



The Official Source  
for GameShark codes™

# Dangerous Waters

GameSharkCodes GameReviews GameTips Merchant Marina

## codeboy's rant

I have a strong dislike for turn-off notices, as opposed to those freaks who enjoy them. It's the only time you can't get through to your utilities company, and coincidentally it seems to be the only time they're not calling you on a daily basis to try and sell you some form of insurance against flaming chimps or gelatinous cartoon hammers. Not even a courtesy call to sign me up for an "Energy Saver" payment plan. Wherein all I need do is give them all of my credit card numbers, Social Security number, and a DNA sample, and in two years my clone will have matured to the point of value in his indentured servitude, and will have also maxed out all of my credit cards; which in no way may be faulted to the power company (Clause 4: Paragraph 14). Still no answer, just that lovely little tune that says, "You'll never get through, no matter how hard you try. Oh yeah, we know where you live too, freeloader." Hmm, they might be upset if I call in a fake gas leak, but at least then I could pay them instead of continuing



### "HMMM...HACKING SENSES TINGLING"

on with the lightning round of Let's Make A Deal: The Middle Ages Tournament.

Okay, I'm clear 'til next month, they must have mistakenly put the phone back on the hook, suckers. Oh yeah, E3 was a blast. I'm sure you've had your fill of magazine reports on this show but I'll give you my run down just in case. Dreamcast™ by far was the biggest surprise of the show. What little they had for the Japanese release didn't do much for a strong base, but the titles that I saw for the U.S. debut looked incredible. Sega's first party football title was so detailed you could see the stitching on the ball, the type of turf and even the players' expressions. The receiver's eyes follow the ball as the quarterback winces from the hit.

There's also another Coolboarders in the works, but from the original UEP Systems, not 989 Studios. This game controls just like the first—easy flips and spins with choices of mid-air grabs. The graphics, the only thing lacking from the original, have been brought up to date finally, making 1080 Snowboarding look like Steep Slope Sliders. God I love saying that. The Thrill Kill engine even made an appearance, this time attached to the Wu-Tang Clan, tragically. But with

the sound down you'll finally be able to play one of the best party games ever. Though unplayable, Spiderman seemed to run much like last year's sleeper hit Tenchu. Lots of smooth motion and stealthy moves, with classic enemies that'll remind you of those old Spiderman cartoons of the 70's. And finally the artists dropped the steroid look and have Spidey looking like a lanky teenager once again. Then there was the Fox booth. Planet Of The Apes! From what they had on the monitor it appears to be using something like the Quake engine, but strictly in third person. Too early at this point to make any judgment on the title but Apes fans will finally have something coming there way after more than two decades. And where there's a game license...

—CodeBoy

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## Dangerous Designs

If you received issue #18, you probably noticed that we're running an art contest. We've extended the contest dates to allow you art-crazed gamers enough time to get us your game-related artwork. All entries must be received by 7/17/99 to be entered into the drawing for issue #20. Again, the rules are simple—just send your original,

game-related artwork to the address on the back cover and entitle it, "Dangerous Designs #20." One winner will be chosen, who will receive one InterAct DexDrive through the mail! The contest is ongoing throughout the year, so get busy. Thank you. Drive through! ☺

Order Merchant Marina products direct from Dangerous Waters and take 20% off any order!





## GameTips & Tricks

Conquer worlds. Regain strength. Subdue the enemy.

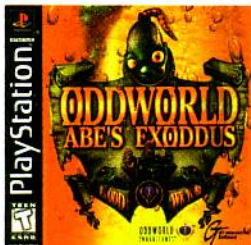
### Oddworld: Abe's Exoddus

**Invincibility:** Press and hold R1 during gameplay and the press Circle, Triangle, Square, X, Down, Down, Down, Circle, Triangle, Square, X. If your enemies don't kill you, you will know you entered the code correctly.

**Level Select:** Go to the 'Main Menu' and while holding down R1 press Down, Up, Left, Right,

Triangle, Square, Circle, Triangle, Square, Circle, Down, Up, Left, Right. Upon entering the code correctly, the menu will pop up automatically.

**Game Cinemas:** Again at the 'Main Menu' while holding down R1 press Up, Down, Left, Right, Square, Circle, Triangle, Circle, Square, Circle, Up, Down, Left, Right. Upon entering the code correctly, the menu will pop up automatically.



### Syphon Filter

#### Weaker Opponents:

Pause the game and enter the 'Map' option. Press Right + L2 + R1 + X. If you hear a laugh, you have entered the code correctly.



## Mailbox

The Voice of GameShark Fans.

YOU ROCK! GIVE US CODES! GIVE US CODES!

-GRAEME  
Online

There should be plenty of codes in this issue to fulfill your request.

-Kato

About two months ago, I finally experienced what it was like to play a PlayStation game with a GameShark. I absolutely loved it! So after I returned it to the neighbor (six months later), I realized that I just could not live without one! So, I went over to Electronics Boutique with the intentions of finding a GameShark. By that time, I saw this incredible machine called GameShark Pro. So I bought it, and I absolutely love it!

-Brent  
Online

Remind me not to let you borrow anything of mine. I might forget I owned it in the first place.

-Kato

Got a question? We'd like to hear from you. Send your letters to: Dangerous Waters Mailbox, 10999 McCormick Road, Hunt Valley, MD 21031 • email: codeboy@gameshark.com or kato@gameshark.com

## Kato's Game Reviews

An unbiased look at what's hot and what's not.

### R4 RIDGE RACER TYPE 4

Title: R4 - Ridge Racer  
Type 4  
Developer: Namco  
Format: CD

# of Players: 1-4  
Difficulty: Moderate  
Available: Now



Just one of over 320 stunning racers R4 has to offer.

I must admit that I was not a fan of the Ridge Racer™ series, but after playing R4™, I have completely changed my view. Although it may not be graphically impressive, R4 has it where it counts.

The control is excellent. Depending on the manufacture of the vehicle, your car will either grip or drift through turns. You want as much control as you can get so your car will follow the proper path through the turn (I found that the drift cars were easier to handle, but that is just my opinion).



Excellent control makes this one of the better racing sims.

In Grand Prix mode (or story mode depending on how you look at it), your car upgrades depend on the team you join, your car manufacture, and your performance during the races. With over 320 cars to be had, many options are open to you.

One minor problem is that the tracks can get repetitive. The courses do change venues, but there are only a few different routes available on each track. After racing in the Grand Prix mode a couple times, the tracks get old.

Even though this is probably the best racer that has come out on the market recently, Gran Turismo pushed the envelope so far, it still remains to be seen whether or not any other game companies can catch up. And, with Gran Turismo™ 2 and Driver™ looming on the horizon, things can only get better for racing fans. 🏁

## editor's note

At last, it has arrived. Fresh and hot off the press is Dangerous Waters #19. Can you still smell the ink...can you, CAN YOU? Well, maybe not "hot" off the press. Most likely this issue is late as usual, not unlike all of our past issues. I really don't know who to blame for the tardiness, so I nominate CodeBoy as this issue's scapegoat. This lateness seems to be an ongoing, dare I say, PROBLEM! Well, this is the last straw. I vow, from this issue on, that Dangerous Waters will be on time and without spelling/grammatical errors. OK, you got me, the only thing I can really guarantee is the spelling/grammatical errors part. The timeliness of the magazine is never guaranteed. Now that I think about it, the only thing guaranteed is the fact that you will get an issue, spelling and grammar is not necessarily guaranteed.



Who can stop the evil "Grammatical Menace?" Dan Solo, that's who.

By now I am sure all of you have a GameShark™ Pro (in stores now) and are hacking your pants off. Be sure to check out InterAct's new Hackery discussion board on [www.gameshark.com](http://www.gameshark.com). Just click on the Hackery link if you have questions, comments or tips on hacking. The discussion board has it all for aspiring hackers or seasoned veterans. Heck, don't just go to the Hackery section—check out the entire site. We have completely revamped our website. CodeBoy is still there ranting away, only he's wearing khakis and not bellbottoms.

Thank you for your time, and be sure to: ABUSE THE POWER!

*Dan Ullmann*

Dan Ullmann, III





# The i-Files

An In-Depth Look At New Devices From InterAct.

## Concept 4 Takes The Checkered Flag

Enter a new dimension with InterAct's latest racing wheel.

On the starting line and ready to take your racing sim experience to a "new dimension" is the Concept 4™ Racing Wheel, InterAct's latest racing wheel, and the most realistic one ever made.



What takes the Concept 4 to the front of the pack is its number of realistic features. There are Formula 1-style metal shift levers, a rubberized steering wheel and realistic heel-to-toe foot pedals. The metal shift lever shifts from high to low gear, while the rubber-coated steering wheel provides more grip and control than traditional plastic steering wheels. The completely redesigned foot pedal unit allows you to better control your speed and breaking, so you can drift through winding turns and zip right back into the action on the straight-aways. All of these features combined

help to complement gameplay in the more advanced racing sims such as Ridge Racer 4 and Gran Turismo.

In addition to all of the awesome realistic features, InterAct has incorporated its trademark built-in vibration feedback into the Concept 4, allowing you to feel the thrill of wiping out at top speed or racing over rough terrain. Concept 4 is also completely adjustable, with the option to custom create the control pad layout of your choice with its exclusive Button Relocation Function. You can assign a complex button sequence to a single button, keeping your stress level down and your mind focused on blowing by the competition.

Not only is Concept 4 the most realistic wheel out there, it's the only one to give you the

power to create your own, custom-made driving experiences. If you're ready to enter a new dimension of racing, grab the keys and get behind the wheel of the Concept 4! ☺



The Concept 4 is the most realistic racing wheel ever made.

## Hackers Heaven

Learn How To Hack Like A Pro, From The Pros

*Hacking GameShark codes used to be a gamers dream, but now it has become a reality with InterAct's new GameShark™ Pro. The following is a demonstration of "How to Hack like A Pro" by Bryan Black of InterAct Accessories and GSCC.*

Using Castlevania 64™ for the Nintendo® 64, I will teach each and every one of you to hack just like me. First, I made sure the N64 is set up properly. In order to hack codes, you need the 4-Meg RAM Expansion Pak to enable the 'Code Generator' inside the GameShark Pro. Now, I am ready to hack!

Now, start the search by selecting the 'Start' from the sub-menu with the 'A' button. This takes a short time and the meter increases as searching the systems RAM (Random Access Memory) progresses. Now, you need to modify the health bar in some way. Press the Start Button and it

therefore you want to select 'Less Than Last'. This will search for any values 'Less than the Last' search you performed. At this point there are 1,447,069 code possibilities remaining, OUCH! Do not let this discourage you, this is what hacking is all about!



will take you back into the game. Continue to go through the level until you are attacked and the health bar decreases. Upon this occurrence, press the GS Button again. The health bar has gone down since the last time you searched,

As expected, you need to narrow down this list of possible codes to find our INFINITE HEALTH code. So your next step would be to go back into the gameplay by pressing the 'Start Button'. Allow your character to get attacked again. Press the GS Button and select 'Less than Last' option, again. The amount of possible codes is still very high and we need to narrow down the list yet again. The easiest way to do this is to use an 'Equal To Last' search. At this point press START and go back into the gameplay. Without losing any health, press the GS Button to get back to the 'Unknown Value Search' menu. Run the 'Equal To Last' search by pressing the 'A' button on that option. You should now have around 28,517 possibilities. That amount is still not plausible to search through. Repeat the 'Less Than Last' search 3-5 more times. Now, your possibilities should be around a reasonable amount to work with (around 64 possibilities).

Decide what code you want to hack first. Infinite Health sounds good. Turn on the system with the GameShark Pro inserted. Turn the 'Code Generator' option 'ON'. WOW! This version boots a lot faster than the older GameSharks. At this point, the game will begin to load. Once inside the gameplay, notice that the 'health bar' is full. Step number one is to press the GS Button (The button on the GameShark). It will take you to the 'In Game Menu'. Go to the 'Code Generator' option and press 'A'. Your health meter does not have a number to go along with it, therefore the value you're looking for is 'Unknown'. Choose 'Unknown Value Search' with the 'A' button. Doing so brings up a sub-menu.

(HEAVEN, continued page 7)





# Merchant Marina

Your direct source for the hottest gaming accessories.



## V-Mem Virtual Memory Card System

Quite clearly "The Most Advanced PlayStation® Memory Card," the V-Mem™ Virtual Memory Card System (I-22300, SRP: \$29.99) has the power to safely store up to 60 memory cards worth of data. It's like having a hard drive for your PlayStation! Store hundreds of your favorite game saves in "virtual memory" and view them all at the touch of a button with V-Mem's Memory Card Manager.



## MultiPlayer Accessory Pack

Maximize the fun in your multiplayer games with the Multiplayer™ Accessory Pack (B-2342, SRP: \$39.99). Each pack includes one MultiPlayer™ Adapter (with four controller ports) and three GamePads™, each with eight fire buttons and turbo-fire. That's everything you need to enjoy your favorite sports, fighting and adventure games.



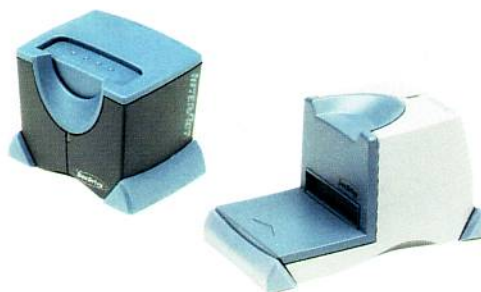
## GameShark Pro

Completely updated and revised, GameShark™ Pro (N64 SV-37E, SRP: \$49.99; PSX SV-1104E, SRP: \$49.99) is the ultimate video game enhancer. Don't wait for codes anymore, hack your own with GameShark Pro's built-in code generator. Enjoy discovering new levels with hundreds of preloaded game codes for all the hottest games. Even unlock hidden video, play music sequences and more!



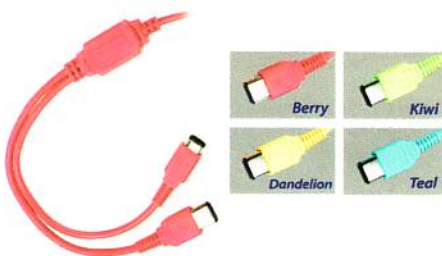
## Piranha Pad

For serious PlayStation gamers, the PiranhaPad™ (SV-100, SRP: \$11.99) offers maximum control in gameplay. Licensed by Sony, the PiranhaPad features eight-fire buttons, turbo-fire, easy grip handles and an extra long cord.



## DexDrive

EGM's "Peripheral of the Year"! The DexDrive™ (N64 SV-388, SRP: \$39.99; PSX SV-1128, SRP: \$39.99) is a revolutionary device that allow you to copy games saves from a standard Nintendo 64™ or PlayStation® memory card to the hard drive of PC. From there, game saves can be saved to a disk or CD or even emailed to other gamers around the world. Download characters and codes from the internet or post your own custom characters to show the gaming world your skills. Available for Nintendo 64 and PlayStation.



## Link Cable Colors

Go head-to-head for hours of fun with Link Cable Colors (P-24-605, SRP: \$6.99). Now you can take on your friends in all your favorite Game Boy™ Color games. Cool color combinations allow you to match your Link Cable to Game Boy Color's new styles!

# Back Issues

The ultimate source for hard-to-find codes.

Don't let the "resident villain" in town get the best of you before you can get the codes to take him down! Order the entire Dangerous Waters collection at the amazing price of \$2.00/issue.

- Issue #1 Legend has it that it still exists!
- Issue #2 Codes for Toshinden, The Horde, NBA Jam, MK3, Krazy Ivan
- Issue #3 Codes for Cybersled, Resident Evil, Agile Warrior, Iron Storm, Virtua Fighter 2
- Issue #4 Codes for Road Rash, DarkStalkers, In the Hunt, Twisted Metal, Descent
- Issue #5 Codes for Alien Trilogy, Primal Rage, Bogey Dead 6, Tekken 2, Virtua Fighter Kids
- Issue #6 Sorry! We didn't publish any codes this issue, except for Dark Forces, Fighting Vipers, Jet Moto, Final Doom, Sonic 3-D, Blast, NFL '97, Twisted Metal
- Issue #7 Codes for Andretti Racing, Madden '97, Soviet Strike, King's Field 2, MK Trilogy, Rally Cross, Area 51
- Issue #8 Codes for Reloaded, Brahma Force, Formula One, Mech Warrior 2
- Issue #9 Codes for Ridge Racer, NBA Live '97, Psychic Force, Tenka, Contra, Battle Stations and Andretti Racing
- Issue #10 Codes for FFXII, Need For Speed II, Porsche Challenge, GameDay '98, Soul Blade, Manx TT Superbike, Warcraft II and Top Gear Rally
- Issue #11 Promise you'll buy a GameShark T-shirt and I'll let you have this one! Bushido Blade, Colony Wars, Nightmare Creature, Last Bronx, Resident Evil, GoldenEye, Duke Nukem 64
- Issue #12 Codes for MRC, San Francisco Rush, Wave Race 64, Alundra, NBA Live '98, Parappa the Rapper
- Issue #13 Codes for Resident Evil 2, NBA In The Zone 2, Bomberman 64, WCW vs. NWO, Skull Monkeys, Resident Evil
- Issue #14 Codes for Rain Man, Pickle, Solid Gold Dancers
- Issue #15 Codes for Quest 64, Gran Turismo, MK4, Tekken 3
- Issue #16 Codes for Madden '99, Batman and Robin, Toca Championship Racing, Gex 64, Turok Dinosaur Hunter V1.1
- Issue #17 We're back! And look who came along for the ride: Akuj: The Heartless, Bomberman World, Metal Gear Solid v1.1, Parasite Eve, Madden 64, Yoshi's Story
- Issue #18 Codes for Contender, R-Types, Silent Hill, WCW/NWO Thunder, Fox College Sports Hoops '99, WCW Nitro

- See page 7 to order.
- Be sure to include the issue number you wish to receive.

# GameShark Merchandise

The only place to buy official GameShark gaming merchandise.

We tried to write a theme song like Old Navy's, but sharks don't sing that well. Still, here goes:

"GameShark, GameShark—T-shirts from InterAct!"

- 100% Cotton • Choose From Two Different Styles •

All New!  
t-shirt #3  
Only \$15.99!



Blow Out Special!  
t-shirt #2  
Now only \$6.99!



## Order Direct And Take 20% Off Your Order!

To purchase any of these exciting accessories, see our order form on page 7.





### Armored Core: Project Phantasma

Have All Left Arm Weapons	800343d0101
Have All Left Arm Weapons	800343de0101
Have All Left Arm Weapons	800343e00001
Have All Legs	800343250001
Have All Legs	800343280101
Have All Legs	8003432a0101
Have All Legs	8003432d0001
Have All Legs	8003432f0001
Have All Legs	800343300101
Have All Legs	800343320101
Have All Legs	800343350001
Have All Legs	800343360101
Have All Legs	800343380001
Have All Legs	8003433a0101
Have All Legs	8003433c0001
Have All Legs	8003433d0101
Have All Right Arm Weapons	8003433e0001
Have All Right Arm Weapons	8003433f0001
Have All Right Arm Weapons	800343400101
Have All Right Arm Weapons	800343420101
Have All Right Arm Weapons	800343440101
Have All Right Arm Weapons	800343460101
Have All Right Arm Weapons	800343480101
Have All Right Arm Weapons	8003434a0101

### Army Men 3D

Infinite Ammo	800571d22400
Infinite Flamethrower Fuel	80058e3e2400
Infinite Health	800432a02400

### Baseball 2000

Press L2 for more Creation Points	8007c4200001
Press L2 for more Creation Points	801e62400408

### Brigandine

999 HP Asmit	8007721003e7
999 HP BeauArte	8007770e03e7
999 HP Camden	8007780003e7
999 HP Carlot	8007741803e7
999 HP Coel	8007714803e7
999 HP Dinadan	8007705803e7
999 HP Gereint	8007761803e7
999 HP Hula	800776e803e7
999 HP Iria	800776f903e7
999 HP Kiloph	8007700803e7
999 HP Lyonesse	800776e5003e7
999 HP Meleagant	8007761e03e7
999 HP Merriot	800776f803e7
999 HP Ulster	800777d803e7
999 HP Asmit	8007721203e7
999 HP BeauArte	800777e203e7
999 HP Camden	8007780203e7
999 HP Carlot	8007741a03e7
999 HP Coel	8007714a03e7
999 HP Dinadan	8007705a03e7
999 HP Gereint	8007761a03e7
999 HP Hula	800776ea03e7
999 HP Iria	800776f203e7
999 HP Kiloph	8007700a03e7
999 HP Lyonesse	800776e203e7
999 HP Meleagant	8007761c03e7
999 HP Merriot	800776fa03e7
999 HP Ulster	800777da03e7
999 Rune Power Asmit	8007721803e7
999 Rune Power BeauArte	800777b803e7
999 Rune Power Camden	8007780803e7
999 Rune Power Carlot	8007742003e7
999 Rune Power Coel	8007715003e7
999 Rune Power Dinadan	8007706003e7
999 Rune Power Gereint	800776c03e7
999 Rune Power Hula	800776f003e7
999 Rune Power Iria	800776f803e7
999 Rune Power Kiloph	8007701003e7
999 Rune Power Lyonesse	800776e803e7
999 Rune Power Meleagant	8007761a03e7
999 Rune Power Merriot	800776fa03e7
999 Rune Power Ulster	800777da03e7
Super Agility Asmit	3007721500H
Super Agility BeauArte	300777b600H
Super Agility Camden	3007780600H
Super Agility Carlot	3007741e00H
Super Agility Coel	3007714e00H
Super Agility Dinadan	3007705a00H
Super Agility Gereint	3007761e00H
Super Agility Hula	300776f000H
Super Agility Iria	300776f800H
Super Agility Kiloph	3007700a00H
Super Agility Lyonesse	300776e800H

Super Agility Meleagant	300776f000H
Super Agility Merriot	300776fa00H
Super Agility Ulster	300777da00H
Super Intelligence Asmit	3007721500H
Super Intelligence BeauArte	300777b600H
Super Intelligence Camden	3007780600H
Super Intelligence Carlot	3007741e00H
Super Intelligence Coel	3007714e00H
Super Intelligence Dinadan	3007705a00H
Super Intelligence Gereint	3007761e00H
Super Intelligence Hula	300776f000H
Super Intelligence Iria	300776f800H
Super Intelligence Kiloph	3007700a00H
Super Intelligence Lyonesse	300776e800H
Super Intelligence Meleagant	3007761a00H
Super Intelligence Merriot	300776fa00H
Super Intelligence Ulster	300777da00H
Super Strength Asmit	3007721400H
Super Strength BeauArte	300777b400H
Super Strength Camden	3007780400H
Super Strength Carlot	3007741c00H
Super Strength Coel	3007714c00H
Super Strength Dinadan	3007705c00H
Super Strength Gereint	3007761c00H
Super Strength Hula	300776f400H
Super Strength Iria	300776f600H
Super Strength Kiloph	3007700c00H
Super Strength Lyonesse	300776e400H
Super Strength Meleagant	3007761b00H
Super Strength Merriot	300776fb00H
Super Strength Ulster	300777dc00H



### Enable Bayou

800a86c20001

for Dead in the Water

### Dead in the Water

Big Wave Mode	8010d280005
Chicken Mode	800ab0180001
Enable Amazon	800a86c0001
Enable Bayou	800a86c20001
Enable Bermuda Triangle	800a86c30001
Enable Hong Kong	800a86c40001
Enable Loch Ness	800a86c50001
Enable Log Ride	800a86c60001
Infinite Flamethrower P1	80113118000F
Infinite Flamethrower P2	8011313bc00F
Infinite Grenades P1	80113114000F
Infinite Grenades P2	8011313b000F
Infinite Health P1	801132640078
Infinite Health P2	8011324280FF
Infinite Heat Seekers P1	8011311ec00F
Infinite Heat Seekers P2	8011313b000F
Infinite Inviso Ray P1	80113210000F
Infinite Inviso Ray P2	8011313c000F
Infinite Lightning P1	8011311c000F
Infinite Lightning P2	8011313c000F
Infinite Mines P1	8011313c800F
Infinite Mines P2	8011311e800F
Infinite Nitro P1	80113139c00F
Infinite Nitro P2	80113208000F
Infinite Oil Slicks P1	8011313c000F
Infinite Oil Slicks P2	8011313e000F
Infinite Rockets P1	8011313a000F
Infinite Rockets P2	8011313a000F
Infinite Shields P1	80113214000F
Infinite Shields P2	8011320d000F
Infinite Shockwaves P1	8011320d000F
Infinite Shockwaves P2	8011320d000F
Infinite Skip Discs P1	8011313c400F
Infinite Skip Discs P2	8011313c400F
Infinite Superbombs P1	8011313d000F
Infinite Superbombs P2	8011313d000F
Infinite Torpedoes P1	80113161000F
Infinite Torpedoes P2	8011313a800F
Max Points- Tournament Mode	8011504800F
RC Boat Mode	800ab0100001

### Ehrgeiz-God Bless The Ring

All Movies	8011a000FF
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Extra Characters	8011f19cfff
Extra Characters	8011f19cfff
Infinite Health P1	8011eade0008
Infinite Health P2	8012282008
Max Power Bar P1	80117f600400
Max Power Bar P2	801235ea0000
No Health P1	8011eade0000
No Health P2	8012282000
No Power Bar P1	80117f600000
No Power Bar P2	801235ea0000

### Eliminator: Vicious Arena Combat

Infinite Health P1	801142720258
Infinite Time	800743b44649

### Legend Of Legaia

100 AP for Gala	8008503e0064
100 AP for Noa	80084240064
100 AP for Vahn	800848160064
Gala at Level	3980085060063
Game Time 0.00.00	800845700000
Max AGL for Gala	8008504003e7
Max AGL for Noa	8008505203e7
Max AGL for Vahn	800842c03e7
Max AGL for Noa	800843e03e7
Max AGL for Vahn	8008481803e7
Max ATK for Gala	8008504203e7
Max ATK for Noa	8008505403e7
Max ATK for Vahn	800842e03e7
Max INT for Gala	8008481c03e7
Max INT for Noa	8008505c03e7
Max INT for Vahn	800842c03e7
Max LDF for Gala	800850403e7
Max LDF for Noa	800850503e7
Max LDF for Vahn	800842c03e7
Max SPD for Gala	800850403e7
Max SPD for Noa	800850503e7
Max SPD for Vahn	800842c03e7
Max UDF for Gala	800850503e7
Max UDF for Noa	800842c03e7
Max UDF for Vahn	8008481c03e7
Noa at Level 99	800842c0063
Press L2 for Max HP for Gala	8007b7c00001
Press L2 for Max HP for Gala	8008503403e7
Press L2 for Max HP for Gala	8007b7c00001
Press L2 for Max HP for Gala	8008503403e7
Press L2 for Max HP for Noa	8007b7c00001
Press L2 for Max HP for Noa	8008503403e7
Press L2 for Max HP for Vahn	8007b7c00001
Press L2 for Max HP for Vahn	8008481c03e7
Press L2 for Max HP for Vahn	8008481c03e7
Press L2 for Max HP for Vahn	8008481c03e7
Press L2 for Max MP for Gala	8007b7c00001
Press L2 for Max MP for Gala	8008503403e7
Press L2 for Max MP for Noa	8007b7c00001
Press L2 for Max MP for Noa	800842c03e7
Press L2 for Max MP for Vahn	8007b7c00001
Press L2 for Max MP for Vahn	8008481c03e7
Press L2 for Max MP for Vahn	8008481c03e7
Press L2 for Max MP for Vahn	8008481c03e7
Vahn at Level 99	8008481c0063

### MLB 2000

Away Team Score 0	800104590000
Away Team Score 50	800104590032
Home Team Score 0	800104160000
Home Team Score 50	800104160032
Infinite Creation Points	801e8b28012c
Infinite Creation Points	801e8b28012c

### Monkey Hero

Infinite Energy	3008e0f00011
-----------------	--------------

### NBA In The Zone '99

Away Team Scores 0	80091a7c0000
Away Team Scores 0	80091b000000
Away Team Scores 0	80091bdc0000
Away Team Scores 1	5080091a7c0096
Away Team Scores 1	5080091bdc0096
Home Team Scores 0	8009197c0000
Home Team Scores 0	8009197c0000
Home Team Scores 0	800918c00000
Home Team Scores 1	508009197c0096
Home Team Scores 1	50800918c00096
Home Team Scores 1	50800918480096
Infinite Shot Clock	800918e20502

### NCAA Final Four '99

Away Team Score 0	800675180000
Away Team Score 150	800675180096
Home Team Score 0	800670540000
Home Team Score 150	800670540096

### Need For Speed High Stakes

99 Points8015e40063	
Have All Gold Medals	30115f810001
Have All Gold Medals	30115f820101
Have All Gold Medals	30115f840101
Have All Gold Medals	30115f860101
Have All Gold Medals	30115f880101
Have All Gold Medals	30115f8a0101
Have All Gold Medals	30115f8c0101
Have All Gold Medals	30115f8e0101
Infinite Cash	80115da63b00
Infinite Pursuit Time	8005e1ee2400



### Hangtime

3010f374001

for NFL GameDay '99

### NFL GameDay '99

[L1 & Sell] For Score Decrease Away	
[L1 & Sell] For Score Decrease Away	d014402f6e
[L1 & Sell] For Score Decrease Away	111084580001
[L1 & Sell] For Score Decrease Away	d014402f6e
[L1 & Sell] For Score Decrease Away	111088440001
[L2 & Sell] For Score Increase Away	d014402f6e
[L2 & Sell] For Score Increase Away	101084580001
[L2 & Sell] For Score Increase Away	d014402f6e
[L2 & Sell] For Score Increase Away	101088440001
[R1 & Sell] For Score Decrease Home	d014402f7fe
[R1 & Sell] For Score Decrease Home	111084580001
[R1 & Sell] For Score Decrease Home	d014402f7fe
[R1 & Sell] For Score Decrease Home	111088440001
[R2 & Sell] For Score Increase Home	d014402f7fe
[R2 & Sell] For Score Increase Home	101084580001
[R2 & Sell] For Score Increase Home	d014402f7fe
[R2 & Sell] For Score Increase Home	101088440001
Away Team 67 Chiefs	8006b84003e
Away Team 67 Packers	8006b84003d
Away Team 68 Packers	8006b84003c
Away Team 68 Raiders	8006b840040
Away Team 69 Colts	8006b840042
Away Team 69 Jets	8006b840041
Away Team 70 Chiefs	8006b840043
Away Team 70 Colts	8006b840044
Away Team 70 Dolphins	8006b840045
Away Team 70 Vikings	8006b840046

### NHL '99

No Fatigue	d0b8da4001a
No Fatigue	800b8da62400
No Fatigue	d0b8f0c001a
No Fatigue	800b8f0c2400









## Hackers Heaven (HEAVEN, from page 3)

As you can see, it can take some time to find a code, but it's worth it in the end.

Now it's time and search through the list of possibilities to try and isolate this INFINITE HEALTH code. Select the 'View Search Results' option from the 'Code Generator' menu. Most of the correct codes will be mixed with incorrect codes. For example, notice a lot of codes will have the 803XXXXX address on the 'Possibilities' side of the screen. In fact, most of them are in this range. Start to minimize them one by one by highlighting a code that you think may be "the one" and press the 'A' button. This code

line will be listed in the 'Active Codes' box. Press START, once the gameplay has begun your health meter will not go down, if you tried the correct code. Alas, if the code you try does not work, you now have 2 choices of what to do. First, you can keep placing different code choices in the 'Active' box until you find the right code. Second, you can continue narrowing down the choices by searching. I recommend continuing the search. By now you know the routine, try performing a 'Less Than Last' search. Eventually, you will find the code that you are looking for OR... pull your hair out.

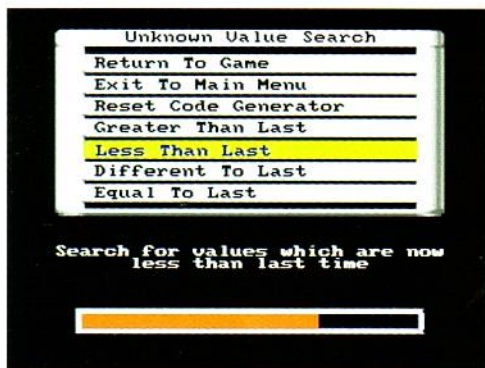
Remember that it takes time to get just one code. Once you have "THE" code in the 'Active Codes' list from the 'View Search Results' menu, write down the code on a piece of paper. Turn the N64 off, wait 1-2 seconds, and then turn it back on. Now, add this code to the GameShark Pro code list. Select 'Select Cheat Codes' from the Main Menu, go to 'New Game' and press 'A'. Once in the New Game option select 'Detect Game'. The Shark enters 'CASTLEVANIA' as the game name for you, how convenient! Your next step is to go to 'Exit & Save' by pressing 'A'. Enter the code by selecting 'New Code'. Type in the description, "infinite health", and select the first line in the code



You can narrow seemingly endless possibilities down to a few.

section, the code(s) that were in the 'Active Codes' list are now small section on the lower right. If you press 'C-Right', it will highlight the first code in this section. Press 'A' on the code in the box, select 'Exit & Save'. The code will now appear in the list under 'New Code'. Be sure "INFINITE HEALTH" is highlighted in GREEN and press 'Start' and choose 'Start Game with Selected Codes' and you are ready to rock!

By now you should be well on your way whoopin' butt and takin' names in Castlevania 64—doesn't it feel good? Thank you, thank you, no applause—just send cash...and major credit cards (sorry, no American Express).



Health a little low? Perform a "less than last" search

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