



INTERNATIONAL TRUCK RACING, AMIGA NOI There must be something wrongi I mean, this game is so S-L-O-Wi Quickly I look at my memory expansion but no, there is no problem.

Then I load Microprose Grand Prix and normality is restored. Once again, chunky sprites move slickly over the circuits. I don't like ITR. It plays like one of the old VIC 20 games they used to mess about with in Roman times. It never gets out of first gear. Played over six tracks in Europe, you earn points If you pass the chequered flag first, second or third.

Earn promotion through the ranks to Division One if you

get enough points.

As long as you don't fall asleep at the wheel, that's all there is to it.

No power-ups, no nitros, no nothing. A Yorkle bar would last you longer Steer clear.

CARNAGE, AMIGA
CARNAGE looks nothing short of a mess. But it

CAHNAGE looks nothing short of a mess. But it is great fun.
Up to four players can join in the smash and grab mayhem, locking bumpers as they bid to qualify for the next race.
At the end of each battle, power-ups can be bought with prize money, including boosts and better steering.

better steering.
A great new feature is landmines which can be dumped from the boot of your car to blow rivals away. Graphics are not in the class of Indy Heat but the sheer level of playability makes it worth







Rolling Thunder s good

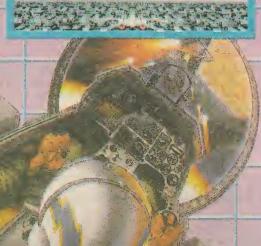
ROLLING THUNDER 2, MEGA DRIVE
By RAVING DAVID COLVILLE
LOOK out Mr Bond, agent Albatross is out to
prove you are a hasbeen.
Terrorists organisation GFL DRA (Give Every

world's communication satellites.
This is seriously messing things up and expert analysts expect economic and political chaos... unless you stop GELDRA. Here we have 11 levels of a superb leap-and-wipe-emaway blockbuster. Green-clad freaks and even black panthers are out to kill if you're

too slow at whipping out your pistol or dodging out of the way. So stay sharp.
Make sure you search every room on your travels to find everything from bonus points to extra weapons like flamethrowers. They also make handy places to hide.
Superb, large sprites, smooth horizontal and vertical scrolling, bright backgrounds and easy controls make this a hyperaddictive game.

and easy control
addictive game.
SCORE DUDE SAYS: Great fun from Namco
but oh dear me what a price these console
games are. Someone should start a
campaign about it.





G-LOC, MEGA DRIVE
FLY off from your alreraft carrier and get ready to do something that's been done a thousand times before.
If you've played Afterburner or anything else along that vein then you'll know what this one's all about.
You are on a mission to destroy an unrealistic amount of enemy aircraft.
And if they'd had blokes like you in the Battle of Britain. It would all have been over in minutes.
Your fighter is equipped with a pretty heavy duty machine gun as well as airto-air and air-to-ground missiles. There's a time limit and you have to restock on weapons by buying them with your points.
Trouble is, G-Loc is MUCH TOO EASY.
To get the enemy fighters in your sights takes very little mannouvering. The computer does the rest for you as it locks on to the target and even telis

you in a commanding voice: Fire.
All that's left to do is press button B
and off goes your missile. Well done

lad.

When you have wiped enough of them out, you get a message along the lines of "Well done hotshot" that will make you tingle with pride. Later levels do not get harder. But your time limit decreases to an impossible level.

This may be an easy way out for the coders, but it is a pain in the butt for players. Despite all this, G-Loc is fun for young kids who just want to biast things out of the sky (biess 'em).

But no lasting appeal for the seriously demented.

seriously demented.
SCORE DUDE SAYS: Don't buy this game, buy a second-hand copy of Afterburner - It's just the same. Come on Sega, sort some new ideas out! Oh yeah, and £39.99 is way too much for this one. Get yer prices down!!

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SHT NO

- EW W 51

STAND back, it's Mick and Mack - two of

the hottest boys ever seen on a screen.

Mick and Mack spring into life in this huge platformer that is fun all the way.

The game spans an awesome 30 levels each packed with more than 20

business, they can even walk upside down and . . . do just about anything they like! Gravity mode is one of a few ace

features that sets this apart from yer standard run and jump game.
Graphically, it is outdone by Robocod and stacks of other games – but the superb playability is what makes Mick and Mack so

The mapping of levels is superb, boosting

the addictiveness level to DANGEROUS!! Don't be put off by duff screen shots. Mick

and Mack will keep you coming back.

weird and wonderful baddles.

Our boys are as nimble as nobody's



ME COMPUTER TOP 5

THE CHAOS ENGI

92/93 (AMIGA/ST) PREMIER MANAGE (AMIGA/ST)

SET those videos! CANCEL your appointments! GET ready for a surge on the National Grid on Tuesday at 6.00m.

Because it's fame at last for your very own No-

Satellite dishes all over Britain will be quivering as the Eddie The Eagle of computer gaming makes his television debut on Games World on Sky One.

East 17, a pop group, will also be on the show and my mate The Cheat reckons they're the ones people really want to watch.
But I know my loyal army of supporters will tune in
to see my bit as a guest reviewer.

I want everyone to write to Sky afterwards and tell them how brilliant I was.

NOW for today's real stuff. And it's a nice little tip for Super Mario World on the SNES.

In Ludwig's Castle, assuming you've made it over the Twin Bridges, there's a secret area in the celling.

Just before the first golden door, and just past the last Ball 'N Chain, you can leap up through the roof even though it looks as solid as the rest. You'll come to a bonus area if you run up to the right and drop down the green pipe. It's one of those "nut the blocks" games. If you start with the bottom right, then middle, then left, then middle and finally right, you should clean up loads of 1-Ups.

SEE you Tuesday, folks. Sky One, 6.00pm. Don't forget!



THE Mega Guide may be or Here's my usual array of champion

MEGA DRIVE

JAMES POND: To jump levels go to the small ledge on the left-hand bank on mission one and pull DOWN on the joypad. You'll be transported to level 11...

MASTER SYSTEM

ALEX KIDD IN SHINOBI WORLD: On the lobster section where you start at the waterfall, you'll find a hole in the path. Walk down this and jump on the first chest. Now jump across the second gap to reach an extra life. Return to the other chest for the whiriwind spell - Peter Redd, Wolverhampton.

GAME GEAR

STREETS OF RAGE: To continue from where you died, walt until the GAME OVER screen comes up then press LEFT LEFT B B B C C C and START. You'll be able to carry on from where you finished - Charile Goodrich,

carry on from where you finished - Charile Goodrich, lifford, Essex. DRAGON CRYSTAL: Switch on and hit START as many times as possible until the game begins. You should find yourself in a room full of money, weapons and other goodles - Paul Benson, Herne Bay, Kent. REVENGE OF DRANCON: To get a level select push DOWN and press START on the title screen - Mark Satchwell, Cambs.

SUPER HINTENDO

SUPER MARIO KART: To drive in the dark after the battle

SUPER MARIO KART: To drive in the dark after the battle mode, do the foliowing - choose two-player and enter the Battle Mode. Select players and start. When one of the players is down to his last balloon, hold down button B. When the last balloon bursts you can keep driving even though you lost - Mavis Macro, Upminster, Essex. WING COMMANDER: Here's some codes. Level 2, password SPACEACE, code 1RCCMCBLGW, star system McAuliffe. Level 3, password SPACEACE, code, 1HCWFKVMZH, star system, Glimle; Level 4, password SPACEACE, code DHDKCCWBRC, star system Dakota. LEVEL 5, password SPACEFACE, code JHFHTFYMCO, star system Kurasawa; Level 6, password SPACEFACE, code DGNWP2XCLW, star system Venice - Mavis Macro, Upminster, Essex.

ARE you ready for one of the greatest console blasters EVER.

Operation Logic Bomb is coming to the Super NES and it's a kilier of a game.

The allens have overrun your base and brainwashed all

the scientists except one.

But this egghead doesn't muck about with test tubes and rubbish, he tools up with loads of wicked weapons to dish out the destruction,

We've been playing this Jaleco winner for ages and still can't get through to the end. This is one hot cartridge, so keep 'em here for the full Mega Guide lowdown soon.

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Grimace and the Professor

are included in the game - like

Grimace and the Professor.

Levels are very tough - and watchout for the Reverser which takes you back to the start of the level and the mysterious Psycho.

Baddles are simple enough to catch though in later levels they do get thougher.

nus games are great with a chance

every time to get five extra lives.
Controls are tricky to master but when you have the knack there should be no

problem. Despite all the trademarks this is more than just an attempt to cash in. It's good fun, too.

RONALD McDonald's magic bag has been nicked by the Ham-burglar and it's Mick and Mack to the

rescue.

If you think McDonald's food is fast you
should see these

ever step across an Amiga screen.
The A1200 version has another upper with an increase of speed - if it ever needed one!
All the McDonald favourites

boys go.
Mick and Mack are

the speedlest pair to ever step across an

SCORE DUDE SAYS

McDonaldland is a tasty game. And it

Virgin, £25.99.

plays even faster than their food! By

EGA ++ MEGA

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Senna hogs the circui

CHEEKY race ace Ayrton Senna thumbed his nose at sponsors Sega as he roared to victory in the European Grand Prix - with a squashed hedgehog painted on his car!

Senna usually daubs a skull and crossbones on his McClaren motor after a win.

So does rival Alain Prost in the Williams team - with a reales encouraged.

who are also sponsored by Sega.
Sega's name and pictures of Sonic were plastered everywhere at the qualifiers in Donnington last week.

week.

Prost was sporting a skull and crossbones to gloat over his victory in South Africa.

But Senna, who notched up his first win of the season in Brazil, had a little joke with the Japanese games giants.

games glants.

An insider at Senna's camp told the Mega Guide:
"He thinks it's hilarlous. We're all waiting to see
what Prost will do in return."

After winning on Sunday, Senna will no doubt be
adding to his collection of flat hedgehogs...

PUB CHAT YOU DO

MAN: Aren't these console games good value for money.

My nipper's got a Nintendo and he has all the games he wants. That's because Nintendo charge a fair and reasonable price.

BARMAN: Three cheers for Nintendo! Hip hip, hooray!

MICRO MACHINES, MEGA DRIVE

DRIVE
GIANT killers Codemasters
release Micro Machines for the
Mega Drive on May 24 at £34.99
- a FIVER under the usual price
of £39.99.
Experts and the second second second second second second second second second sec

Experts said last night the plucky British firm would bring

the price of games tumbling over the next 18 months. But the question all Britain's asking is, "So is Micro Machines any good then, or what?'

To clear the matter up, we asked teen pop sensations World's Apart what they thought of the game...



STEVE, who is the only Mega Drive owner in the group, said: Drive owner in the group, said:
"It's bloody smashing. It starts off
well and if you play it a bit longer
you realise the full potential. And
at £34.99 It's a fairer price, too."



DAN, who owns a Super NES, thought the game was brilliant. He sald: "The way it plays reminded me of pushing cars around the school desk when I was younger. It's very realistic and highly-addictive."

A GUIDE FOR OLDER READERS
MICRO Machines is a racing game based on the miniature toys of the same name. You race tiny cars across a brekky table, power boats in the bath and so on.
WORLD'S APART are going down a storm at gigs in schools all over Britain - just like Take That before them.
They are: Dan Bower, 20, Patric Osborne, 18, Aaron Paul, 20, Schellm Hannan, 20, and Steve Hart, 21.
Their first single Heaven Must Be Missing An Angel reached the No29 spot earlier this year. Their next, Begging To Be Written, Is due out on May 10.



AARON isn't normally into games and has no machine of his own. But he said: "I like this one – it's original and great fun to play."

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SCHELIM does not own a machine either. He did not like Micro Machines at first but after a few goes, he said: "It's brilliant."



PATRIC also owns a Super NES and Is a Street Fighter 2 fanatic. He said: "This is a wicked game but the overall look could be better."

Old Father G



The Thunderstick



The KI30



The Gravis Analog

JOYSTICKS? Do you want to know where you can stick yer RUDDY iovsticks?

We never had no joysticks when I was a lad. No, but we knew how to respect our elders and betters.

Not like today. It's not enough for kids to bankrupt their parents so they can

have all the latest games.

Now they want MORE cash for joysticks and a bundle of other accessories like the Advanced Gravis soundcard which comes complete with

a digital sampling studio.

No doubt they'll be mugging old folk for the cash. No aged person will be safe. It's a RUDDY

PC JOYSTICKS By ANTHONY GRIFFITH

By ANTHONY GRIFFITH
PC sales are booming and accessories are flooding the market, so we took a quick look at some joysticks.
POINT ONE: Does your machine have a joystick port? If you have a sound card you will have - if not you need a game card. From about £20, these are easy to fit but some play tricks with your machine so be careful.

POINT TWO: What games do you want to

Politi Through Politics and the state of th

so we ordered a whole bundle and set about flying Harriers, burning rubber in Nigel Mansell's Grand Prix and helping that acrobat Zool. . .

By GARFIELD LUCAS, BA (and a tractor)
THE 1980s dream of the paperless office Is a
load of cobblers – PCs have an amazing ability
to swamp your desk with paper.
In creating this criminal waste of trees, many
serlous computer users choose the superlor
quality of laser printers.
Not to be confused with Star Wars, the
miniature lasers found inside these machines
blast an electro-statically charged drum with
the exact pattern of the material you wish to
print.

the exact pattern of the material you wish to print.

The drum — a highly-polished and specially coated metal cylinder — then picks up toner powder and dumps it on the paper. This is baked on using heated rollers just before the page leaves the printer.

The result is a superb-quality permanent print which you would expect from printers costing over £500.

Sadly, the printers require cartridges that cost over £60 a shot.

If you are a laser user then you'll be interested in Ecotech, a small company based in Romsey, Hants who rebuild scrapped toner cartridges.

Give Ecotech your empty cartridge and they will let you have a recycled replacement complete with new toner and drum for between £27 and £37.

Some recycled cartridges have a very bad toner can a therough.

Some recycled cartridges have a very bad reputation so I was keen to give one a thorough

reputation so I was keen to give one a thorough thrashing.

I started by shoving through about 2,000 sheets of printed text - it was fine. Then I tried the most complicated graphics and pictures my PC had to offer.

Again the recycled cartridge performed every bit as well as the original.

With nearly 3,000 copies clocked up the recycled cartridge Is still going strong, producing excellent results.

BORE DUDE SAYS: Why buy new? But a word of warning - some companies re-condition cartridges more thoroughly than others so make sure of what you're getting for your money before you buy.



3 See you next triday!

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