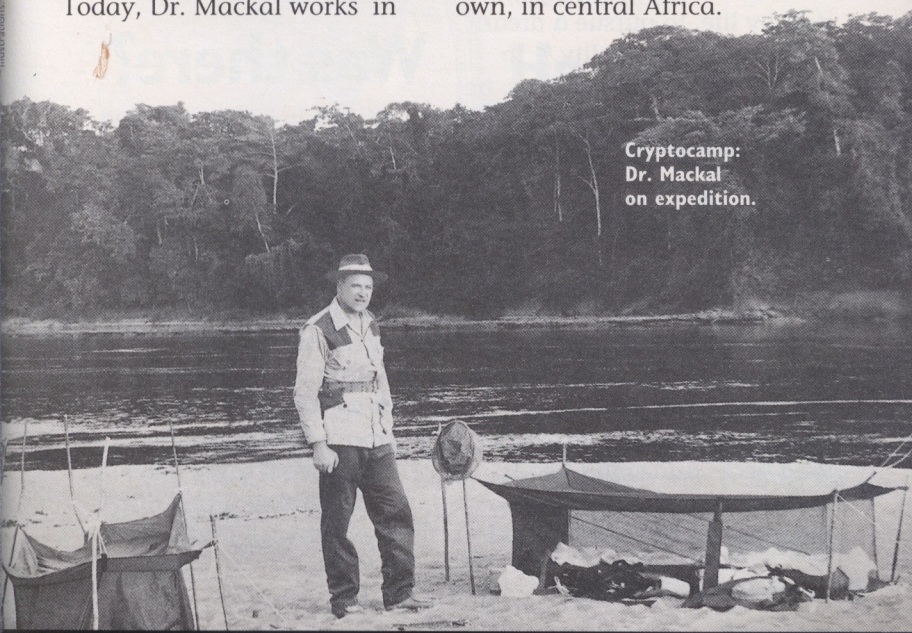


r. Roy P. Mackal wasn't born a monster hunter. He grew up on a farm, surrounded by the usual farm animals.

Then, when he was seven or eight, he read *A Thousand Years a Minute*, a book about time-traveling scientists who come face to face with an unusual animal—a dinosaur!

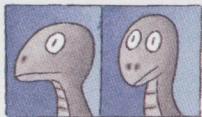
Today, Dr. Mackal works in

cryptozoology, the study of mysterious animals that many people call "monsters." Usually, people have reported seeing them, but scientists haven't been able to clearly photograph or study the animals. Dr. Mackal has investigated lake monsters in Loch Ness and Lake Champlain and a giant octopus off the Bahamas. And now he's tracking a dinosaur of his own, in central Africa.



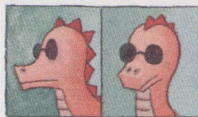
Cryptocamp:
Dr. Mackal
on expedition.

Dr. Mackal's Most Wanted



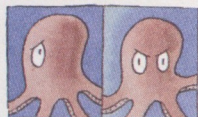
NESSIE

Loch Ness, Scotland.
Lives in loch but "can move across land." Dr. Mackal helped direct the Loch Ness Phenomena Investigation.



CHAMP

Lake Champlain, New York/Vermont border.
Starring in an episode of "Unsolved Mysteries" this fall. Dr. Mackal helped with episode.



GIANT OCTOPUS

Off the coast of the Bahamas.
Should we call it Octi? Armed with tissue samples, Dr. Mackal's checking out this big guy.

A dinosaur?

Oh, come on. Dinosaurs have been extinct for millions of years.

Sixty-five million, to be exact. But Dr. Mackal's pretty confident. He's pointed out that there's no way he "would endure extreme hardship, even risk my life, to pursue a dream with no basis in reality." In other words, if it was bogus, he wouldn't waste his time on *mokele-mbembe*.

On what?

Mo-kay-lee em-bem-bee. You know, that creature that just might be a living sauropod dinosaur. (Some of the biggest land animals ever were sauropods, plant-eaters with long necks and small heads. Mokele-mbembe is smaller than them.) Dr. Mackal had

read about *mokele-mbembe*, but after talking to reptile expert James Powell, he *really* got interested. From reports of sightings, the two of them mapped out exactly where the animal seemed to live. Then Dr. Mackal said, "Let's go have a look and see if there's anything to it."

Was there?

Well, when they reached the Congo and talked to people, they got reports of *big* tracks—about the size of dinner plates—with three claw marks. They also got more reports of sightings, but those were a little confusing; people described a lot of other unusual animals there. As Dr. Mackal says, "There's more in that jungle than heaven and earth

know about."

It turned out that they had their hands full dealing with jungle animals they *did* know about. Traveling through the Likouala swamp, they ran into driver ants (a type of army ant) and deadly snakes such as the green mamba, rhino viper, and cobra. Dr. Mackal was bitten by the green mamba. But he kept looking for mokele-mbembe.



Is Dr. Mackal on the right track? This footprint may have been made by mokele-mbembe.

Did he find it?

He found tracks and took pictures of them.

Just tracks?

Don't knock it—pictures of tracks are important proof.

I guess.

So is he still going to look for it?

You bet. Right now, he's trying to set up an expedition for 1993. He and Douchan Gersi, another DISNEY ADVENTURES explorer, will travel back to the jungle to find mokele-mbembe.

He must want to see it pretty badly.

That's the understatement of the year. Dr. Mackal puts it this way: "Even if it chewed off my left arm, I would look at that stump with a smile for the rest of my life."

—Catherine McCafferty

BMX



Racing around a dirt track

Pedaling elbow to elbow around a curve

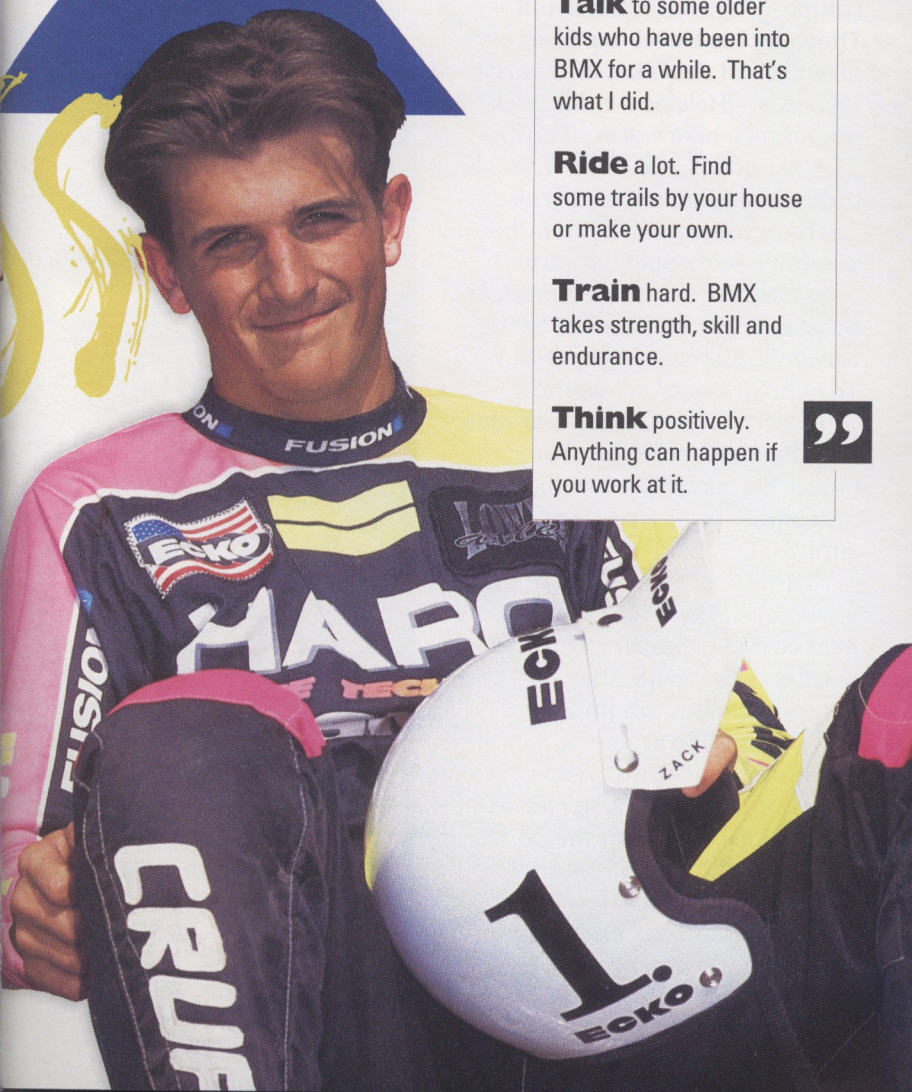
Flying over a tabletop jump

BMX, or bicycle motocross, is one of the fastest, dirtiest sports around—and 16-year-old Zack Roebuck is the country's top BMX race amateur. How'd he get to the top of the heap? He says it was due to strong family support, countless hours of riding and training—and staying away from nail clippers.

Wait a second. Nail clippers?

"I have something about cutting my fingernails before a race," he explains. "It seems like if I cut them, I'll do terrible. It sounds stupid, but I'm serious!"

It may sound stupid, but it seems to work. Zack just started competing five years ago, when his parents took him to his first race. He didn't advance from the qualifiers to the main event, but he did get hooked on BMX. A few weeks later, he



Zack's Tips

“

Listen to advice from people observing the race. They're the ones watching you, even though you're the one out there.

Talk to some older kids who have been into BMX for a while. That's what I did.

Ride a lot. Find some trails by your house or make your own.

Train hard. BMX takes strength, skill and endurance.

Think positively. Anything can happen if you work at it.

”

won his first trophy for a third-place finish.

Now he's a superfast 16 Expert with hundreds of trophies, the Number One Amateur title, and the sponsorship of a company named Haro/Crupi. They pay his travel expenses and give him all the bikes and parts he needs. (He's now riding a 22-pound race bike worth about \$1,500 and a larger bike with 24-inch wheels, known as a cruiser.)

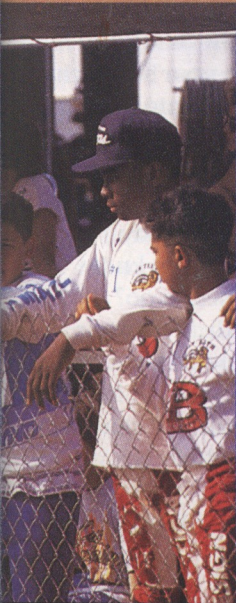
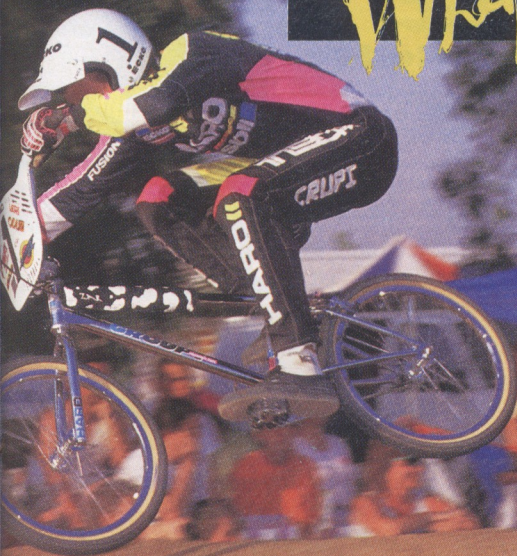
To become a BMX champion, you have to compete in races sponsored by either the American Bicycle Association (ABA) or the National Bicycle League (NBL). They have tracks across the country and award points to their members for each win. The bigger the race, the more points—and bigger trophies—you can earn.

The last national race of the year, called the Grandnational, is held each November. This race decides the new number one racers in classes ranging from five-year-old Beginners to Professionals. At last year's Grandnational, Zack started in ninth place, based on the points he'd earned all year. He rode well, a few of the hottest riders crashed—and Zack ended up in first place, the top racer of the year.

—Mike Daily



What's BMX?



BMX is short for bicycle motocross. It evolved from motorcycle motocross almost 20 years ago. In BMX, up to eight kids pedal their bikes out of a starting gate and race around a specially built dirt track that contains long straightways, different shapes of jumps, and banked turns called "berms."

Racers must wear long-sleeved shirts, long pants, a helmet, gloves and a mouthguard. Any bicycle with 20-inch wheels can be raced, as long as the kickstand, chainguard, and other "extras" are removed for safety reasons.

To find out more about getting started in BMX, and to get a directory of tracks in your area and a free sticker, write to:

American Bicycle Association
P.O. Box 718
Chandler, AZ 85244


National Bicycle League
P.O. Box 729
Dublin, OH 43017

JOE ROCKET

Master of All Knowledge

and his sidekick

MC²




Hey. Blubb's got an ear infection. I'm telling you this because it's all we've been hearing about for the past three days:

"Joe, my ear hurts. Can you bring me some water?"

"MC², my ear hurts. Can you read the story of relativity again?"

"Chip, my ear hurts. Can we draw Catwoman on your computer?"

Every time I yell at him to knock it off, he pretends that he can't hear me. At first I was worried, so I started watching him—you know, when he wasn't looking. But now I think he's faking.

He plays Nintendo. He eats ice cream. He watches two TV shows at the same time. But the minute I walk in the room, he gets that puppy dog look and gives me a list of the things I have to do for him.

To keep him quiet, I gave him a bunch of your questions so he

could pick some for me to answer. It figures he found this one:

When you take medicine for a sore ear, how does it cure your ear? Doesn't it go right to your stomach?

Susan Savoury, 10

Prince George, British Columbia

Blubb says medicine doesn't cure a sore ear. Cookies do.

In answer to your question, when you swallow medicine, it makes its way to your stomach. There it's absorbed into your bloodstream and starts traveling around your body. (It only takes one minute for blood to travel through your whole body.)

How does medicine know where it's supposed to go? It doesn't. Ear medicine travels through your bloodstream all over your body. It won't hurt the rest of you, but when it reaches your ear, it starts to help.

Here's another Blubb picked out:

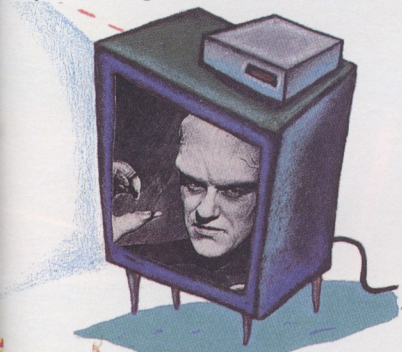
W

hat is the coolest place in the world?

Stacey Burris, 9
Troy, North Carolina

That's easy. The A-ZONE.

I know, I know. You don't mean cool as in fresh. You mean cool as in cold. Well, the average temperature at the Pole of Cold in Antarctica is about -72°F. If you ever go there, take a hat.



I got this question last month, and since Blubb is glued to the TV, I guess I'll answer it:

How come there isn't a channel 1 on TV?

Erin Somerville
Vancouver, British Columbia

There was a channel 1 when TV first started broadcasting in the 1940s. But the frequency that it used to broadcast was the same

as the one some mobile radio channels used. The Federal Communications Commission (the people who deal with this kind of stuff) decided that mobile radios needed that frequency more than TV did. So even though we've got tons of cable channels, we've got no O-N-E.

Cable television, by the way, has a channel 1. But it's not broadcast through the air; it comes to your house through wires. Also, some schools have a Channel One, which is a news show. But that Channel One is broadcast through special satellites.

Well, time to go watch Blubb take his medicine. I must say, seeing him swallow that gnarly pink stuff has almost made up for the past few days. Almost.

The good news is that last week Chip and I went to visit a video game company and found out how the things are made. We wrote about it and took some fresh pictures. Check them out on the next page.

Next time I'll talk about why we have belly buttons.
'Til then, play hard and think deep.

You can write to:
Joe Rocket,
Master of All Knowledge
DISNEY ADVENTURES
500 S. Buena Vista Street
Burbank, California
91521-6018.



BIG GAME

© Mars, Incorporated 1992

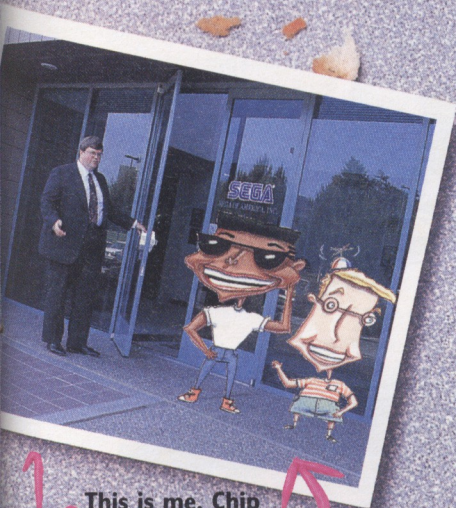


1 The Professor. His IQ — oh, about 200,000. Which is exactly the score he just racked up on Destructo Tank Game. **2** Stan. He'd rather play his games on the football field. Where he's known (by opposing teams) as something of a Destructo Tank himself. **3** Maestro. Too cool for video games. Likes to save himself for something really big. Which something can be found in... **4** Marilyn. Nicknamed Marilyn. Where the three guys always keep a big supply of 3 MUSKETEERS® bars. **5** The bar. Of all the big things in life, nothing is bigger than the big chocolate of a 3 MUSKETEERS® bar.



BIG ON CHOCOLATE!™

Inside a Video Game Company



1. This is me, Chip and Al Nilsen outside the company building. Al's the guy in charge. He oversees every step of creating a game—from the day someone thinks it up to the day it hits the stores. He told us that it takes a whole year to make just one game.

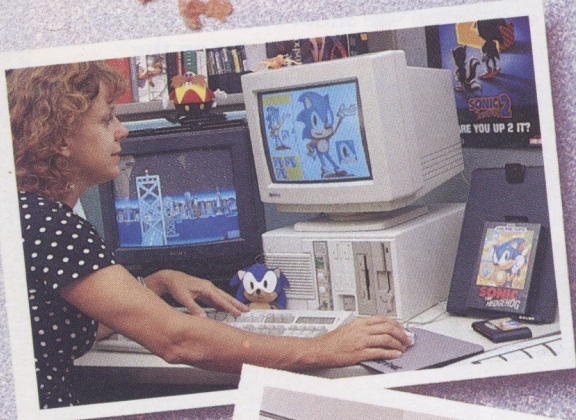


2. After someone writes down a detailed idea for a new game, he or she gives it to an artist. Then the artist draws the character. Sonic the Hedgehog and Toe Jam & Earl were probably created on a board like this.

Hey again.

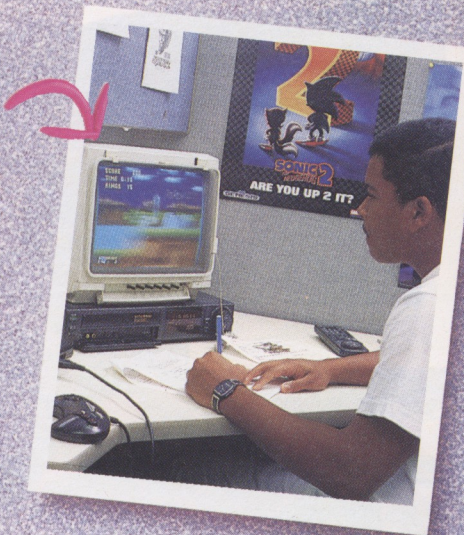
Chiphead and I went out to shoot some hoops and left our photos on the kitchen table. When we came back half an hour later, we found Blubb looking at them and eating a pbj at the same time. I yelled at him, telling him that I needed the pictures for D.A. magazine. But he said he didn't think he got jelly on any of the good ones. Right. Anyway, here are the photos from our trip to a video game company. If you see any grape jelly stains, you know who to blame.

3. Once the artist has finished the character, the computer programmer makes it do cool stuff on the screen. (This is probably where Sonic the Hedgehog's super sonic spin attack was created.)



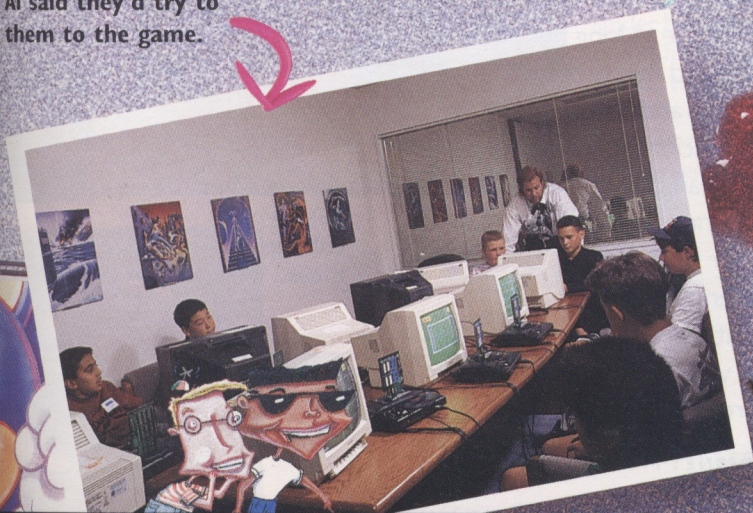
4. The music studio is one of the coolest places we visited. In it, professional musicians compose and record music and sound effects for each video game. They even use computers to write the music.

5. Some people get paid to spend all day playing video games. Their job is to test out new games and look for bugs. (A bug is a problem with a computer program that causes an error.) Al told us that each game is tested for hundreds of hours.



Before we left, Al told us that after a program is finished, it takes about three months for the cartridges to be manufactured and shipped to stores around the country. The next time you play a game, remember what it's been through. That's it for now. May all of your scores be high scores.

6. A group of kids also tests games. Chip and I and these kids played Sonic the Hedgehog 2. Then the programmers asked us questions. They wanted to know what we liked, what we didn't like and how we would make the game better. They wrote down all our ideas, and Al said they'd try to add them to the game.



Bug

E.T., PHONE HOME

This small beetle is shown at 50 times its real size.

Imagine lying on the ground, eye-level with an ant. It gets closer to your eyes...and closer...and closer...until the ant looks as big as a tank and you feel as if you've entered the world of *Honey, I Shrunk the Kids*.

Want an even closer look? Try these photos, which were taken with a scanning electron microscope. Using this compound microscope, a camera and a source of light, scientists can magnify an object many times, then take a photo of it for closer study.

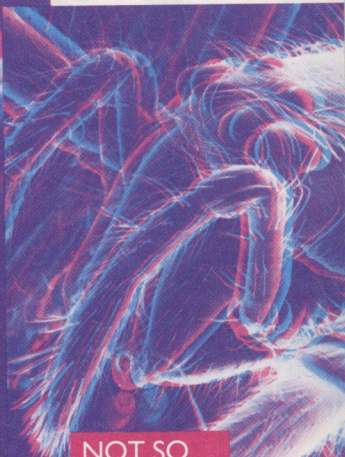
Here's a close-up look at some ordinary bugs, who turn out to be pretty scary guys.



WHAT BIG EYES YOU HAVE

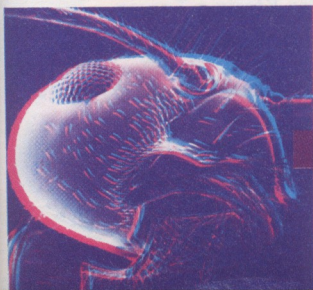
This photo of a small moth has been enlarged 30 times.

eyes!



NOT SO ITSY-BITSY

This green grass spider has been magnified 100 times. Its body is actually clear; you'd barely be able to see it in real life.



ALIENS 4? No, this is just the head of a red ant, magnified 100 times.



A prairie dog isn't a dog. It's

Things That Aren't

A silkworm isn't a worm. Instead, it's a moth. But it makes silk while it is in its caterpillar stage.



Tired of your local amusement park? Then check out some of these peculiar theme parks.

Dollywood *Pigeon Forge, Tennessee*
Rides, shows and a museum
dedicated to its namesake, Dolly
Parton.

Hersheypark *Hershey, Pennsylvania*
Check out the Kissing Tower
with kiss-shaped windows or visit
Chocolate World.

Sportsworld *Kitchener, Ontario, Canada* Sports lovers alert: There's everything here from go-karts to batting cages.



Getting Free* Stuff From The Kool-Aid Wacky Warehouse Is As Easy As 1.2.3.

1. Drink

First, you'll want to enjoy lots of your favorite flavors of KOOL-AID soft drinks, including the latest and greatest of them all, Great Bluedini!



2. Save

Next, make sure you cut out all the KOOL-AID points on the back of all the KOOL-AID you drink. You'll find the points on every type of KOOL-AID, and an order form on most types of KOOL-AID we make. The more you save, the sooner you'll get all your free stuff!



3. Send

Now that you've saved all those KOOL-AID points and picked out your favorite stuff on the order form, it's time to send it to the Wacky Warehouse! You can also get more free order forms by sending to:

The Wacky
Warehouse
P.O. Box 23322
Kankakee, IL 60902



* With postage, handling, and KOOL-AID points

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©1992 Nintendo of America, Inc. HOT WHEELS is a trademark owned by Mattel, Inc.

For Dessert? Choco-covered Ants

Get a load of the menu at the New York Entomological Society's 100th anniversary dinner: mealworm balls (with tomato sauce), insect tempura, spiced cricket and popped mealworms (a sort of creepy, crawly popcorn). An inside source says bugs are really tasty and that, "If you didn't look at them, you wouldn't know what you're eating." We'll stick to our bugless diet, thank you very much.



Did you know that parsley gets rid of bad breath better than peppermints? That's because parsley has chlorophyll, a natural breath freshener.

Things That Aren't

A Spanish fly isn't a fly. It's a beetle that's also called the "blister beetle." If you touch it, you can get burns or blisters from its skin.

udent whose first cousin is the squirrel.

Fore-legged Caddies

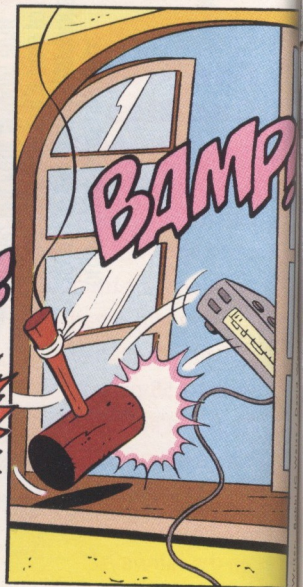
At the Talamore club in North Carolina, you can rent llamas to caddy for you. Llamas, pack animals trained to carry more than 100 pounds, don't think that the 50-pound golf bags are any big deal. And they're so well-trained that they know better than to munch on the fairways!

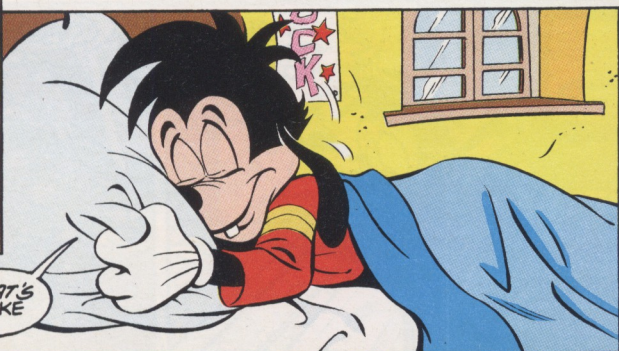
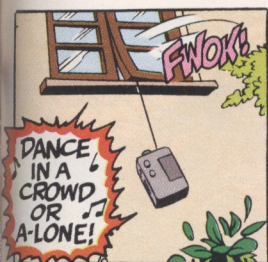
The world's longest fingernail is 41 inches long. This nail rests on the thumb of Shridhar Chillal of Pune, India. Wonder how he keeps from poking his eye out...



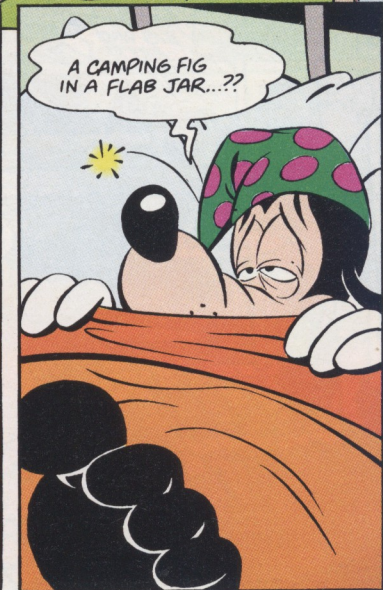
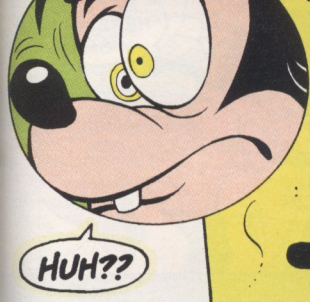
GOOF TROOP

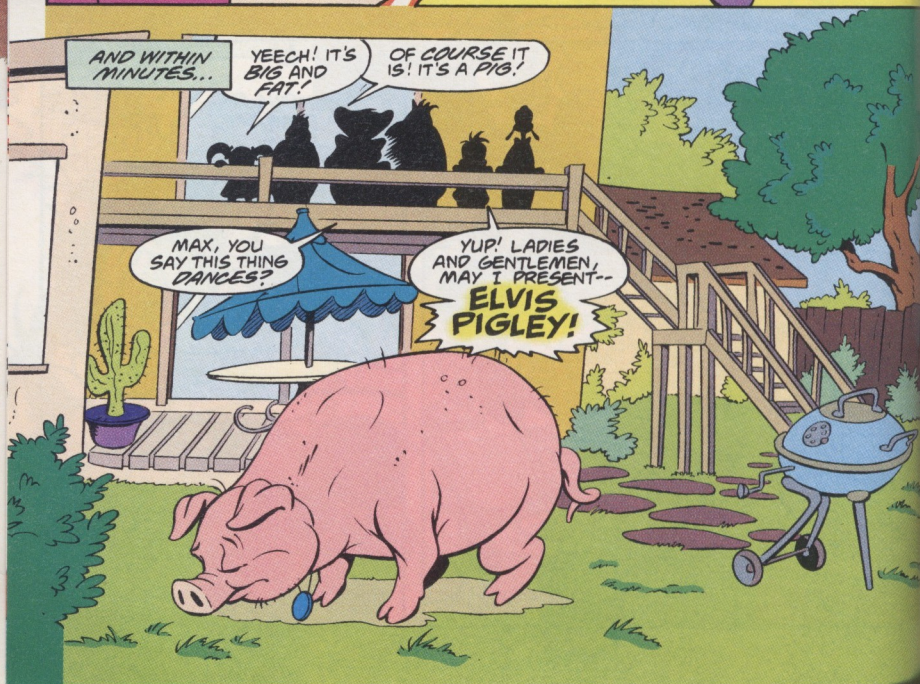
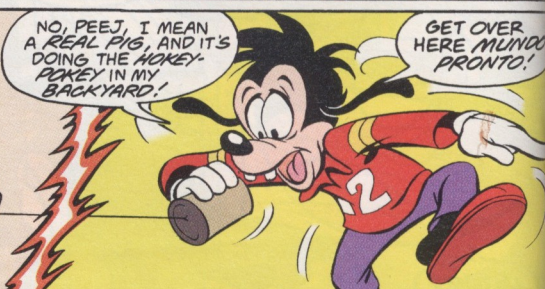
HAMMING IT UP





SQUEEEEEE!





WELL, I'LL BE
HORNS-
WOGGLED!

ELVIS PIGLEY?!

YEAH! SEE THAT
MEDALLION HE'S
WEARING? THAT'S
WHAT IT SAYS--
ELVIS PIGLEY!

HE SURE LIKES MUSIC!
HE MUSTA BEEN ATTRACTED
BY YER RADIO ALARM
CLOCK!

HE'S OBVIOUSLY
TRAINED! HE MUST
BE SOMEBODY'S PET!

A HAM HOCK
THE SIZE OF A
SPORTS CAR
IS NOT A PET!

NO, INDEEED--DO--
IT'S A FORTUNE WAITIN'
TO BE MADE! PEOPLE
WOULD PAY BIG MONEY
TO SEE A DANCING PIG!

ALL WE
GOTTA DO IS
EXPLOIT IT!

NOPE, MAX IS
RIGHT! THIS CUTE
LITTLE...ER, BIG...
FELLER MUST BE A
PET! I THINK WE
OUTTA PUT AN
AD IN TH' NEWS-
PAPER--

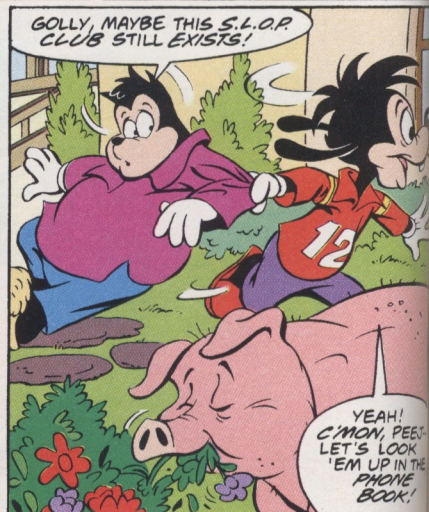
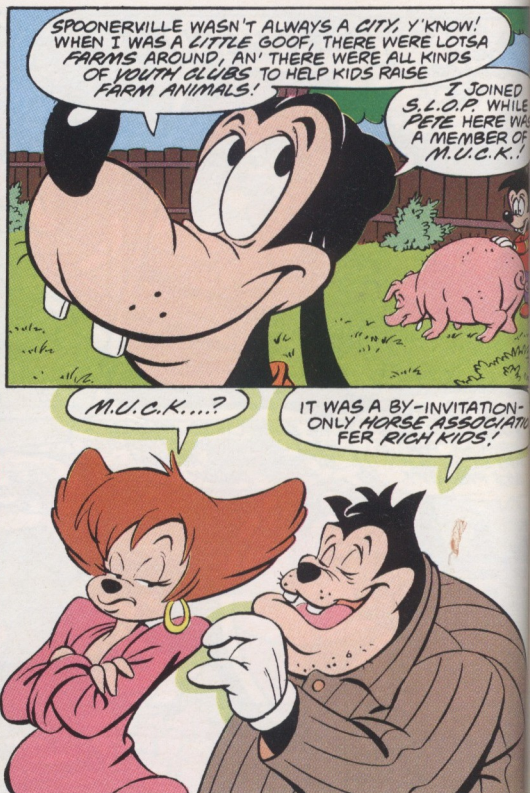
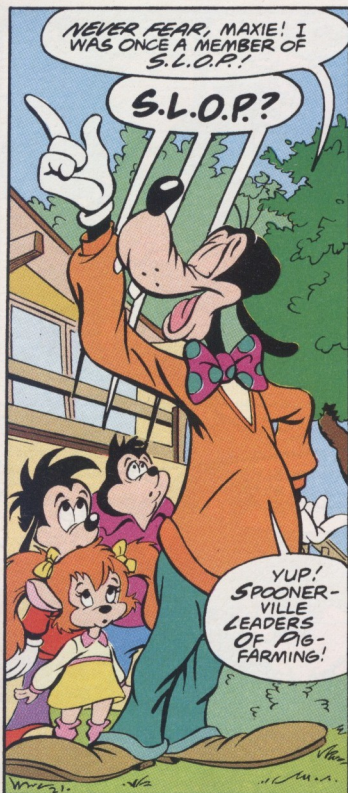
HEY, NO SWEAT!
I'LL TAKE
CARE OF HIM!

WHAT DO
YOU KNOW
ABOUT
PIGS?

-- SO THE
OWNER
CAN FIND
HIM!

BUT
WHAT'RE
YOU GONNA
DO WITH HIM
IN THE
MEANTIME?



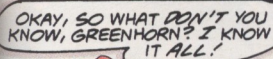


I CALL THIS S.L.O.P. MEETING TO ORDER!
BEFORE WE BEGIN, ARE THERE ANY NEW
MEMBERS OR VISITORS?

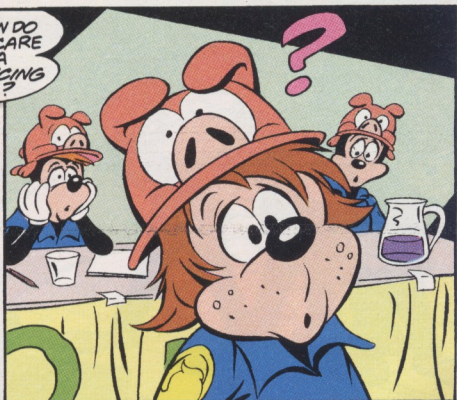


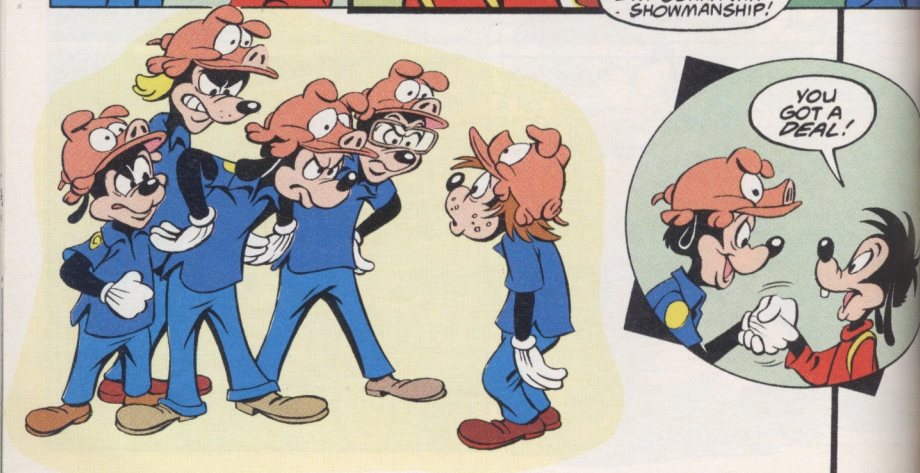
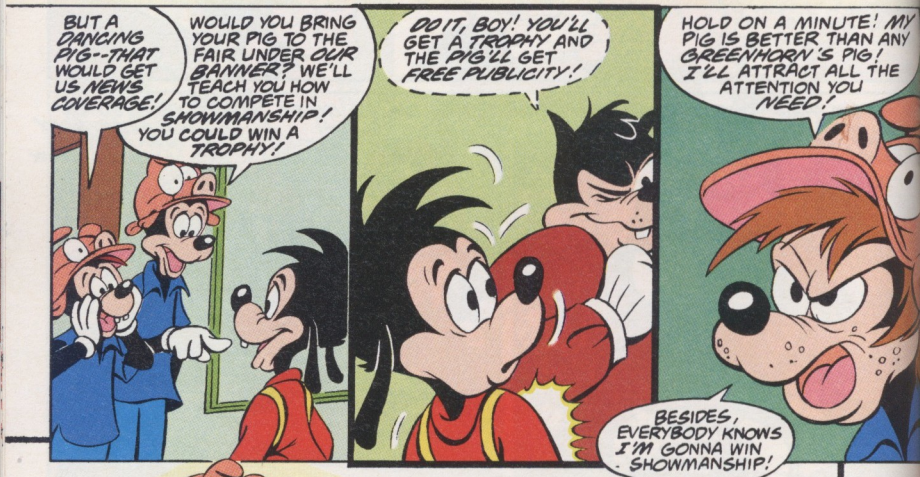
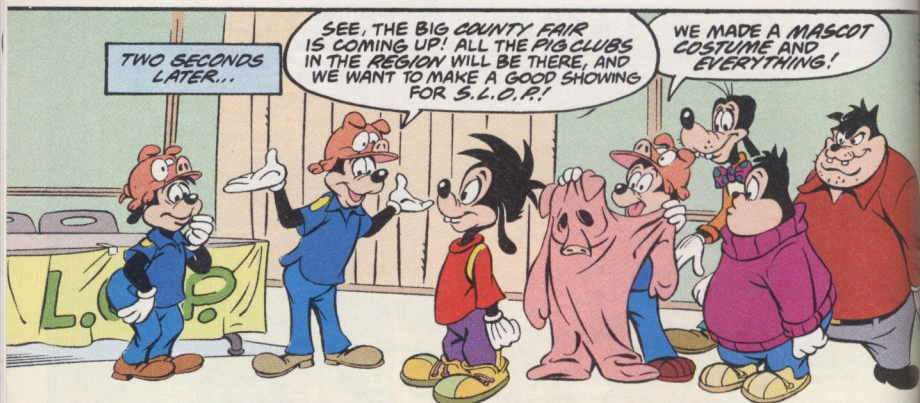
OH, BE QUIET,
BUTCH!

AW, GREAT.
ATTACK OF
THE GIANT
GREENHORNS!

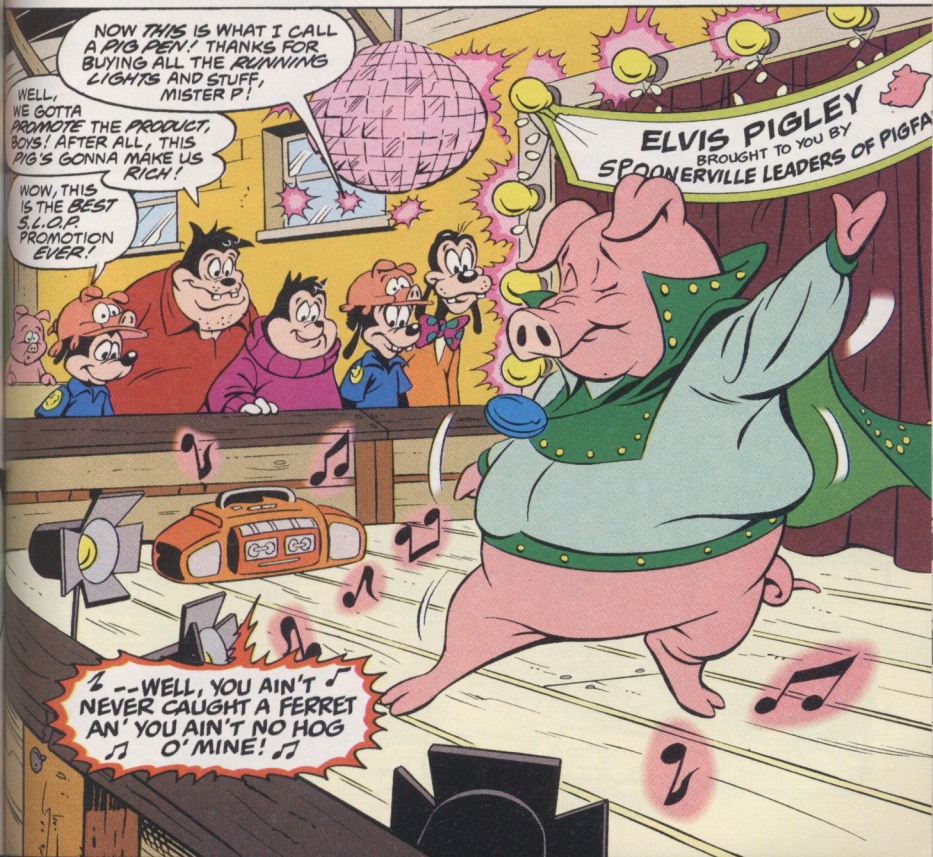
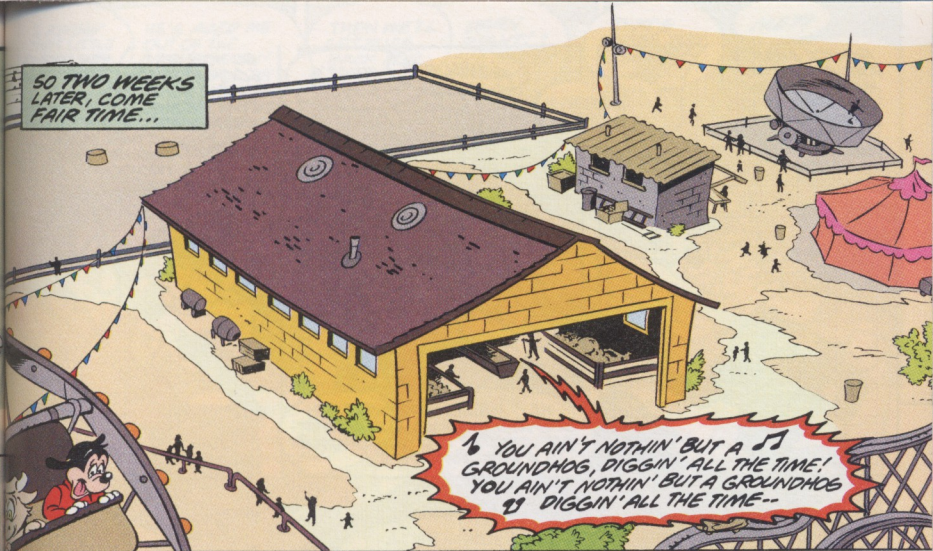


GOOD! HOW DO YOU TAKE CARE OF A DANCING PIG?





SO TWO WEEKS
LATER, COME
FAIR TIME...



FANCY LIGHTS
AND MUSIC DON'T
MAKE A SHOW! IF
YOU WANT TO SEE
SOME REAL PIG
WRANGLING, WATCH
ARNOLD AND I
WIN SHOW-
MANSHIP...

--GREEN-
HORNS!

ARNOLD???

THAT'S
HIS PIG!

SO HOW DO I
LOOK, PEEJ?
LIKE A BONA
FIDE S.O.P.
MEMBER?

YOU LOOK
GREAT, MA!
JUST
REMEMBER
EVERYTHING
THEY TAUGHT YOU,
AND WIN THAT
TROPHY.

HEY, MAXIE, SPEAKIN' OF
SHOWMANSHIP, YUH BETTER
GET READY! IT'S GONNA START
IN A FEW MINUTES!

C'MON, SON--WE'LL
GET YA SIGNED IN,
THEN WE'LL GET ELVIS!

THAT'S WHAT
YOU THINK,
GREENHORNS!

AND MERE
MOMENTS LATER...

¿GASP!¿
HE'S
GONE!

ELVIS
HAS LEFT
THE BUILDING!

WHAT'S
THIS?

I DON'T KNOW, BUT IT'S
GOT BUTCH WRITTEN
ALL OVER IT!

IT
DOES??

OK MAX!
ER
YNG
"YOU

I KNEW
THAT LITTLE
THERP WAS
TROUBLE!
HE'S AGED ME
OUT OF THE
COMPETITION!
HE KNOWS I CAN'T
COMPETE WITHOUT
ELVIS, AND HE KNOWS I
CAN'T GO FIND HIM
OR I'LL LOSE MY
PLACE IN THE RING!

THEN WE'LL
GET ELVIS
BACK FOR
YA!

DARN
RIGHT!
I GOT MONEY
INVESTED
IN THAT PIG!

THAT'S
WHERE YOU
COME IN,
SON!

ME??

I THINK
I KNOW
WHAT HE
HAS IN
MIND,
PEEJ!
G'MON!

BUT
MAX NEEDS
ELVIS
NOW OR
HE'LL LOSE
HIS
CHANCE FOR THE
TROPHY!

AND SO...

NOW WHERE WOULD
I GO IF I WERE A
MILLION-DOLLAR
PORKER?

HOW 'BOUT
THE FLOWER
EXHIBIT?

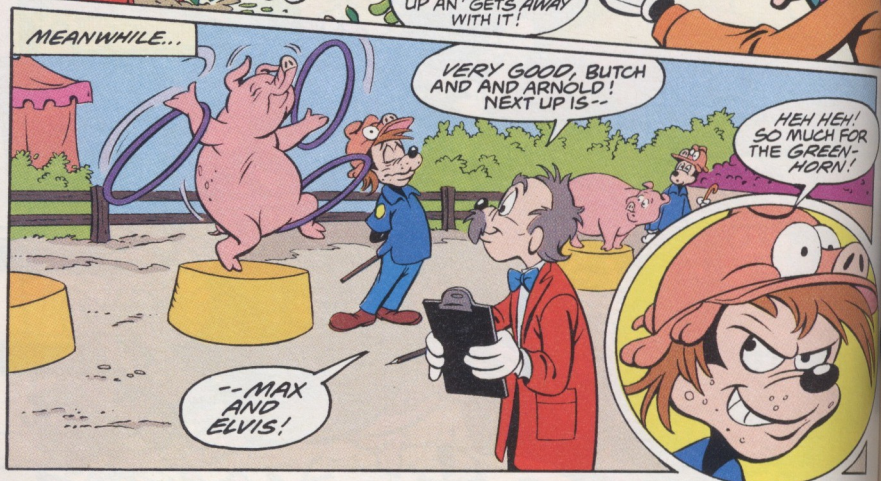
OH, FER CRYIN'
OUT LOUD, YA
STUPID IDIOT, PIGS
DON'T LIKE--

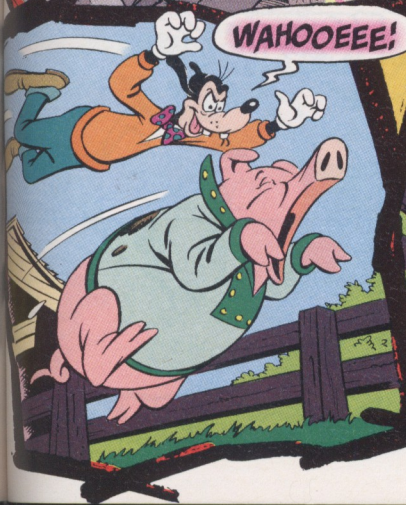
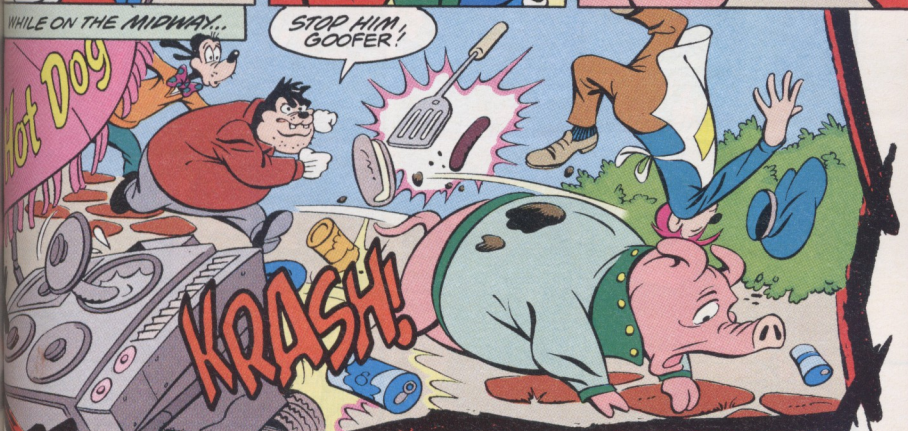
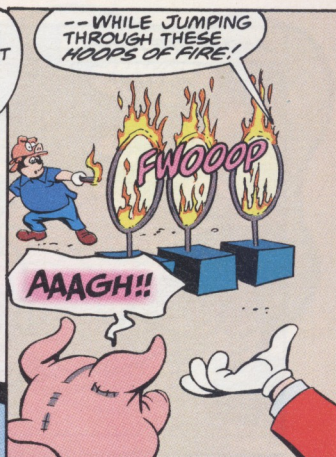
FLOWER SHOW

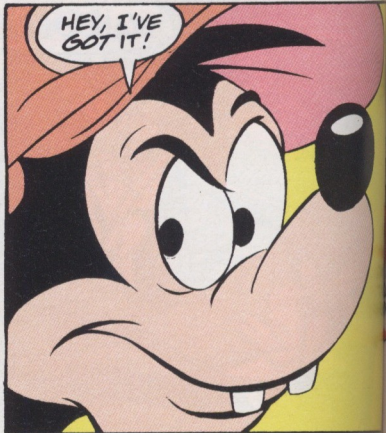
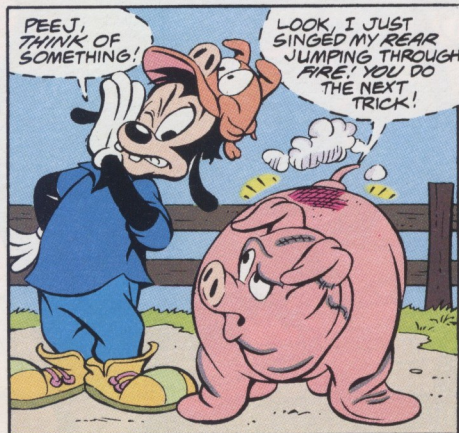
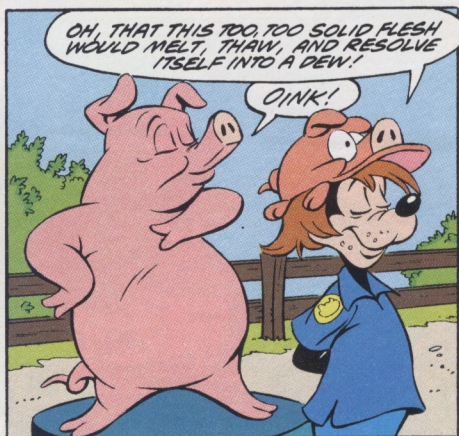
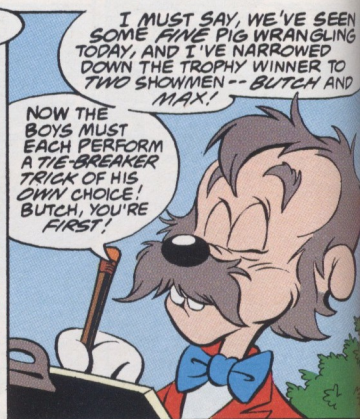
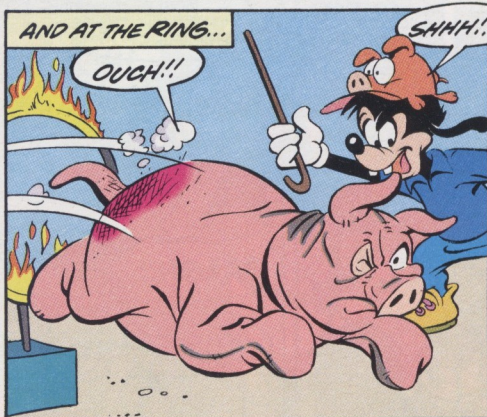
-- FLOWERS???

OINK?

THERE HE
GOES, PETE!
GRAB HIM!







AND BACK AT
THE MIDWAY...

THERE HE
GOES INTO THE
SWIRL-N-HURL
RIDE!

WELL,
GO IN AFTER
HIM!

LEMME
OUTTA
HERE!!

BUT HYUK!
THIS IS FUN!

BUT I'M
GONNA BE
SICK!!

OOOIIINNKK!!!

VEEEAAHH

AND AT THE
RINGS...

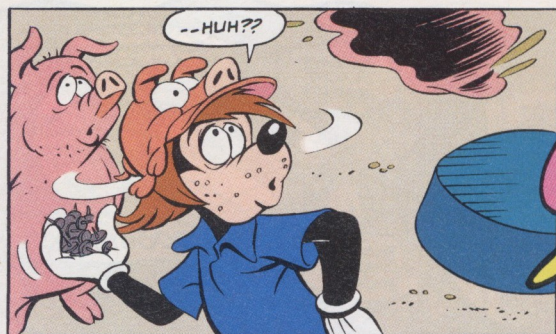
LADIES AND GENTLEMEN,
MISTER JUDGE AND FELLOW
S.L.O.P.E.R.S., MAY I PRESENT
THE WORLD'S ONE AND ONLY
SWINGIN' SWINE--

--ELVIS
PIGLEY!

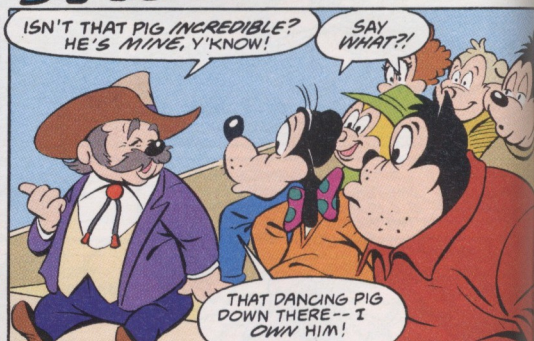
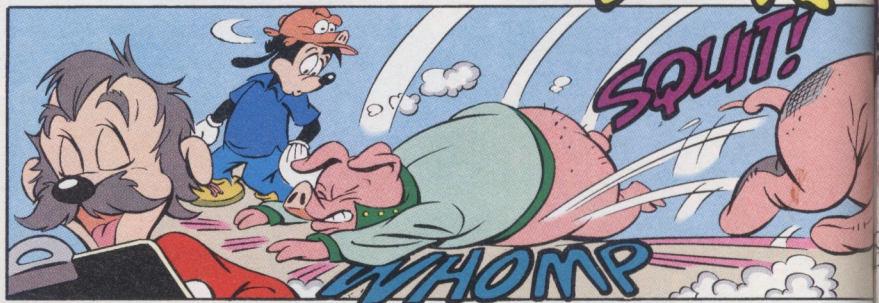
AIN'T NO THIN'
A GROUNDHOG,
GAIN' ALL THE
TIME--!

THIS OUGHTTA
SLOW DOWN THOSE
LITTLE TAPPING
TOES--

HEE
HEE
HEE



SPLOR!



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Lasts
All
Year**

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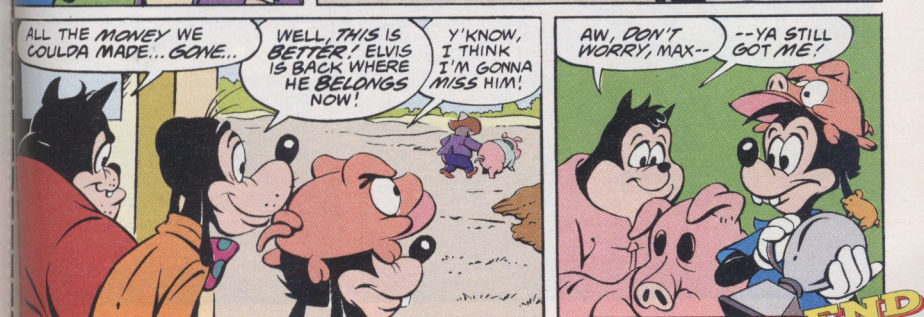
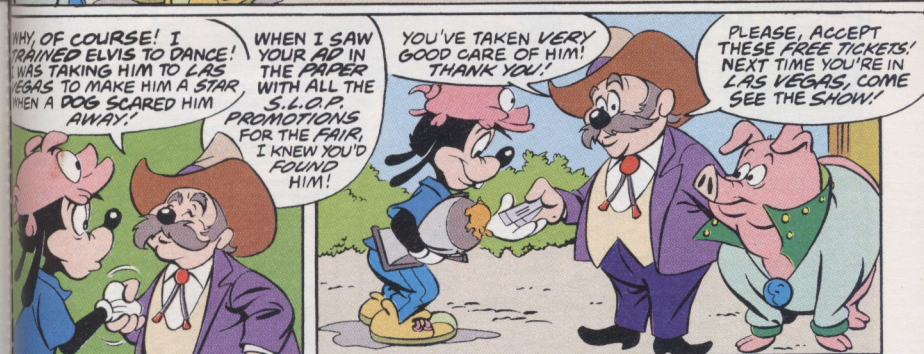
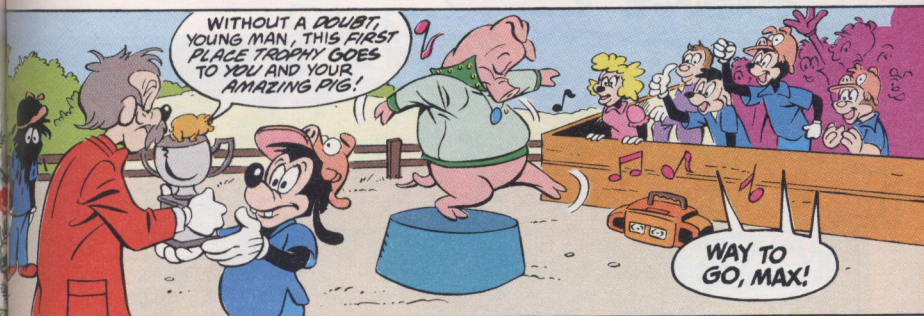
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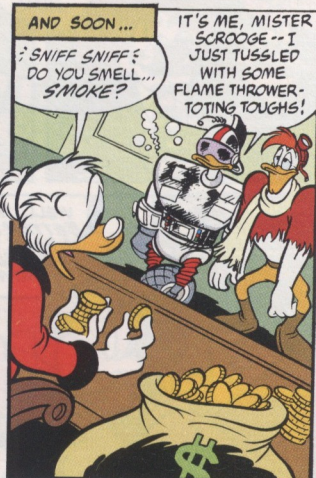
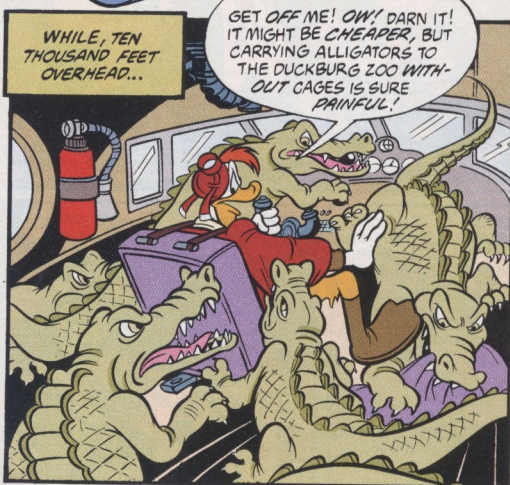
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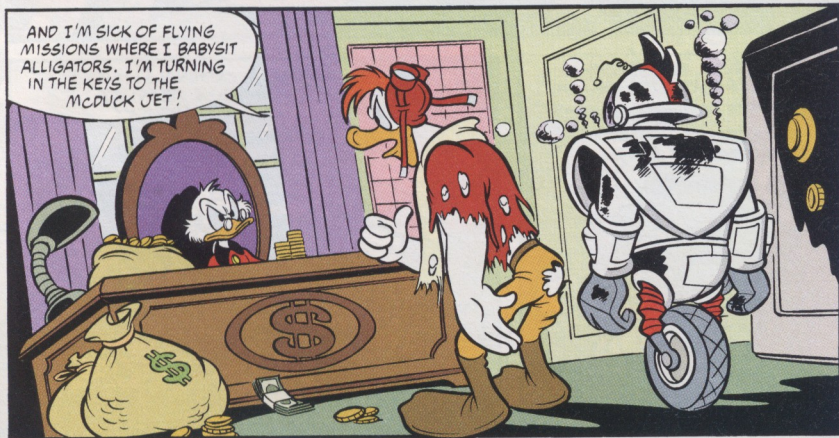
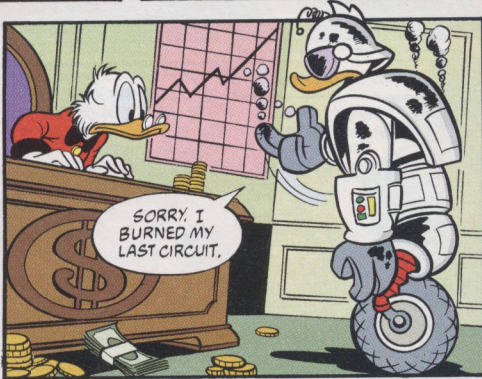
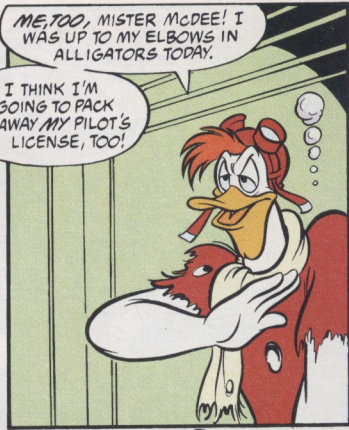
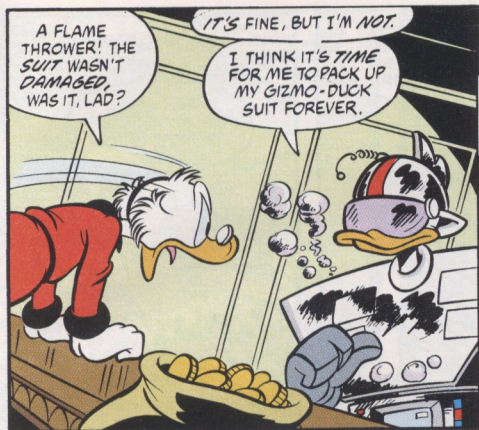
Disney's DUCKTALES

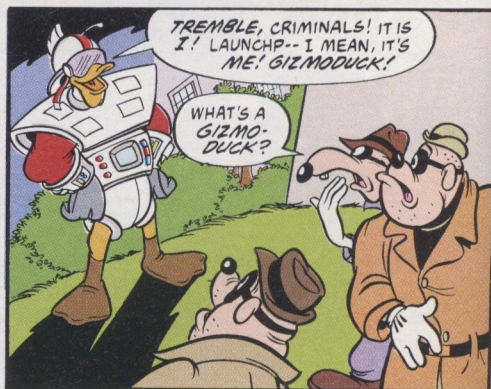
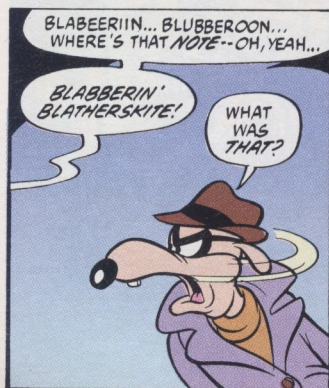
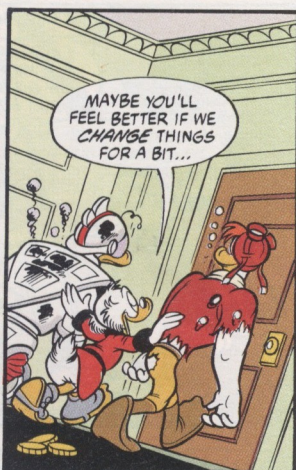
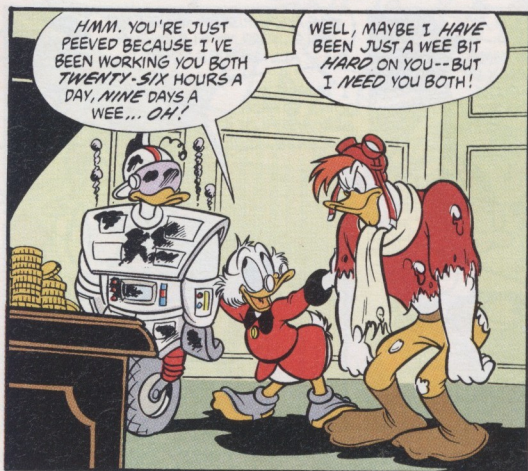
A SWITCH

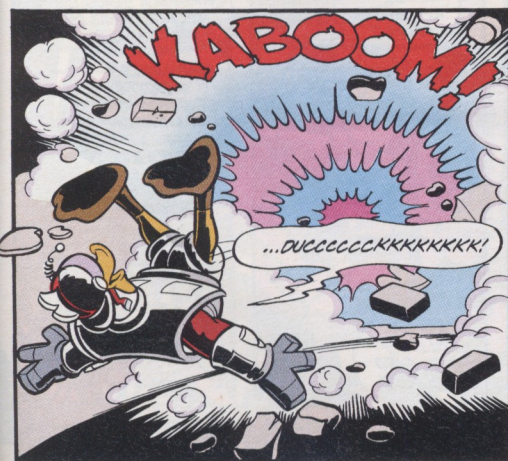
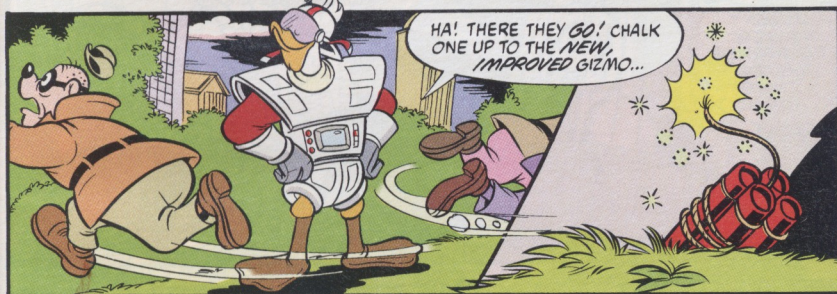
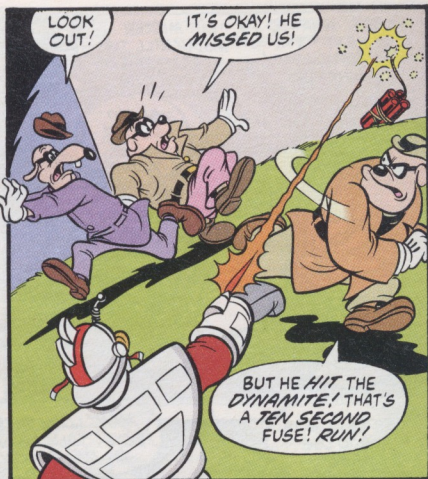
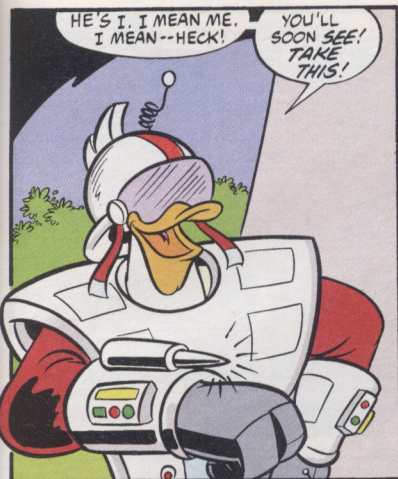
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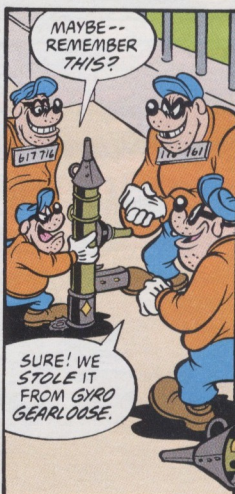
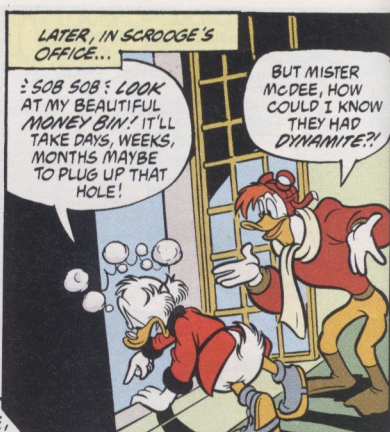
ONE PERFECTLY NORMAL MORNING IN DUCKBURG, GIZMODUCK FIGHTS OFF AN ATTEMPT ON THE McDUCK MONEY BIN...

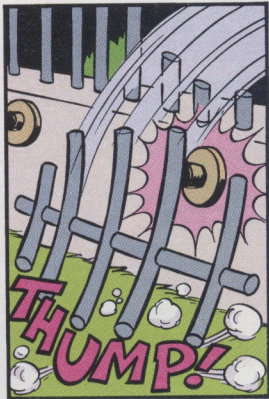
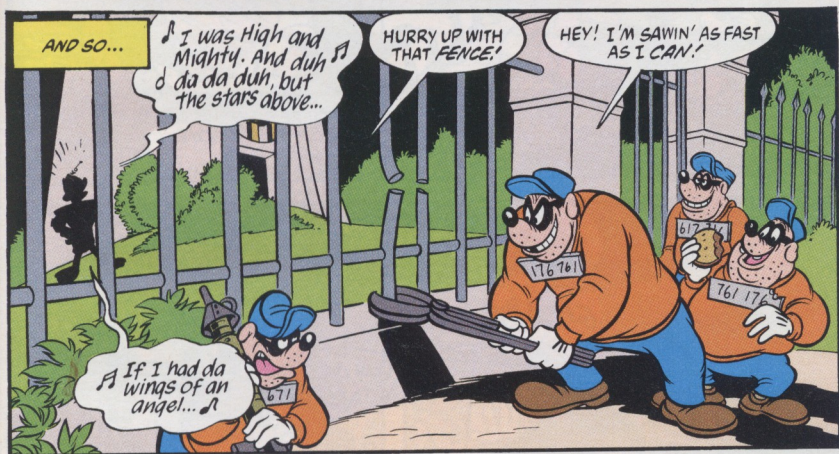


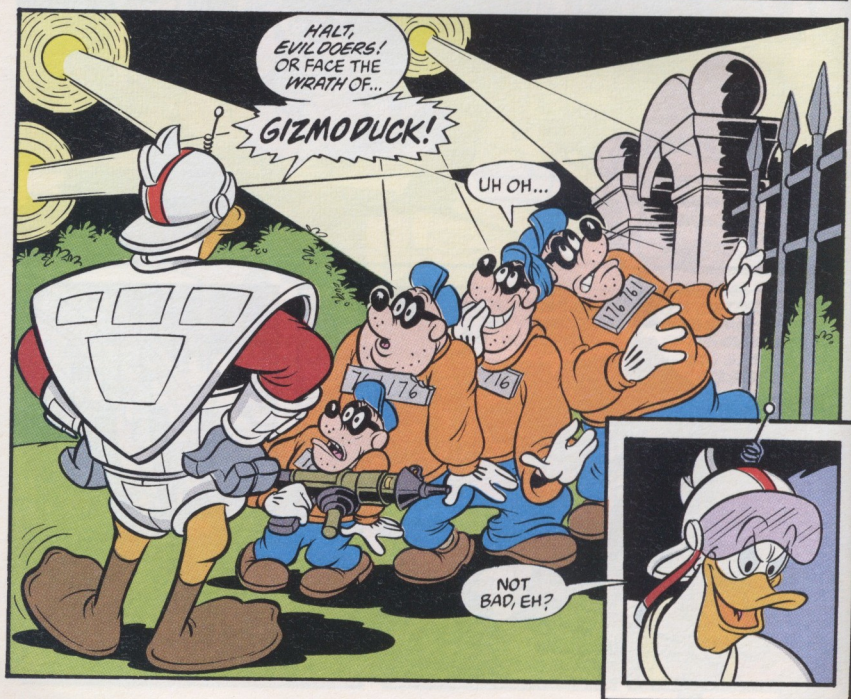
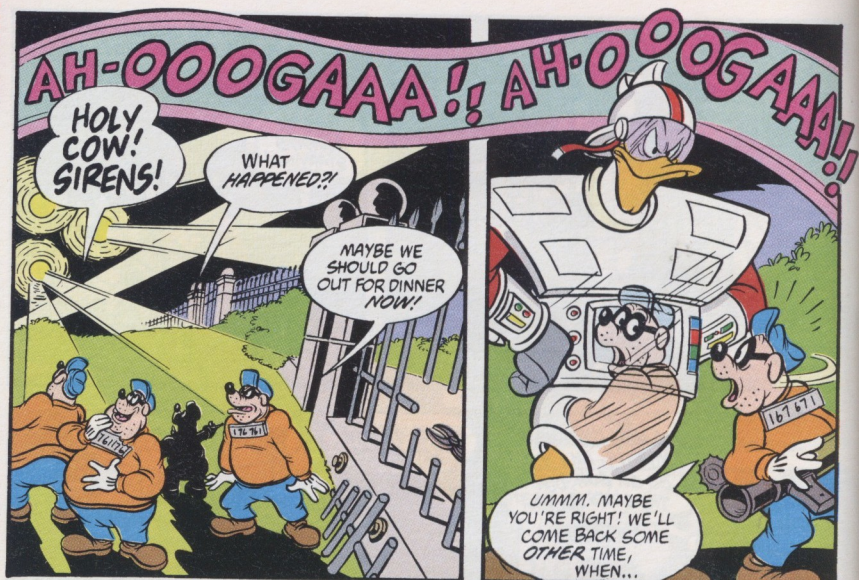


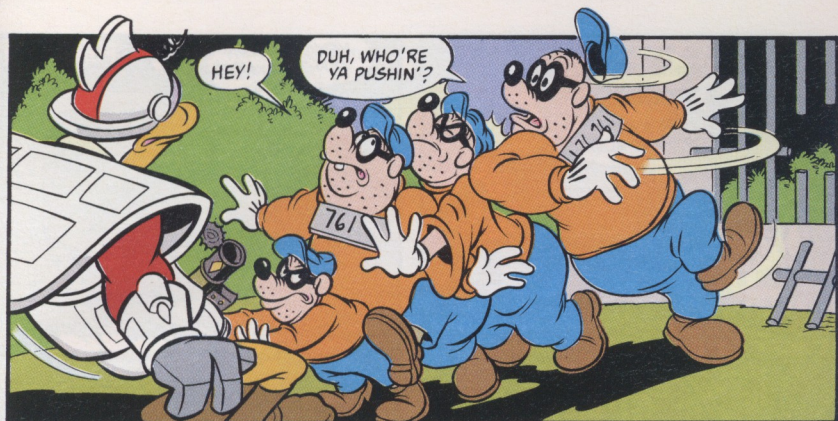


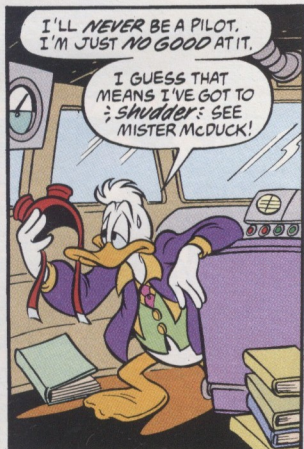
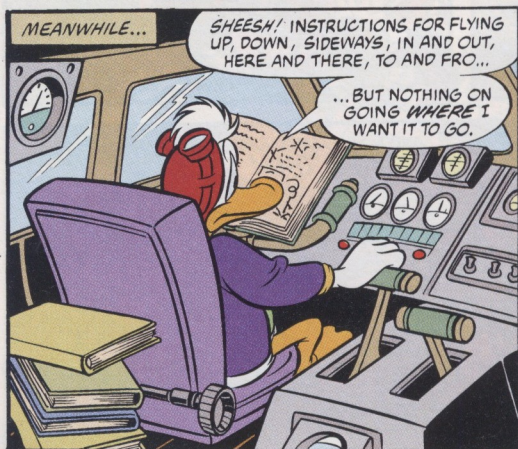
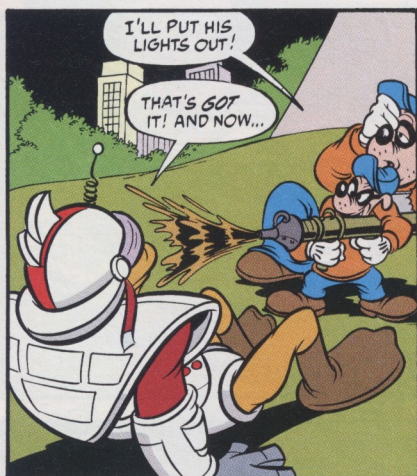


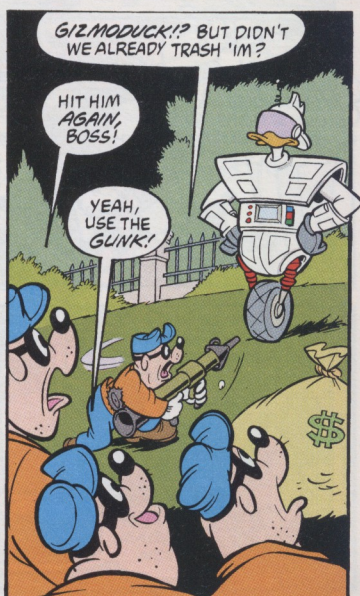
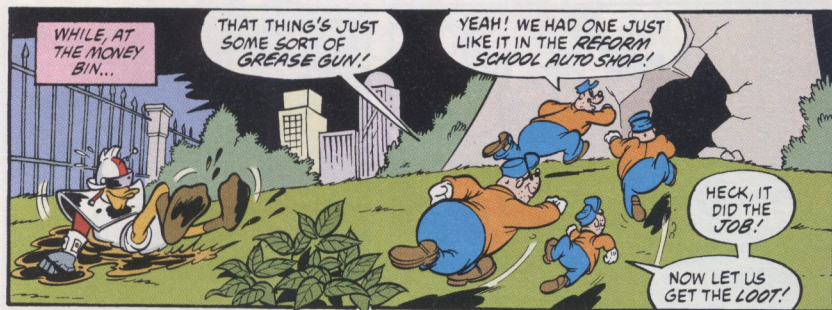


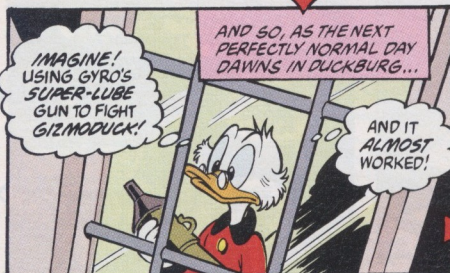
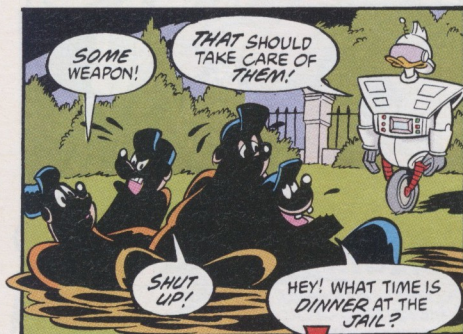
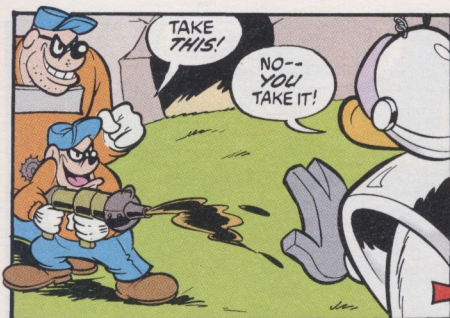








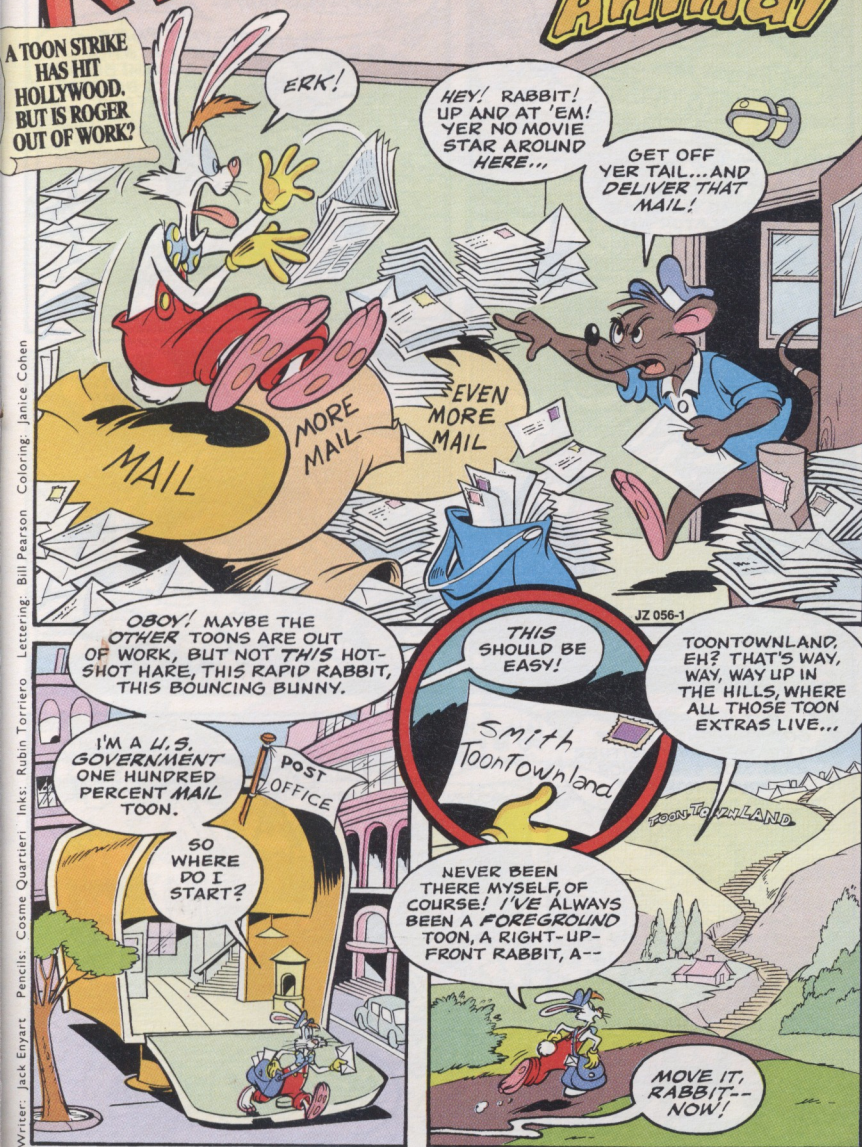


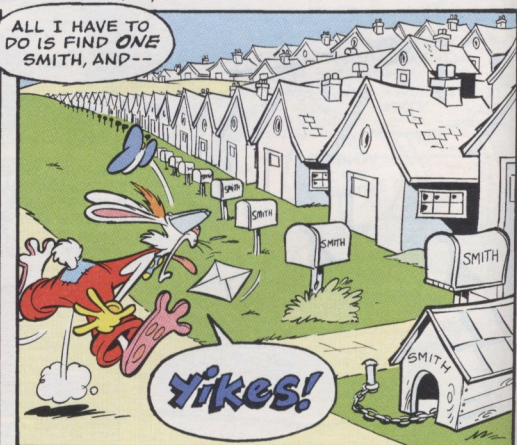
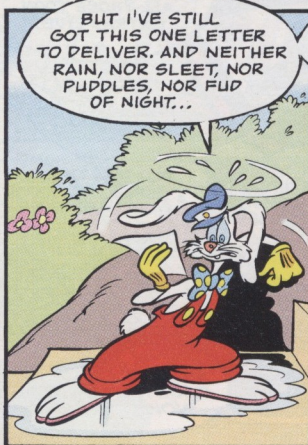
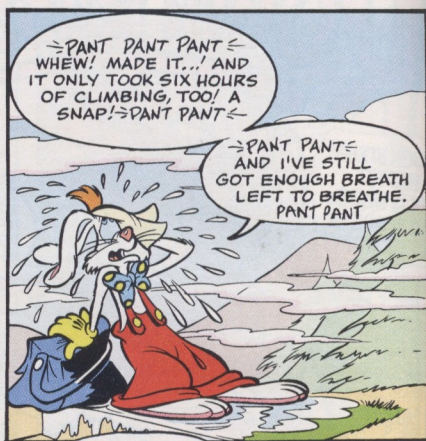


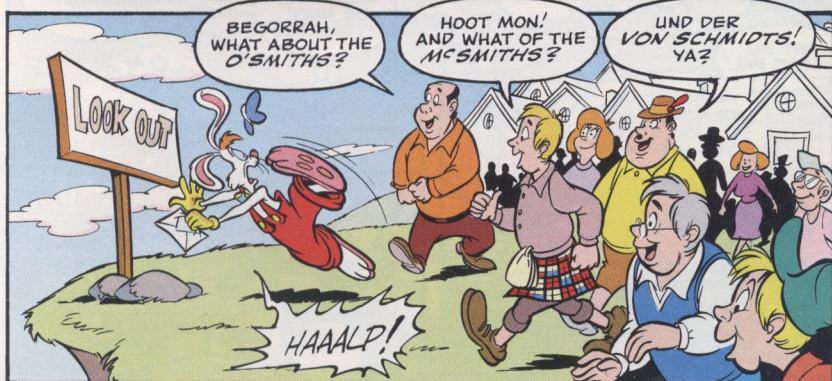
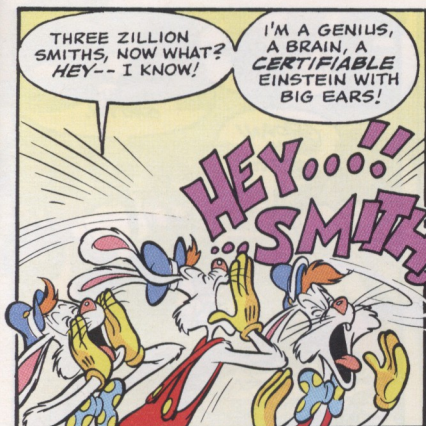
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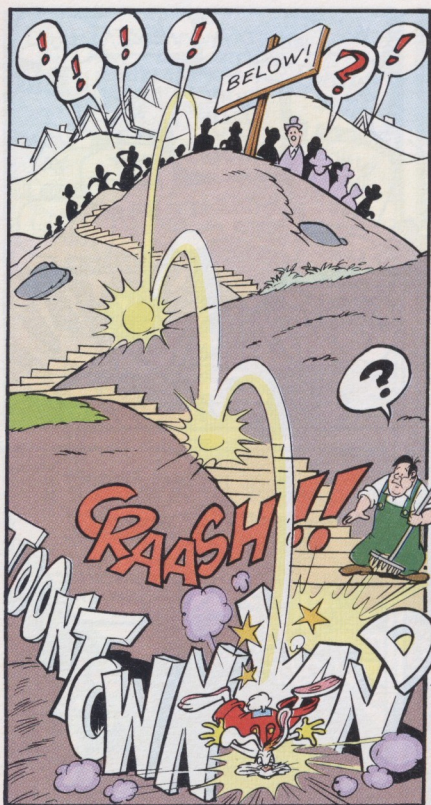
ROGER RABBIT MAIL in Animal!

A TOON STRIKE HAS HIT HOLLYWOOD. BUT IS ROGER OUT OF WORK?









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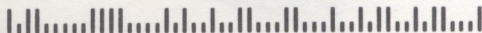
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GOOF TROOP

"No Excuse is a Better Excuse"

ONE MORNING
AT SCHOOL...

DO YOU
HAVE YOUR
HOMEWORK,
P.J.?

UM... WELL,
SIR, Y'SEE...

P.J., MIGHT I
REMINDE YOU
THAT
YESTERDAY YOUR
EXCUSE FOR NOT
HAVING YOUR
HOMEWORK WAS
THAT A THIEF
STOLE IT FROM YOUR
BEDROOM WHILE
YOU WERE IN THE
SHOWER?

AND THE
DAY
BEFORE
THAT YOU
CLAIMED
THAT YOUR
SISTER
SET IT
ON
FIRE.

WHAT
IS YOUR
EXCUSE FOR
TODAY,
PRAY
TELL?

AND PLEASE--
DON'T TELL
ME YOUR DOG
ATE IT!

WELL...
OKAY!!

CRRR!

END

VINCENT PRICE

Dear Disney Adventures,

I love a good mystery, so I was really looking forward to your entries in the Scary Stories Contest. As it turned out, they surpassed my expectations with their skill, originality and s-c-a-r-i-e-s-s!

I was enthralled: a people-consuming painting, a society of witches, a prison of glass, a computer devil, a morgue of living corpses, a haunted school bus, a rampaging sphinx, the walking dead, an evil clown and a taboo gorilla—phew!—that's a collective imagination to be reckoned with.

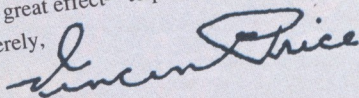
Deciding on a favorite was no easy task, but it was Jamie Starzyk's title, "The Picture Perfect Brother," that first put me on the trail of my final choice. Long experience as an actor—over the course of which I have been approached with many thousands of scripts—has taught me that a good title often betokens a good script or story. I must say that when I delved into Jamie's gripping tale of a strange haunting, I realized the intriguing title applied to a story that was every bit as clever and well constructed.

By the same token, I would like to applaud: the imaginative skill of Gary MacIntyre; the narrative skill and wit of Allison Marciszyn; the phobic atmosphere created by Jocelyn Szczepaniak-Gillece; the inventiveness of Lauren Beaver; the total conviction of Nathan Davenport; the eeriness and detail conjured by Jillian Szczepaniak-Gillece; the directness and style of Laura Duncan; the clever form of Cathryn Marrs' narrative; the skillful development displayed by Michelle Lopez; and the astuteness of Jessica Weeks in providing a moral to her tale.

So, well done, all of you! And special congratulations to Jamie.


Thank you for your stories—and thank you, too, for the many personal messages! You all prove that imagination is at its most powerful in the young, using it to great effect—to put the scare into the story!

Sincerely,



Vincent Price

The Picture Perfect Brother

A black and white illustration of a young boy climbing a large, gnarled tree. The boy is seen from the side, wearing a striped long-sleeved shirt, blue jeans with a tear at the knee, and red sneakers. He is reaching up with one hand on a branch. The background is a light blue sky with some dark, leafless branches visible.

Written by
Jamie
Starzyk

"Megan, keep it down," I said, walking into my eight-year-old daughter's room. She started to giggle again and I sighed. For the last couple of nights, she had woken me up, giggling the same way. I asked her what was so funny, but she just smiled and said, "It's a secret, Mommy."

I didn't push her farther. I knew that Megan had a very vivid imagination. She often told me of a secret friend who visited her. He told her secrets, and she talked about him constantly. She described him as tall, with wavy brown hair, and wearing a tan suit. She said he was very young, just a couple years older than her.

"Mommy, I will be quiet—we will be quiet," she corrected herself, giggling again.

"OK, sweetie, tell your friend it's time to go to sleep," I said calmly.

"He said OK and good night."

"OK, good night to him and to you," I answered, shutting off her light and walking out. I went into my bedroom, and lay down on my queen-size waterbed. I lay my head down, and instantly fell into a deep sleep. I dreamed, dreamed of my past.

"Danny, don't go up there," I scolded my younger brother, who was climbing the big tree in our backyard.

He laughed. "I'll be fine. You act more like my mom than my sister."

"Dan, please come down from there."

He had reached the top of the tree, and he sat there smugly. He had ripped his good jeans, and his

white T-shirt was stained with mud.

"Come on up. I'll give you a hand," he said, beckoning me up.

"No, I think you should come down. You could fall."

"I won't fall, I promise," he said,

standing up on

a limb that

looked weak.

He wobbled a

little, but kept

his balance.

He took a step

forward. I

heard a tiny

crack.

"Danny,

that limb is

weak. You're

going to fall! Get down from there, please," I told him, panic-stricken.

He looked scared as he started to move to the body of the tree again. That's when I heard it. A loud crack. Then Danny screaming. He fell through the air. I yelled for my mom.

"Help, help," I yelled to her.

"Help, help." I turned over and then sat up with a start. I was sitting in my bed. It had only been a dream. I wiped the sweat off my face with the back of my hand. It had been so long since I had thought of Danny. So long since a nightmare had frightened me so.

I got up and went into the bathroom for a glass of water. I came back into my room and

looked at my clock. The digits read 3:32. I lay back down, but found myself unable to go back to sleep. I finally got up, and went into my closet. I pulled out a photo album, one from a long time ago. One that held pictures of Danny. I opened the book and smiled as I stared at his wavy brown hair and wide grin. He had been only 11. Almost Megan's age. That's when I realized she was standing in my doorway, just staring at me.

"Come in, sweetheart.

What's wrong?" I watched a tear slide down her pale cheek.

"What is it?" I asked, getting up and taking her in my arms.

"He left," she answered.

"Who left?"

"Danny."

"Who?"

"My friend Danny." She put her head on my shoulder and stuck her thumb in her mouth.

I stood there quietly, then walked her over to my bed. I picked up my photo album and showed her the picture of my lost brother. Her face lit up and she smiled.

"Is that Danny?" I asked her quietly.

"Yes. Why do you have his picture?" she asked.

I didn't answer but smiled. Danny hadn't left us at all. He was the picture perfect brother.

THE END

**"Danny,
you're
going
to fall!"**

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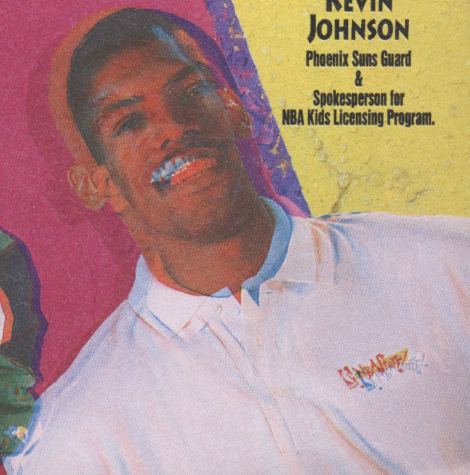
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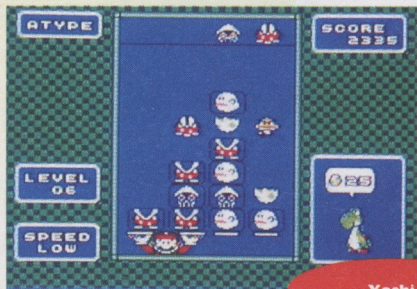


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Yoshi

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● **YOSHI**

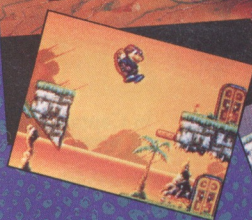
One or two players

Nintendo Entertainment System

Get ready for Goombas, Boo Buddies and Bloobers. You help Mario stack these crazy creatures as they fall from the top of the screen. When you match two identical creatures, they disappear. If you put together a whole egg from falling egg shells, you'll earn points.

Tip: If the creatures pile up too high, the game ends.

DINO-MIGHT



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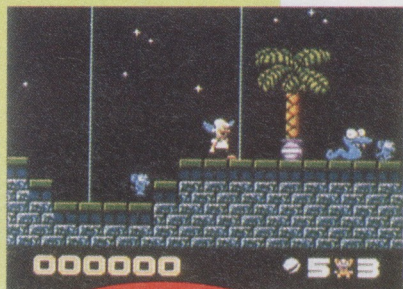
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One player

Nintendo and Sega Systems

Krusty's fun house has been invaded by rats. Bart, Homer and other characters guard special rat traps, but you must help

Krusty trick the rats into entering the traps. You can use all sorts of special items, such as power fans and supersprings. You can even stack the rats on top of each other.

Tip: Try to keep all the rats together. Getting them into a trap becomes more difficult if they scatter.

—Jason Rich

Tip When playing Michael Jackson's Moonwalker (Sega Genesis), it is easier to locate the missing children by starting your search on the bottom level. Open all doors and explore all hiding places, but be ready for an evil character to jump out at you.
Julian Ho

Tip Here's a special trick that will help you regain full energy while playing Teenage Mutant Ninja Turtles (Nintendo Game Boy): Press pause. Then press up, up, down, down, left, right, B, A and start (one at a time and in that order).

Adam Barrus

Here are some of the tips you've sent us. Thanks for your help. Keep 'em coming!

Tip At the end of Super Mario Bros. 3 (NES), King Koopa will try to defeat you. Whenever King Koopa jumps, move away from him. Eventually he will dig a hole and jump into it.
Josh Williams

Tip In Captain Skyhawk (NES), when you get to the pyramids to rescue the scientists, stand still and shoot at the center of the pyramid.
Luis Estremera

Master the Islands!



Princess Tina is lost and only Master Higgins can find her! Go thrashin' on your skateboard or ride powerful dinosaur steeds as you search through 8 wild and uncharted islands. You'll face poisonous spiders, spitting cobras and a host of guardian monsters that are just waiting for an intruder to snack on! Take off on the adventure of a lifetime in these action-packed games for the NES and Game Boy!

- Crack open hidden eggs for a massive bonus or super shortcut!
- Spectacular graphics and excellent game play highlight the action!



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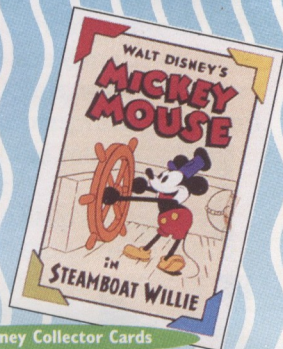
**Which do you think
are the coolest
cards to collect?
Send your ideas to:**

DISNEY ADVENTURES
Card Shark
500 South Buena Vista Street
Burbank, CA 91521-6018.

HOLY HOLOGRAMS!: Everyone's already buzzing about the way-cool holograms in SkyBox's **Marvel Universe III** cards, but there are plenty more where those came from. The second series of **Disney Collector Cards** will feature three different *double-sided* hologram cards. And the **Archie® Comic Cards** series will feature their first multi-image hologram, which will make the image seem animated.

MARVEL'S SECRET: This October, SkyBox will be unveiling the greatest Marvel comics cards yet—The **Marvel Masterpieces™** super-premium cards. There are 100 cards in the set, and five special cards done in a process so secret that even Card Shark couldn't find out what it was.

HOT SET: Upper Deck's **Comic Ball IV** set shows football heroes Dan Marino, Jerry Rice, Lawrence Taylor and Thurman Thomas hanging out with Warner Brothers' cartoon characters such as Bugs Bunny and Daffy Duck. TIP: The set's coolest cards are the nine limited-edition holograms, drawn by excellent animator Chuck Jones.



Disney Collector Cards

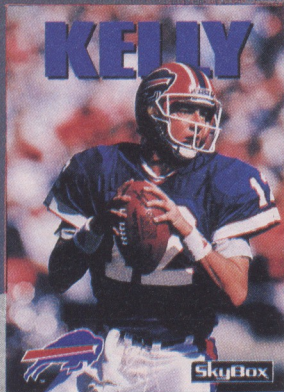


Marvel Universe III



Comic Ball IV

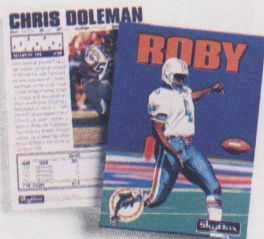
NO ONE HAS EVER BEEN ABLE TO CAPTURE
ACTION LIKE THIS ON PAPER.



UNTIL NOW.

Nothing gets you closer to the bone-crushing gridiron action than the 1992 Impact™ Series from SkyBox. This powerful series is packed with explosive subsets, holograms, autographed cards, unique player position diagrams, and hard-to-find superstars. And there's even a limited-edition Jim Kelly/Magic Johnson card. Only from SkyBox and only where fine cards are sold.

THE IMPACT™ SERIES.



©1992 SkyBox International

Chances of finding an autographed card are 1 in 92,161 Team Players™

BUZZ OFF!

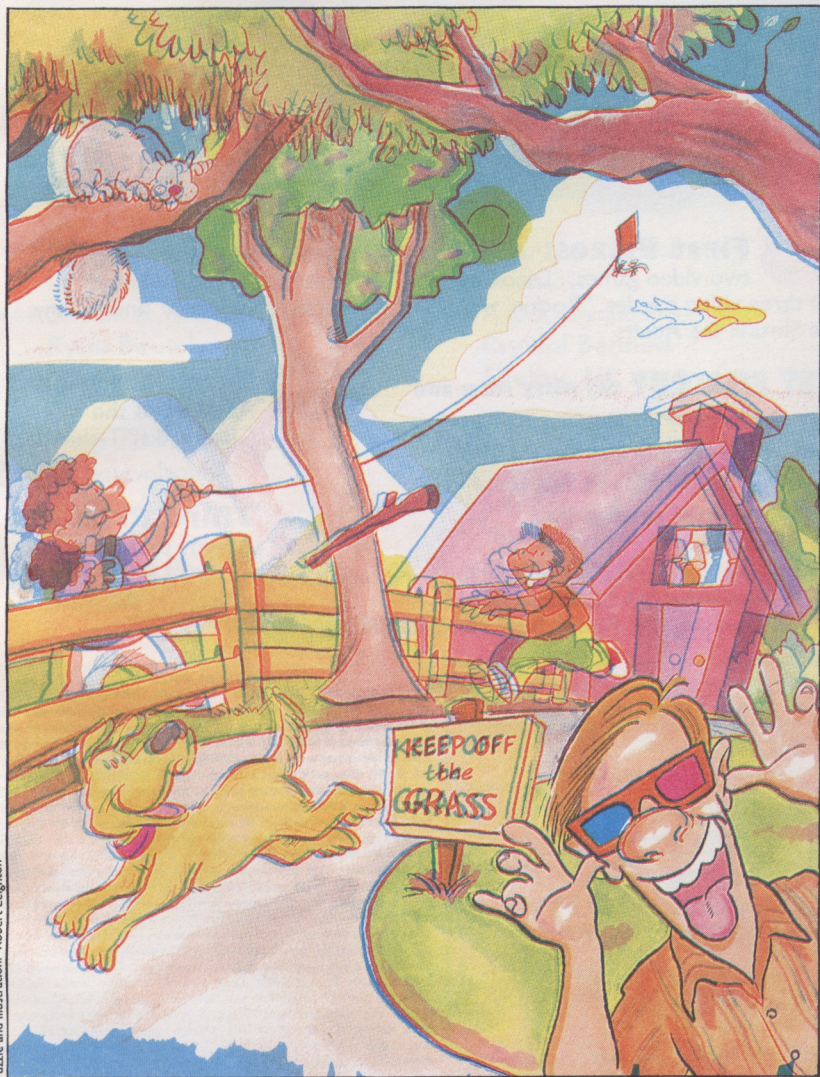
It's a perfect day for a picnic...that is, if you're a bug. If you're the *picnicker*, it couldn't be much worse. Fortunately, this picnicker came prepared, and he's about to show the bugs who's boss. Only one bug will escape his net. To find out which one that is, look throughout this issue for clues. They will tell you which bugs get bagged. If you follow the clues in order, you'll be able to identify the lone escapee. (Then turn the page to find out how you can enter our 3-D contest and win great prizes!)



Puzzle and illustration by Robert Leighton

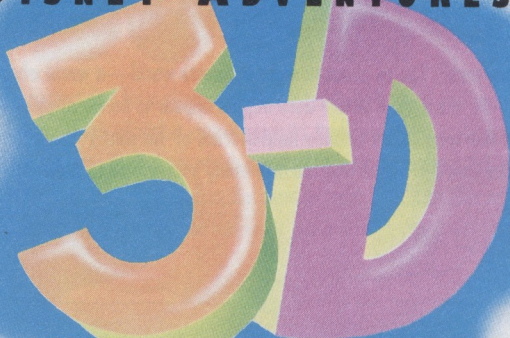
MISTAKES FROM THE Third Dimension

Are your glasses securely fastened to your ears? You're about to enter a bizarre world—a world where the scenery refuses to obey the laws of 3-D! It's a place where close objects appear to be far away and vice versa! (For example, the stripes on that man's shirt actually float in front of his shirt.) There are 10 other mistakes in the picture. Sharpen your 3-D vision and see how many you're able to spot.



Puzzle and illustration: Robert Leighton

DISNEY ADVENTURES



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SWEEPSTAKES

20 First Prizes: A super entertainment package, consisting of two video games, "DinoCity" and "Adventure Island Game Boy," and three video movies, "Rockin' with the Chipmunks," "Batmunk" and "Funny, We Shrank the Adults"

JUST FILL OUT the entry form and write the number of the bug that gets away. Put your entry in the mail by **November 13, 1992**, and you could win one of these great prizes!

20 Second Prizes: An "Alvin & the Chipmunks" T-shirt

200 Third Prizes: A fanny pack

To enter the sweepstakes, fill out the form and send it to:
DISNEY ADVENTURES • 3-D Sweepstakes
114 Fifth Avenue, 15th Floor • New York, NY 10011.

OFFICIAL RULES

NO PURCHASE NECESSARY. MUST BE AGES 6 - 15 TO ENTER.

1. On an official entry form or on a plain piece of 3" X 5" paper, hand print your complete name, address (including zip code), telephone number (including area code), birth date, T-shirt size and the number of the bug that gets away. Correct answer not required for entry, except in Canada. 2. Mail your completed entry form with first-class postage affixed in a hand-addressed envelope to DISNEY ADVENTURES, 3-D Sweepstakes, 114 Fifth Avenue, 15th Floor, New York, NY 10011. Entries must be postmarked by November 13, 1992. Not responsible for lost, late or misdirected mail. Enter as often as you wish; limit one entry per envelope. No mechanically reproduced entries permitted. Entries become the property of Disney Magazine Publishing, Inc., and will not be returned. 3. Winners will be selected in a random drawing on or about December 1, 1992, from all eligible entries postmarked by November 13, 1992. 4. Sweepstakes open to residents of the United States and Canada (excluding Quebec), who, as of November 13, 1992, are ages six to 15. Employees of Disney Magazine Publishing, Inc., its parent or affiliated companies, their advertising and promotion agencies, and the families of each, are not eligible. Void in Puerto Rico, Quebec and where prohibited by law. All federal, state and local laws and regulations apply. The odds of winning depend upon the number of eligible entries received. 5. The winners will be notified by mail. Return of any prize notification as undeliverable will result in disqualification and an alternate will be selected. Limit one prize per family/household. No substitution or transfer of prizes permitted. All federal, state and local taxes on prizes are the sole responsibility of the winners' parents/legal guardians. Acceptance of a prize constitutes permission to use the winner's name and/or likeness for advertising, trade purposes and promotional use without further compensation. All prizes will be awarded. 6. PRIZES: 20 FIRST PRIZES: Two video games, "DinoCity" (approx. retail value \$49.95 each) and "Adventure Island Game Boy" (approx. retail value \$29.95 each) and three videos, "Rockin' with the Chipmunks," "Batmunk," and "Funny, We Shrank the Adults" (approx. retail value \$12.99 each); 20 SECOND PRIZES: an "Alvin & the Chipmunks" T-shirt (approx. retail value \$10.99 each); 200 THIRD PRIZES: a fanny pack (approx. retail value \$4.95 each). 7. For the names of winners, available after December 10, 1992, send a separate, self-addressed, stamped #10 envelope to DISNEY ADVENTURES, 3-D Sweepstakes, 114 Fifth Avenue, 15th Floor, New York, NY 10011.

Name (Print clearly) _____

Address _____

City _____ State _____ Zip Code _____

() _____
Daytime phone number, including area code _____ / _____ / _____

Birth date _____ Month / Day / Year

T-shirt size (circle one) S M L

Number of the bug that gets away _____

© The Walt Disney Company

Jokes AND Riddles

Q: Why do birds fly south in the winter?

A: Because it's too far to walk!

Pearl D.
Peebles, OH

Q: What do ghosts eat for breakfast?

A: Scream of Wheat
Ryan Deutchman
North Edison, NJ

Q: What did the girl volcano say to the boy volcano?

A: "Do you lava me like I lava you?"

Veronica Peel
Met, LA

Q: What do you call a sleeping bull?

A: A bull-dozer
Edwin Duenas
Los Angeles, CA

Q: What goes up stairs on its head?

A: A tack in your shoe
Crystal Bennett
Shelby, NC

Q: What did the clock's big hand say as it passed the little hand?

A: "See you in an hour."
Lauren Odom
Burnsville, MS

THIRD DIMENSION

1. The sun is in front of the tree.
2. The plane is "inside" the cloud.
3. The tree in the center of the page looks closer than the other two branches.
4. The bottom half of the tree (below the stick) is closer than the top half.
5. The kite is flying toward us, not away from us.
6. The lettering on the "Keep off the Grass" sign is "inside" the sign, not painted on it.

BUZZ OFF!

Insect #10 gets away.

7. The man's nose is "inside" his head.
8. The squirrel's tail is as close to us as his head, even though it's behind the tree.
9. The fence rail above the dog's head is hovering in front of the post.
10. The house's window is not on the front wall of the house.

ANSWERS

**Coming Up
in the Next**

Disney Adventures



What happens when the Troll family meets the stars of "BH, 90210"? You'll find out in this way-cool photo comic!

FROZEN FRONTIERS

There are places so cold that oil turns thick as wax and screwdrivers freeze enough to break. Zip up your parka and join our coolest Big Adventures.

Aladdin

A magazine genie granted D.A. three wishes, and one of them was fulfilled: We got to go behind the scenes of the awesome animated movie, **Aladdin**. As for our other two wishes? Funny, but we can't seem to find that genie....



For The Love of Pete

It's an icy adventure for Scrooge, Launchpad and the boys as they search for Pancake Pete, maker of the world's greatest pancakes.

BLAPING

Meet four star skate kids who've mastered stunts, speed and dancing on wheels.

ON SALE AT NEWSSTANDS EVERYWHERE ON NOVEMBER 3!

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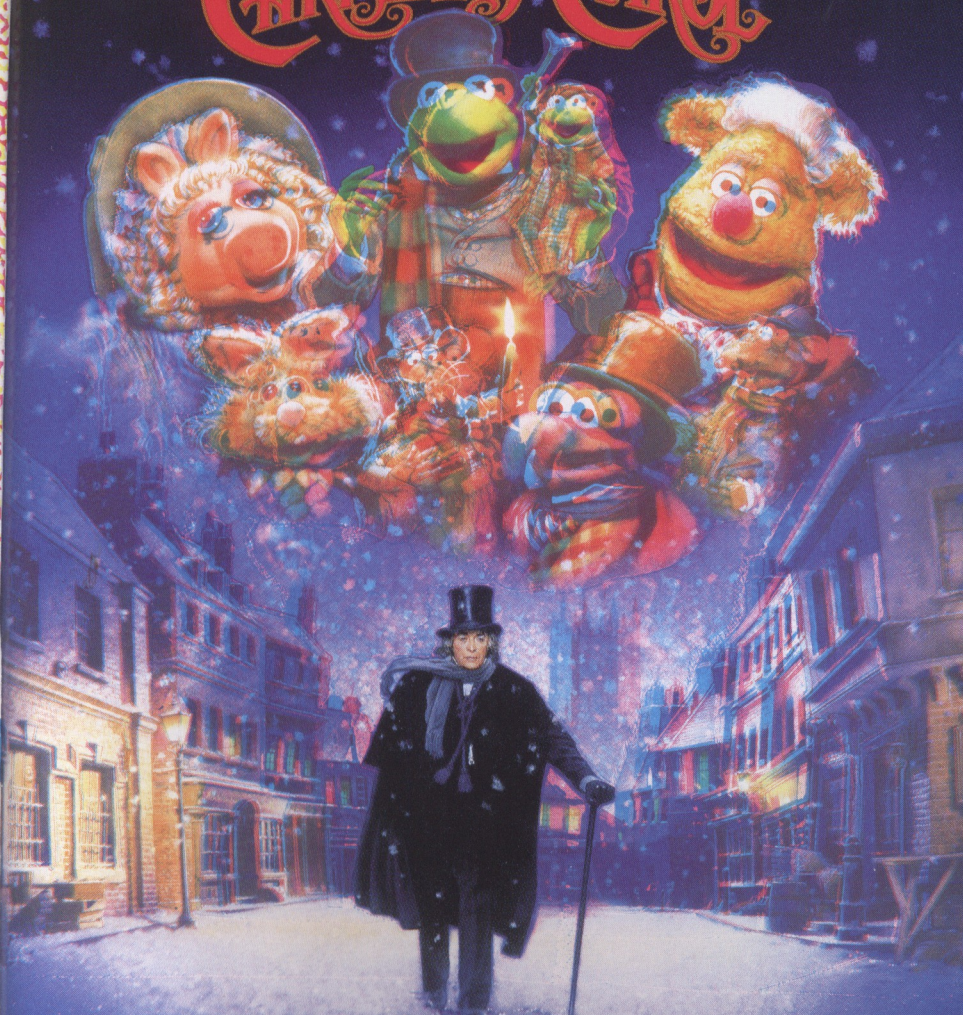
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VOLUME 3, NO. 1

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Production Designer VAL STRAZOVEC

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Film Editor MICHAEL JABLOW A.C.E.

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