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A look!

Nintendo®

OFFICIAL MAGAZINE

☑News and previews ☑First GameCube and GBA news
☑Most tips ☑Every N64 game tested ☑Best Pokémon info

£2.99 SEPTEMBER ISSUE 108

FIRST GBA PLAY

MARIO KART p6

We put the King of the kart racers through its paces

SMASH BROS. MELEE

Amazing new shots and info on the GameCube's top fight fest p14

GAMECUBE NEWS p70

See the hottest games now!

TONY HAWK'S GBA p54

We show you how to be a skate god

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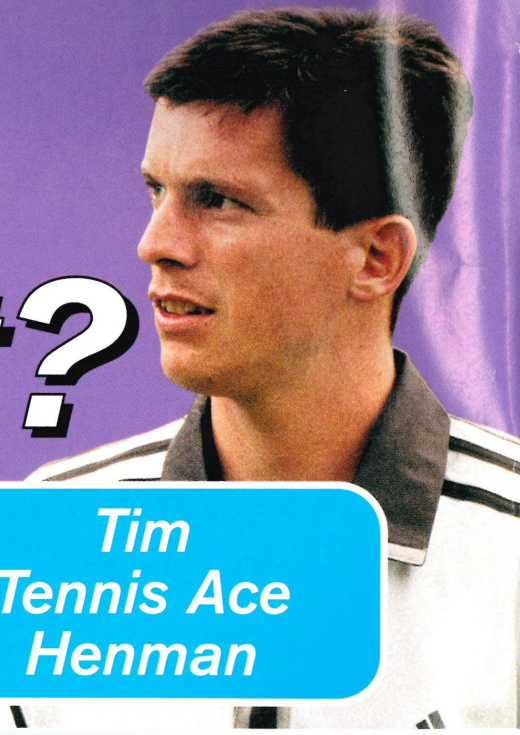
Are you a good sport?

Natasha
Atomic Kitten

Vs.

Tim
Tennis Ace
Henman



WE PUT EVERYONE'S FAVE FLAME-HAIRED POPSTREL AND THE COUNTRY'S TOP TENNIS PLAYER ON THE SPOT - BUT WHICH ONE WOULD YOU WANT ON YOUR TEAM? GET READY FOR SOME NAIL-BITING CHOICES!

If you lost a game, would you shake the other team's hands?

Natasha There's nothing worse than a sore loser acting like it's the end of the world. I'd shake hands even if I was gutted.

Tim Yes, of course, I would always shake hands.

1

If you could cheat without anyone finding out, would you do it?

Natasha It could be really tempting but I wouldn't do it (honest guv!) because I'd want to know that I'd achieved something with all my own efforts - fair and square.

Tim No, I am not into cheating and no one should ever be.

2

If you could pay £5 to be on the school team, would you do it?

Natasha They should be paying me to play on the team! Ha! Ha! Ha! Seriously though I'd just feel a fake if I had to pay my way onto a team.

Tim No I wouldn't as I like to earn my place and if I wasn't good enough to be on the team then I shouldn't be on the team.

3

If you saw someone being bullied, would you grass the bully up?

Natasha Without a doubt! I don't see that as grassing someone up - bullies are well out of order for making people's lives a misery. I would always do something about it.

Tim Definitely. It's better to make sure that kind of thing doesn't happen again than let it go on.

4

WE SAY **Sometimes the choices you make can be as important as the result! Fruit Shoot is a new way of drinking for a new way of thinking – but how differently do YOU think? You've heard their answers – who do you think wins game, set and match?!**

Fruit Shoot is a refreshing fruit drink from Robinsons, available in two fantastic flavours!

New Thinking – New Drinking.

HERE'S WHY WE'VE ALWAYS BEEN THE UK'S BIGGEST SELLING NINTENDO 64 AND Nintendo MAGAZINE

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WE KEEP EVERY ISSUE

- ☑ You'll read about new Nintendo 64 or Nintendo games and products here first
- ☑ We have the most screenshots from new games
- ☑ Our mag's easy to understand and easy to use
- ☑ All our tips, moves and cheats work and help you get more from your games
- ☑ You can trust what our writers say
- ☑ It isn't worth buying any other magazines!

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Quick flick! ▶▶ Check out the first playtest of Mario Kart Super Circuit on GBA p6

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Mario Kart Super Circuit

Go to page 6

We show you...

- The tracks
- The racers
- The items

Forget all the serious racers doing the rounds, 'cos this is where the fun is!

- ☑ First playtest
- ☑ First impressions

Super Smash Bros. Melee

Go to page 14

We take a closer look at the amazing looking Nintendo all star scrap fest.

GAME NEWS

☑ New games ☑ First and best

Denki Blocks, Final Fight One, Galleon, Jurassic Park III The DNA Factor, Mat Hoffman's Pro BMX, Pocket Music, Shaun Palmer's Pro Snowboarder, Sonic Advance, Spider Man Mysterio's Menace, Super Streetfighter X II Revival, X-Men Reign of Apocalypse, Extreme G3 ▼

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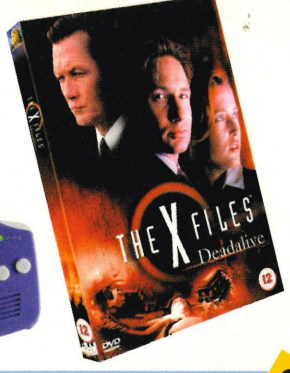

REVIEWS

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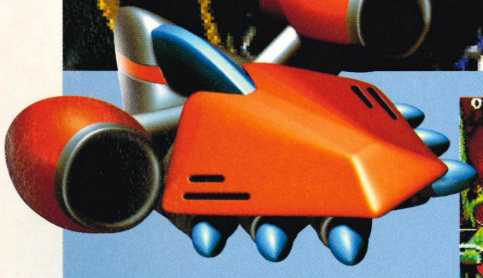
Every new game out this month

Iridion 3D page 20 ▼

Iridion attempts 3D and does a good job. But is it fun to play? Turn the pages to find out.



▶ Pitfall The Mayan Adventure page 23
Game Boy Advance welcomes yet another Super NES classic.

▶ Earthworm Jim page 24
It's a trip down memory lane with everyone's favourite earthworm.

▶ High Heat Major League Baseball 2002 page 25
We call it rounders, they call it baseball. Either way, it's a slug fest.

BLAG FEST

Feeling lucky? Well, get entering.

- Three GBAs
- Family tickets to Alton Towers
- X–Files DVDs
- Freestyle Scooter

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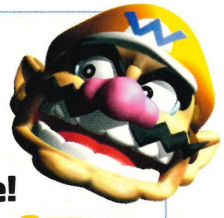
GAME GUIDES



Play to win every time!

Tony Hawk's Pro Skater 2 ▼ p54

Get the most out of the skateboard monster. Success guaranteed!

Super Mario Advance page 46
Part two of our guide, so prepare for a final showdown with Wart.

Official Tips page 38
We've got them coming out of our ears.

Your Tips page 42

Your Scores page 44

FREE GAME BOY MAGAZINE

First and best

Oracle of Ages p2
We get to grips with the latest Zelda game.

Hoffman's Pro BMX p6
The two wheeled wonder bunny hops onto GBC.

Mario Kart Super Circuit

It's the game that's spawned a thousand imitators, but like a well known fizzy drink, you can't beat the real thing.

Game Info

By: **Nintendo**
Type: **Kart racer**
Release: **14 September**

The real deal

We recently went down to a well known video game retailer to talk to gamers about what GBA games they were looking forward to playing.

And every last one of them wanted to play Mario Kart Super Circuit above all others. With a gaming heritage that's unsurpassed, it's really not very surprising. Start saving now.

▲ No, we're not playing tricks on you, this isn't a Super NES screenshot, it's Mario Kart GBA style. Cool isn't it!

▲ Some things in life just shouldn't be tampered with and we're glad the flying fish has made it onto the GBA.

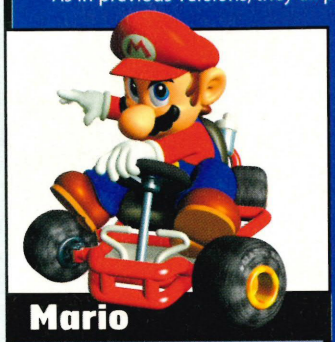
▲ When hand held gaming is this good its hard to deny that the 'best things come in small packages'.

◀ Good old Mario and speedy little Toad are back for more Karting capers in Mario Kart Super Circuit.

Who you gonna be?

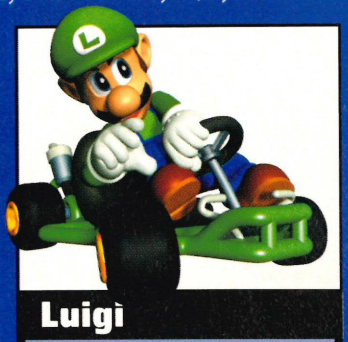
Everyone has their favourite Mario Kart character, whether it's bad tempered Wario, lovely Peach or Mr Nice Guy, Luigi.

As in previous versions, they all play a little differently. So, if you're new to the game, you might like to spend a little time experimenting and find the racer that suits your style of racing. In time honoured fashion, let's have a closer look at the racers on offer...



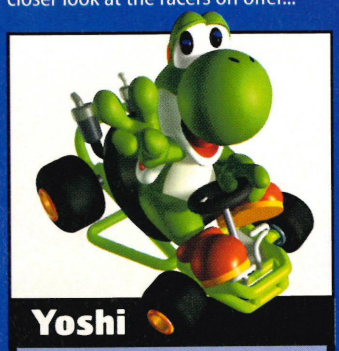
Mario

It's his game, and he's a great all rounder. A safe bet for new players.
Acceleration 3/5
Weight 3/5



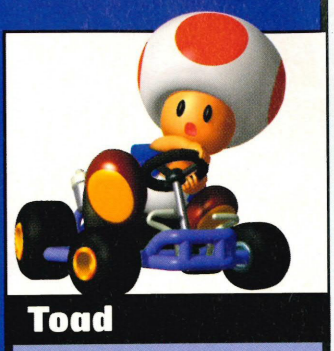
Luigi

Handles almost identically to his dungaree wearing brother.
Acceleration 3/5
Weight 3/5



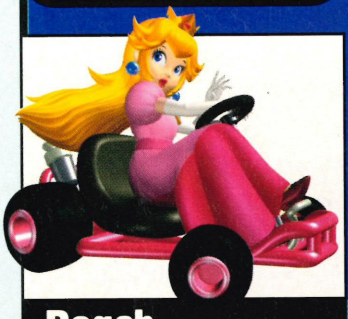
Yoshi

Old big nose is dead fast and a bit lightweight, so only for expert drivers.
Acceleration 4/5
Weight 2/5



Toad

Incredible speed and feather light build make him a tough choice.
Acceleration 5/5
Weight 1/5

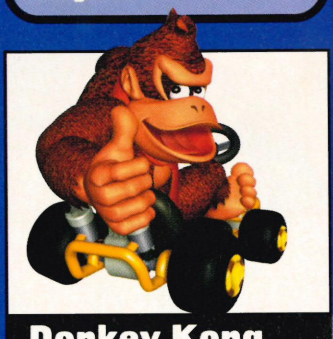


Peach

Like Toad, Peach is fast but difficult to control, especially for beginners.
Acceleration 5/5
Weight 1/5

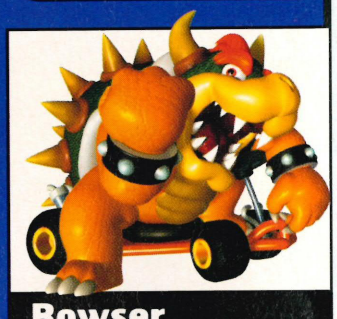
Wario

A little on the lardy side so he's slow, but he's hard to barge about.
Acceleration 2/5
Weight 4/5



Donkey Kong

DK's a big fella and he's slow to start. Get him going though and he's away!
Acceleration 2/5
Weight 4/5



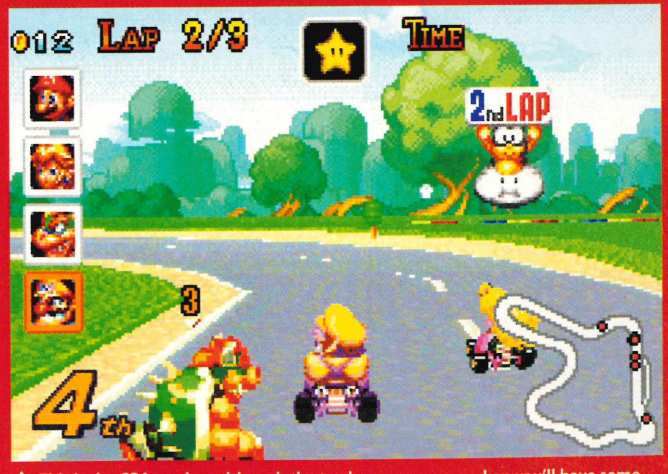
Bowser

As slow as a slug and carries the weight of a summo wrestler.
Acceleration 1/5
Weight 5/5

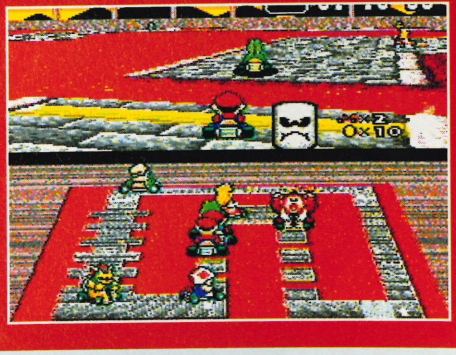
Back to the future

Mario Kart Super Circuit may look like its Super NES predecessor, but it is in fact more of a hybrid of both the N64 and Super NES games.

The tracks are all brand new, although they share the same visual style as the Super NES game, while most of the items in the game are from the N64 version, with the gameplay taking influences from both. All in all, it's a perfect marriage of two of the greatest games ever. And best of all, you can take it with you wherever you go!



▲ This is the GBA version, although the tracks are new, we reckon you'll have some serious déjà vu as the visual style is based on the tracks seen in the Super NES version.



▲ The Red Shells work like they did in this, the N64 version, and they're still one of the deadliest weapons you can find.

◀ This is the Super NES version and despite the size difference, we'd have to say the GBA version looks better.

Tools of the trade

Mario Kart games are all about the cunning use of items found on the tracks, with understanding what the items do and when to use them often being the difference between first and second place.

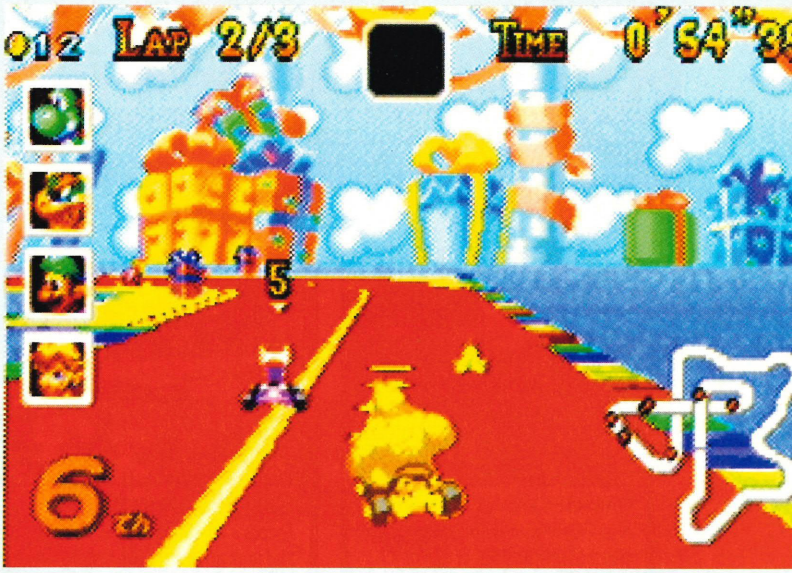
Mario Kart Super Circuit continues this tradition with a choice selection of wacky weapons. Used carefully these will see you frustrating your opponents time and time again as you steal first place with a well timed Mushroom speed boost or blast them off the circuit with a well aimed Green Shell. As with the N64 version, all the weapon items can be fired forwards and backwards, making for some red hot gameplay.

◀ This is the Blue Shell, otherwise known as the first place bomb and one if the most feared weapons around.

▼ Green Shells fire in a straight line so aim with care. Useful as defence against aggro Karters.

▲ The boxes with question marks on are where you'll find items. Just drive through one to get your weapon.

▲ Donkey Kong's tooled up with a Red Shell, a lethal homing missile that sends opponents spinning into oblivion.

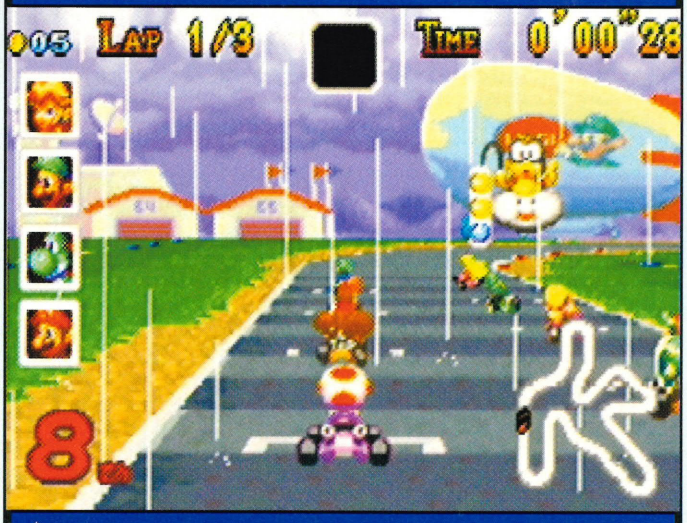


▲ This is the Ribbon Road, one of the more complex courses featuring several cunning short cuts, more of which you'll discover in next month's in depth guide. Don't miss it!

Head start

Like many Nintendo racers, there's a definite knack to getting a winning start, but if you want to win you'd better master it quickly.

Like its Super NES daddy, Mario Kart Super Circuit gives Karters a turbo start if you down the gas just as the lights are moving from the second to third light. Even from last on the grid you'll fly past the other drivers. Sneaky stuff, but why bother playing if you don't want to be the best?



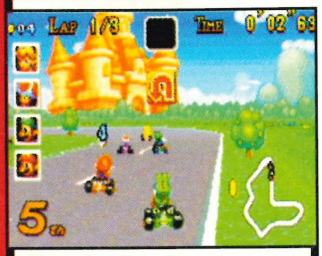
▲ Getting a turbo start is a knack that's worth acquiring. Get it wrong and you'll skid start, leaving you struggling to accelerate as your opponents streak away.

Road trip

It's not just the razor sharp gameplay that makes Mario Kart fans go ga-ga for the game, it's also the superb tracks.

It's all in the design. So much care is taken to create tracks that are testing without ever becoming too frustrating, and which hold a few surprises that other kart racers struggle to compete with. It's one of the reasons the original remains the best. Here's the full run down...

Mushroom Cup



Peach Circuit

A nice easy start without too many tricky bends, and full of lots of lovely scenery.

Shy Guy Beach

There's a few jumps to get through, and look out for the wicked looking Shy Guy boat.

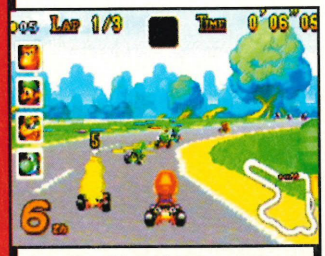
Riverside Park

Prepare for a tricky cross section and some dicey hairpin bends. Your cornering skills will be tested!

Bowser Castle 1

This is the first trip into Bowser's red tinged lair. You won't find any curved bends here.

Flower Cup

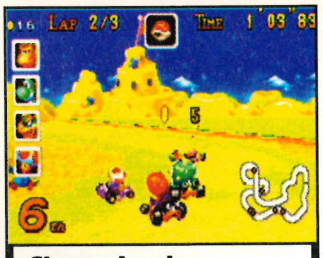


Mario Circuit

A fast paced romp through a real beauty of a track. Loads of coins to collect on your way.

Boo Lake

It's a creepy looking course that features a series of very testing jumps. Be prepared!



Cheese Land

There's cheese everywhere, and where you find cheese you're bound to find mice.

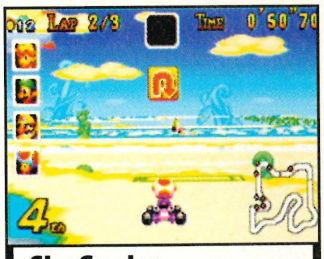
Bowser Castle 2

Time to thrash another part of Bowser's castle, which is much harder than the first track.

Thunder Cup

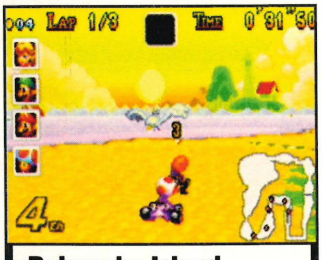
Luigi Circuit

It's raining cats and dogs, and the track's getting a bit slippy. Look out for the Luigi blimp.



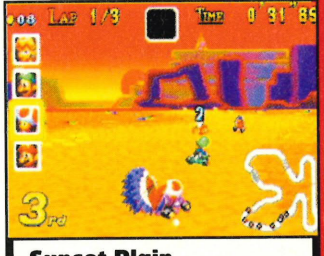
Sky Garden

From sunshine to showers, and a trip around the clouds, complete with a hell of a hairpin.



Pukupuka Island

The sun is out for this riveting romp around a seaside track, featuring a bunch of oversized fish.



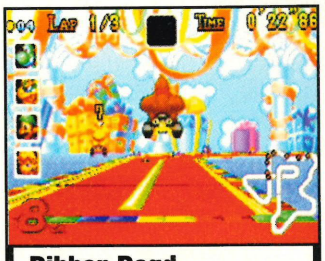
Sunset Plain

Sunset Plain is home for some very unfriendly Indians, so watch out. Lovely sunset though.

Star Cup

Snow Land

Pack your woollies, 'cos this is a cold, cold place with penguins who'll nick your coins.

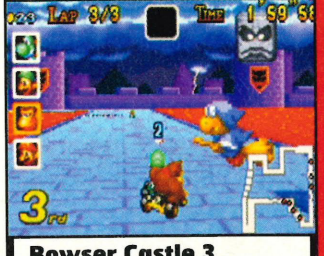


Ribbon Road

Home to some very unforgiving jumps and giant boxes that are always in the way.

Yoshi Desert

Sand as far as you can see, and the pyramids feature a fantastic looking Yoshi Sphinx.



Bowser Castle 3

A track that'll test your Karting skills to the max. Watch out for the wicked witches.

▲ Bananas aren't just a nutritional fruit, they're also an excellent Power Up. Dropping them in front of the Power Up boxes is one particularly sneaky tactic, just watch your opponents get in a spin!

▲ The boxes are very similar to the N64 version of Mario Kart, and packed full of frantic fun.

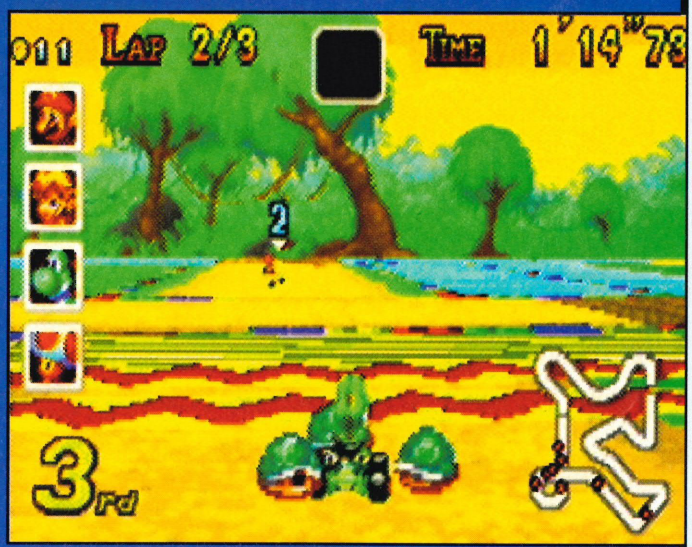
◀ Golden coins are laid out flat on the track's surface. Sometimes there are only a few, and sometimes there are loads to collect, just grab as many as you can!

Keep on track

The tracks on Mario Kart Super Circuit are full of neat little touches that let you know you're playing a game of real quality.

Take the Sunset Plain track with its gorgeous setting sun, or there's Lakeside Park which boasts a volcano that suddenly starts erupting, throwing lava onto the track. And keep your eyes peeled for the bright yellow Yoshi sphinx, or the Zeppelin with Luigi's face on the side. Top stuff.

▲ Driving into a sunset as beautiful as this makes us want to pull in, park up, relax a while and take in this gorgeous view. Seeing as we're in fourth place though, we'd better keep the pedal to the metal. Go on Koopa, you can do it!



▲ Green Shells make a welcome return. As ever you can unleash one to hit an opponent in front of you or, if you've only got one of them, you can chose to fire it at the driver behind you. That should give them something to think about!

Link it up!

Beating the computer is one thing, but to be a true player you need to pit yourself against human opponents.

Which is where this game excels, because if you and three mates have a GBA, four way Link Cable and four carts you can indulge in some four player action, the likes of which we've only dreamed about on a handheld. Prepare to be very popular.

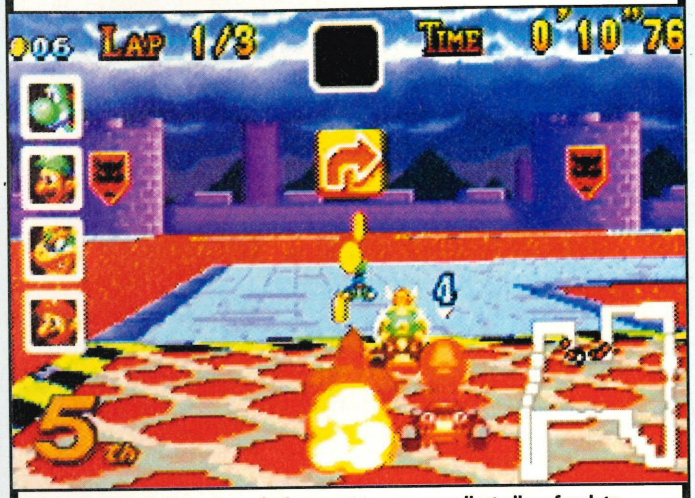
▲ We found the Link Up mode was just as fast as the Single Player mode. Not many racing games can say that!

▲ Around NOM Towers Mario Kart is a firm favourite, one player is a laugh but with four it's a complete riot!

Coin it in

It's well worth keeping your peepers open for the huge golden coins spread throughout the tracks.

The more you collect the faster you'll go and the better your kart will handle. The downside is everyone's after your carefully collected stash and if you loose it all, one more bump from an opponent and you'll be spinning out of control. Proof that money makes the world go around!



▲ Even in Mario Kart money is the secret to success, collect piles of cash to speed up your Kart and improve handling. Looks like Mario's after Kong's stash!

Battle stations

If you get bored of racing your mates around the 20 tracks on offer (unlikely!), you can load up on some Battle mode goodness.

In Battle mode you can link up to four players for some balloon busting fun. You start with three ballons and use Power Ups to burst your opponents before they get yours. Last balloon floating wins!

▲ Battle mode is a blast with several GBAs linked together.

▲ Your Karting skills face new tests in Battle mode. As you can see from the map, good cornering ability will see you bursting balloons a plenty.

▶ Luigi's all round Karting ability is legendary and on GBA he continues to be one of the best performers. Go for it Luigi!

▲ Heaven is Mario Kart on a handheld!
◀ The finishing line, one of the most treasured sights in gaming history.

We think...

Believe the hype! This is one game your GBA can't live without, and neither can you. It's got everything you want from a racer and more. Awesome!

WARNING:

CLEAR SKIN CAN SERIOUSLY IMPROVE YOUR CHANCES

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Super Smash Melee

Game Info

By: **Nintendo**
Type: **Beat 'em up**
Release: **TBC**

The mighty all stars of the Nintendo universe are back and they want action. How absolutely smashing!

Hall of fame

No one makes greater games characters than Nintendo and what better place to see them all in action than on the magnificent GameCube.

Super Smash Bros. Melee combines mind bogglingly awesome next generation graphics with gameplay that positively sizzles with frantic button bashing action.

So whether you fancy punching Pikachu or lashing out at Link, this will end the debate as to who is the hardest star of them all. And although GameCube won't arrive here until next spring, we've managed to get our hands on some appetite wetting new shots you won't find anywhere else.

▲ From classics like Donkey Kong to the latest Pokémon like Celebi, you'll love fighting with your heroes.

▲ All your favourite characters from classic Nintendo titles have been crammed in and there are also some new stars to meet.

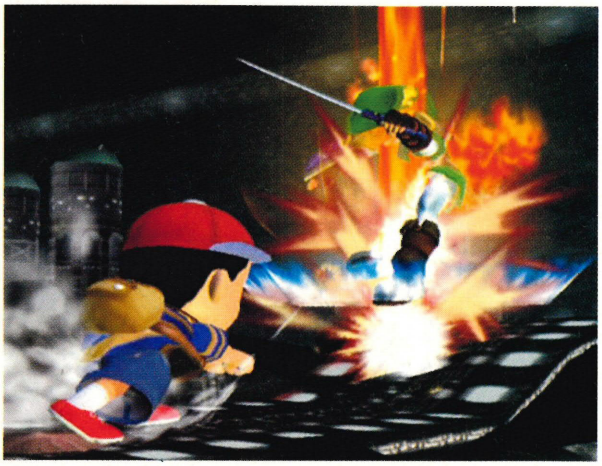
Bros.

Throw down the gauntlet

Just like the original, there are many fast and furious battle options for you to select in Super Smash Bros. Melee.

Should you want to master different attacks you can battle three other characters until you're the last man standing. In addition, four player fights return for more frantic fisticuffs, and a new Coin Mode enters the fray. As you duke it out, coins drop into the arena and you have to scoop them up while fending off your foes. The one with the most coins at the end is the winner. Easier said than done!

▲ Crafty Fox McCloud can use his nippy Dash move to evade attacks. Any opponent's going to have trouble keeping up with that sort of pace!



▲ Hyrule's hero takes some serious punishment from Ness. Seems a shock result may be on the cards, we're sure that's not supposed to happen!

How to play

If you're a fan of the original you'll be pleased to hear that the rules of battling in Super Smash Bros. Melee are much the same.

As you make successful attacks you'll see your rival's percentage rating at the bottom of the screen start to increase.

When it exceeds 100% it's your chance to move in for a big attack, and the chance to knock them clean off the arena.

If they can't leap back on as they fall into the unknown, they lose a continue. When they have no more left they are out of the fight.

◀ There's a staggering array of 10 Nintendo stars to pick from at the beginning of the game. Choices, choices...

▼ Link takes an evasive course of action as Kirby gets stuck in. A few more hits on Peach and it could be curtains for the princess.

King of the arena

Battling your famous foes wouldn't be half as exciting without some truly awesome battle arenas in which to compete.

Locations from some of the very best game titles in the world are on offer including Link's epic battleground deep in the heart of Death Mountain.

One of the most visually stunning is the roller coaster ride you'll experience high above Mute City from the F-Zero games.

The ships blast past underneath as you swoop above and you'll even be able to fight on the track. Remember to watch out for the racers!

▲ Up in the haunting caves of Death Mountain, you'll have to slay hordes of nasties.

▲ Better get grabbing those coins before the ships come steaming in. Hey look, even Chikorita's made an appearance.

▲ She may be a lady but Samus Aran can be lethal when shooting from the hip. Not a girl to be trifled with.

New stars

From platform stars to RPG adventurers, a host of Nintendo's famous faces are here and ready to battle. The original N64 stars from Mario to Bowser are included, but this time Nintendo has gone one better.

There are many secret characters to unlock and Nintendo has also blown the dust off many timeless heroes. Not only do you get to play an incredible game, you also get to have a nostalgic trip down memory lane!

Ice Climbers

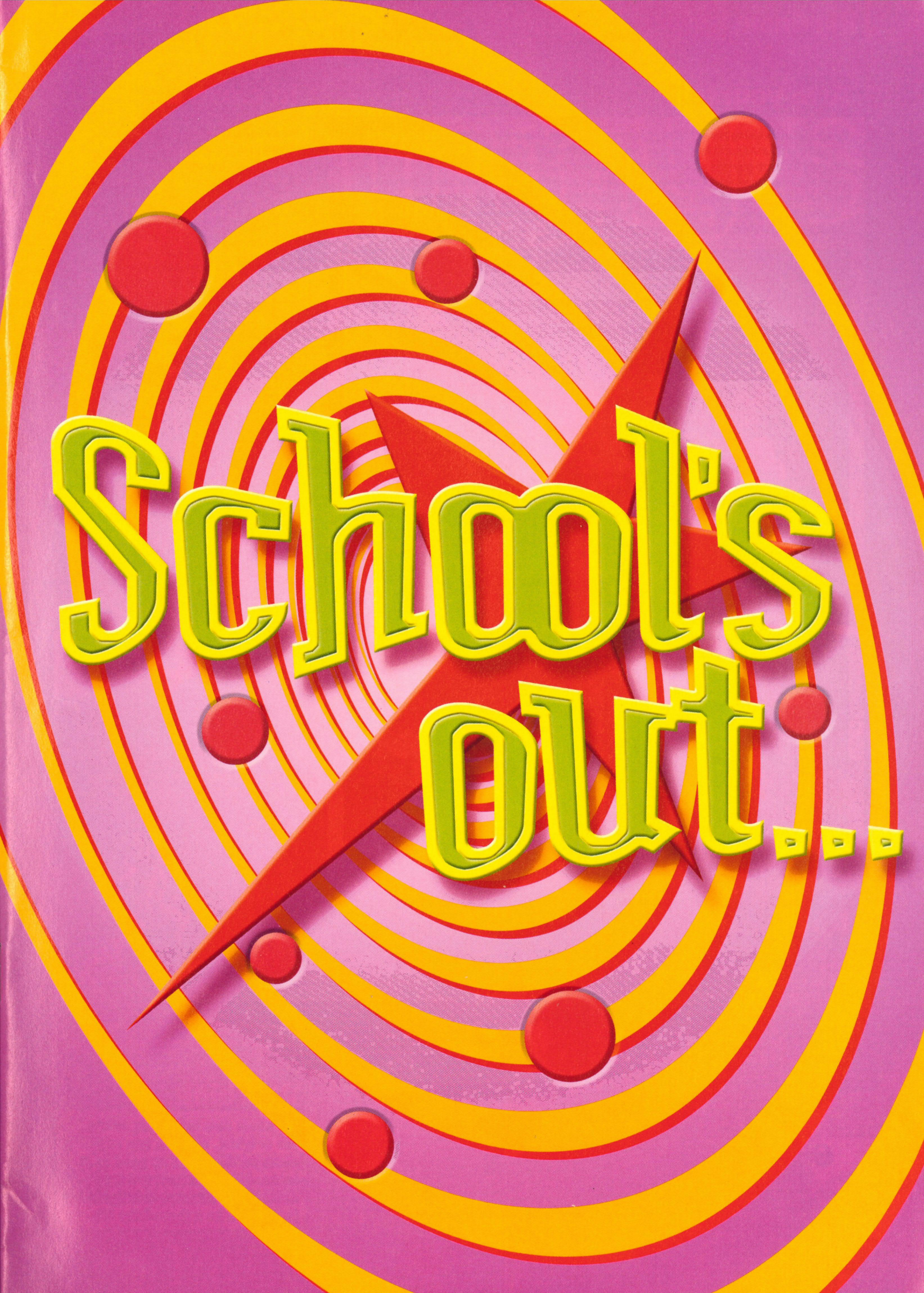
These two starred in the ancient NES title of the same name. Their arena is a colossal mountain and despite their cute looks, they are a match for anyone thanks to their giant mallets.

Sheik

The world of Hyrule certainly has its fair share of stars in this beat 'em up. Princess Zelda's disguise from the Ocarina of Time also makes an appearance alongside the legendary Link.

Ness

The star of the Earthbound series and a secret fighter in the original Super Smash Bros., Ness makes an appearance in SSBM in Onett Town. His PSI powers are astonishing to watch!


School's out...

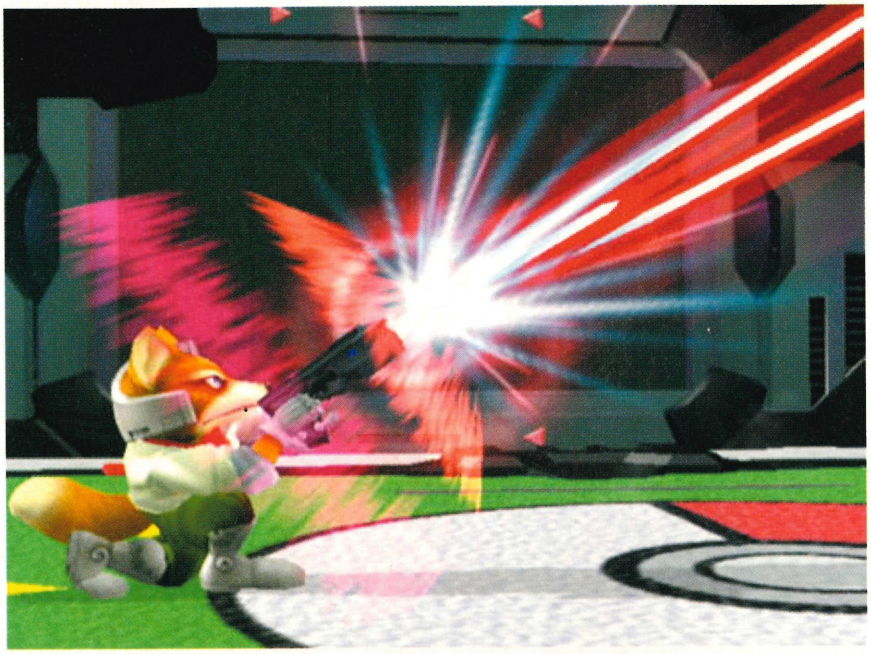
Arm yourself

Punching and kicking aren't the only forms of attack in this great looking fighting game.

You'll find yourself spoilt for choice as there are now over 30 offence and defence pieces of kit you can pick up to pummel your rivals over the edge of the arena.

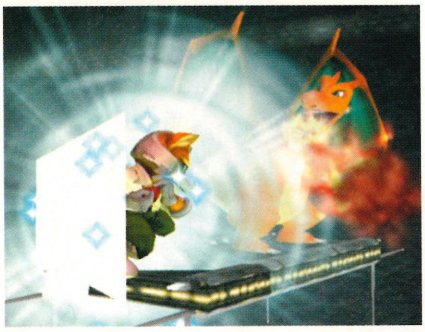
Fox McCloud can now tool up with a machine gun as well as a basic ray gun, while Samus Aran can deal out some serious pain with her souped up laser.

Gameplay has also been enhanced. One particularly handy improvement being that each character has the ability to dodge enemy attacks in mid air.



▲ Fox's laser shooter can take out foes from a good distance, so keep 'blasting away.

▲ He may be small but Ness's PSI powers can cause real damage. That's gotta hurt Falcon!



▲ It's a tough battle between Fox and Charizard. Pull up your defences to stop his fiery flames.

Pokémon power

Nothing is going to stop the little creatures, even GameCube, and they're blasting back on SSBM.

Pikachu looks as adorable as ever and the enhanced sound will make his cries of 'Pika!' music to your ears.

New additions from Pokémon Gold and Silver are set to make an appearance, including the likes of Entei and the giant Lugia. The mystical Unown Pokémon also appear from time to time. and we're keeping our fingers crossed that more will be unlockable.

▲ Pikachu's back and he's brought some friends with him from the world of Pokémon, including Chikorita, Entei and Lugia.

In close up

We all know GameCube is going to be stunning in the graphics department and Melee shows this off big time.

Mario would in particular looks totally stunning with his vivid plumber's dungarees and simply staggering facial detail.

If you look closely you can see each individual hair on Fox McCloud's face, while the beautiful Princess Peach's dress sways realistically in the air. Never before have you been able to see your heroes so clearly.

▲ The detail on Fox McCloud's face is incredible. Just check out the intricacies of his fur!

▲ Mario conjures up some more flaming magic straight from his fingertips. He's still got it!

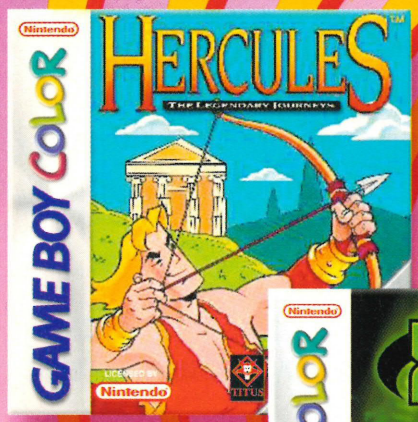
▲ Samus' charged up shooter looks stunning in Gamecube. And just check out her outfit!

We think...

We know how much you adore the original, and you can rest assured this plays as good as it looks. With even more stars, arenas and attacks, this fighter is going to be a GameCube hit.

Gaming's in!

Enjoy your summer with these great Game Boy Color games.



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SEE OUR EASY TO ENTER COMPETITION ON PAGE 68

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New Game Reviews

☑ We promise every game has been tested right through by our expert Nintendo players. They tell you what they really think and won't score a game high they wouldn't want to play themselves...

How they score

0–44	Real rubbish
45–64	Still not worth playing
65–79	Nothing too special
80–89	Pretty good, but not exactly great
90–100	Amazing game you must play!

Awesome
Our Awesome award is only given to games we love and think you really must play. It's only ever given to games that score over 90%.

Nintendo Official Magazine AWESOME

GAME BOY ADVANCE

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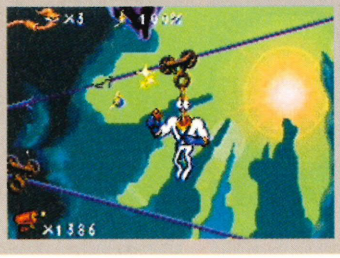


Iridion 3D

Game Info

By: **THQ**
Price: **£34.99**
Release: **Sept**

WE SAID **"The levels are brilliantly detailed, and the action is fast and smooth."**

First of a kind

Iridion 3D's major claim to fame is it's the first 3D style shooter for GBA, and it's immediately clear it's a very good looking one at that. It offers the kind of corridor shooting arcade style that Game Boy Color owners could only dream about, with hordes of enemies scrolling smoothly towards your ship. The colours are incredibly vivid, with some truly spectacular explosion effects lighting up your screen.

▲ The style of play is pure shoot 'em up thrills and spills with the emphasis on unleashing as much insane firepower as possible rather than stealthy attacks.

▲ Some of the scenarios really show off the Game Boy Advance's graphical and colour power and the impressive sound effects do much to enhance its impact.

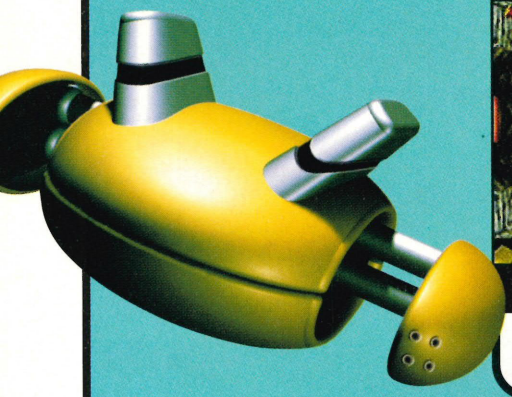
LOOKS **Iridion 3D is a great looking title, with great attention to detail. Some of the levels will have you pinching yourself.**

It's got the looks, and it's got the sound, but has it got space age gameplay? Time to find out...

Tour of duty

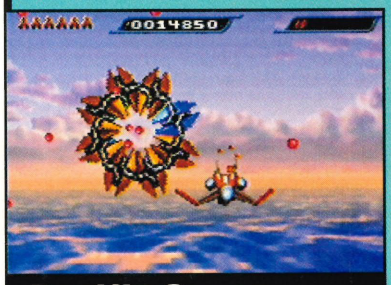
There's seven levels for you to blast your way through, all following the same old skool shoot everything that moves formula.

Throughout the levels the camera is stuck firmly behind your space blaster, following your progress into each mission. While this helps to create an effective 3D feel, it has the unfortunate side effect of making for some pretty repetitive gameplay. On the plus side, the levels themselves are very detailed and are set in a range of different and engrossing environments which are full of sci-fi atmosphere. Here's a look at them...



Disposal tunnel

Escape from the Iridion's covert Earth base, swarming with search and destroy enemies.



Pacific Ocean

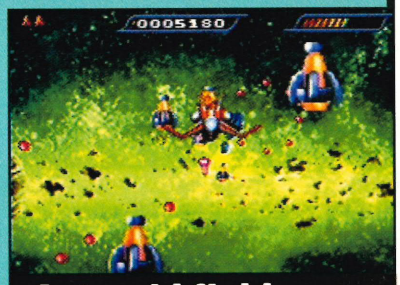
Hunt down a deadly Iridion Cytector, being sure to avoid the deadly water mines.

Above the clouds

Try to escape the Earth's atmosphere, and dodge the onslaughts of interceptors.

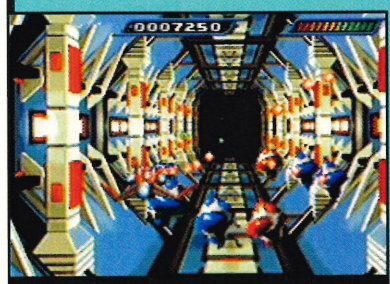
Moon assault

Time to fight your way past the moon before you can leave our Solar System.



Asteroid field

Way out on the fringes of our Solar System lies a treacherous asteroid belt.



Iridion home base

Within the Iridion System is this floating home base crawling with biomechanical worms.

Planet Iridion

It's the final epic battle on the lava strewn surface of planet Iridion itself.

Stop the invasion

Earth is under attack from the Iridion race, and the survival of mankind rests on your broad shoulders.

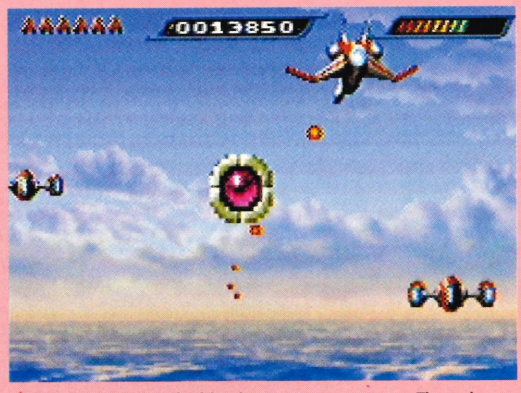
The game starts out in a grimy waste disposal tunnel, and later progresses through the solar system towards the Iridion homeworld and a final showdown with the evil overlord behind the Iridion invasion. All the way you have to withstand fierce attacks from the overlord's henchmen and their machines.

▲ To escape the earth's atmosphere you'll face hordes of enemies in an incredible battle above the clouds. Not for the faint hearted!

Firepower

Iridion 3D uses power ups to upgrade weapons. By flying through them you can make your ship's weapons even more powerful.

Disappointingly, we have to say the upgrades don't seem to make that much of a difference, it may take a few less shots to bag a kill but there's a real lack of definition between different weapon types.



▲ This hovering purple thing is a weapons power up. The sad thing is that they don't make that much impact on your weapon.

▲ After powering up, kills may come slightly quicker, but don't expect anything too spectacular.

SOUNDS Undoubtedly one of best aspects of the game, with some really pumping music to get you in the mood for a bit of indiscriminate blasting.

Bosses

At the end of each level there's a boss to face, with seven boss battles in total.

As is so often the way, the first bosses are so unbelievably easy they disgrace the 'boss' title but, by the time you're halfway through, you'll have to be performing at the peak of your ability to defeat them.

▲ On the Moon's surface lies this rather tricky boss, who insists on firing deadly blue orbs at you.

▲ Each boss has a different weak point, and it's up to you to find out exactly where the sweet spot is.

GAME LENGTH It's a tough game to play as it's hard to see all the enemies and once beaten, there's little here to bring you back for more.

Nintendo OFFICIAL MAGAZINE

GAME SCORE

It's got the looks and sounds to be a winner. Sadly playing the game is repetitive, with hardly any variation in gameplay. It's not very big either. All in all, a bit disappointing.

69%

Pitfall the Mayan Adventure

Pack your hiking boots and apply your mosquito repellent, 'cos we're heading into the jungle.

Game Info

By: **THQ**
Price: **£34.99**
Release: **Sept**

WE SAID "Pitfall is another remake of a Super NES classic, offering fans of arcade side scrollers another reason to order a GBA."

2001 remix

Way back in the days of the Super NES, Pitfall was one of the most popular action adventures and now it's making a come back on GBA, offering more of the same whip cracking exploring fun that went down a storm on Super NES.

But is it still something modern gamers want to play, or is this one game that has had its day?

▲ Many of the levels have sections where Harry has to make like Tarzan and swing along on vines. Fine by us.

▲ Spider webs can be used to launch Harry up high.

▲ Enemies seem to come out of nowhere, giving you very little time to react. Frustrating? Oh yeah!

In the jungle

The hero of the game is Pitfall Harry Jr, and it's his mission to explore the ten levels on offer, ranging from lush jungles to creepy caves.

And with monkeys, snakes, skeletons and creepy crawlies trying to hinder Harry, he'll soon be reaching for his whip and knife.

▲ The state of the rail network is a disgrace.

▲ Moving Skeletons. Do we not like that.

LOOKS Sometimes the screen is too dark to see enemies, and the levels are perhaps a bit too complicated to get around.

GAME LENGTH Without a save option or passwords you'll have to finish it in one sitting, which isn't ideal.

Nintendo OFFICIAL MAGAZINE

GAME SCORE

Pitfall The Mayan Adventure isn't a bad game, but you can't help thinking the makers have rushed it out to appeal to retro gamers, who will probably think the original was a bit better.

76%

Earthworm Jim

Game Info

By: **THQ**
Price: **£34.99**
Release: **31 Aug**

You are a laser gun totting intergalactic earthworm, wearing a skintight spacesuit. The lunacy continues on GBA...

WE SAID **The wriggly hero is back, in a colourful and hilarious game. If you liked the Super NES version, you'll go ape when this crashes in.**

An ordinary day...

All his life, Jim had been nothing more than an average worm, spending his time digging holes and trying to avoid being eaten by hungry crows.

Then one day, a high tech space suit fell from the sky, landing on Jim and giving him amazing new powers and a plasma blaster.

Jim was happy, until he overhears Psycrow, an intergalactic bounty hunter who needs the suit to make his Queen more beautiful. Jim also learns of an imprisoned princess and decides to go and rescue her.

▶ Queen Pulsating, Bloated, Festering, Sweaty, Puss Filled, Malformed Slug For A Butt needs your suit!

▲ Psycrow's forces come in many different shapes and sizes. These ghouls are a real pain in the neck.

▲ Could this be a wormhole? Jim must travel through deep space to complete his mission. Some trip for an average garden worm!

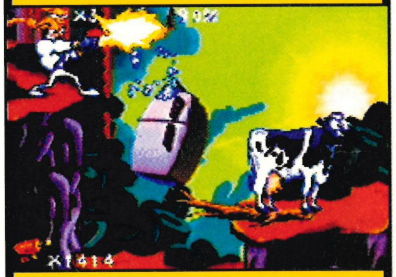
LOOKS **It's a perfect conversion of the classic old game. The characters are brilliantly animated and smooth.**

The Journey

So now Jim has to blast his way through nine huge, colourful levels defeating the evil Queen's henchmen and keeping himself alive.

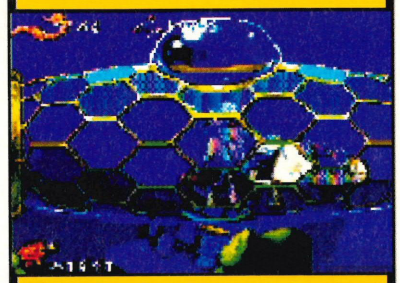
Anyone familiar with the cartoon series or the old games will know what to expect. The game is full of humour and contains some side splitting moments, like when you launch a cow!

Other rib tickling encounters include going bungee jumping with a huge piece of snot and being beaten to a pulp by a giant cat. It's a mad, mad world!



▲ Launching cows won't really help you in your quest, but it sure is good fun.

▲ These bogey monsters come thick and fast so you'll have to be quick on the draw.



▲ Travelling through tunnels can be hazardous to a worm's health. Look out for the huge felines that'll beat you to a pulp.

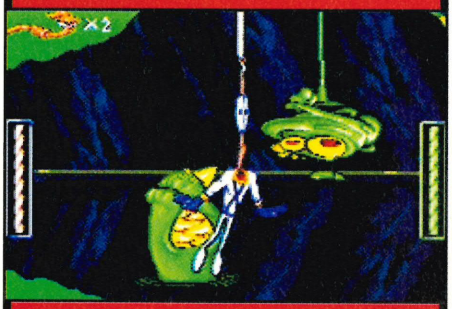
SOUNDS The music is suitably upbeat and poppy. Jim's yelp when he gets attacked is a little bit annoying after a while.

Use your head

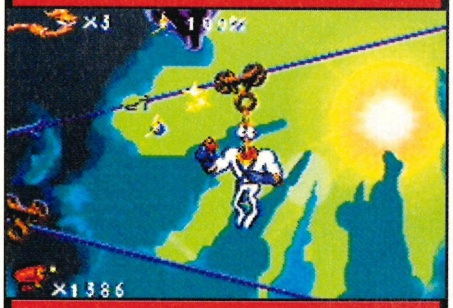
As well as the plasma blaster, Jim can use his head for a number of different tasks. Learning to control these is essential.

If you run out of ammo for your gun, then you may have to resort to the head whip, where Jim uses his head to lash the bad guys.

Jim's head also acts as a grabbing tool that you'll use to hang on to ropes, chains and pulleys. If you need to make a long jump, hold down the jump button and Jim's head will rotate rapidly like a helicopter blade.



▲ Jim narrowly avoids the huge ball of snot. Lucky for you that he has such a strong head.



▲ Latching on to these zip lines with your head helps you reach places the average worm can't.

GAME LENGTH It's a platformer in the old sense of the word, meaning it's pretty tough, so it should last a while.

Nintendo OFFICIAL MAGAZINE

GAME SCORE

The TV show and Super NES game were excellent. This GBA update is a little lacking, though. The controls are sloppy and slow which lets it down. Plus there is no save function, which is simply inexcusable.

74%

High Heat

Major League Baseball 2002

Game Info

By: **3DO**
Price: **£34.99**
Release: **01 Sept**

Can this GBA sports sim convince us that the Americans' favourite game is more than a trumped up version of rounders?

WE SAID This hot looking sports game looks to have all bases covered. It could be hitting home runs when it's released.

The pitch

The wonders of baseball condensed into the palm of your hand. Time for American sports fans to go nuts.

High Heat is a true to life sim of the game including all the Major League teams, players and stadiums. But can it get past first base?

▲ Hands on hearts as you sing the national anthem for the start of the Major League season.

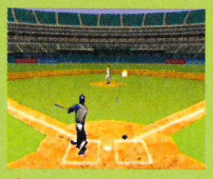
LOOKS All the atmosphere and spectacle of the real thing. Graphically very good indeed.

The bull pen

If you're new to the sport, or you need to brush up, then head out to the practice field.

Training can be customised to improve your individual weaknesses, whether it be curve balls, or sliders. To get some real slugging practice, you can try the home run derby and really smack the ball about the park.

▲ So you can't handle the curve ball? You'll be wanting to get some practice in then.

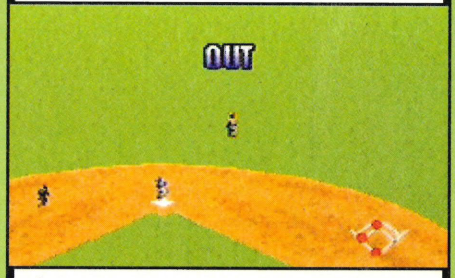


▲ The home run derby gives you plenty of chances to really show off your slugging skills.

You're out

The problem with baseball games is they tend to be repetitive and predictable.

This one is no different. We soon found where to throw a fastball so we could get a strike every time. We also found it almost impossible to score without hitting home runs. A fielder was always ready to catch it.



▲ Try as hard as you like, but if you don't hit a homer, you'll find it really hard to score at all.

SOUNDS Clonk of ball on bat, southern Americans shouting 'Strike!', but no crowd noise.

GAME LENGTH As long as you want. A full season lasts over 150 games. Baseball heaven!

Nintendo OFFICIAL MAGAZINE

GAME SCORE

With its good looks and range of options, High Heat could have been a Major League contender. It's a shame its repetitive and dull gameplay means it doesn't even make the playoffs.

73%

BANJO-TOOIE™

Banjo and Kazooie are back, and

for the first time ever they can separate

as they tackle wild new worlds.

NINTENDO64

Sometimes you need to split up to get the job done.

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✗	✗	✓

The lowdown
A breathtaking title that's as much an adventure game as it is a platformer. Control Banjo and Kazooie through beautiful worlds on a mission to find Banjo's little sister, Tooty.

Why it rocks
Incredible controls keep you close to the action, and boy, is there action! Huge bosses, tricky puzzles and massive worlds make this an N64 milestone.

Best bit
The last battle with Gruntilda the witch is a fine example of Rare's amazing originality, with a quiz show determining whether you fight or not.

GAME SCORE 96%

Conker's Bad Fur Day

PRICE £59.99 ■ PLAYERS 1-4 ■ GAME SCORE 93%

The lowdown
BFD follows Conker's adventures over an incredible, action packed day. It's the rudest, lewdest and downright funniest game we've ever seen on the N64.

Why it rocks
It's not all toilet gags! Conker's BFD is also a brilliantly designed adventure/platformer that magnificently apes films like Saving Private Ryan and Aliens.

Best bit
The scene that imitates The Matrix is gaming gold. In the film, a bank's lobby is raised to the ground by Neo and Trinity. Conker's BFD features slow motion bullets and the same mix of kung-fu acrobatics.

EXPANSION PAK	✗
MEMORY PAK	✗
RUMBLE PAK	✓

Diddy Kong Racing

PRICE £39.99 ■ PLAYERS 1-4 ■ GAME SCORE 92%

The lowdown
Unbelievably cute and supremely playable. The one player game is wicked fun, while the multiplayer mode is only just beaten by the fantastic Mario Kart 64.

Why it rocks
It rewrote the kart racing rulebook with the introduction of planes and hovercrafts. The one player mode is guaranteed to keep you racing 'til dawn.

Multiplayer verdict
Okay, so it may not be quite as good as Mario Kart 64, but it's still a big bundle of fun. Fast racing with awesome controls, and the graphics look amazing even with four people on screen at the same time.

EXPANSION PAK	✗
MEMORY PAK	✗
RUMBLE PAK	✓

Banjo Tooie

PRICE £44.99 ■ PLAYERS 1-4 ■ GAME SCORE 97%

The lowdown
It's full of huge worlds that offer a non stop procession of crazy characters, ferocious bosses and the type of puzzles that make Rare games such a pleasure.

Why it rocks
You can control both Banjo and Kazooie. This is even better looking than the first game, with bigger worlds and camera angles that work much better.

Best bit
Throughout the adventure are mini games that send the fun-o-meter soaring, not least Ordinance Challenge, which involves a race against time to defuse a group of troublesome dynamite sticks.

EXPANSION PAK	✗
MEMORY PAK	✗
RUMBLE PAK	✓

Donald Duck Quack Attack

PRICE £29.99 ■ PLAYERS 1 ■ GAME SCORE 90%

The lowdown
Donald comes to life in a title that manages to catch all the magic of a Disney cartoon. You're against the clock, making it a high pressure platform pleasure.

Why it rocks
The ace control system means zero frustration and maximum fun as you romp through levels full of original design, offering both 3D and 2D gameplay.

Best bit
Finding Merlock and freeing Daisy is just rewards for this tough platformer. Merlock's no pushover and you'll have to work hard to beat him, but you'll be having so much fun you won't mind one bit!

EXPANSION PAK	✓
MEMORY PAK	✓
RUMBLE PAK	✓

Beetle Adventure Racing

PRICE £44.99 ■ PLAYERS 1-4 ■ GAME SCORE 91%

The lowdown
A seriously fun racer, with a whole bunch of Beetles racing on brilliant tracks. Add crazy power ups and realistic handling and you're looking at a winner.

Why it rocks
It's the perfect combination of arcade racing and a realistic sim. Testing tracks, crafty shortcuts and well thought out power ups make this hugely enjoyable.

Multiplayer verdict
Only two players can race the circuits, but it's lightning fast. The four player Battle modes are more than a match for the likes of Mario Kart 64. If you're looking for a top quality racer, this is highly recommended.

EXPANSION PAK	✗
MEMORY PAK	✓
RUMBLE PAK	✓

Donkey Kong 64

PRICE £59.99 ■ PLAYERS 1-4 ■ GAME SCORE 96%

The lowdown
Another slice of Rare magic as DK finally gets an N64 game worthy of his name. The evil King K. Rool is up to no good, and it's down to the Kong clan to stop him.

Why it rocks
This massive title is packed full of well thought out mini games. It's also one of the toughest platformers on the block, and it's got the original DK in it!

Best bit
The final battle with the evil King K. Rool is pure magic. It's a boxing match that'll have you right on the edge of your seat as you duck and dive your way to victory. Nothing can beat the joy of completing this huge game.

EXPANSION PAK	✓
MEMORY PAK	✗
RUMBLE PAK	✓

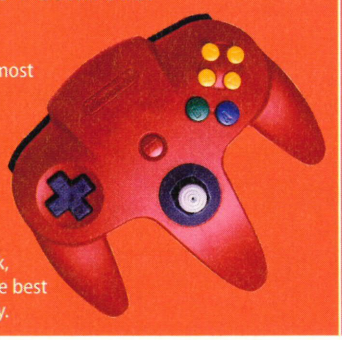
CONTROL PADS

NOM TESTED

Official N64 Controller

■ Nintendo
■ £19.99

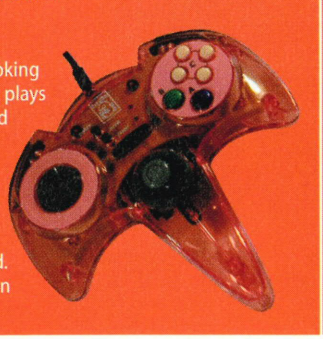
It may be the most expensive controller on the market, but it's the best by a mile. The 3D Stick and buttons won't get stuck, making this the best money can buy.



6T4 Controller

■ Logic 3
■ £17.99

A very cool looking controller that plays almost as good as it looks. Exceptional 3D Stick and a design that fits perfectly into your hand. And it's easy on the eye, too.



Duke Nukem Zero Hour

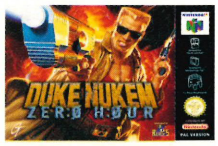
■ PRICE £49.99 ■ PLAYERS 1-4 ■ GAME SCORE 92%

The lowdown
Mr Gung Ho returns in a high octane adventure. Duke travels through time to stop aliens taking over Earth, from Victorian England to the Wild West.

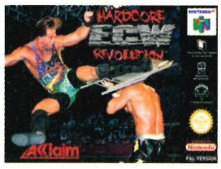
Why it rocks
There are not many third person shooters on N64. Luckily, this is a class example of gun fun. It's got the weapons, the baddies, the attitude and the cool hero.

Best bit
Duke's got some cracking one liners that give you light relief from the tense action and are bound to make you chuckle. You'll love knocking off tough bosses and then saying, 'Come on. Bleed for me.' Classic!

EXPANSION PAK	✓
MEMORY PAK	✓
RUMBLE PAK	✓



ECW Revolution



■ PRICE £39.99 ■ PLAYERS 1-4

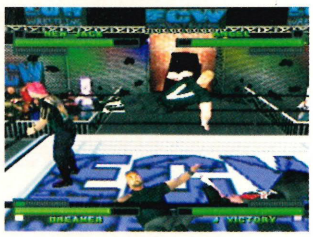
EXPANSION PAK	MEMORY PAK	RUMBLE PAK
✓	✓	✓

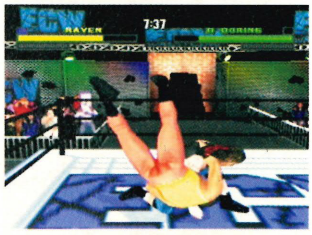
The lowdown
Hardcore wrestling from a league that's bloodier and more violent than WWF. Tons of options, from the long haul of Career mode to the cheap thrills of Exhibition.

Why it rocks
If you love wrestling, you'll go mental for the no holds barred nature of ECW. It pushes the limit with elements like barbed wire ropes and studded baseball bats.

Multiplayer verdict
This game really comes into its own when you start scrapping it out with your mates. The multiplayer controls feel ace, while the wrestlers move very convincingly. And it's pretty damn violent, too. Top stuff!

GAME SCORE 90%





F1 Racing Championship

■ PRICE £39.99 ■ PLAYERS 1-2 ■ GAME SCORE 90%

The lowdown
The follow up to Monaco GP and a great improvement it is too, with all the racers from the 1999 season. A great tuning option makes this the choice for F1 nuts.

Why it rocks
It's a fast game with very realistic handling, so don't expect an arcade style driving experience. There are plenty of options to keep you glued to the N64.

Multiplayer verdict
Unfortunately there are only two cars on the track in the two player mode, but it's very fast, with a choice of either a horizontal or vertical split screen. Bash up your motor and you'll be amazed by the realistic damage.

EXPANSION PAK	✓
MEMORY PAK	✓
RUMBLE PAK	✓

F1 World Grand Prix II

■ PRICE £39.99 ■ PLAYERS 1-2 ■ GAME SCORE 90%

The lowdown
All the thrills and spills from the breakneck world of F1 racing. Every superstar from the starting grid is included, as are their cars and the tracks from the F1 circuit.

Why it rocks
This game looks the business, with spot on trackside detail and cars that not only look great, but handle like a dream. Challenges galore for the racing nut.

Multiplayer verdict
There's no four player, but F1 World Grand Prix II more than makes up for this with a nippy two player. The only downside to the multiplayer is that there are no other cars on the track, which is a shame.

EXPANSION PAK	✓
MEMORY PAK	✗
RUMBLE PAK	✓

FIFA 99

■ PRICE £49.99 ■ PLAYERS 1-4 ■ GAME SCORE 90%

The lowdown
It's amongst the best selling video game brands in the world, and this N64 version shows why. Packed with teams, from Italy's Serie A to international squads.

Why it rocks
FIFA 99 is dead easy to pick up and play and there's a superb arsenal of tricks at your disposal to keep you playing. Masses of cups and tournaments to play in.

Multiplayer verdict
The game is simply sensational once you start playing against your mates. You'll just love hammering your friends, it's one of life's pleasures! Up to four can play on one team, making FIFA a classy kick about.

EXPANSION PAK	✗
MEMORY PAK	✓
RUMBLE PAK	✗

Excitebike 64

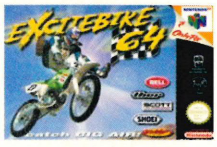
■ PRICE £44.99 ■ PLAYERS 1-4 ■ GAME SCORE 93%

The lowdown
Arcade style motorbike racer with the emphasis on fun and speed. There are indoor, stunt and cross country tracks, with tons of riders to choose from.

Why it rocks
The makers have spent ages ensuring the controls are second to none, while the tracks are all brilliantly designed. The Track Editor is the icing on the cake.

Multiplayer verdict
With hardly any slow down, Excitebike 64 is an awesome four player mash up. You'll feel every bump and groove! It's great if you like to race a little dirty 'cos trying to knock your opponents off is a laugh riot.

EXPANSION PAK	✓
MEMORY PAK	✓
RUMBLE PAK	✓



F-Zero X

■ PRICE £29.99 ■ PLAYERS 1-4 ■ GAME SCORE 92%

The lowdown
It's the 26th century and F1 racing is long gone. The number one thrill is found in caning zero gravity vessels around super fast tracks at a blinding speed.

Why it rocks
It's an amazingly fast racer, with up to 30 ships found blasting round the tracks. There are also some sneaky ways to smack your opponents off the track.

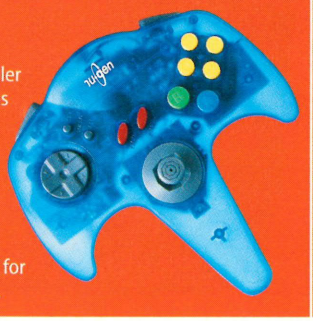
Multiplayer verdict
Any faster and it would have to carry a government health warning! Once you start playing this with your mates you just won't want to stop. Flying through millions of tracks in your zero friction ship is great fun.

EXPANSION PAK	✗
MEMORY PAK	✗
RUMBLE PAK	✓

Manta Ray

■ **Nu Gen**
■ **£19.99**

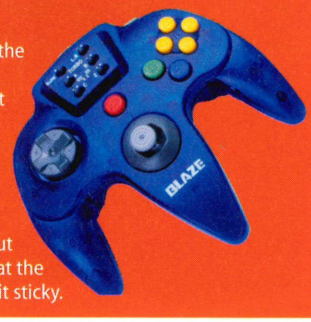
Another funky looking controller that is almost as good as Nintendo's official joypad. It's also got an Auto Fire and Slow Motion button, perfect for sharp shooters.



Hyper Pad Plus

■ **Blaze**
■ **£14.99**

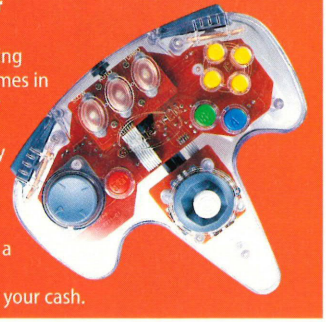
You can adjust the handles on this one, so it's great for all hand sizes. Lots of little extra touches like Turbo Fire and Slow Motion, but we've found that the buttons are a bit sticky.



G64 Controller

■ **Gamester**
■ **£14.99**

This fab looking controller comes in grey, black or clear, but unfortunately it doesn't play quite as good as it looks. But it's a reasonable controller for your cash.



Goldeneye 007

■ PRICE **£29.99** ■ PLAYERS **1-4** ■ GAME SCORE **94%**

The lowdown
To many it's the finest first person shooter of all time, offering as it does finely tuned single player missions and some pretty intense multiplayer thrills.

Why it rocks
The single player will have you believing that you are James Bond, armed with all the gadgets and weapons you'd expect from the world's coolest spy.

Multiplayer verdict
Goldeneye is a complete Nintendo classic from start to finish. Goldeneye 007 is untouchable in four player mode, with gameplay and graphics that will have you reaching for the replay button again and again.

EXPANSION PAK	✘
MEMORY PAK	✘
RUMBLE PAK	✓

Lylat Wars

■ PRICE **£39.99** ■ PLAYERS **1-4** ■ GAME SCORE **90%**

The lowdown
Fox McCloud boldly goes into space in this sequel to Starfox on the Super NES. Ace space blaster with top crafts, weapons and tons of stuff to blow up.

Why it rocks
Fox's Arwing is as cool as ever and, with the crazy power ups, there's some classic blasting to be had. Some of the bosses have to be seen to be believed.

Multiplayer verdict
Not that many different options to choose from, but the Battle mode will leave a very broad smile on your face. The aim is simple – blow your opponents out of the sky, before they do it to you. Super cool!

EXPANSION PAK	✘
MEMORY PAK	✘
RUMBLE PAK	✓

ISS 98

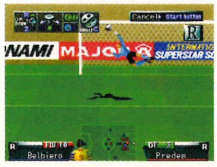
■ PRICE **£39.99** ■ PLAYERS **1-4** ■ GAME SCORE **93%**

The lowdown
It may lack the names of any real footballers, but it has gameplay of unbelievable quality and super realistic graphics. Tons of different ways to play, too.

Why it rocks
It's the game of choice in NOM Towers. No other footy title has gameplay as hot as this. Nothing beats a well placed through ball or perfectly timed tackle.

Multiplayer verdict
ISS 98 is easily the king of multiplayer footy fun with action that'll live in your memory longer than any game featured on Match of the Day. Every self respecting football fan should play this game.

EXPANSION PAK	✘
MEMORY PAK	✓
RUMBLE PAK	✘



Mario Golf

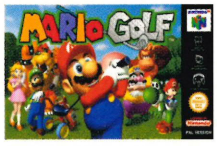
■ PRICE **£39.99** ■ PLAYERS **1-4** ■ GAME SCORE **90%**

The lowdown
All your Nintendo faves pick up their clubs and produce the most playable golf sim ever. There's plenty of wacky ways to play, and some very neat touches.

Why it rocks
This game is full of secret courses and characters so you'll play it over again. Gameplay is easy to get into but mastering it takes ages, especially on the greens.

Multiplayer verdict
It may not be as hectic as the deathmatches of Goldeneye 007, or as exciting as ISS 98 footy fests, but this game has a gold plated multiplayer pedigree with masses of modes for you and your pals to sink your teeth into.

EXPANSION PAK	✘
MEMORY PAK	✘
RUMBLE PAK	✓



International Track & Field

■ PRICE **£44.99** ■ PLAYERS **1-4** ■ GAME SCORE **94%**

The lowdown
The ultimate multiplayer game featuring, surprise, surprise, track and field events! A mix of button bashers like the 100m sprint and timing events like the vault.

Why it rocks
There are loads of different playing experiences so you won't ever get bored. And there's something very addictive about chasing a world record.

Multiplayer verdict
International Track & Field is the perfect way of settling old scores and starting new rivalries. And because there's a combination of speed and timing events, there's bound to be at least one you're better at than your mates.

EXPANSION PAK	✓
MEMORY PAK	✓
RUMBLE PAK	✓

Mario Kart 64

■ PRICE **£29.99** ■ PLAYERS **1-4** ■ GAME SCORE **90%**

The lowdown
After all these years, we're still playing Mario Kart 64 every day in the NOM offices. We play this game as much as Goldeneye 007 and the original ISS.

Why it rocks
The controls are simple, the courses are varied and the characters are awesome. Mario Kart 64 has everything you need for a fun night in, and then some!

Multiplayer verdict
It's still the finest multiplayer racing game on the N64. You won't be able to stop laughing as you unleash a devastating blue shell against the leader. With this lil' beauty, you just can't miss your hapless target!

EXPANSION PAK	✘
MEMORY PAK	✘
RUMBLE PAK	✘

Jet Force Gemini

■ PRICE **£49.99** ■ PLAYERS **1-4** ■ GAME SCORE **93%**

The lowdown
It's up to the JFG team to defeat Mizar and his ant army in a massive action adventure. It's got some red hot gun running set over a whopping 150 levels.

Why it rocks
The action never slacks off, with some incredible worlds to explore and tough puzzles to solve. And there are three super cool characters to control.

Multiplayer verdict
Not quite as good as we had hoped for, seeing as it was from the same stable as Goldeneye 007. Despite this, it's still good fun, with a couple of quirky multiplayer modes thrown in for good measure.

EXPANSION PAK	✓
MEMORY PAK	✘
RUMBLE PAK	✓

Mario Tennis

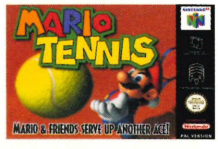
■ PRICE **£44.99** ■ PLAYERS **1-4** ■ GAME SCORE **92%**

The lowdown
Is there nothing this plumber can't turn his hand to? As you'd expect, it's a slightly quirky tennis game, with some ace playing modes and brilliant gameplay.

Why it rocks
It's the little touches like the tennis court suspended by chains that mark this game out as something different. Like all Mario games, it's pretty addictive.

Multiplayer verdict
Mario Tennis is wicked fun in two player mode and the four player option is simply a hoot. Although it may be dead easy to pick up and play, the game's got enough depth to make it perfect for playing with your mates.

EXPANSION PAK	✘
MEMORY PAK	✓
RUMBLE PAK	✓



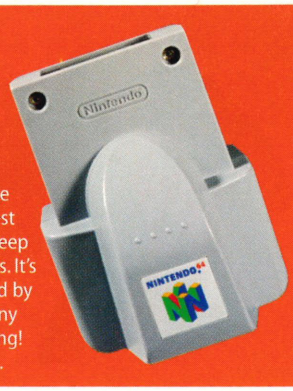
RUMBLE PAKS

NOM TESTED

Rumble Pak

■ **Nintendo**
■ **£14.99**

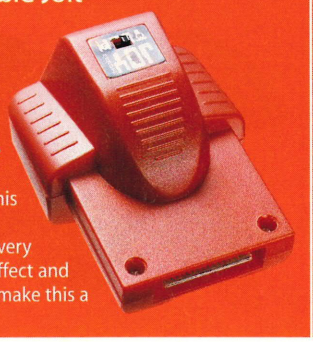
All the quality you would expect from the clever clogs at Nintendo. Its rumble effect is also the best to be found, with deep and lively vibrations. It's the best pak around by far and will make any game go with a bang! Explosive good fun.



Rechargable Jolt Pak

■ **Joytech**
■ **£14.99**

You won't ever get annoyed because you've run out of batteries, 'cos this rumble pak is rechargable. A very good rumble effect and a decent price make this a great choice.



Mario Party 2

■ PRICE £44.99 ■ PLAYERS 1-4

EXPANSION PAK	MEMORY PAK	RUMBLE PAK
✗	✗	✓

The lowdown
It's the ultimate party game! The aim is simple, hook up with three mates and work your way round far out boards whilst taking part in some crazy mini games.

Why it rocks
It's the sheer variety and originality of the mini games that keep people playing, as well as the brilliantly designed boards. Makes ageless Monopoly seem like a wet Sunday afternoon.

Multiplayer verdict
Hours fly by as you play through five boards and 64 mini games, trying to keep one step ahead. A great improvement on the first game and one for the whole family.

GAME SCORE 91%

NFL Quarterback Club 99

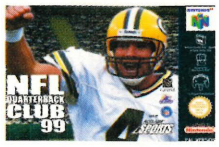
■ PRICE £39.99 ■ PLAYERS 1-4 ■ GAME SCORE 90%

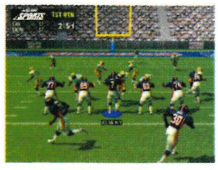
The lowdown
The finest American footy game on N64 with more options than you can shake a stick at. We reckon the road to the Superbowl has never looked better.

Why it rocks
This game looks the bee's knees. Everything's so detailed and crisp, even down to the ace touchdown celebrations. If you love gridiron, you'll die for this.

Multiplayer verdict
If you don't know diddly about American footy, you'll be forgiven if you get a little confused with this game. But if you're a fan, you're in for a multiplayer treat, with awesome plays and incredible looking graphics.

EXPANSION PAK	✓
MEMORY PAK	✓
RUMBLE PAK	✓





Operation Winback

■ PRICE £44.99 ■ PLAYERS 1-4 ■ GAME SCORE 90%

The lowdown
Prepare for an explosive mission as super agent Jean Luc Cougar. You'll be against the clock to stop a villain using a terrible weapon. Part sneak, part blast, total fun.

Why it rocks
The missions are varied. Some require you to sneak about, while others involve firing off a lot of lead. The controls are tricky, but otherwise it's top class fun.

Multiplayer verdict
Operation Winback's not a Bond beater by any means, but nevertheless it's good fun for a while. You'll probably find it a bit basic, with the dodgy controls and tricky camera angles really spoiling the fun. Shame.

EXPANSION PAK	✗
MEMORY PAK	✓
RUMBLE PAK	✓

Mickey's Speedway USA

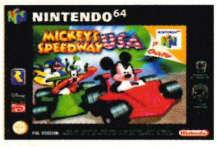
■ PRICE £44.99 ■ PLAYERS 1-4 ■ GAME SCORE 92%

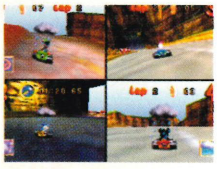
The lowdown
The young pretender to the karting crown, starring a certain Mickey Mouse. A cartoon tour around the good ol' US of A chasing the nasty Weasels.

Why it rocks
Rare has done it again! Pure eye candy with killer gameplay. The one player starts off easy but you'll soon progress to some of the hardest courses ever seen.

Multiplayer verdict
The Battle mode is wicked fun with some cunning power ups and well designed arenas, while the four player race mode is easily as good as Diddy Kong Racing. Pick your favourite Disney character and you're away.

EXPANSION PAK	✗
MEMORY PAK	✗
RUMBLE PAK	✓





Perfect Dark

■ PRICE £49.99 ■ PLAYERS 1-4 ■ GAME SCORE 97%

The lowdown
Rare's follow up to Goldeneye 007, starring Joanna Dark. Tough missions, bad ass weapons and gadgets that put Bond to shame, plus plenty of hidden extras.

Why it rocks
It looks better than Goldeneye 007, with a story that's just as compelling and missions that'll leave you speechless. This is one game that lives up to the hype.

Multiplayer verdict
Think Goldeneye 007 but better. It features some of the arenas seen in the Bond game and adds a whole load of new and exciting ones. Plus you can unlock more by playing different single player missions. Stirring stuff.

EXPANSION PAK	✓
MEMORY PAK	✓
RUMBLE PAK	✓

Mortal Kombat 4

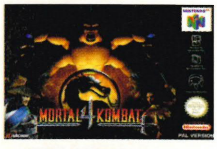
■ PRICE £39.99 ■ PLAYERS 1-15 ■ GAME SCORE 90%

The lowdown
It's a real fight fest, something that's quite rare on the N64. Luckily this Mortal Kombat game is an excellent brawler, even if it does look a tad dated.

Why it rocks
Unlike many beat 'em ups, the one player quest is a tough challenge, even for the best. Deadly weapons, fast and furious moves and tons of the red stuff.

Multiplayer verdict
There may have been some real stinkers in the Mortal Kombat series but this edition has multiplayer class written all over it. It's very fluid and violent, just what you want when you're beating your mates to a pulp.

EXPANSION PAK	✗
MEMORY PAK	✓
RUMBLE PAK	✓



Pokémon Puzzle League

■ PRICE £39.99 ■ PLAYERS 1-2 ■ GAME SCORE 90%

The lowdown
Pokémon meets Tetris Attack, and puzzle fans should rejoice. Connect horizontal or vertical blocks either on your own, or with a pal, in 2D or 3D levels.

Why it rocks
Dead simple to pick up and play, and it's a treat to look at too. Heaps of options and awesome gameplay will have you block building for ages!

Multiplayer verdict
In one player mode it's brilliant fun, but it's the multiplayer that will really get you going. Play your mate and the game becomes a high pressure cocktail of sweaty palmed excitement and brain melting strategy.

EXPANSION PAK	✗
MEMORY PAK	✗
RUMBLE PAK	✗

G64 Tremor & Memory Pak

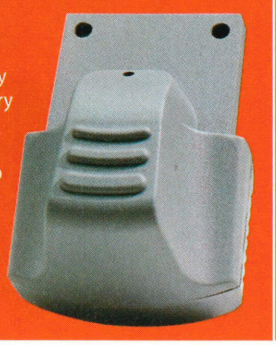
■ **Gamester**
■ **£14.99**

It may be a bit on the pricey side but don't be fooled into thinking it's not good value for money. Why? 'Cos it's also got a built in memory card and it doesn't need batteries, making it a great all in one.

Shockwave

■ **Datel**
■ **£24.99**

It's a very good quality rumble pak, with a very deep and responsive rumble effect that really brings games to life. There's but one problem, just look at the price! You'll need a mortgage to get one of these. Go for Nintendo's instead.



Jolt Pack

■ **Blaze**
■ **£6.99**

An incredibly cheap rumble pak at only £6.99. It's okay, although the rumble can be a bit weedy. It also needs batteries to make it work so it's a bit more expensive than you might first think. A decent budget choice, though.

What we're playing

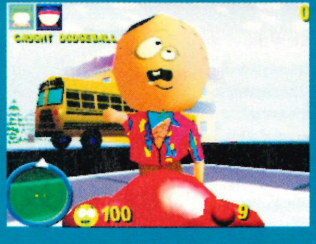
This month, we have loved...

Lylat Wars

I can't wait for Fox McCloud to return in Dinosaur Planet, so I dusted off this gem to get myself thinking like Fox again. Some of the bosses are well tough. **TIM**

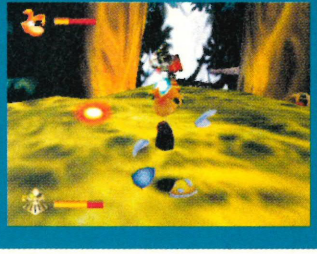
South Park

If you fancy a change from serious first person shooters take a look at this cartoon treat. Blasting the heads off mutant turkeys is truly hilarious. **DAVE**



Rayman 2

I'm a sucker for fantastic looking games, so I got stuck into this wicked platformer. Perseverance reveals a great game with tricky puzzles. **MARK**



Pokémon Stadium

■ PRICE **£49.99** ■ PLAYERS **1-4**

EXPANSION PAK	MEMORY PAK	RUMBLE PAK
✓	✗	✗

The lowdown
It's the game that lets you battle your hand reared GB critters in glorious 3D. Heaps of playing modes from cups to mini games. Looks very cool indeed.

Why it rocks
It's one thing seeing your beasts on a tiny Game Boy screen and another seeing them up close and personal. The attacks look absolutely out of this world!

Best bit
If Pokémon rules your world this is an essential purchase. The Transfer Pak is a gaming revolution, another example of Nintendo investing in quality, not quantity. And it's great battling your mates in 3D.

GAME SCORE 90%

Premier Manager 64

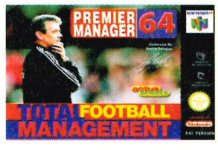
■ PRICE **£39.99** ■ PLAYERS **1-4** ■ GAME SCORE **90%**

The lowdown
Prove your worth as a football manager. It may seem a little dated, but the game's still totally addictive to anyone who thinks they could do the England job.

Why it rocks
Plotting your team's steady rise through the leagues is satisfying, and you'll be over the moon if you beat Man United. Add tactics and transfers and it's game on.

Best bit
Well, you're not buying it for the arcade thrill, and, with games that can literally go on for months on end, this is really only for the hardcore. It's a great way of passing time though, but only if you're winning.

EXPANSION PAK	✗
MEMORY PAK	✓
RUMBLE PAK	✗



Quake II

■ PRICE **£44.99** ■ PLAYERS **1-2** ■ GAME SCORE **91%**

The lowdown
A non stop frag fest featuring a cool line in deadly aliens and massive weapons. Tons of levels and some very jumpy moments put this right up with the best.

Why it rocks
Graphically this is a triumph, with all the tension you'd expect in a Quake game. Loads of mad weapons and enough options to make the game right for you.

Multiplayer verdict
Very fast and very smooth, which is just what you want from a first person shooter. There's a great variety to the multiplayer levels and, with weapons as insane as these, you know you and your mates are in for some fun.

EXPANSION PAK	✓
MEMORY PAK	✓
RUMBLE PAK	✓

MEMORY PAKS

NOM TESTED

Nintendo Controller Pak 256k

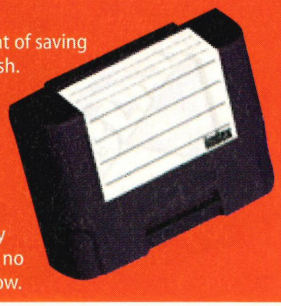
■ **Nintendo**
■ **£14.99**

Not cheap but this memory card will never let you down, and they last for ages. Ours has been going for years making it a sure bet to store all your high scores.

8 Meg Memory

■ **Blaze**
■ **£14.99**

A massive amount of saving space for your cash. This is capable of holding all your high scores, save points and game info. Our extensive tests show it to be very reliable, too, with no lost data up to now.



Rayman 2

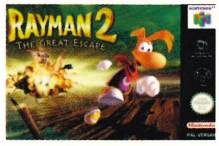
■ PRICE **£44.99** ■ PLAYERS **1** ■ GAME SCORE **91%**

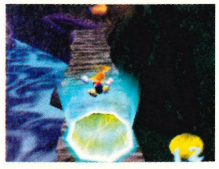
The lowdown
Rescue Rayman's friends who have been kidnapped by some nasty space pirates. One of the best looking and most playable platformers for N64.

Why it rocks
It's not just a pretty face! There's some white hot gameplay with tricky puzzles, hard bosses and amazing secret levels to find. You'll be playing it for years!

Best bit
It's very hard to pick just one part of Rayman 2 that stands out, as there are so many magical moments to choose from. But we'd say that finally facing Captain Razorbeard is a bit nervy, but very exciting.

EXPANSION PAK	✓
MEMORY PAK	✓
RUMBLE PAK	✓





Shadow Man

■ PRICE **£49.99** ■ PLAYERS **1** ■ GAME SCORE **93%**

The lowdown
In this disturbing spookathon, you play Mike LeRoi, aka Shadow Man, the only guy who can stop Jack the Ripper and Legion from destroying the world.

Why it rocks
It takes a while to get going but, once you're gripped, you'll find it a compelling playing experience. The plot twists and turns, giving you one fright after another.

Best bit
For sheer brown trouser scares the New York Mansion level is right up there, especially when you come across the fearsome Nail Gun Killer. A nice relaxing game you can play with your Mum and Dad it ain't!

EXPANSION PAK	✓
MEMORY PAK	✓
RUMBLE PAK	✓

Resident Evil 2

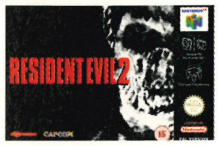
■ PRICE **£44.99** ■ PLAYERS **1** ■ GAME SCORE **94%**

The lowdown
You've got to destroy a mysterious virus, fight off hordes of hungry mutants and solve some tricky puzzles, all under intense pressure. Extreme!

Why it rocks
You never quite know what lurks behind each corner, making Resident Evil 2 a jumpy scarefest quite unlike anything else on N64. You're looking at a classic.

Best bit
For amazing graphics and sheer jump out of your seat thrills, this game just can't be beaten. The scariest part is when a flock of crows breaks through a window as you pass by. We jumped, and you'll jump too, guaranteed.

EXPANSION PAK	✓
MEMORY PAK	✓
RUMBLE PAK	✓



South Park

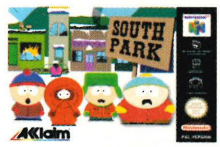
■ PRICE **£49.99** ■ PLAYERS **1-4** ■ GAME SCORE **90%**

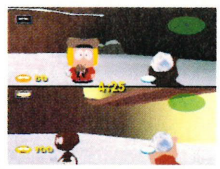
The lowdown
The filthiest, crudest and rudest kids on TV make it onto the N64 in this hilarious and very playable shoot 'em up. Blast away at hordes of mutant turkeys.

Why it rocks
It's exactly like the cartoon series, with all the wit and off the wall attitude of the South Park crew. It's also a very big game, and a challenging one at that.

Multiplayer verdict
The multiplayer mode is first class, with loads of different playing options and some very slick gameplay. Plus you can choose from nearly all the characters from the TV series. And that can't be bad, can it?

EXPANSION PAK	✓
MEMORY PAK	✓
RUMBLE PAK	✓





Ridge Racer 64

■ PRICE **£44.99** ■ PLAYERS **1-4** ■ GAME SCORE **92%**

The lowdown
The legendary Ridge Racer series finally touches down on N64, and it's a powerhouse of outrageous handling, mind bending courses and arcade driving mayhem.

Why it rocks
Not only does the game look amazing but it plays like a dream, with a choice of three power slide settings and some meaty cars to throw around.

Multiplayer verdict
Ridge Racer 64 is as fast as lightning in two player mode, but things get a bit murky and slow when there are three or four of you playing. Trackside detail tends to suffer, too. It's a shame 'cos it could have been better.

EXPANSION PAK	✓
MEMORY PAK	✗
RUMBLE PAK	✓

South Park Rally

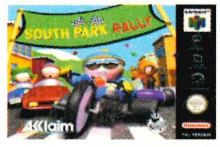
■ PRICE **£39.99** ■ PLAYERS **1-4** ■ GAME SCORE **90%**

The lowdown
It's a kart racing game that rewrites the rule book by not having a set route or a chequered flag. You win by completing certain tasks.

Why it rocks
It doesn't even try to be a Mario Kart 64 or Diddy Kong Racing clone. Looks very different, with all of South Park's distinctive humour and top graphics.

Multiplayer verdict
Really comes into its own when you're playing with your mates. Corking fun with bad language and top multiplayer karting action. It's very fast and has blinding handling. We recommend you buy this.

EXPANSION PAK	✓
MEMORY PAK	✓
RUMBLE PAK	✓



Rocket Robot on Wheels

■ PRICE **£39.99** ■ PLAYERS **1** ■ GAME SCORE **90%**

The lowdown
A very different platformer starring a robot without arms or legs. Control Rocket on a last ditch effort to reopen Whoopie World, a huge amusement park.

Why it rocks
Little Rocket handles brilliantly and the levels are all designed with great imagination. Full of originality and wicked challenges. A first rate platformer.

Best bit
The game's packed with cool touches, but the last level, Mine Blowin', stands out. It's as tough a stage as you'll find in an N64 game. Completing it'll make you feel like a gaming god when you reopen the park.

EXPANSION PAK	✓
MEMORY PAK	✗
RUMBLE PAK	✓

Star Wars Rogue Squadron

■ PRICE **£44.99** ■ PLAYERS **1** ■ GAME SCORE **90%**

The lowdown
It's the Star Wars game everyone wanted to be ace, and it is! Control cool vehicles, from X-Wings to Airspeeders, in action packed missions.

Why it rocks
From the famous scrolling story at the start to the booming Star Wars music, this game is the real deal and as close to the films as a video game could get.

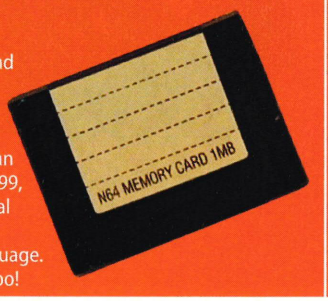
Best bit
As your spacecraft swoops down over Tatooine, you'll notice Luke Skywalker's house and Jabba's Palace, and from that moment on you'll know that this is going to be one wicked game. May the force be with you, Nintendoids.

EXPANSION PAK	✓
MEMORY PAK	✗
RUMBLE PAK	✓

Memory Card 1 meg

■ **Logic 3**
■ **£5.99**

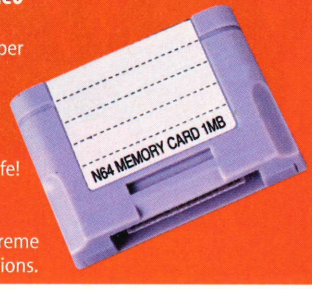
Very cheap and surprisingly reliable. You can also get a 256k pak for an incredible £2.99, which is a total bargain in anyone's language. Works okay, too!



N64 Memory Cards 1 meg

■ **Spectra Video**
■ **£12.99**

There are cheaper memory cards out there, but this will definitely keep all your stuff safe! Can become unreliable if exposed to extreme weather conditions.



1 meg Memory Card

■ **Joytech**
■ **£9.99**

It's red and it saves your game data. It's a generally reliable memory card, and we think a tenner is a decent price for a meg's worth of data storage. A very wise choice for gamers in the know.

Star Wars Episode 1 Racer

■ PRICE £49.99 ■ PLAYERS 1-2 ■ GAME SCORE 90%

The lowdown
They've made an entire game based on the awesome pod racing scene in The Phantom Menace. Super fast racers and loads of futuristic courses.

Why it rocks
Like Rogue Squadron, Episode One Racer really manages to capture the spirit of the Star Wars films, as well as delivering an adrenaline charged experience.

Multiplayer verdict
There's only a two player mode, but because of that it's whippet quick. The futuristic space pods you get to choose from look ace, and the multiplayer courses are as good as the one player mode. Plays just like the Star Wars film.

EXPANSION PAK	✓
MEMORY PAK	✓
RUMBLE PAK	✓

Tarzan

■ PRICE £39.99 ■ PLAYERS 1 ■ GAME SCORE 90%

The lowdown
Fab Disney tie in that's an action packed side scrolling treat of a platformer. Play as young and adult Tarzan, as you save the jungle from Clayton the hunter.

Why it rocks
It's a fantastic looking game, and the side scrolling levels are a welcome change to the wide open spaces of 3D platformers. It's easy to control Tarzan, too.

Best bit
Being chased by the rampaging herd of elephants is great fun, although keeping one step ahead of them is easier said than done. And when you get the hang of swinging from tree to tree it's just so cool.

EXPANSION PAK	✓
MEMORY PAK	✓
RUMBLE PAK	✓

Super Mario 64

■ PRICE £29.99 ■ PLAYERS 1 ■ GAME SCORE 92%

The lowdown
Super Mario 64 changed the way we thought about platformers when it first came out, and it still rocks even now. As ever, it's Mario against the wicked Bowser.

Why it rocks
It takes all the character and charm of earlier Mario games and injects them with some 3D platform fun. Amazing mini games, secret areas and puzzles.

Best bit
Turning on the machine and seeing Mario's world in 3D for the first time is an unforgettable feeling, especially when you're walking around Peach's castle. It looks so real you feel that you're actually inside the game.

EXPANSION PAK	✗
MEMORY PAK	✗
RUMBLE PAK	✗

1080° Snowboarding

■ PRICE £29.99 ■ PLAYERS 1-2 ■ GAME SCORE 90%

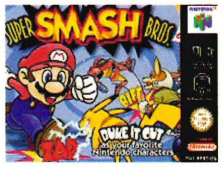
The lowdown
It's a snowboarding game, and a rockin' one at that. Combines jaw dropping graphics with ice cool gameplay. And with plenty of options, it's a quality title.

Why it rocks
The grinding soundtrack fits the action perfectly and, unlike other snowboarding games, you actually feel as if you're in full control of your board.

Multiplayer verdict
Okay, so there might not be a four player mode to thrash out with your mates, but there is a very fast two player. It's a wicked laugh and makes a welcome change to car or kart racing. Try it out if you fancy a change!

EXPANSION PAK	✗
MEMORY PAK	✗
RUMBLE PAK	✓

Super Smash Bros.



■ PRICE £44.99 ■ PLAYERS 1-4

EXPANSION PAK	MEMORY PAK	RUMBLE PAK
✗	✗	✗

The lowdown
The Nintendo all stars forget their cutesy image for a moment and start bashing each other to a pulp. One of the most playable beat 'em ups ever seen on N64.

Why it rocks
Aside from fighting all your favourite characters, the speed of the game is electric. There are loads of wild fighting moves and ace interactive arenas.

Multiplayer verdict
Without a doubt, this is the best beat 'em up you can buy for Nintendo 64 'cos you can choose from all your Nintendo faves! It's great to duke it out with Mario and beat up little Pikachu!

GAME SCORE 90%

Tony Hawk's Skateboarding

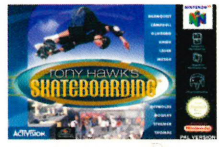
■ PRICE £39.99 ■ PLAYERS 1-2 ■ GAME SCORE 90%

The lowdown
It's skateboarding and it's mental! Pull phat tricks on a variety of levels, from shopping centres to school yards. Tons of tricks to learn, tons of fun.

Why it rocks
Without spot on controls this game could have been dire, but luckily it plays like a dream with intuitive controls that keep you close to the action.

Multiplayer verdict
Tony Hawk's Skateboarding has some really original multiplayer options, like the Graffiti mode, where objects are sprayed with your colour if you do a trick on them. Hard to find, so try second hand stores.

EXPANSION PAK	✓
MEMORY PAK	✓
RUMBLE PAK	✓



Turok 2

■ PRICE £39.99 ■ PLAYERS 1-4 ■ GAME SCORE 94%

The lowdown
Yet more dino crunchin' mayhem, with some of the goriest and scariest fragging to be found on N64. Some of the monsters you'll encounter are simply staggering.

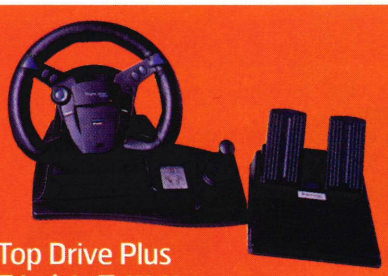
Why it rocks
It's a huge game, make no mistake, and there's seldom a moments break from the monsters' attacks, leaving you twitching away like a mad man.

Multiplayer verdict
At the time of release, Turok 2 Seeds of Evil was considered amongst the best multiplayers the N64 had to offer. Now it looks a wee bit dated, so you might prefer to go for Perfect Dark or Goldeneye 007.

EXPANSION PAK	✓
MEMORY PAK	✓
RUMBLE PAK	✓

STEERING WHEELS

NOM TESTED



Top Drive Plus

■ Logic 3 ■ £59.99

This wheel offers excellent handling, and it's got an awesome built in rumble effect. All the buttons are easy to reach and the whole thing feels very sturdy.

Formula Race Pro

■ Thrustmaster ■ £49.99

This wheel will fit on your lap and it won't fall off. The pedals feel particularly good, while the handling is spot on. A good all round wheel.

Turok Rage Wars

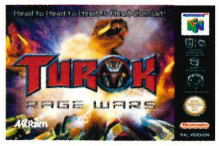
■ PRICE **£39.99** ■ PLAYERS **1-4** ■ GAME SCORE **93%**

The lowdown
It's a Turok game especially designed for multiplayer fragging. Packed with amazing arenas, kick ass weapons and really gross looking baddies.

Why it rocks
The game is designed for playing with your mates so, unlike in some other first person shooters, Turok Rage Wars is smooth and slick in four player mode.

Multiplayer verdict
To die for! There are some brill ideas, like choosing a series of arenas, so as soon as one battle finishes you're transported to the next. Easy to control and packed with monsters that make you poo your pants.

EXPANSION PAK	✓
MEMORY PAK	✓
RUMBLE PAK	✓



TWINE

■ PRICE **£39.99** ■ PLAYERS **1-4** ■ GAME SCORE **92%**

The lowdown
Based on the Bond film of the same name, this is a first person shooter that plays and looks very much like Goldeneye 007, even though it's not made by Rare.

Why it rocks
TWINE is an amazing playing experience with gorgeous locations, superb animations and some of the best missions you'll ever see in a shoot 'em up.

Multiplayer verdict
Okay, so TWINE's not quite a Joanna Dark beater, but it's still able to hold its head up high. The downsides are that it doesn't have as many playing options, the visuals are a little basic and it can feel quite slow.

EXPANSION PAK	✓
MEMORY PAK	✓
RUMBLE PAK	✓

WWF Attitude

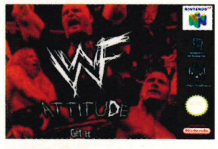
■ PRICE **£49.99** ■ PLAYERS **1-4** ■ GAME SCORE **91%**

The lowdown
It's a jam packed grapple fest that perfectly captures the world of WWF wrestling. Tons of options, mountains of wrestlers and multiplayer fun guaranteed!

Why it rocks
Although WWF No Mercy may look better, WWF Attitude is still a very capable wrestling sim. Its Create a Wrestler mode is strong, as is the grapplin' gameplay.

Multiplayer verdict
WWF Attitude is a red hot wrestling sim, with a mountain of different moves to use and wrestler animations that are smooth and fluid. Almost as good as WWF No Mercy. Pin, pummel and tie your opponent.

EXPANSION PAK	✗
MEMORY PAK	✓
RUMBLE PAK	✗



WWF No Mercy

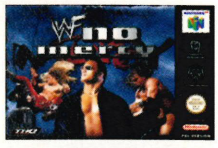
■ PRICE **£49.99** ■ PLAYERS **1-4** ■ GAME SCORE **96%**

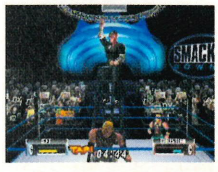
The lowdown
It's WWF, so you just know it's full of superstars, all bearing an incredible likeness to the real thing. In fact, the game does its best to mirror the real deal.

Why it rocks
With even more characters to control, it's the best wrestling game by a long chalk. Great to look at and the different options add loads of lastability.

Multiplayer verdict
Tons of new options will keep you and your pals going back for more. With the addition of Ladder Matches and the hilarious Guest Referee mode, WWF No Mercy really delivers the best multiplayer playing experience.

EXPANSION PAK	✓
MEMORY PAK	✓
RUMBLE PAK	✓





Who's who?

Playing second fiddle to a short, fat plumber isn't always fun so now the other plumbing brother is preparing to take the Nintendo world by storm. Let's hear it for Luigi.

What's so good about Luigi then?
Without him, Mario would have ended up in big trouble long before now. Faithful Luigi has always been there to help his tubby brother out of tricky situations. It's quite possible that Mario couldn't live without him.

What can he do?
Anything his fatter brother can, and more. Luigi is probably the best character in Super Mario Advance. He also rescued his portly sibling in Mario is Missing on Super NES. Oh, and he plays a mean round of golf and he's top at tennis too.

Where's he going to be next?
As well as appearing in Mario Kart Super Circuit on GBA, he's also appearing in a small Gamecube game that you just might have heard of called Luigi's Mansion.

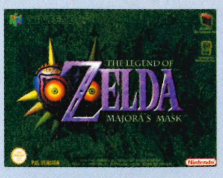
That's a good thing is it?
Luigi's Mansion will be a launch title for the GameCube and it's looking like an absolute cracker. This could be the start of something big for the other brother. Keep your eyes out for more starring roles in the future.

Shock 2
■ **Guillemot** ■ **£39.99**
A classy looking wheel, with very responsive handling. The pedals are okay, though not as good as the Formula Race Pro. But it's a great price.

V3 FX Racing Wheel
■ **Interact** ■ **£59.99**
It's a top wheel although it's not as widely available as we'd like. But if you do find it you'll be impressed with its rumble effect and precise controls.

Race 64 Compact
■ **Guillemot** ■ **£49.99**
It's got Formula One style gear changing paddles, so you don't need pedals. It also clamps to a table so it's dead stable as you bomb round corners.

Zelda Majora's Mask



PRICE £49.99 ■ PLAYERS 1

EXPANSION PAK	MEMORY PAK	RUMBLE PAK
✓	✗	✓

The lowdown
More time travelling fun and games with Link, and again it's equal parts exploring, solving puzzles, meeting people and fighting. Learn new songs, too.

Why it rocks
Many thought this game would not be able to touch Ocarina of Time, but it silenced its critics with an adventure as engaging and compelling as before.

Best bit
Trying out the Deku Scrub Mask is a great moment, as is stopping the moon crashing down. With so many new Masks to try on and songs to learn it's hard to find just one best bit but beating Gyorg felt good.

GAME SCORE 96%

Zelda Ocarina of Time

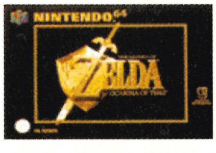
■ PRICE £49.99 ■ PLAYERS 1 ■ GAME SCORE 97%

The lowdown
Link stars in an adventuring RPG, set in the mythical land of Hyrule. The aim of his quest is to defeat Ganondorf and save the lovely Princess Zelda.

Why it rocks
Ocarina of Time is considered by many to be the greatest video game ever and, with a story that sucks you in and combat so engaging, it's hard to disagree.

Best bit
Completing this adventure is an impressive feat in its own right, but for sheer spine tingling greatness it has to be the moment you time travel for the first time and see Link as an adult. It's just like a fairy tale!

EXPANSION PAK	✗
MEMORY PAK	✗
RUMBLE PAK	✓



Mario Kart Super Circuit is out on 14 September, so get down to your local games store and order your copy now.

Mario Advance

The GBA is simply brimming with awesome games, so let's take a look at one of the best.

PRICE £29.99 ■ PLAYERS 1-4

Game Link (1x4) ✓ Game Link (4x4) ✓

The lowdown
An update of the original Mario Bros, plus Super Mario Bros. 2 on one cart. Choose one of four characters and battle your way through the many levels of Subcon to stop Wart the evil Toad.

Why it rocks
It's absolutely huge and pretty tough. There's loads here to satisfy old and new gamers and it's one of the best looking Game Boy Advance titles around.

Multiplayer verdict
There are two multiplayer games to choose from, Battle Mode and Classic. They're not as fun as the main game though and a little bit disappointing.

GAME SCORE 91%

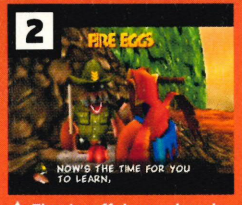
Sales chart

Top 10

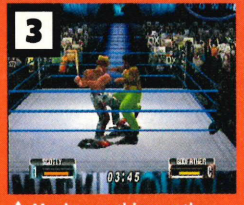
1 Conker's Bad Fur Day
2 Banjo Tooie
3 WWF No Mercy
4 Lego Racers
5 Mario Tennis
6 TWINE
7 WCW vs NWO
8 Battle for Naboo
9 Super Smash Bros.
10 Excite Bike

electronics boutique

▲ The rude little squirrel has climbed to the top of the chart tree. It must be the ace humour that keeps you coming back for more.



▲ They're off the top but the bird and bear are hanging on.



▲ Moving up this month, those nasty boys of the WWF.

▲ Lego Racer has built its way to the top of the charts!

▲ A re-entry for this classic sports sim. Mario's still an ace.

Which spell would you use?

Put your wizardry skills to the test with the **Harry Potter**™ trading card game! Every game card is a magical potion, spell, or creature in your control. Some are familiar from the Harry Potter books and some are new. But in the hands of an able wizard, all are powerful.

Give your friends a lesson in magic they won't forget.
Challenge them to the **Harry Potter**™ trading card game!

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Harry Potter
TRADING CARD GAME

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Find the magic in you.

✓The best tips around ✓Tried and tested ✓We get 'em first

Official Tips

✓ We promise that every single tip and cheat has been tested by our team of Nintendo experts. They will only tell you tips, hints and cheats that they know really work and that's guaranteed.

Hints, Tips and Cheats

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Mario Advance

Part two of our guide. Ready to beat Wart? p46

Tony Hawk's GBA

Kickflip your way to the top with our our guide p54

Tony Hawk's Pro Skater 2

First ever tips!

The Game Boy Advance is a quality piece of kit, and there's nothing better to show this off than Tony Hawks Pro Skater 2.

Portable gaming has never been so luxurious, and now we make it even better with these top cheats. Beware, exposure to such fun can result in the end of your social life!

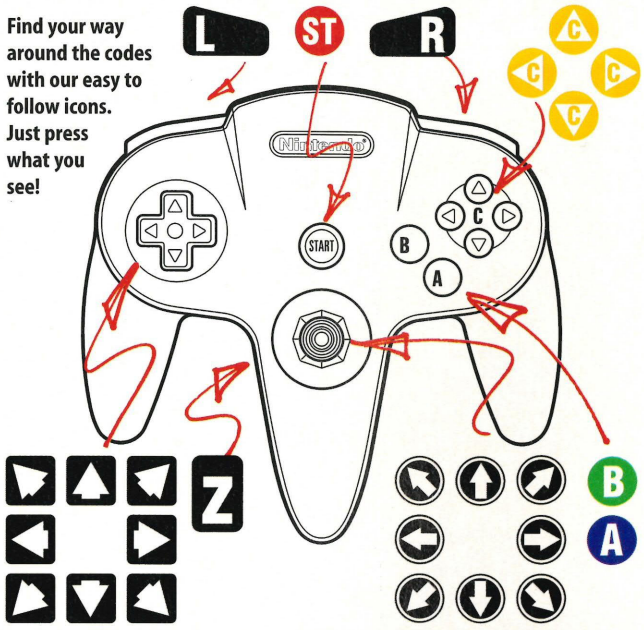
▲ To max out your cash and unlock all of the levels, pause the game during play, hold R and press B, A, ◀, ▼, B, ◀, ▲, B, ▲, ◀, ◀. The screen shakes if done correctly. There's no stopping you now!

▲ First start a run, then pause the game and hold down the R button. Now press ▲, ▲, ▼, ▼, ◀, ▶, ◀, ▶, A, START and you'll have the choice of playing as either Spider Man or Mindy!

▲ If the splat of gore as the skaters bomb out sends a shiver down your spine, you can opt to switch off the blood. Pause, hold R and press B, ◀, ▲, ▼, ◀, START START. Show this one to your Mum!

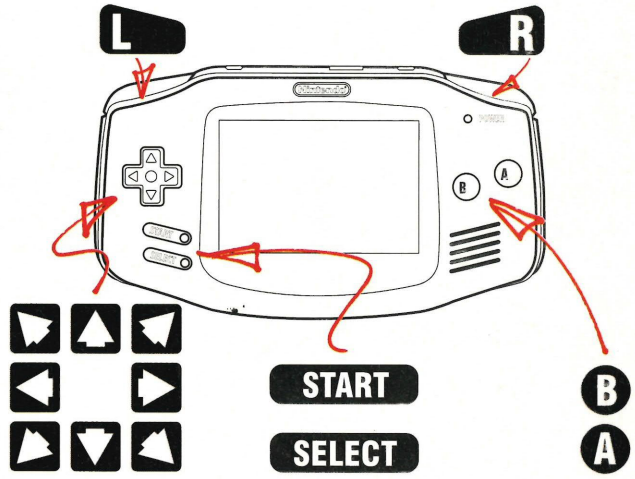
N64 Controller Icons

Find your way around the codes with our easy to follow icons. Just press what you see!



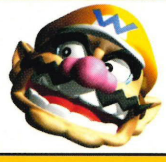
GB Advance Controller Icons

If you've got a Game Boy Advance, find your way around the codes with our easy to follow icons. Just press what you see!



Iridion 3D

All levels, weapons and an Art Gallery

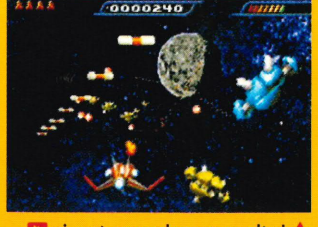


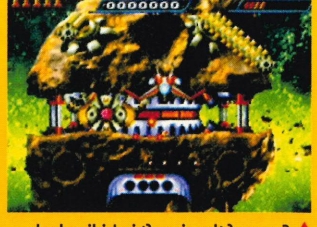
Iridion's a tough title for the mini machine but, you don't have to be super sharp to get to the end. Just do it the easy way and bash in a few cheats.

The visuals in Iridion are amazing with some very convincing 3D effects, but it is very difficult to avoid enemy fire.

No need to worry, help is at hand. We have managed to dig up these much needed codes that will give you all the firepower you require to teach those intergalactic scumbags a lesson!

◀ Enter the password screen and type in ⊖, ▲, R, ⊖, ▲, ↑, ⊖, ◀, ↓. This will give you unlimited lives and give you the best guns, even when you die. Dish out the punishment!





▲ Some of the aircraft in Iridion look amazing. You can unlock a gallery with loads of cool pics of them by entering ST, ↑, ◀, ◀, ↓, ▼, L into the password screen. Picture perfect!

▲ In the password screen, type in ▲, ↑, ◀, ↓, ⊖, Z, ▲ then return to the password screen, and enter ▲, SELECT, Z, ⊖, ◀, ↓. Now you can start on any level. The taste of freedom!

Castlevania Circle of the Moon

Secret modes of play

Unfortunately, there is no easy way to the end of this game. But if you've already finished it, the fun is just begining now you have my crafty codes.

Castlevania was one of the best games on the Super NES, and now it has come to the Game Boy Advance in all its atmospheric glory.

This game is huge, but if you complete it, you won't be unrewarded, providing you have these cheats. So, hurry up and finish it, then take a look below to see how you can enhance the Castlevania experience!

▲ After completing it a second time, start a new game with your name set as GRADIUS. Your defence and attack will be higher but there'll be no DSS cards.

▲ Battle through the game once, then start a new game and input your name as FIREBALL. You will now begin with all the DSS cards already collected!

▲ If you haven't already worn out your GBA, complete the game a fourth time, then start a new file named DAGGER. All stats will be lower but your luck will be high. Phew, that should keep you going!

▲ Complete the game three times, then start fresh with the name CROSSBOW. You'll have loads of hearts, and powerful sub weapons including the Homing Dagger!

Official Nintendo Top 5 Tips

The numbers have been counted and these are officially the most wanted. So here's some help for the most popular games around.

You can give that salacious squirrel, Conker, a better day with our super easy cheat, team up in WWF and use your partner's moves against your opponents and make Banjo even more full of beans than normal!

Conker's Bad Fur Day

The easy life
To make the game even easier than it already is in Easy Mode, just type in VERYEASY as your password. Even your Gran could finish it now.

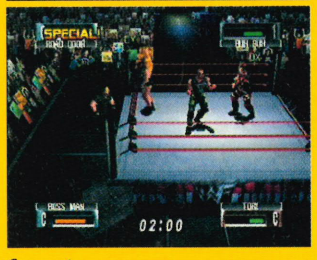
Weird weapons
Enter SPUNKJOCKEY as a code and you can use cool weapons like the chainsaw and samurai sword in your favourite squirrel's multiplayer games.

Banjo Tooie

Double feathers
To double the amount of feathers that you can carry, just enter the word CHEATOSREHTAF in the Mayahem Temple Code Chamber.

Energy refill
To make your energy bar recharge immediately after you take damage, just enter CHEATOKCABYENOH. You can do it little Banjo buddy.

WWF No Mercy

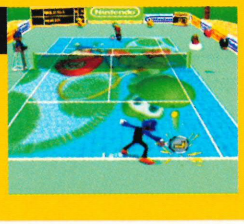


Copycat
In Tag Team Mode, you can perform your partner's special move on your opponent. From a strong grapple press L, R, A and B simultaneously. And there you have it!

Lego Racers

Brick booster
Create a new driver, or edit one. Go to Make a Licence and enter the name as MXPMX. Now you don't need to wait for three power ups to reach maximum power. It's Lego a go go!

Mario Tennis

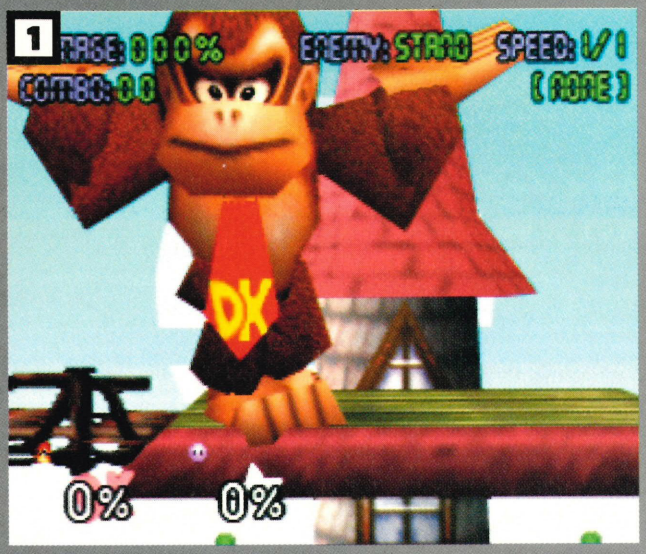


Baby Mario and Yoshi Court
To unlock the hidden Baby Mario and Yoshi Court, you have to win the Mushroom Cup tournament as Yoshi. Now you'll have a more colourful court to play on. Why don't they have these at Wimbledon?

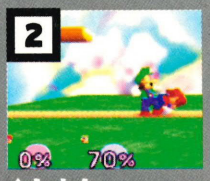
Classic Corner

Super Smash Bros.

The GameCube version of this top fighter will be on us before we know it, so we decided it was time to track down some of the top tips for this amazing looking game. Seconds out, round one...

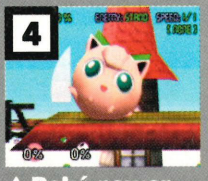


▲ Smart casual
If you don't like the outfits that the characters are wearing, then you can change them by holding down one of the C buttons and pressing A.

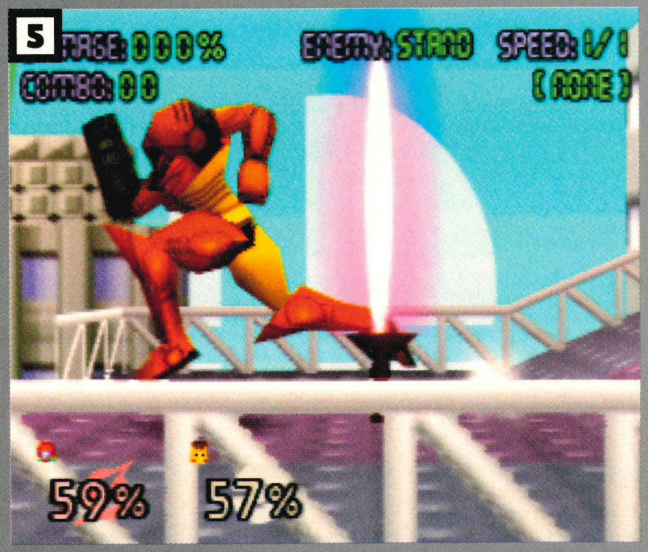


▲ Luigi
To play as Mario's slimmer brother you must first complete the Bonus Practice 1 Mode with eight different main characters.

▲ F-Zero fighter
To get your hands on super cool Captain Falcon you have to complete the game on any difficulty setting, in under 20 minutes.



▲ Poké power
Jigglytuff is also available by completing the game. Accept Jigglytuff's challenge and when you beat it, you can get Jiggly with it!



▲ Item attack
If you want to be able to choose the weapons available in a match up then you have to unlock the Item Menu by playing the versus mode 50 times.

Hard as Nails

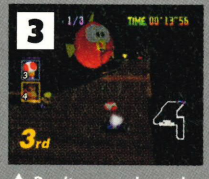
Mario Kart 64

It may be available on the GBA now, but we bet there are some of you who still have trouble with the Banshee Boardwalk track on the N64 racer. There's nothing to be ashamed of, it's a tough course. So here are some tips to help you get the chequered flag.

▲ **Time to pile on the pounds**

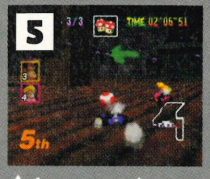
The Banshee Boardwalk circuit has some really tight bends, so you'll need a character that can corner well. Wario, Donkey Kong or Bowser are the best on the bends.

▲ There are no guardrails on the track, so careful cornering is essential if you're to win. Mind you, don't be too cautious or you'll get left behind.



▲ Don't worry about the giant fish that jumps across the track. He may not be able to harm you, but he'll make you take your eye off the course.

▲ There's a wicked chicane in the Banshee Boardwalk, again with no barriers, so be well prepared for this or you'll be off in a jiffy.



▲ As you enter the ghost house, look out for the bats that fly towards your kart and try and knock you off. Don't get spooked now!

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Army Men Sarge's Heroes
All Star Baseball 2001
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Air Border 64
A Bug's Life
Aero Gauge
All Star Baseball '99
Asteroids Hyper 64
Army Men Sarge's Heroes 2

B - 02
Banjo Tooie
Body Harvest
Banjo Kazooie
Buck Bumble
Blues Brothers 2000
Battle for Naboo (Star Wars)
Blast Corps
Beetle Adventure Racing
Bomberman 64
Backstage Assault
Battle Tanks
Bass Hunter 64
Bomberman Hero
Bio Freaks

C - 03
Conkers Bad Fur Day
Command & Conquer 64
Castlevania
Cruis'n USA
Castlevania
Carmaggedon
Chopper Attack
Chameleon Twist 2
Chameleon Twist
Clayfighter 64

D - 04
Diddy Kong Racing
Duke Nukem 64
Daikatana
Donkey Kong 64
Duke Nukem: Zero Hour
Doom 64
Destruction Derby 64
Donald Duck: Quack Attack
Deep Cover Gecko (Gex 3)
Dark Rift

E - 05
Excite Bike 64
ECW Hardcore Revolution
Extreme G
Extreme G 2

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Forsaken
Fists of Fury (Tom & Jerry)
F1 World Grand Prix 2
FIFA 64
F1 Pole Position
FIFA 98
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FIFA 99

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G.A.S.P Fighter's Nextream

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Hexen
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NHL Breakaway 99
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Your Tips

Write in | **Win cool GAMESTER goodies this month**

Have you discovered an awesome secret about a Nintendo game that you just can't keep to yourself? Then make sure you let the gaming world know by sending it in to us. Mark your envelope 'Your Tips' and send it to the usual NOM address.

WWF No Mercy

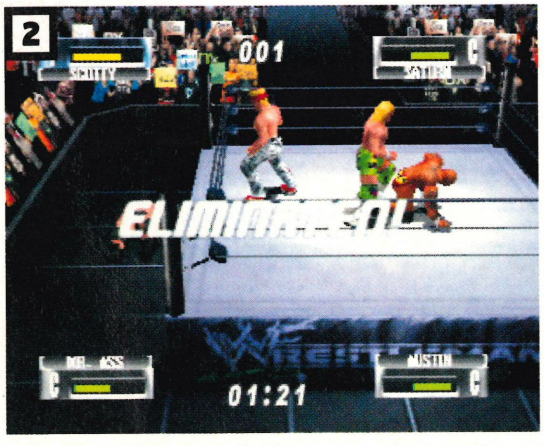
WARIO'S WINNER J Cheeseman, Shepherds Bush

Survival, the really, really easy way

Why struggle to launch your opponents out of the ring in Survival Mode when there's a much easier way of ejecting them?

Thanks to Junior Cheeseman from Shepherds Bush in London for this neat No Mercy tip that's sure to make all our lives a lot easier.

You're outta here



▲ Stand near the ropes and grapple your opponent. Send him to the ropes and then hold R to block.

◀ Your enemy becomes dazed and then you can simply use a super punch or kick to get him out of the ring. Repeat as often as necessary.

Legend of Zelda Ocarine of Time

WARIO'S WINNER Matthew Caris, Tyne and Wear

Extra milk to help you on your mission

There are so many hidden extras in this cracking adventure that we could write a book on them.

Matthew Caris from Tyne and Wear has unearthed another gem to get you more nourishment as you make your way through the game.

An extra pint for Link

▲ Search around for a cow and then play Epona's song to it on your Ocarina. The cow will soon start to talk and will then fill an empty bottle with Lon Lon milk.

Twine

WARIO'S WINNER Alex White, Wantage

Being a secret agent isn't always easy

A Secret Agent's life is no fun when your enemies keep killing you.

Alex White from Wantage has sent us this handy tip to help Bond find some armour and become just a little bit more invincible.

Body armour bonus

▲ On the Masquerade level, follow Dr Jones out of the elevator but instead of going right, go around the pillar and follow the passage to the end.

▲ At the end of this passage are a few soldiers and a set of body armour. Grab this then return to your usual way out. You should make it virtually unscathed.

GAME BOY COLOR OFFICIAL ALWAYS FIRST BIGGEST AND THE BEST

Look!

GAME BOY™

OFFICIAL MAGAZINE

GAME BOY ADVANCE

- New Game Boy exclusives
- All new GB games reviewed
- GB accessories tested
- The most GB tips
- Best GB news

FREE!

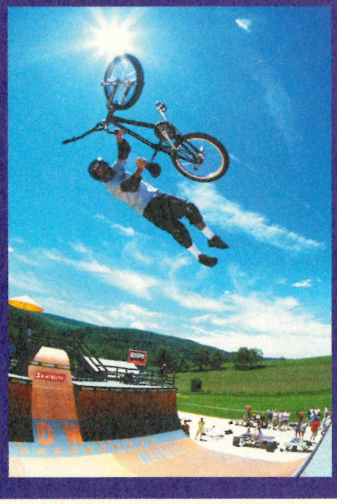
Zelda

Oracle of Ages

Hyrule's legendary sword slayer sharpens up for another epic quest

MAT HOFFMAN

King of the halfpipe pedals onto the GBC



MEGA MAN

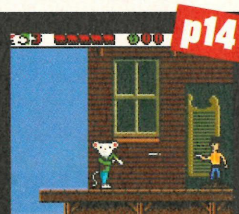
Wage robot war on GBC

p6

STUART LITTLE

Ace mini mouse platform action

p14



The Legend of Zelda

Oracle of Ages

Nothing can stop Link taking over your GB Color this autumn and just for you, we've slashed apart his second epic quest.

Game Info

By: **Nintendo**
Type: **RPG Adventure**
Release: **5 October**

Take two

Oracle of Seasons may have turned you into a dribbling loon, but just wait for Oracle of Ages. It'll feel as if Christmas has come twice in one year!

The second installment in Link's new series sees our hero turning his back on the land of Holodrum and heading out into Labrynna.

An evil force has swept the kingdom after the Oracle of Ages was seized by the Sorceress of Shadows, Veran.

By meddling with time, the evil Veran plans to use the Oracle's power to change Labrynna and guess what, only you can stop her.

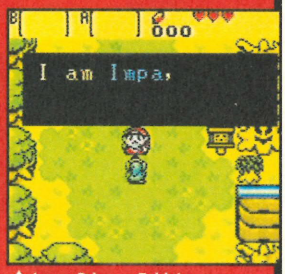
▲ Nayru, the Oracle of Ages, has a beautiful singing voice and a pretty funky hair do. Link looks suitably impressed. Move over Hear'Say!
◀ The mysterious power of the Triforce has summoned little Link to the land of Labrynna. Expect some brain teasers along the way!

Time of change

No Zelda game would be the same without the Triforce in action, and this new Oracle game sees it back in the fray.

Thanks to the Triforce's powers, Link is called to Labrynna where he meets Impa, Princess Zelda's nurse. Something isn't quite right though. Suddenly Veran bursts from her body and into Nayru, the Oracle of Ages.

With Veran now able to travel through time, you are the only hero who can stop her.



▲ Impa, Princess Zelda's nurse may seem innocent at first, but something isn't quite right.

▲ Veran, the Sorceress of Shadows, has temporarily taken over Impa's body and unleashed her evil powers on the world.

▲ Nayru's powers have all been lost causing time to shift dramatically.

The hallowed harp

Unlike the Oracle of Seasons which we previewed last month, there is no Rod of Seasons you can use to change time.

Instead, Link can utilise the mysterious powers of the Harp of Ages which can play three different pieces of haunting music.

The fabulous Tune of Echoes provides power to Time Holes, Link's only means of travelling between the past and the present.

The wondrous Tune of Currents has the power to transport you from the past to the present, while the magical Tune of Ages moves you forwards or backwards through time.

▲ Deep in a dungeon lies the Harp of Ages, the only means to stop Veran.

▲ Play the Harp and Link can open portals used to move through time.

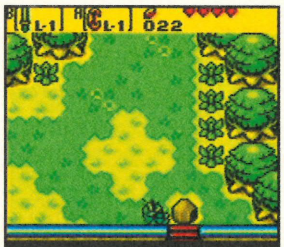
In your backpack

To boost your adventuring skills there are hordes of amazing items to find along the different routes that will be essential if you are to successfully guide Link through his latest quest.

One of the best are the strange Gasha Seeds. Grow them in patches of soft earth and when a nut appears knock it down and open it. We won't tell you what's inside, but each one holds a secret to help Link.

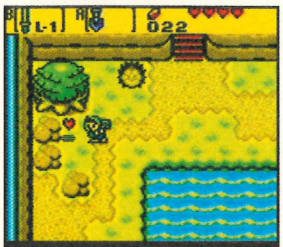
Seeds

There are five types of Mystical Seeds. For example, some create fire while others help you run faster.



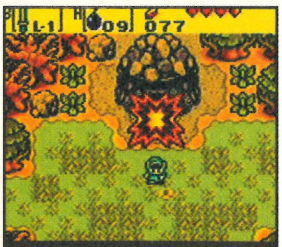
Bracelet

Look under rocks and pots to find ace items such as hearts, rupees and seeds. Moving them can open up new routes.



Shovel

This helps you dig the earth to find extra items, just like the Power Bracelet. You can also clear away snow with it.



Bombs

If you spot a crack in a wall or face an army of enemies, these are what you need. Stay clear when it detonates!

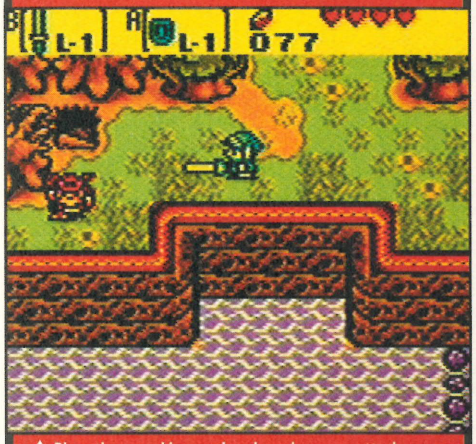
Slice the lice

No self respecting hero would be the finished article without a sword for killing and as you'd expect, Link is a dab hand in the thick of battle.

Using his trusty sword, Link has the capacity to cut a swath through the hordes of wild and violent mutants who roam the lands of Labrynna.

By holding down your attack button, Link can charge up his sword. As soon as it starts to flash, Link can let rip with a devastating spin attack.

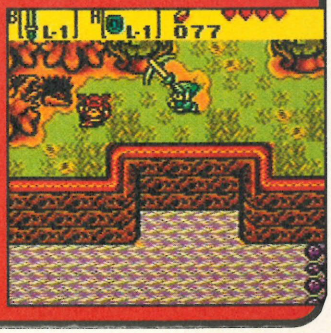
For extra defence, you can assign a sword to Link's other hand to block any attacks that come his way.



▲ Place the sword in your hands and you can attack whenever foes get anywhere near you.

▲ By holding down your chosen attack button, Link's sword will start to glow. Attack!

▶ When the beast steps closer, let go and Link will perform a super spin attack.



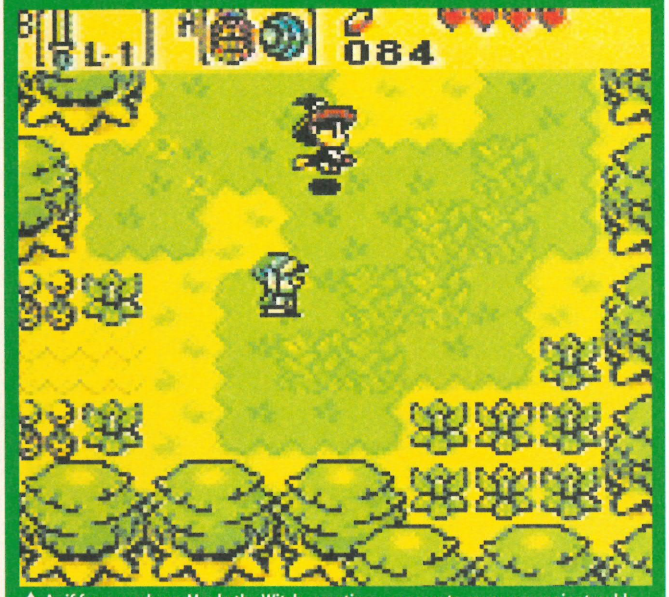
The wicked witch

As you scour the fields and mountains of Labrynna you'll meet many faces along the way, but watch out for one in particular.

When the music changes and a shadow moves above Link's head, you'd better be on your guard 'cos Maple the Witch is coming to get you.

This jumped up little madam loves to steal your goodies and if she slams into you the fight is on to recover any items that you drop.

Maple is lightning quick on her broomstick, so you'll need to be super sharp to scoop up the items, including the occasional valuable prize.



▲ As if from nowhere, Maple the Witch sometimes appears to cause you major trouble.

▲ When she swoops in low, Maple will slam into you scattering rupees and hearts everywhere. Damn that witch!

▲ The young madam didn't like that! Better get a move on and snatch up as many items as you can.

More than a rehash

Fans of Link's Awakening DX will be happy to hear that the two new Zelda titles are completely brand new games in their own right.

Instead of having the additions of colour and an extra dungeon like the last GBC title, they offer two giant challenges that will take you weeks to complete.

Find the secrets in one quest and you'll also be able to transport them to your other adventure via a Link Cable.

▲ Unlike Link's Awakening DX, the Oracle series isn't just a rehash of an old game.

▲ They are two brand new quests crammed with riddles to solve and gorgeous locations.

We Think...

As the old saying goes, if it ain't broke, don't fix it. The two Oracle titles may contain new worlds, enemies and a fab link up system, but the gameplay remains true. Prepare to be mesmerised.

Quick flick! ▶▶ For more GB Color games see reviews p14

Game Boy Reviews

☑ We promise every game has been tested by our expert players. They tell you what they really think and won't score a game high they wouldn't want to play themselves...

How they score

0-44	Real rubbish
45-64	Still not worth playing
65-79	Nothing too special
80-89	Pretty good, but not exactly great
90-100	Amazing game you must play!

Awesome
Our Awesome award is only given to games we love and think you really must play. It's only ever given to games that score over 90%.

GAME BOY COLOR

Commander Keen p9
Mat Hoffman's Pro BMX p6
Mega Man Xtreme p8
Tootuff p9
Trick Boarder p9

Mat Hoffman's Pro BMX

Game Info

By: **Activision**
Price: **£24.99**
Release: **Out Now**

GAME BOY COLOR
~~GAME BOY~~

Instead of risking your neck on lethal ramps and obstacles, stick this cart into your GBC and enjoy some hardcore action without the grazed knees...

Meet the boys

Anything that Tony Hawk can do on four wheels, these guys can do on two. So gear up and get biking.

Choose from eight of the world's best BMX stars and head out to the arena to perform some death defying tricks.

Each rider has weak and strong points and individual special moves. Learning them all will take some time.

Guide your rider through training, time trials, a career, or just take a ride and see what you can do.

▲ The man himself. Not the prettiest face in the world. It's a good job he can BMX!

▲ Before you begin the assault on the career, it's good to get some training in.

▲ You don't want to end up like this. Back to the start you go.

LOOKS Some quality graphics and fluid moves mean that Mat Hoffman is a real thrill ride in the looks department.

It's all in the wrists

There is a wide variety of moves that the riders can perform. Learning them will help you win.

It's not enough to do a few tricks and look pleased with yourself. You'll have to link tricks to get the really big scores.

But that's not as hard as it sounds because the arenas are littered with ramps, funboxes and grind rails.

Flare into a Feeble Grind, then into a Backflip with X Up. They're all there for the taking if you've got the guts to pull them off.

▲ The stall gives you time to compose your thoughts... before you let rip with a Double Flare!

▲ While some of the tricks don't look that impressive, they must be learnt to complete the tasks.

Career path

The Career mode makes up the main part of the game. It covers four different arenas, from street to dirt.

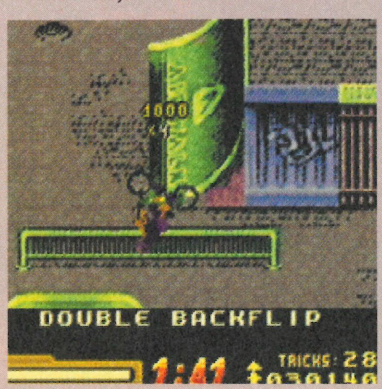
In each arena you must complete a list of tasks to collect covers and win medals. These allow you to progress through the game.

On the early levels, the tricks are simple but as you progress, you'll be challenged. Scoring 90,000 points in a minute and a half isn't easy!

Completing all the tasks will test your skill and dexterity without testing your patience. This is a really excellent GBC title.

▲ Now you've got the hang of it, looks like you really 'Can Can' be a BMX hero!

▶ OK, stop showing off. We know you're a top rider, there's no need to rub our noises in it.



SOUNDS Fast paced rocking music screams out in the background. The lack of sound effects doesn't affect the game.

GAME SCORE

Nintendo OFFICIAL MAGAZINE

A really great sports title. The level of playability is astounding and you are constantly challenged without ever being frustrated. Changes the meaning of 'on yer bike'!

SCORE 92%

Megaman Xtreme

By **Capcom** Price **£24.99** Game Link ✗
Infra Red ✗ Game Boy ✓ Game Boy Color ✓

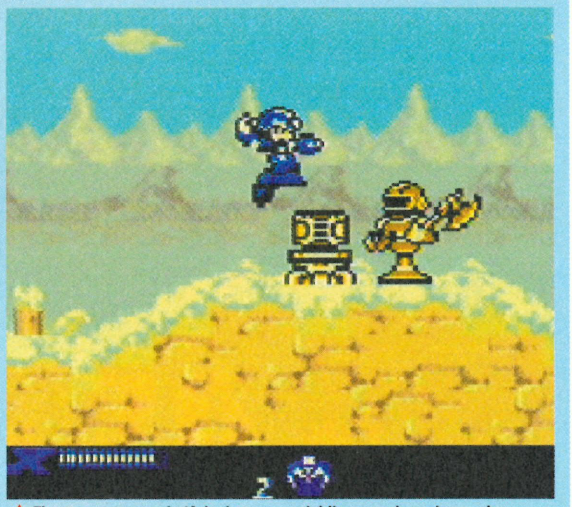
What it's about In the year 21XX, humans live happily side by side with 'reploids', machines that think like we do. But a saboteur has hacked into the computer at Hunter Base, turning the reploids to evil deeds. Only Megaman X can save the world now.

We think This is an excellent title that looks equally good on Game Boy or Game Boy Color. It's standard platform stuff, but the difficulty level means that it'll prove a real challenge for those prepared to give it a go. Proof that platforming has a healthy future!

▲ The little green guy helped bring Megaman back to life, it's only polite to shake his hand. Cheers!

▲ The big guys don't just come at the end of the levels. This beast appears right at the start. Talk about in at the deep end!

▲ This huge terminator style robot will do you some serious damage given half a chance, best get rid of him quick. Attaaaack!



▲ The axeman cometh. If the huge axe wielding metal maniac on the right doesn't get you, then the left one will. Avoid at all costs.

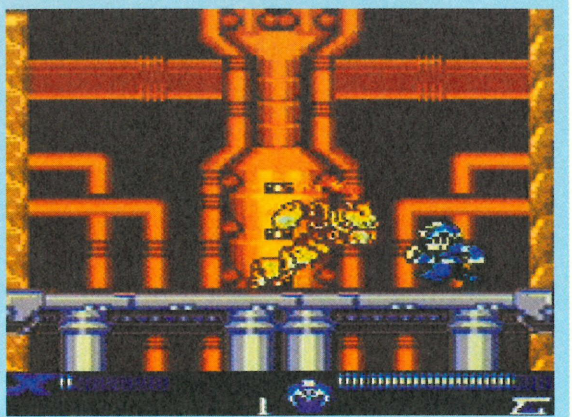
▲ These pods enable you to get upgraded parts for your suit. This one gives Megaman stronger legs. Wow, look at him go!

▲ Chill Penguin. Big, fat and cold. Enough to make anyone a bit aggro. His Frozen Penguin attack will leave you very cold indeed.

▲ Escape the fire, dodge the electric current and scale the walls to freedom. Phew, Megaman's life is pretty tough.

▼ Zain's sword is possibly bigger than Megaman. Act fast with your laser beam or you'll be sliced clean in half.

▲ Large, green, flying chipmunks that fire spikes out of their tails. Who said videogames were weird? Not us!



▲ This hot headed boss monster goes by the name of Flame Stag. He'll leap off the walls and charge at you in his attempts to destroy you.

GAME SCORE **87%**

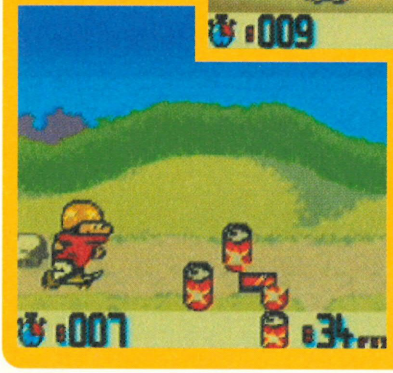
Tootuff

By **Infogrames** Price **£24.99** Game Link ✗
Infra Red ✗ Game Boy ✗ Game Boy Color ✓

What it's about Tootuff and his mates got into a fight and ripped apart some of their favourite posters. The pieces lie scattered in the playground, park and living room. Complete the games of skill to claim back the poster pieces.

We think This is much more fun when there's more than one player. The games are all based on skill, dexterity and memory and some pose quite a test. Grab your mates and roll those dice to find out who gets the poster.

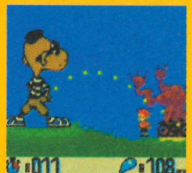
▲ Don't worry, this big guy doesn't try and attack you. You've just got to get the ball over his head and score.



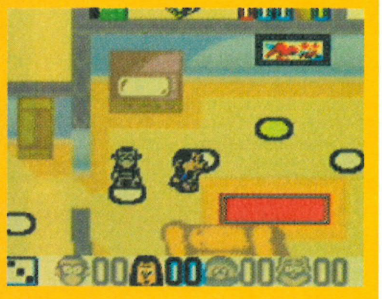
▲ One of your mates is throwing all of your toys out of the window, as well as dirty nappies! We're sure you can guess which you should try and dodge!
◀ Ride your skateboard like a madman, hitting the cans as you go but being careful to avoid what are some pretty tricky obstacles.

▲ Find the matching friends in the cubicles to win this strange game.

▶ The living room. One of the 'boards' where the hunt takes place.



▲ Douse the caretaker's bike in wee before he catches you. Er, don't try this at home kids!



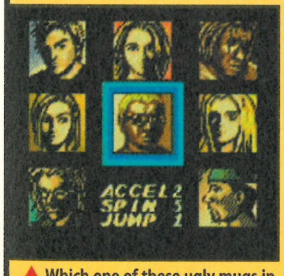
GAME SCORE 83%

Trick Boarder

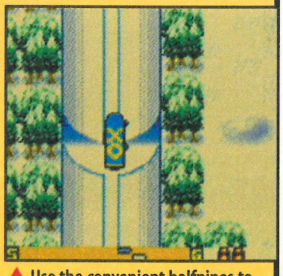
By **Ubi Soft** Price **£24.99** Game Link ✗
Infra Red ✗ Game Boy ✗ Game Boy Color ✓

What it's about Time to take to the slopes with your trusty plank strapped to your feet. Cruise down nine courses racking up points and thrashing opponents.

We think Poor controls and boring graphics do not a good game make. With titles like this being released, the end of GBC will come sooner than expected.



▲ Which one of these ugly mugs in ill fitting clothes are you gonna choose as your board dude?



▲ Use the convenient halfpipes to perform tricks as you board. This will gain you extra points.

▲ Jump the roads and avoid the snowmen. They're vicious at this time of year.

▲ You can get points by grinding along these rails. This also increases your speed.

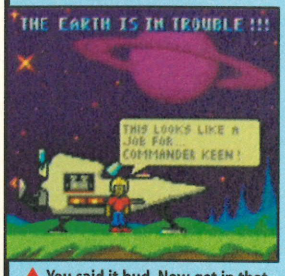
GAME SCORE 58%

Commander Keen

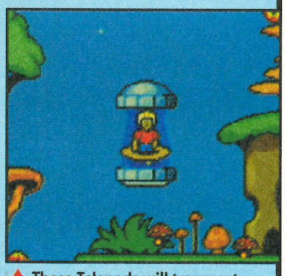
By **Activision** Price **£24.99** Game Link ✗
Infra Red ✗ Game Boy ✗ Game Boy Color ✓

What it's about Billy Blaze is a regular kid until an anomaly in the Earth's core appears. As Commander Keen he must find plasma crystals to save the world.

We think There are words for games like this, but it's not polite to use them. It's frustrating and tedious, and after five minutes you'll be anything but keen.

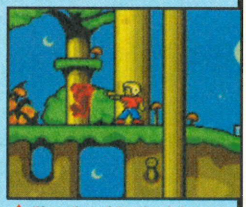


▲ You said it bud. Now get in that spaceship and fly far away. Oh, and take this game with you, please.



▲ These Telepods will transport you to far off areas of the levels that you can't normally reach.

▲ It looks like someone's been sick. Quick, hurry up and finish this level!



▲ That slug thing is giving you the evils, better to shoot first and ask questions later.

GAME SCORE 67%

GAME BOY COLOR Official Tips

✓ We promise that every single tip and cheat has been tested by our team of Nintendo experts. They will only tell you tips, hints and cheats that they know really work and that's guaranteed.

Spider-Man
The Sinister Six

First ever tips

Spider-Man can do whatever a spider can, but that doesn't mean he never runs into trouble and things can get quite tough in the harsh world of crime fighting.

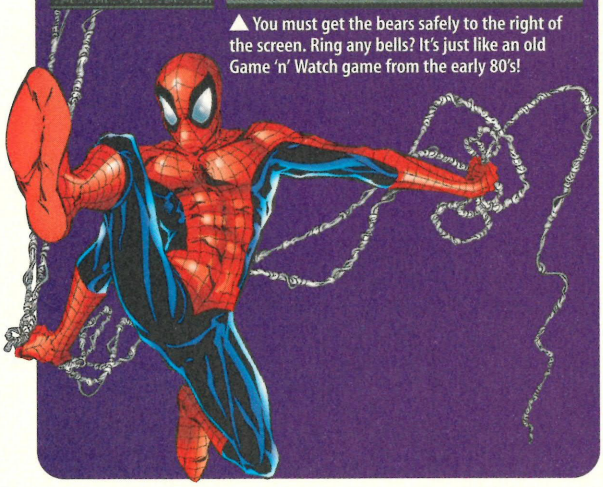
If this all out web slinging, wall climbing action game has you stumped, look no further than these brill cheats! Unlock all of the levels instantly or play a cool hidden mini game. Check it out...

▲ Are you completely stuck on a level? Or maybe you just cannot wait to see the later stages. Press B, A, ◀, ▼, ▲, ▶ at the Title screen. Now skip to any level!

▲ If you are a bit of a hot shot and find this game too easy, tap in A, B, SELECT, ▲, ▶, ▼ at the title screen. Start a new game to play on Nightmare difficulty.

▼ Battling evil villains can be tiring. If you fancy a break, press A, B, A, B, ▼ at the Title screen. This unlocks a bear mini game!

▲ You must get the bears safely to the right of the screen. Ring any bells? It's just like an old Game 'n' Watch game from the early 80's!

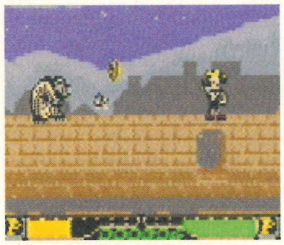


Shrek
Fairy Tale FreakDown

Levels passwords

It may not be the the most graphically eye popping game on the Game Boy Color but, it is a treat to play and features all the amazing characters from the film.

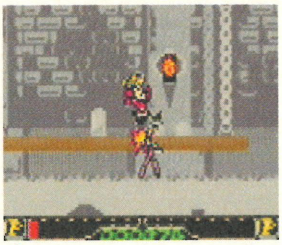
With a great variety of levels, we bet you can't wait to get exploring. Enter these simple passwords and you can instantly tackle some of the later levels and tougher meanies!



▲ Enter the password MP!63C to go straight to the Village where the townsfolk live. But the streets are far from peaceful so be on your toes.

▲ If you type in TFGKWLSJJ, you will find yourself in the Swamp. Getting muddy is the least of your worries with Farquaad's creatures around.

▲ Fancy a visit to the Dark Forest? Enter KDNBQGKVY as a password and that's where you'll go. But believe us, you won't be having a picnic there.



▲ If you don't really feel like battling your way through the game, and you just want to jump straight to the Castle, type in YNNHLBMBY.

Freestyle Scooter

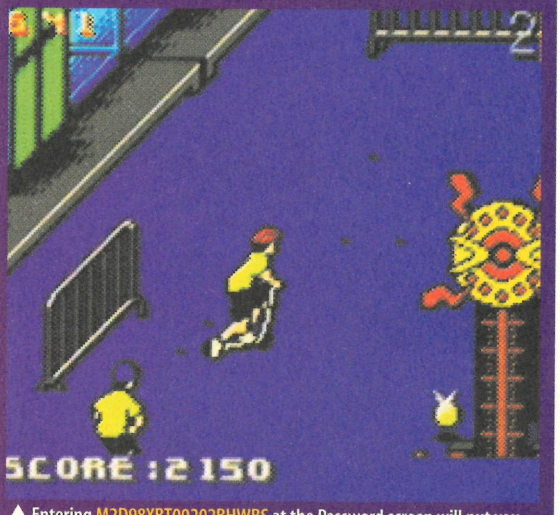
Course passwords coming your way!

Winning the races in this top stunt game is easy, but getting the highest stunt points can be a real problem.

If you're having trouble out performing the other racers and can't get to the later stages in the championship, why not take the easy way out. Just enter a couple of these passwords and you can play on any stage you like! You'll soon be a stunt master!

◀ First go to the Password screen and enter the code Y2QXMZNHNLLQLBLM9L. This will take you straight through to the School Yard. It's really that easy.

▶ If you want to take a quick trip to the Park, enter the Password screen and put in the code YXGBRDTTT00LLBHXWS. Grind on the plants for extra points.



▲ Entering M2D98XBT00202BHWBS at the Password screen will put you on the last stage, the Fun Fair. Beware, this level is only for the hardcore, so you'd better know your tricks to win!

Flintstones Burgertime in Bedrock

Skip levels

You'll have a Yabba Dabba Doo time with these passwords!

This is quite an oldie, but why not dig it out of your collection, whack it in your GBC and use our codes to get through those awkward spots you've always hated. You'll soon wonder why you ever put it down. A good cheat will always breathe life back into your old games, even if they are prehistoric!

▲ You must put characters from the game in the right order to activate a password. Enter Gator, Gator, Snake and Gazoo to skip straight through to level 3.

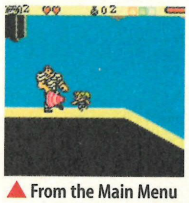
▲ If you put in a Frog, Fly, Snake and Gazoo, you will start on level 4. To go straight to level 6, enter Gazoo, Dino, Fly and Croc. It just couldn't be any simpler.

Powerpuff Girls Battle Him

More lives, fly forever!

If the many tricky obstacles keep catching you out, don't get in a huff, just use our cheats to get what you want!

We've got just the cheats you need. Now you can fly for as long as you like, and with our Super Attack code, you'll have the enemies quaking in their boots. What's more, you're immortal!



▲ From the Main Menu screen, go to Enter Cheats, and type in the code PHONECARD. This will give you unlimited Super Attack. Now go teach them a lesson!

▲ If you keep being killed, type in UNDEAD at the Secrets screen. Now when you play the game, you'll have unlimited lives. That's the problem solved!

▲ What goes up must come down right? Wrong! Enter the code JETFUEL, and you'll have unlimited flight power. Now you can swoop over any tricky spots.

Official Nintendo Top 5 Tips

These are the most popular games this month, with Nintendoids snapping them off the shelves like there's no tomorrow.

Pokémon Blue

Mewtwo can be a pain to catch without the Master Ball. But if you've used it, don't give up. Save beside Mewtwo. Use Ultra Balls, and reset if you lose him.

The Simpsons

Go into the Password screen and type in the code XQRFJWRBTWP. This will skip the whole game and start you on the last level. You'll get to the end in no time!

Pokémon Gold

To keep a Pokémon happy, don't put it in the PC, never let it faint and keep it healthy. However, it must be involved in many fights and avoid using cheap power ups!

Super Mario Bros

In the Vs Boo mode, on the Stage Select screen, hitting the Select button will turn you into Super or Fire Mario. So no, there's no need to look out for items!

Rugrats in Paris

There's loads of dangers and baddies out to put an end to the fun. If you're having trouble passing the early stages enter the password ZKHMRTBS to skip to level 4.

Quick flick! ▶▶ There's more great GBC action with Zelda p2

Game Boy Test

Whether you're buying or being bought for, these are the gadgets you need...

Full of useful gadgets, like a battery pack, AC adapter and link cable.

- Essentials Pack
- £14.99
- Gamester

5 of the best

Nintendo Official Magazine AWESOME

Top games, with top scores. Nuff said really.

Spider-Man 2

£24.99

▲ Creep around the big bad city as the webbed wonder.

Mickey's Speedway

£24.99

▲ Kart style racer, with a whole host of Disney stars.

Carl Lewis Athletics

£24.99

▲ The Yankee athletics legend gets a game befitting a champ.

Grand Theft Auto

£24.99

▲ Become public enemy number one in this crime caper.

Martian Revenge!

£24.99

▲ Marvin and other Looney Tunes characters are out to stop Daffy.

- Game Case
- £2.99
- Logic 3

Make sure your games are well protected with these handy cases.

Comes with a recharçable battery, speakers and rumble pack. Looks cool, too.

- Shock 'n' Rock
- £29.99
- Nyko

- Graphics Kit
- £4.99
- Meerkats

Jazz up your pocket rocket with this great range of funky stick on covers.

- Mega Memory
- £19.99
- Datel

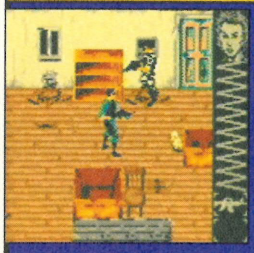
Eight megs worth of memory means a lot of high scores.

Best GB games

Once again we bring you a choice of top titles in all the popular categories of games. All you have to do is choose one! Just for starters here are a few tasty treats to whet your appetite...

Best Shooter

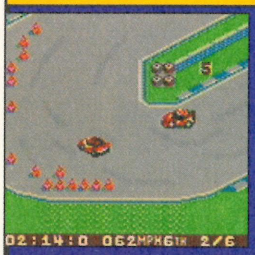
£24.99



◀ **Perfect Dark**
It's one of the best shooters on Game Boy Color, with ace combat, some hard as nails bosses and a cool rumble pak, too.

Best Racer

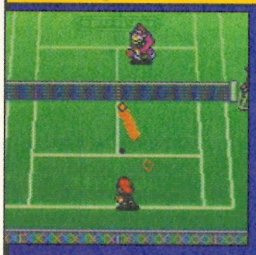
£24.99



◀ **TOCA Touring Car**
Leather a muscled up saloon around a variety of tracks. It's an ace speeder and your dad will love putting his foot down.

Best Sports

£24.99



◀ **Mario Tennis**
Mario only appears in top notch games, and this tennis game is no exception. Do better than Henman and reach the final.

Best Adventure

£24.99

◀ **Ghosts 'n Goblins**
A very playable and highly entertaining remake of a yesteryear classic. Save Guinevere and stop Hades once and for all.

✓Official Game Boy news ✓New GB game exclusives

Game Boy News

✓ We promise to bring you the best information on GB Color and GB Advance. We tell you all the news before anyone else and all of our stories are guaranteed 100% correct by Nintendo.

Stuart Little

The Journey Home

Game Info
By: **Activision**
Type: **Platformer**
Release: **September**

NEW FOR GAME BOY COLOR

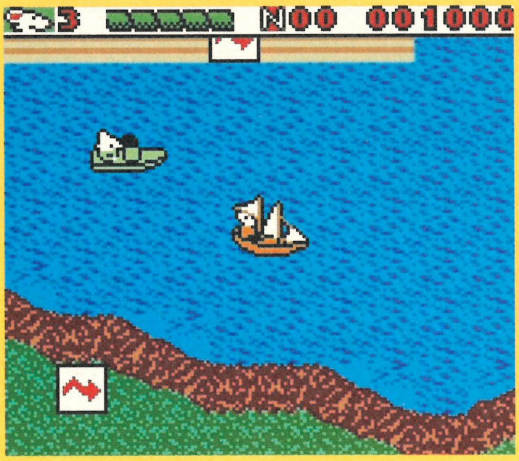
● **Eight movie locations** ● **Ace characters** ● **Excellent power ups**

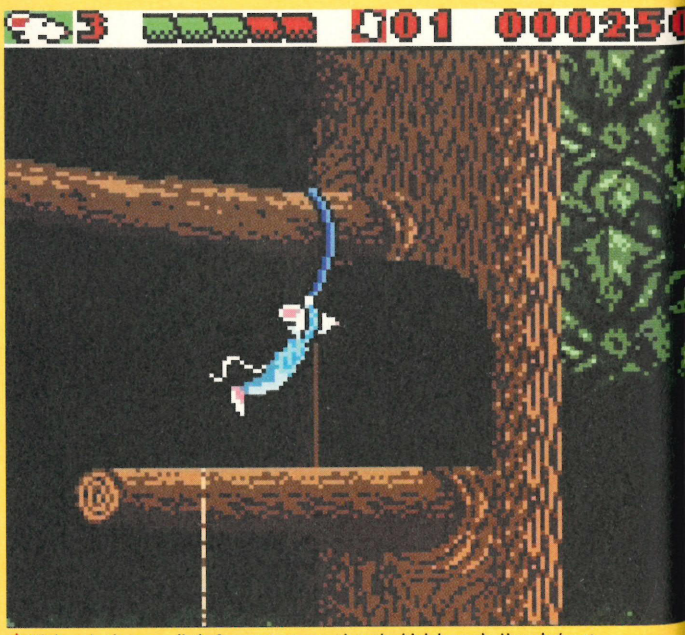
Mickey may be the world's most famous mouse, but he'd better watch his back 'cos Stuart Little wants a piece of the movie star action!

This autumn will see you take control of the up and coming cheese chomping rodent across eight locations taken straight from the chart topping film.

You'll have to battle your way through levels from a miniature golf course to the Big Apple's Central Park, grabbing power ups along the way.

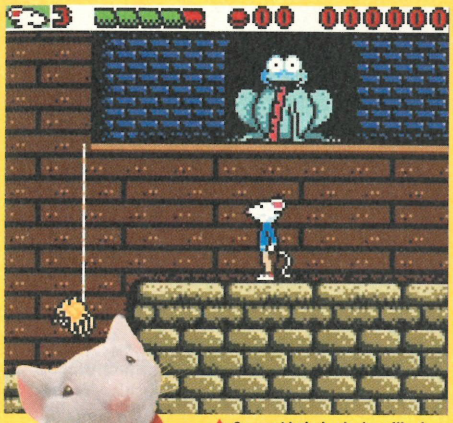
If you're a fan of the film, you'll also recognise many faces, including Snowbell, Mr and Mrs Stout and George.

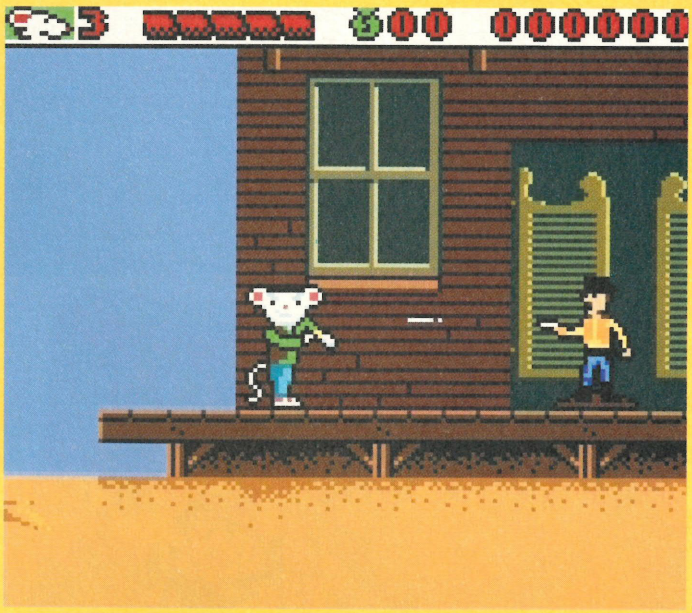




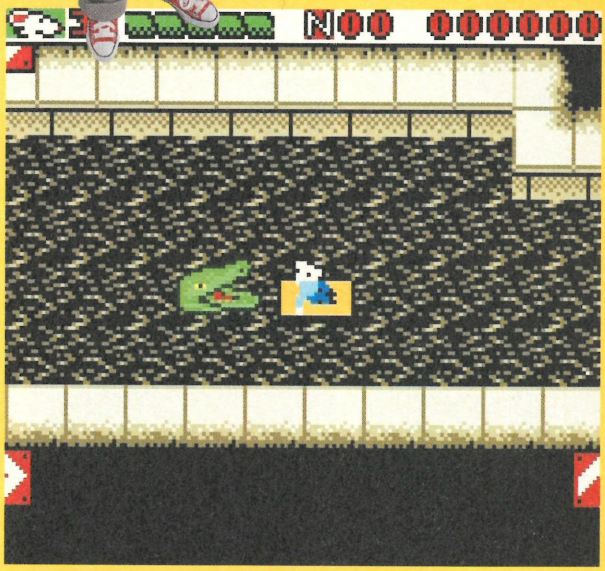
▲ High up in the trees, little Stuart must negotiate the high hazards. Hope he's not scared of heights! Poor fella, he's gonna need all the help you can give him.

◀ Out on the beautiful boating lake the heat is on as Stuart skims across the surf. Wow, he may be little but this furry faced hero sure gets around!





▲ Stuart Little looks just like he does in the fab flick and there are plenty more familiar faces to find. Happy hunting!
▶ It's high noon when you're down in the toy cowboy town, so you'd better keep a beady eye out for this rootin', tootin' gun slinger's bullets.



▲ Beep beep! There's no mousing around on the racing circuit as our Stuart takes a great inside line. Mouse coming through!
◀ There are nasty baddies every step of the way so you'd better watch out. Just look at this angry croc!

We think...

The film was a riot and this looks like it'll stay faithful to its screen partner. Platformers are two a penny on the GB Color, so let's just hope this has a little extra icing on the cake.

BLAG FEST

Videos galore to give away this month. We've got the latest Dexter's lab and Pokémon, as well as that loveable mouse, Stuart Little. So get your pens and postcards ready...

Fighting Fashion

Two new series of Pokémon videos are out to buy now. Fashion Victims and Fighting Tournament contain three episodes a piece to keep all of you Pokémaniacs happy. Thanks to the friendly folk at Warner Home Video, we've got five pairs of the videos to give away. All you have to do is answer this question.

Q In Gold and Silver, what is the name of the Gym Leader in Cianwood City?

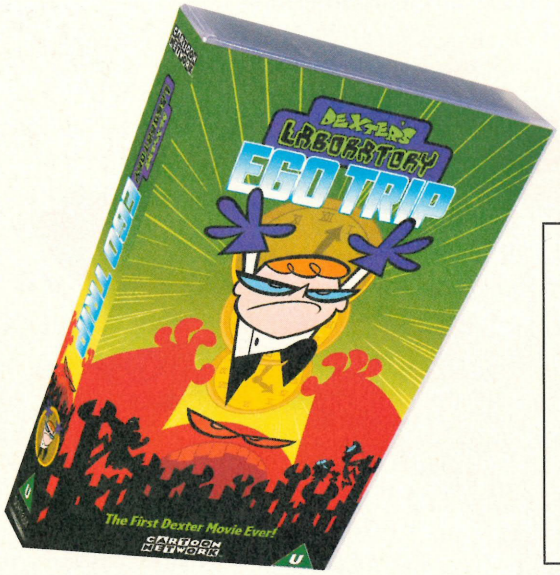
(A) Buck
(B) Chuck
(C) Duck

Little Prize

We here at NOM can't resist this cute little mouse, so you'd better enter this compo quick before Tim runs off with the goodies. Stuart Little tells the tale of an adventurous mouse who just happens to live with an ordinary family. We've got three copies of the video to give away thanks to Activision, and they can be yours if you answer this simple question.

Q Who provides the voice for Stuart in the film?

(A) Alfred K. Pox
(B) Stanley I. Socks
(C) Michael J. Fox



Ego Alert

Child genius Dexter explodes onto the screen in his first feature length outing. 'Ego Trip' sees Dexter trying to recover his Neuroatomic Proto Core from arch enemy Mandark. The video also features some Bonus Cartoon Network toons. Our friends at Warner Home Video have given us five copies of the vid to dish out. Just answer this question.

Q What is the name of Dexter's irritating older sister?

(A) Dee Dee
(B) Pee Pee
(C) Wee Wee

How to win ▶

1 Write your answer on a postcard or the back of a sealed down envelope.
2 On one side, write the answer to the compo, your name, age and home address.
3 On the other side, mark it with the compo name and our address:
Nintendo Official Magazine, EMAP Active, Angel House, 338-346 Goswell Road, London, EC1V 7QP.
4 Lick a stamp, stick it on your entry and post it.

Your questions answered

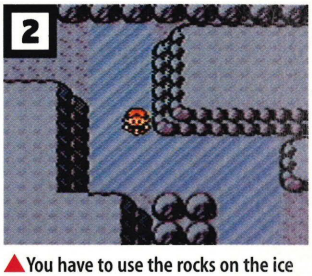
Mayday! Mayday! Are you tearing your hair out? Don't just sit there, drop us a line at Your Tips. Your hair will thank us for it!

Pokémon Silver

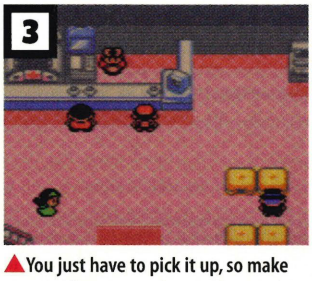
I am really stumped on Pokémon Silver. Could you please tell me where I can get HM 07 Waterfall. I have been searching for ages and I can't think of anywhere else to look. Where is it hiding?
Gary Edwards, Lancashire

■ No problem mate! Once you have Waterfall, you will be able to swim anywhere your adventure carries you. Here's where to find it...

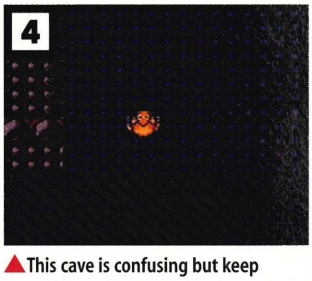
▲ You can find this HM 07 in a ball on the floor in Ice Path. It's on the slippery ice in the north east of the ground floor.



▲ You have to use the rocks on the ice to stop yourself from sliding past it. It's tricky so it might take a few attempts.



▲ You just have to pick it up, so make sure you have enough space in your bag by storing some items on the PC first.

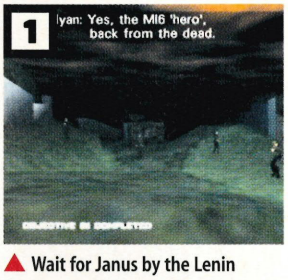


▲ This cave is confusing but keep searching and you'll find it eventually! Now go forth and catch some Pokémon!

Goldeneye 007

On the Statue Park level in Goldeneye, I have successfully contacted Valentin, located the helicopter and rescued Natalya, but now I'm stuck. How do you unmask Janus and where has the Flight Recorder been hidden? Please help me NOM!
Jonathan Storey, Durham

■ Unmasking Janus is just a matter of patience. When you meet up with him at the statue, just listen to the whole conversation. He will soon tell you who he really is. After rescuing Natalya, run back down the slope behind you and look for the Flight Recorder among the junk there. It randomly appears in different places, so have a good look around.



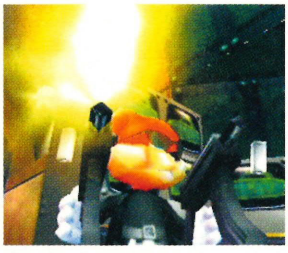
▲ Wait for Janus by the Lenin statue. You're surrounded but don't panic. Wait for him to spill the beans.

▲ The Flight Recorder is a bright orange box. It's not always in the same spot but it doesn't move far.

Conker's Bad Fur Day

In Conker's Bad Fur Day I can't figure out how to get passed the Rock Solid Disco. Help me!
Benjamin Dist

■ Now then Ben, first up roll the rock behind the bar to the upper level and onto the switch to open a door. Drink from the Beer Keg and squirt the dancing rock through that door to land on a balcony. Push him onto the other switch to open two doors. Go back to ground level and drink again, then use your waters to push the other rock through the right door onto Berri's crate. Do this again and the crate will break.



▲ This is one of the funniest games around and it's very rude, too.

Write in!

Hands up who wants to win some top Nintendo gear? It's easy! Just drop us a line with your top tip, quessie answer or a new way to play, and you could be the proud owner of an awesome Nintendo prize. Write to us at...
Your Tips, NOM, Angel House, 338-346 Goswell Road, London EC1V 7QP.

New Ways To Play!

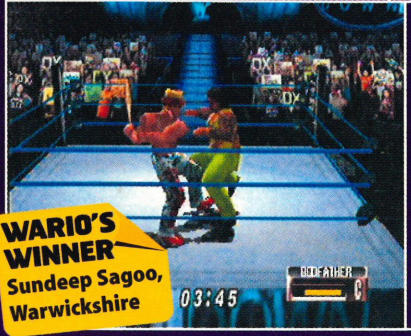
There are so many good games in the world of Nintendo that even when you've finished them you still can't keep away!

If you've found a new way of enjoying one of the many hot titles out there send it to the usual address and you could be in for a treat!

Zero Maximum Velocity, Suicidal

■ To start with unlock the Synobazz track on your copy of F-Zero.
■ Link up two GBA's and set up a two player game on this particular track.
■ When the race starts, straight away both players have to scramble off to hit the mines.
■ The player who hits the most mines after they're all gone or after a certain time limit is the winner.

WWF No Mercy, Weapon Tag



■ Set up an Iron Man Match, with all rules off except for the disqualification rule.
■ Once in the ring, everyone charges to the middle and presses B.
■ The first person to fall must go and get a weapon and try to throw or hit another player.
■ When someone is hit, they use the weapon. The person hit least wins.

Quick flick! For the first ever GBA Tony Hawk's Pro Skater 2 tips see p38

Your Scores

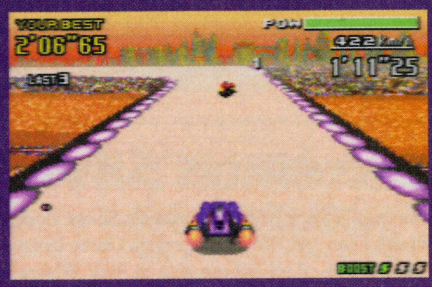
With Nintendo entering a new age of excellence, gamers need to follow, so prove your skills and you could win an official Nintendo 64 controller.

This month's tough challenges

01

F-Zero GBA

Bishop Series, Bianca City, Time Attack, one opponent, any level. Fastest time over three laps.
More zero gravity action to test your skills.
HINT! This course is narrower than the Pawn version, so look out for barriers.

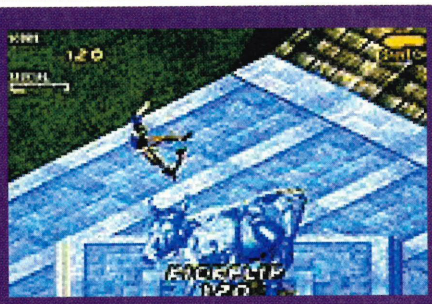


▲ The best time wins the booty, so put your foot down.

02

Tony Hawk's 2 GBA

Single session, New York level, highest score, any skater.
You've had enough time to warm up, so now's your chance to show what you can do.
HINT! It's a quite a sparse level, so find multipliers and gaps to raise your score.



▲ Catch some classy combos to be top of the table.

The month's results in full

F-Zero GBA

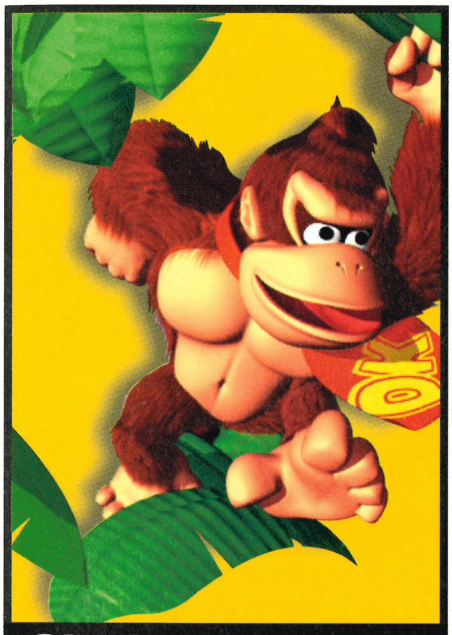
Knight Series, Beacon Port, Time Attack
Robbie Savage is speeding away with the prize with this time.

TOP BANANA	
Robbie Savage, Devon	2:27:15 mins
02 T Patrick, Hull	2:28:85
03 D Hampton, Bath	2:29:37
04 C Outram, Ripley	2:31:79
05 W Seabury, Telford	2:32:07

Tony Hawk's Pro Skater 2 GBA

Single session, School level, highest score.
Daniel Francis takes the boarding crown with this enormous score.

TOP BANANA	
Daniel Francis, Plymouth	73,959
02 A Smith, Sunderland	72,548
03 B Marlow, Coventry	72,092
04 R Dawson, Bury	69,891
05 E Adams, Wrexham	67,247



Oi, cheaters. No!

All these tough Nintendo challenges are set for true gamers. Yet we keep on getting entries from filthy cheaters.

These include American and Japanese racing game entries. You can't use any codes to help you get good scores unless we say you can. Sneaky cheaters MAY get away with it, but do you really want to risk wasting your time and being disqualified? We thought not.

What to do

You can enter any of the Challenges you see on this page, including the league tables. If you fancy your chances at fame and fortune, here's what you do...

1 Pick your challenge, slam in the game and get your high score or time. **2** Take a picture of the screen with no flash. Taking it at an angle with the curtains drawn will help. Or videotape your entry. **3** Write your name, address and score both on the photo or videotape and on a separate piece of paper. **4** Tell us how you scored your best time. We may well print your top tip. **5** Also, pop in a recent snap of you looking daft. **6** Now post it to...

Your Scores, NOM, Angel House, 338-346 Goswell Road, London EC1V 7QP.

7 Buy the mag to see if you've made it to our Hall of Fame. **8** Go on about your victory until you alienate all of your friends.

Points win prizes!

If your score comes top of one of our leagues, you'll win a fantastic official Nintendo Controller Pad or Rumble Pak. Super.

Mega Challenge!

We've had such a great response to the WWF No Mercy challenge that we've extended the closing date

Mega Challenge

The new WWF No Mercy Mega Challenge will truly test your mettle, as we find out who is the real king of the Cage match.

What you have to do

To stand a chance of winning a place in our final, you need to start a Cage match. You can pick any wrestler you like, but your opponent has got to be The Rock.

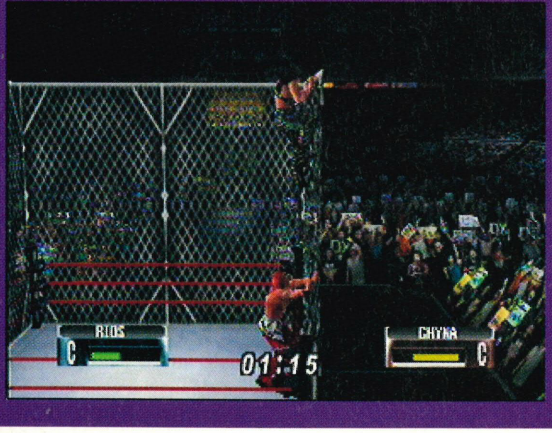
Now's the time to prove you're the fastest out of the Cage. Send in your fastest time, along with a photo to prove that your time's legitimate, to the usual Mega Challenge address.

The Mega Challenge final

Only those who finish in the top four will make it through to the final. These kings of the ring will be invited to NOM Towers for a fight to the finish to see just who's got what it takes. We set the rules for the Mega Challenge Final. If you want to bag the prizes on offer then you'd better dust off those spandex shorts and get sweaty.

Practise all the killer moves that will keep your opponent floored for the longest possible time, otherwise they'll pull you down off the Cage. Good luck!

Remember to include a phone number with your entry. If we can't contact you, you'll forfeit your place. And leave Saturday 13 October 2001 free.



▶ We're giving all you grapple fans more time to perfect your wrestling skills. Keep those entries coming in!

Closing date and rules

- **The closing date for this Mega Challenge is Friday 14 September 2001.**
- **The Mega Challenge Final will take place on Saturday 13 October 2001.**
- **For the final contest itself, we set the rules! The final will take place in the multiplayer venue of our choice.**
- **Finalists who cannot make the stated final date will be disqualified and their place in the final will be given to the fifth place contestant.**
- **The decision of the magazine is always final. Alright?**

In the event of a tie, the names will be put into Tim's biggest pants and one will be drawn out to attend the final. That's all you need to know.

Quick flick! ▶▶▶ Up close and personal with WWF's Stink Face, Rikishi p82

Super Mario Advance

Wage War On Wart Part 2

The first four worlds were just a warm up for the main event, now it's time for the hard part. Prepare for the ultimate showdown with Wart.

Contents

Mario Worlds...
✓ Snow Lands ✓ Forest
✓ Desert 2 ✓ Clouds

Peachy Previews
Issue 105 News
Issue 106 Review
Issue 107 Guide Part 1

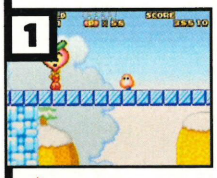
WE SAID "For a Game Boy Advance launch title, you won't find much better."

World 4 Snow Lands

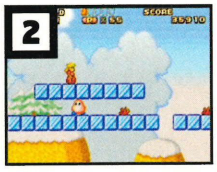
In Snow Lands you'll learn to loathe snow. The ice makes it tricky to avoid enemies and the bottomless canyons are truly treacherous.

World 4 Level 1

Peach is the best character to use on this level. Her ability to float prevents her from sliding off the edge of those narrow icy platforms.



▲ At the start there's a giant vegetable and a normal vegetable. Throw 'em at the Flurrys who skid your way.



▲ Keep going right, taking out as many Flurrys as you can. You'll reach a Magic Potion Bottle underneath a row of ice blocks.

▲ Head right to get Magic Potion. Pick up the vegetable in the lower alcove. A rocket ship arrives to take you up.

▲ When you land go right, but watch out for the Autobombs. Jump over them and keep going right until you reach two pots. The first one contains a shell.

▲ The second pot contains a 1-Up Mushroom. Jump down to the right and pick up the Crystal Orb. Go through the bird's mouth to clear the level. Skills!

World 4 Level 2

Despite her long skirt, Peach is the best at coping with this level packed with perilous icy platforms and basking whales.

▶ Use the giant POW block to get rid of the Porcupos. Climb the vine on the right then jump across the sliding ledges.

▲ This part is very tricky! Loads of Beezos fly towards you so you have to avoid them whilst trying not to slip over the edge of the ice platforms.

▲ Jump and dodge your way past the Beezos to the platform at the end and go through the door. Get ready to indulge in a spot of blubber hopping!

▲ Use the huge basking whales as platforms. First hop down onto the whale on the left to get the Heart Radish and Magic Potion Bottle.

▲ Hop across the platforms to the right and grab hold of the next Magic Potion Bottle and the huge POW block. Walk down the stairs.

▲ Keep going right, take one more leap across the platform on the right and pull up the vegetable to launch another rocket ship.

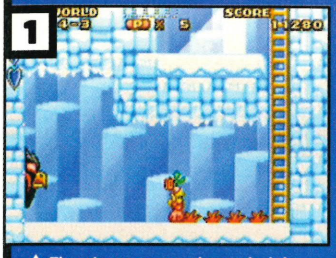
▲ When you land, head right and throw the vegetable at the three Shy Guys riding the Autobombs to knock them off. Jump on board and ride an empty Autobomb over the spikes.

▲ Go through the door at the end where you'll find Birdo. When you catch Birdo's eggs jump under the platform and chuck them right back at her. When she croaks it get the Orb and leave.

World 4 Level 3

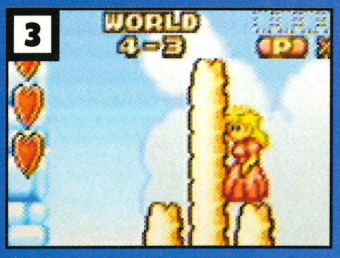
Despite all your efforts you're still stuck in the land of all things chilly and slippery. Once again, Peach is the perfect babe to use.

Let's hope she's wearing her thermal undies under that billowing dress to help her combat the big freeze factor. Brrr, roll on the desert level!



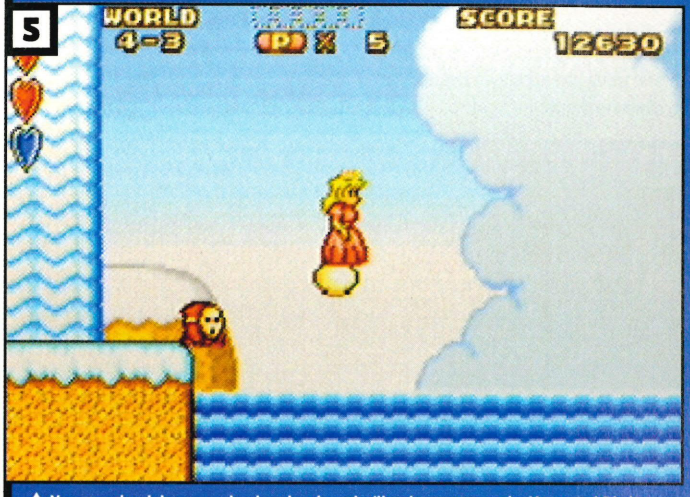
▲ There's a tasty veggie patch right at the start. Most of the veg are normal sized but in the middle you'll find a giant Shy Guy, handy for extra hearts.

▲ Go up the stairs and through the small door just to the left of the top of the ladder. You'll emerge to find good old Birdo lurking around near the entrance.



▲ Deal with the pink pain in a minute. First get the Magic Potion Bottle from the veggie patch above the door. Carry the bottle over to the tall thin rock on the left.

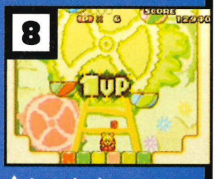
▲ Use the bottle on the middle of the tallest rock to go through to Subspace and then get the extra heart mushroom. Now go back and face Birdo.



▲ You can chuck her eggs back at her but she'll only spawn again. You need Birdo to face right so that you can jump on one of the eggs and use it to carry you over the sea.

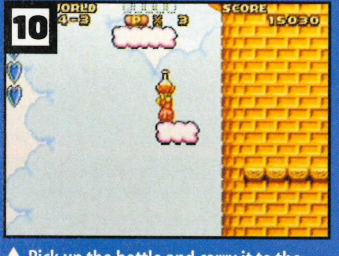
▲ At the other side get off your egg-cellent transport and head for the wooden bridge. Pick up one of the Tweeters and bounce the others away. Good work!

▲ Go through the door into the Tower. Jump over to the right platform to get a couple of Heart Radishes. Leap to the top, moving fast to avoid the Flurries.



▲ Jump in the pot on the right to get a 1-Up Mushroom and a Heart Radish. Continue upwards and you'll see a Magic Potion Bottle.

▲ Go through the door at the top. Across the bridge there's a Magic Potion Bottle.



▲ Pick up the bottle and carry it to the left. Jump up the cloud platforms and then onto the tower battlements. Still carrying the bottle leap across to the next tower.

▲ Set the bottle down carefully to open the door to Subspace where you'll find yourself perfectly positioned to get a much needed Extra Heart Mushroom.

▲ Go all the way back down and enter the right hand tower. Go down the platforms and ride on the backs of the Shy Guys and Tweeters to get across the lethal spikes.

▲ Jump down the middle of the tower onto a ledge with a door. Go through door and get key which is guarded by Phantos. Throw it to avoid him.

▲ Keep throwing the key in front of you until you finally reach the bottom of the tower. Use the key to unlock the door at the bottom and go through.

▲ Cross the bridge and take out the Shy Guys. You'll emerge in another icy area. Before going through the bird's mouth get the Heart Radish on the far right.

▲ A different boss for a change! Say hello to Fry Guy. Just throw the Mushroom Blocks at the burning buffoon until he explodes into tiny burning pieces.

▲ Nearly there! Throw more Mushroom Blocks to dowse the individual flames. Now a door will open. Go through it and say 'good riddance' to Snow Lands!

World 5 Forest

Nature is a wonderful thing. Trees rustling in the breeze, birds chirping, gentle steams trickling down mossy-banked canyons. How relaxing.

Unless you're in Subcon, of course, where Wart's wizardry has filled the babbling brooks with flesh chomping Trouters and turned the pretty flowers into fire-breathing Pansers. If this is nature, you can keep it.

World 5 Level 1

Time for Peach to rest up, warm the frostbite from her toes and make way for Luigi. His remarkable leaping prowess is invaluable in a forest full of rolling logs, cascading waterfalls and bouncing fish.

▲ Use the Giant veg to knock the Shy Guy off the Ostro and also take care of the Panser. Chuck three more veggies at the bubble to get the 1-Up Mushroom.

▲ Go through the door and get the Magic Potion Bottle. Go right and over the waterfall. Jump across the logs. Rest on the grassy platform in the middle.

▲ Jump across the leaping Trouters when they're on the rise until you land safely on the next platform. Here you'll find the fruits of the forest, a 1-Up Mushroom and a Magic Potion Bottle.

▲ When you reach the last log on the right next to the far cliff ride the log down and jump across to the cave on the right. Here you'll come across yet another handy Magic Potion Bottle.

▲ Go through the door and get ready to go head to head with Green Birdo. She only shoots fireballs so you'll have to defeat her by throwing the one Mushroom Block at her three times.

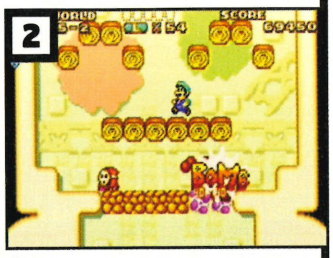
▶ A good, if slightly sneaky tactic to help avoid Green Birdo's fireballs is to stand on the blue platform above her and throw the Mushroom Block down on her head repeatedly.

World 5 Level 2

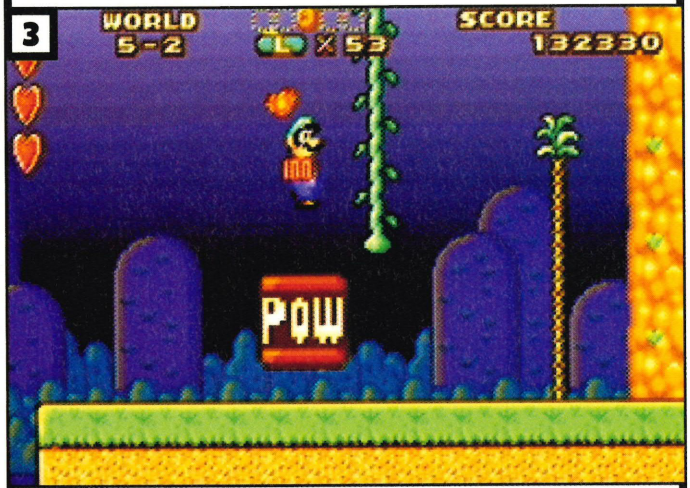
It's night-time but there's still no rest for Luigi. By now he 's used to the terrain though, so he'll cope with the dark, no problem.

Unfortunately for Luigi though, the freakish forest dwellers show no sign of letting up so it could be a rough evening for our little Italian hero. Even after battling his way to the end there's still nasty old Red Birdo to face. Luigi's not going to forget this night in a hurry!

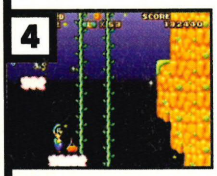
▲ At the start, dig up the vegetables in front of you and you'll uncover a useful giant Shy Guy. Next climb up the ladders and throw the veggies at the Hoopsters climbing the vines.



▲ Keep going to the right until you reach a pot. Jump inside and bomb the false bottom to get the Magic Potion Bottle. Climb out and jump across yet more of those pesky Hoopsters.



▲ Get the 1-Up Mushroom from the vegetable patch just to the right of the Hoopsters. Keep going right until you reach the next vine. Climb the vine.



▲ Get the Magic Potion Bottle from the small ledge to the right of the vine. Now enter the pot on the left to get a POW block. Climb to the very top of the vines.

▲ Go through the door on the right and grab hold of the next POW block. Pull it up and free fall down the pit in the middle. You'll need to swerve around to avoid the spikes.

▲ At the bottom cross the bridge and go through the door on the right. Guess who's waiting for you? None other than your dear old mate, Red Birdo!

▲ Red Birdo has eggs that you can fire back at her and you can also jump on the Trouters and press B to pick them up and throw them at her. Be careful not to fall in the water though.

▲ A good tactic here is to stand close to the door. This will give you more time to catch the eggs she throws and it's easier to avoid the fireballs. You can't loose if you follow this pattern.

World 5 Level 3

You'd better keep Luigi in play for the third Forest level as you need someone quick on his feet who is also capable of jumping high enough to reach those hard to reach bonus coins.

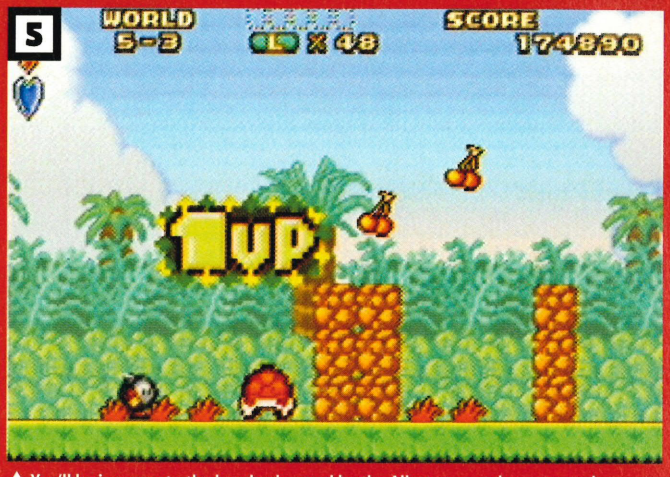
This level has some seriously tricky moments so look after those lives as you're gonna need 'em! The good news is there's a great chance to gain loads of new hearts, just make sure you make the most of it.

▲ Pick up the shell to the right and throw it at the Shy Guys. Climb up the ladder and jump up to the ledge above it. There's a Magic Potion Bottle to the right.

▲ Use the Magic Potion Bottle to enter Subspace. Jump into the pot and use it to warp all the way to World 7-1. Don't jump down if you want to stay in 5-3.

▲ If you stay in level 5-3 jump back down to the right avoiding the annoying Albatosses throwing bombs. Pick up the shell to the right of the ladder.

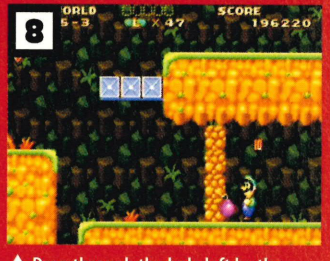
▲ You can use the shell to get up to 99 extra lives by throwing it to the right, jumping on top, crouching down and riding it back and forth.



▲ You'll be immune to the bombs dropped by the Albatosses and you can rack up tons of lives. Stay there until you've collected as many lives as you feel you need.

▲ Make your way to the log over to the right. Collect the 1-Up Mushroom and keep going right until you reach a brick wall. Jump up onto the right and get the bottle.

▲ Go left and climb down the ladder. There's a Shy Guy to the right and a Mushroom Block. Lure the Bobombs onto the stone floor just left of the Shy Guy.



▲ Drop through the hole left by the Bobombs to get a Magic Potion Bottle. There's a bomb here that can be used to break through the stone wall to the left.

▲ Jump up, climb over the next log and go through the door on the far left. Work your way down through a difficult area with lots of Sparks racing around.

▲ You'll need to have at least three hearts on your life scale to have any hope of getting through this tricky area. Work your way down to the bottom and round.

▲ Now jump up the left side of the cave. Near the top of the left side you'll find a pot with a POW block inside. There are also two more POW blocks on the way up.

◀ Enter the door at the top and go right. There are two giant Shy Guys here if you're running out of hearts. Throw the shell to knock Pidgit off his carpet.

▶ Jump on the carpet and fly quickly across to the right before it fades away. Jump down and hop across the clouds to face Red Birdo. You know what to do here, just chuck those eggs back!

World 6 Deserts 2

Back in the deadly desert once again. You're getting so close to Wart you can almost smell his slimy green hide. The heat is well and truly on!

Every hazard you've already had to deal with in Super Mario Advance will be thrown back at you twice as hard this time. All the skills you've perfected to this point will be tested like never before in the dry, dry desert.

World 6 Level 1

Poor Luigi's probably exhausted by now but, who cares. You need his long springy legs to jump over the Pokey cacti and dodge the deadly Cobrats lurking in the dunes. Time to dig deep!

▲ Grab the heart that's directly above the bird's head on the left. There's a patch of quicksand directly to the right so hop over it quickly and carefully. Throw the Cobrats at each other.

▲ Climb down the first pot you come to and get a Magic Potion Bottle. Take it back outside and put it on top of the pot to go through to Subspace and get an Extra Heart Mushroom.

▲ Head right until you reach two more pots. Both of them have a shell inside. There's a second Magic Potion Bottle near the cactus. The good news is that the next bit is pretty simple.

▲ Keep going right until you reach the large door in the sand blocks. Use the Magic Potion Bottle at the top of the sand blocks to get another Extra Heart Mushroom in Subspace.

▲ Go through the door and then pick up the two Mushroom Blocks to the left. You'll find that one of them is hiding a random cup. Down to your right you'll see a long row of pots.

▲ If you need a heart refill there's a giant Shy Guy on the left to pulverise. Might as well make the most of it! Next you need to try to find the key to unlock the door to the right. Happy hunting!

▲ Jump down the fifth vase from the right to get the key. You'll have to dig through the sandbanks to get your hands on it. Go back outside and unlock the door.

▲ Why hello, it's Green Birdo once again! She just doesn't learn does she? Throw the first two Mushroom Blocks in front of Birdo to form a shield against her fireballs.

▲ Stand on top of the two stack and drop the third Mushroom Block on Birdo. Repeat three times to proceed to the next level. Phew, Luigi's shattered after all that!

World 6 Level 2

It's time to give Luigi a well earned break and Peach is ideal for this night time escapade in the desert. Her floating skills are essential for jumping around the clouds high above the sand dunes.

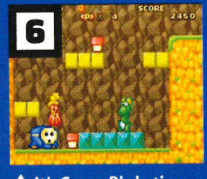
▲ At the beginning the Mushroom Block on the right is hiding a random Prize Ball. Pick it up, then go up and through the door at the top.

▲ Jump up and hitch a ride on one of the birds flying across the screen to the right. Jump down when you reach the platform with the two veggies.

▲ One of the veggies is a Magic Potion Bottle. Use it on the spot to go to Subspace and get an Extra Heart Mushroom. Now hitch another bird ride back to the left.

▲ When you land back at the start point jump down and pick up a vegetable to use as a weapon. Now hop back on another bird that's flying to the right.

▲ Still riding the bird throw the veggie at the flock of Beezos that fly towards you. Jump off when you reach the far right platform and go through the door.



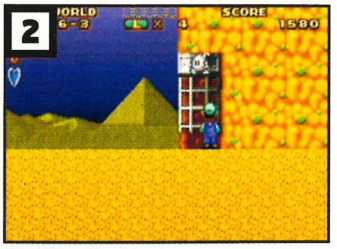
▲ It's Green Birdo time once more. Before tackling the little monster chuck the giant Shy Guy to get a life heart refill. There's a 1-Up Mushroom to the right.

▲ Use the same tactics as before to beat the green menace. Stand on the platform above Green Birdo and drop the Mushroom Blocks on her for an easy victory.

World 6 Level 3

Back down to earth in the desert and it's time to bring a rejuvenated Luigi back into the fray once again. Bomb throwing skills are necessary on this level as there are loads of stone walls to demolish.

◀ Have a rummage in the veggie patch at the beginning for a handy Heart Radish. Climb up the ladder. You'll find a Magic Potion Bottle at the top to the right.

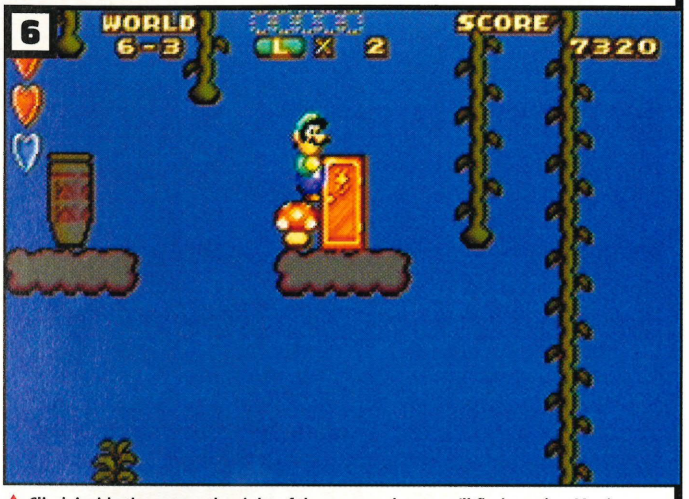


▲ Go right, jumping high to avoid the cacti and quicksand hazards. Eventually you'll reach a metal door. Stand in front of it and press 'Up' to enter.

▲ Once inside you can dig through the sand banks to get five cherries and earn an invincibility star. Throw bombs to break down the two walls on the right.

▲ If you want to bomb your way around the chambers below you'll be rewarded with a 1-Up Mushroom that's found to the left of the pot.

▲ Now enter the pot and you'll discover a red rubber ball to throw at the Sparks inside. When you've finished bombing around climb the vine up to the next area.



▲ Climb inside the pot on the right of the screen where you'll find another Magic Potion Bottle. Take it back outside to the cloud on the left of the pot.

▲ Go into Subspace where you'll find an Extra Heart Mushroom. Carry on climbing up the vines until you reach the cloud at the top. Now go right.

▲ Throw three vegetables at the bubble on the right and you'll get the 1-Up Mushroom. Now go through the door in the side of the pyramid. Trouble awaits!

▲ It's Red Birdo! Either throw the Mushroom Blocks back at her three times or catch her eggs and throw them right back at her. You know the drill!

▲ Defeat Red Birdo, pick up the Orb and go through the bird's mouth. You're confronted with the ugly site of Mouser and his pesky bomb collection.

▲ Don't panic! Stand directly underneath Mouser and run out and catch the bombs when he chucks them. Throw them straight back at him until he explodes.

World 7 Clouds

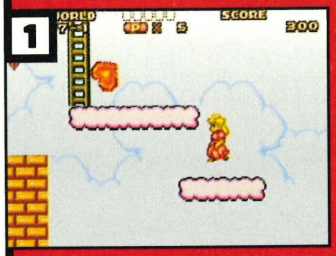
So this is it. The final world. It's been an incredible journey, full of new challenges and excitement, and at last the final reckoning is near. If you've made it this far the next two levels should hold few surprises.

One moment you're floating high above the little fluffy clouds of Subcon, the next you're wallowing in the very deepest and darkest dungeons of the evil Wart's domain. It's going to be tough but, you're up to the task.

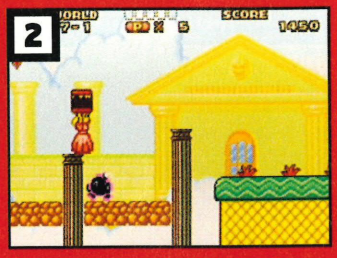
World 7 Level 1

Even at this late stage, choosing the right character for the task is essential if you are to succeed. She may lack speed but it's clearly time for Peach to dust off her pink frilly frock and get floating.

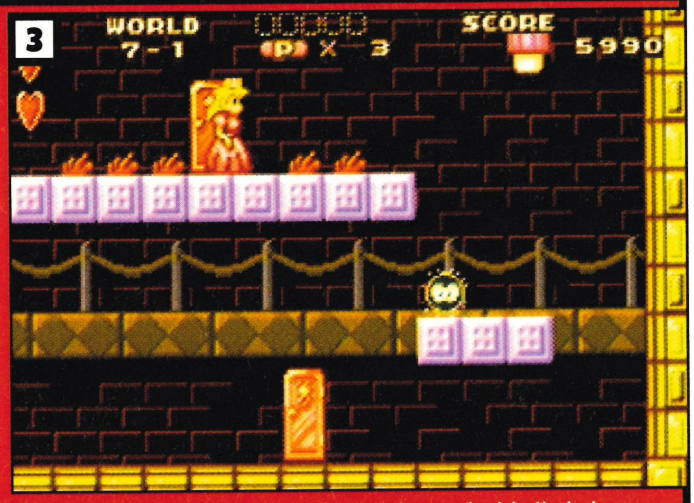
You'll spend much of this level messing around in the clouds and her big air hang time is just what you need to survive. Besides, only the pretty princess could do this beautiful environment justice.



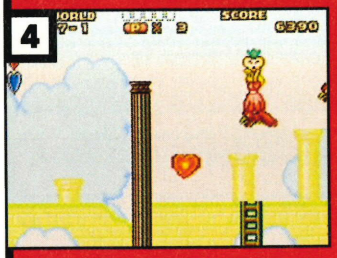
▲ Bang the giant Shy Guy and the normal Shy Guy's heads together to get a Life Heart. That was fun! Now hop on up the clouds, then climb the ladder.



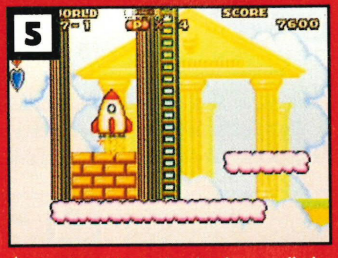
▲ Go right and get the POW block from the top of the column and use it to bomb the enemy. Don't forget to grab the Heart Radish to the right of the POW block.



▲ You'll find a Magic Potion Bottle on top of the column to the right. Use it, then enter the little hut on the far right where you'll find another Magic Potion Bottle.

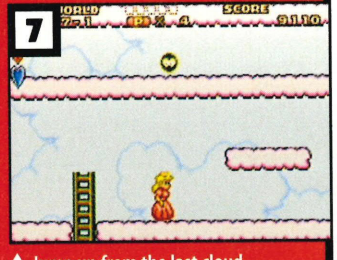


▲ Go back outside and stand on the roof of the hut. Hitch a ride on one of the bird's backs all the way over to the left, past the original start point.

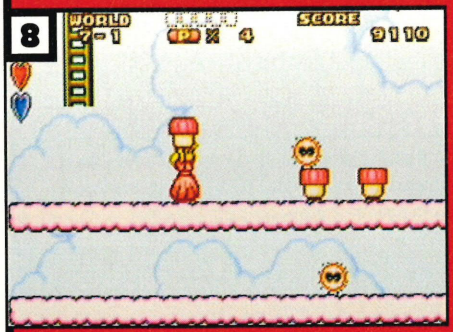


▲ Now jump down the cloud steps, climb up the ladder and then jump down. Pick up the vegetable and blast off on a thrilling rocket ride all the way to the next area.

▲ Head right, across the clouds. Now work your way through the closely packed cloud maze. Make sure you collect the five cherries here to get invincibility. Nice one!

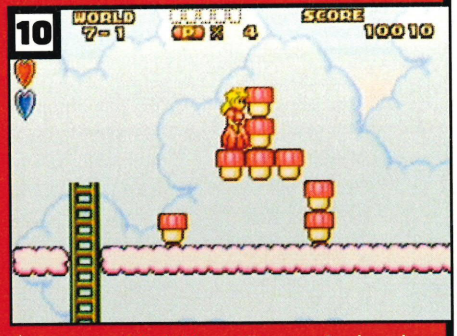


▲ Jump up from the last cloud platform on the right and climb up the ladder. You'll emerge in another area with yet more clouds to climb.

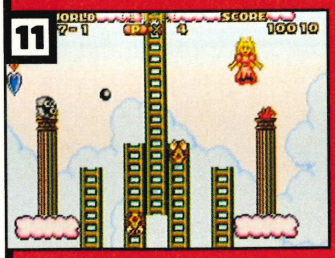


▲ Jump up to meet more intensely annoying Sparks. Throw the Mushroom Blocks to get rid of the pesky critters before attempting further jumps.

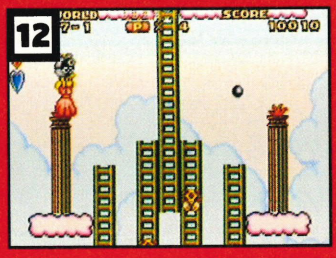
▲ Check the top right of the screen for a heart refill. Don't forget to throw a Mushroom Block at the Spark that's lurking on the ladder before attempting to climb up.



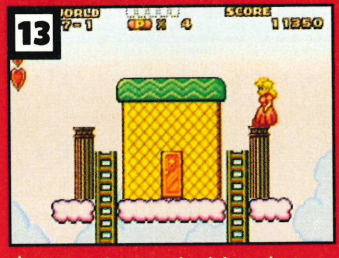
▲ At the top of the ladder you'll see two Sparks and some Mushroom Blocks. Stack the Mushroom Blocks and Super Jump off the stack onto the next cloud level.



▲ Climb up the next ladder. Look to the column on the left to get a lovely Heart Radish. There's also a Magic Potion Bottle on the right column.



▲ Make sure you take out the sneaky Snifits before you continue, or they will fire bullets at you as you climb the central ladder and send you plummeting down.



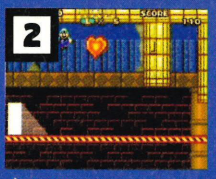
▲ On the column on the right at the top of the ladder you can get a Stop Watch vegetable which will momentarily freeze all the enemies on screen. Sweet!

▲ Climb on top of the hut to get a Heart Radish. Enter the door and face Green Birdo. You only have one Mushroom Block to throw and no cover.

World 7 Level 2

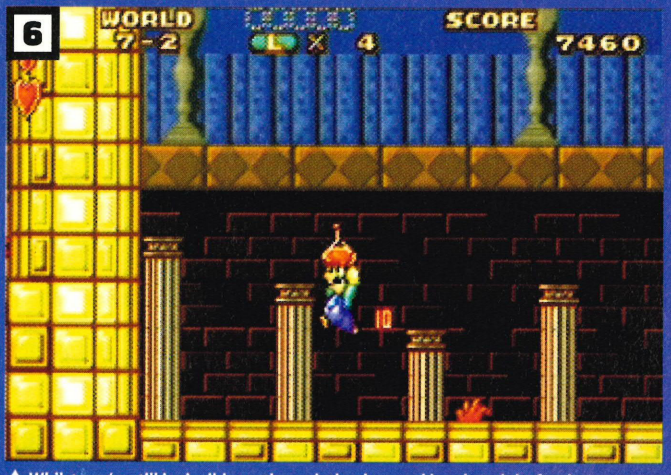
You're about to enter the perilous final dungeon, riddled with spikes, chains, bombs and a psychopathic toad. This looks like a job for Luigi.

▲ Jump up to get the Heart Radish, then go up the cloud platform. Cross the bridge and go through the big black door.



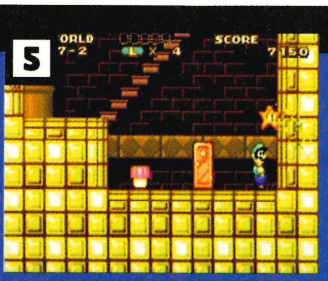
▲ Inside there are two big Hearts half hidden in the ceiling near the door. Get them before moving along the conveyer belt.

▲ Jump across the conveyor belt to the right, then jump down and go back to climb down the chain under the lower belt.



▲ Whilst you're still invincible go through the door and head straight for the middle room. Use the Magic Potion Bottle inside to get an Extra Life Heart.

▲ You'll emerge in a room where the floor is entirely Mushroom Blocks. Pick up a block and fall through to the next room.



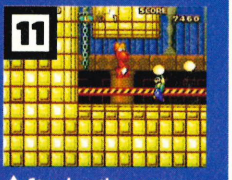
▲ Keep doing this until you reach the last room. Collect five cherries to get an Invincibility Star at the bottom.

▲ Go back into the main room and through the far right door. Climb the chain up through the narrow tower which is unfortunately infested with Sparks.

▲ Use the Magic Potion Bottle you find at the top right corner of the tower to get another Extra Life Mushroom. You'll need all the help you can get from now on!

▲ Go through the door at the top and into a room with a life Heart. Climb up the chain where you'll meet a couple of Shy Guys.

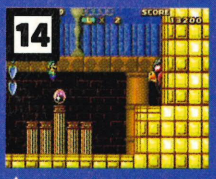
▲ Keep climbing the conveyer belts. You'll be rewarded with a heart refill at the top. Climb the chain to meet Red Birdo.



▲ Stand on the conveyer belt to catch eggs and stand below the conveyer belt to throw them. She can't hit you from here.

▲ Climb the chain. Go right, past the locked door and through the next door to battle another Birdo.

▲ This narrow conveyer belt means there's little room to dodge. Try to stand near the right wall.



▲ Now take the key and go back for the locked door you passed. Go in and pick up the Crystal Orb.

▲ The bird's beak comes to life so you have to throw Mushroom Blocks at it until it stops moving and you can jump in.

▲ Here you are, face to face with Wart! There are four Heart Radishes in front of you if you need to replenish life energy.

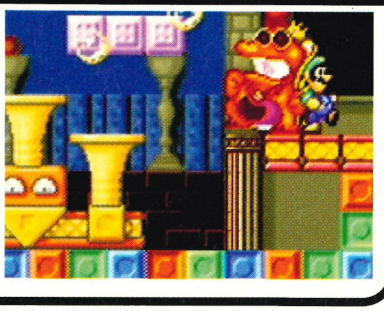
▲ Your best Wart beating strategy is to stand on the platform directly to the left of his weird bubble blowing machine. Jump up and down to avoid the bubbles.

▲ When the machine spews out a vegetable, run, catch it and jump over Wart's head so you are behind him.

▲ When Wart opens his gob chuck in a vegetable. Repeat until the old Toad finally croaks. Now lie back and enjoy!

That's it!

You've finally beaten the hideous Wart and freed Mario and pals from the evil world of Subcon. They should be grateful, but we bet they don't even bother to send a postcard.



Tony Hawk's Pro Skater 2

Tony-tastic Complete Guide

Nintendo Official Magazine AWESOME

Scrape the grit from your kneecaps and bandage those thumb blisters while we bust all the secrets and levels wide open in the most awesome game released on the GBA so far.

Contents

Ollied and nollied...
- ✓ Hangar -Meacham Field, TX
- ✓ School II -Southern Cali
- ✓ Marseille -France
- ✓ Warehouse-Troy, NY
- ✓ NY City, New York
- ✓ Skate Street, Ventura

Hawk Eyes

Issue 104 News
Issue 105 News
Issue 106 Review

WE SAID "Every inch the killer game we'd hoped. Get ready to be very impressed."

General tips

The great thing about THPS2 is the way in which practice and effort is amply rewarded. Only the hardcore will really master this one.

At first you'll be wondering how you're ever going to make some of those leaps. The controls feel awkward and you're bailing every time you stand up. Stick at it and before long you'll be Bonelessing and Manualing with all the silky skills of the great Hawkster himself. Here are a few handy hints...

Crash landing

It's no good performing loads of fancy flips if you keep bailing when you hit the tarmac.

Blood will fly and you'll loose all those points you've just racked up.

▶ To land perfectly every time look at the position of your skater's board when you're about to land. It should be pointing straight down at the ground.

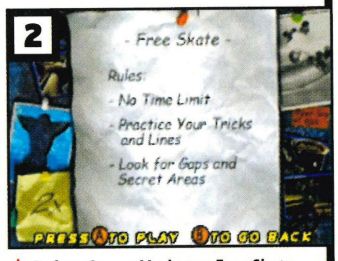
▲ Adjust your board with the D pad after your last flip. If it's pointing diagonally or to the side, you're gonna bail bro'!

▲ The Big Drop sign means it's a potentially neck snappin' leap. To pull it off safely, press B just before you land.

Forward planning

Some of the tasks on the Checklist for each level are obvious and easy to spot, but many of them will seem mystifyingly obscure.

▲ Let the demos run to get clues about how to complete those tricky lines.



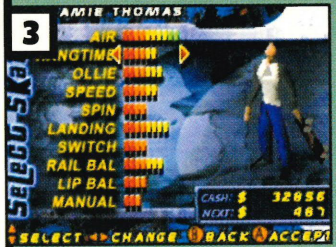
▲ Before Career Mode use Free Skate to explore without the time limits.

Pick a winner

Choosing which skater to use depends on where your strengths and weaknesses as a skater lie. Here's a quick skills breakdown...

▲ **TONY HAWK** Legendary air skills, but his Ollieing stats need building up. Most effective in the Vert based levels.

▲ **STEVE CABALLERO** An excellent all rounder. Excels in both street and Vert disciplines. One of our faves.



▲ **JAMIE THOMAS** Killer mix of Ollie, speed and Rail Balance skills. Dead cert if you want to pull off some insane lines.

▲ **CHAD MUSKA** Crazy Ollie and Rail Balance skills. Not the best choice for Vert situations but good on the streets.

The Hangar, Meacham Field, TX

An aircraft hanger with all sorts of sharp blades and broken wing tips. A neat and simple area to start you off nice and gently.

There's a cool halfpipe with some deliciously curved rails to grind as well as a secret wind tunnel to be revealed. An achievable and fun introduction.

Collect S-K-A-T-E

Nothing too tricky here. All the letters are reasonably accessible so you won't have to twist your wrist off trying to reach them.

There's still the clock to beat though, so follow this route exactly to clear them all within the time limit allowed.

▲ S - Leap across the Halfpipe straight from your starting point. The S is on the left side and you should be able to get it on your first run.

▲ K - After getting the S, Ollie up the Quarterpipe that's on the far wall. Spin across to the left and Grind along the first rail to get the K. So far, so good.

▲ A - Simply Ollie over the plane to the left of the Halfpipe. It may take a couple of spins to get the required height so build up speed first.

▲ T - Ollie left over the nearside Quarterpipe just below the plane into the second hangar. One good spin should see you snag the T.

▲ E- Ollie and spin between the two wooden ramps either side of the barrel to the left of the chopper or Grind the rail and Ollie up for the E.

Collect five Pilot Wings

Don't worry, but getting your Pilot Wings is just a tad more tricky.

It's no problem getting them all individually, but collecting all the Wings within the time limit takes practice. We've sussed out the quickest route so you should be able to finish with some time to spare.

▲ The first set of Pilot Wings are hard to spot but easy to get. All you need to do is grind the propeller at the far end of the Halfpipe.

▲ The second Pilot Wings are over the entrance ramp. Get some speed up and do a 360 Ollie between the two Quarterpipes.

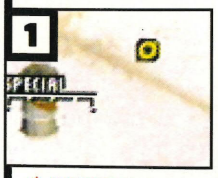
▲ To get the third Pilot Wings, Grind the low rail to the left of the plane and Ollie up when you are underneath the Wings.

▲ The forth set of Pilot Wings can be reached by pulling off a 180 or 360 Ollie across the Quarterpipe near the far wall into the chopper hangar on the left.

▲ The final set of Pilot Wings is suspended over the wooden ramp to the right of the chopper. Hit the ramp at an angle and Boneless up to get them. Nice one!

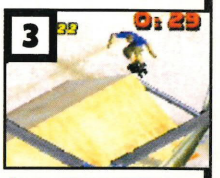
Hit three Hangtime Gaps

The first two gaps are a piece of cake but the third one takes more effort. Save as much time as possible for Gap number 3.



▲ **HALFPIPE HANGTIME GAP** From the entrance ramp Ollie over the Halfpipe to clear the first Gap. Try not to Grind one of the rails by mistake or you'll have to do it again.

▲ **WINGTIP HANGTIME GAP** All you need to do here is Ollie over the plane to the left of the Halfpipe. There are even some nice ramps to help you. Use the Quarterpipes either side to build up speed.



▲ **412 HANGTIME GAP** You must leap diagonally across the chopper. Do a couple of tricks in the corner to get your Special Bar lit then Ollie off the ramp supporting the chopper.

Find the Secret Tape

The easiest Tape to find in the whole game, so enjoy it!

As a bonus, you also get to unlock a cool secret area on the way to getting your first Tape.

▶ First Grind the propeller at the right end of the Halfpipe. You will then see a message saying that the Wind Tunnel is available. You're well on your way!

▲ Now skate across to the left hand chopper hangar. On the very left side of the hangar you should see that an arrow has appeared underneath the rail.

▲ Skate slowly towards the arrow and press △ to enter the Wind Tunnel. Once inside the Secret Tape is visible, hanging above the entrance. Ollie up to get it.

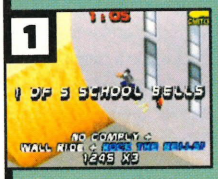
The School II-Southern California

Get ready to enter a whole new stratosphere of skating. The Hangar was a gentle skate through compared to the challenges of the school yard.

The skating area is huge and the tasks are not for the faint hearted. Strap on those kneepads and start practising those killer stunts.

Wallride five Bells

To successfully complete this tricky task you'll have to time your Ollies and Wallrides to perfection as well as approaching each Bell at exactly the right angle. This is good training for later levels.

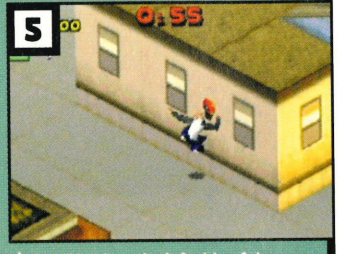


▲ The first Bell is to the right of the start point. Approach at speed from the right whilst almost parallel to the wall. Ollie up and press B to Wallride into the Bell.

▲ Do the Leap of Faith over the railing. Skate past the gym doorway and you'll soon see the Bell on the wall. Approach it either from the left or the right if you miss it first time.

▲ It's directly ahead of the last one, on the side of one of the beige classrooms. You've got room to manoeuvre so Ollieing and Wallriding is no problem.

▲ Skate around to the left from the last bell towards the curved platform at the end of the yard (Bendy's Curb). Ollie off this in the direction of the gym's back door stair set and Wallride the Bell.

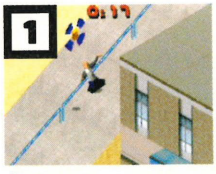


▲ Head back to the left side of the main stairs leading down from the start point. The final Bell is on the left wall of the beige prefab classroom building that's directly opposite a long planter.

Collect S-K-A-T-E

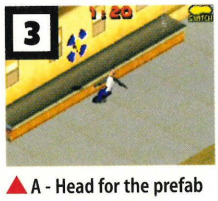
Not quite as gnarly as the bell ringing task and easy enough to master provided you follow the set pattern laid out below.

Wandering off track will cost you precious seconds so stay focused.



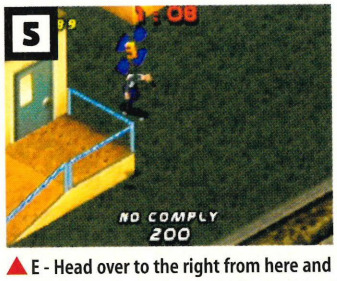
▲ S - From the start head left down the slope with the blue rail down the middle. Grind the rail and Ollie up to get the S.

▲ K - At the bottom of the slope go straight ahead and Ollie up the Quarterpipe on the stage to get the second letter.



▲ A - Head for the prefab classroom where you rung the fifth bell. The A is just over a ledge on the other side of the building.

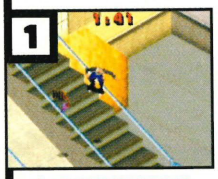
▲ T - After getting the A go south, past the picnic tables towards the far end of the schoolyard. You'll find the T lurking just above the wooden Quarterpipe.



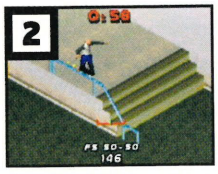
▲ E - Head over to the right from here and you'll find the final letter in the doorway of the prefab classroom opposite the gym's back stair set. Mission complete!

Grind three Rollcall Rails

Grinding and balancing skills have been underused so far, but you'll have to be at your wobble free best to ride these smokin' rails.



▲ **NIGHTMARE RAIL** Go straight forwards from the start, Ollie over the planter to build up some speed, then Ollie to Grind the long rail in the middle of the steps.



▲ **GONZ RAIL** Skate down to the gym back door stair set. Ollie off the small kicker ramp and spin inwards to the right so that you land on the rail. Grind it down to the end.

▲ **OPEN SEZ T.C** Build up speed and Ollie off the small kicker ramp facing away from the Gonz Rail so that you land on the classroom roof. Grind the roof rail.

▲ **SECRET!** An added bonus of Grinding the Open Sez T. C rail is that it opens up the doors to the secret gym area. Look for the blue double doors at the top of the slope and go inside for tons of fun.

▲ **KICKFLIP T.C's ROOFGAP** After Grinding the Open Sez T.C rail you can Ollie off the roof to the next building. Press ◀ and L when you jump to Kickflip T.C's Roof Gap.

Find the Secret Tape

It tantalisingly dangles over the school yard wall and you'll have to pull off some impressive stunts, but it's far from an impossible task.

▲ From the start go down the left hand slope. Head for the central stage and use the ramp at the north end to do some tricks and turn your Special Bar yellow.

▲ Head for the planks at the other end of the stage. Use the planks to Ollie up onto the roof. Go straight and Ollie onto the next roof over the air vent.

▲ Drop down into a new area hidden from the rest of the school. Follow the path round to the skater's left and Ollie over the ramp to get the Tape.

Warehouse, Troy, NY

After the hard knocks of School II, the Warehouse is a welcome relief.

A compact area packed with industrial obstacles, you'll enjoy the opportunity to showcase your Vert skills on the gleaming Halfpipe. And why not try Grinding those high rails for extra cash and wads of kudos.

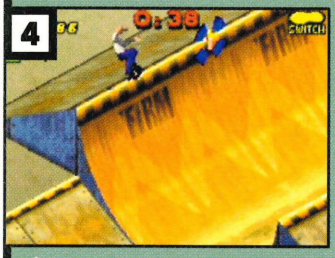
Collect S-K-A-T-E

The Warehouse is such a small area that your biggest problem is trying to pull off some seriously complicated manoeuvres within the cramped confines of its walls.

▲ S - Skate straight from the entrance ramp and Ollie over the two smaller kicker ramps to the right of the oil slick.

▲ K - Now head right and Ollie up the Quarterpipe at the far end of the Warehouse. Grind the lower rail to get the K.

▲ A - Head back towards the centre of the room and Ollie over the taxi cab, using the planks for leverage.



▲ T - After clearing the taxi turn back round and take a long run up before doing a 360 Ollie over the Halfpipe to get the T. Looking good fella!

▲ E - Finally head back to the entrance ramp and Ollie over to the left of the ramp. The final letter is hanging right above the wooden Quarterpipe.

Hit three Old Skool Gaps

So you're having trouble finding the three Old Skool Gaps?

They're less obvious than the gaps on the other levels, but with all the skills you've built up to get this far they should be a breeze to complete.

▲ **CHANNEL GAP** To clear the Channel Gap you have to do a 360, 540 or 720 Ollie over the Quarterpipes that are either side of the entrance ramp.

▲ **KICKER GAP** The easiest one of the three. Simply Ollie across the two kicker ramps to the right of the oil slick.

▲ **TRANSFER GAP** Ollie across the spur at the far end of the warehouse. Make sure your Special Bar is on yellow.

Collect five Spray Cans

The five Spray Cans are more difficult to reach than the SKATE letters because they've been placed in much higher places.

You'll need to be on top of your Ollieing as you can't rely on simple Ollies to reach the Cans, so polish up your 360 and 540 Boneless and No Comply tricks.

▲ From the start skate left until you see the first Can hanging over a wooden Quarterpipe. Now you have to perform a 360 or 540 Ollie off the Quarterpipe to reach the Can.

▲ You have to head diagonally right across the Warehouse until you reach the corner ramp on the far side. It's now time to pull off another huge 360 Ollie to snatch can number two.

▲ Turn around and then Grind the rail directly south of the corner ramp. Ollie up to reach the fourth Can before you fall off into the Halfpipe. Well done, you're over half way now!

▲ Keep going south after leaping across the Halfpipe. Now you have to 360 Ollie up the wooden Quarterpipe on the right side of the exit ramp to get the Can.

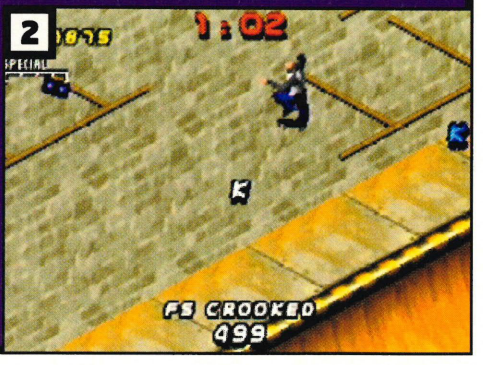
▲ The last Can is just above the long wooden Quarterpipe that runs behind the entrance and exit ramps. One more 360 Ollie should complete this section.

Find the Secret Tape.

As with the School II level the Warehouse Secret Tape is clearly visible but attempting to get your hands on it is frustrating.

▲ It's on a high rail behind the Old Skool Transfer spur at the Warehouse end. Better light up that Special Bar.

▶ Ollie up to the highest rail. Grind the rail, then Ollie to the rail on the left. Grind that to get the Tape.



New York City, NY

One of the few occasions in life where you can enter a park in New York without having to cling on to your valuables!

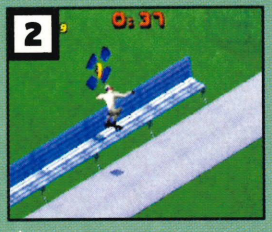
Park benches and railings are put to good use as monster Grind hotspots whilst statues and water hydrants are all given the mega Ollie treatment.

Collect S-K-A-T-E

In mad, bad New York City the resident skaters think nothing of seeing a giant letter A hovering over a park bench.

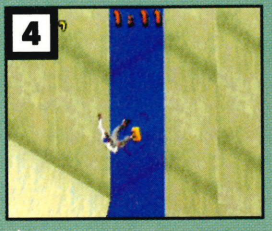
You'll need to have honed your Ollieing skills to perfection to negotiate this challenge. Time to take a walk on the wild side.

▲ S - Ollie up and Grind the park wall directly to the left of the start point to get your hands on the first letter.



▲ A - Skate left into the park and follow the path round to the right. The A is easily reachable if you Grind the long bench.

▲ K - Go right down the path past the cow statue. Skate up the very steep slope and Grind and Ollie the lip to get the K.



▲ E - Jump down from the top wall and go left. The E is nestling between two wooden ramps. 360 Ollie the gap to get the letter.

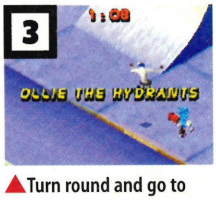
▲ T - Go left and enter the park via the North West path. Grind the blue railings to get the T to spell S-K-A-T-E.

Ollie the Hydrants

We all know that wanton destruction and hooliganism is wrong, but don't those water Hydrants look cool when you knock them over?

▲ To find the first Hydrant go straight ahead from the start. Line your board up in front of it and Ollie up and over at the last minute.

▲ Staying on the road, turn right and eventually you'll find the second hydrant. Keep your board straight and Ollie over it.



▲ Turn round and go to the opposite end of the street near the north west park entrance. The Hydrant is close to the ramps.

Collect five Subway Tokens

They may look like huge shiny donuts twinkling in the sky but they are in fact, Subway Tokens, and you have to grab all five.

▲ The first Token is laughably easy. All you have to do is Ollie over the two kicker ramps that are right in front of the start point.

▲ To get the second Token you need to turn right and skate towards the modern art sculpture. Grind the stair rail and then head back up the stairs.

▲ Follow the road to the right, then take the left turn and Ollie over the two kicker ramps on the right hand side of the main street.

▲ Now go up the ramp on the other side of the street. Ollie across to the rails on the far side of the path to get your hands on the next Token.

▲ Turn left and Grind and Ollie the crumbling bridge wall. Try and avoid falling through the hole in the bridge and capture the last Token.

Wrangle the Blue Cow

What can we say? Now you have to skateboard across a cow's backside. Who said Mad Cow disease was a bad thing?

▲ **MOO COW** Boneless or No Comply off the lip of the cow statue base so that you Ollie over the length of the cow's body, either from front to back or back to front.

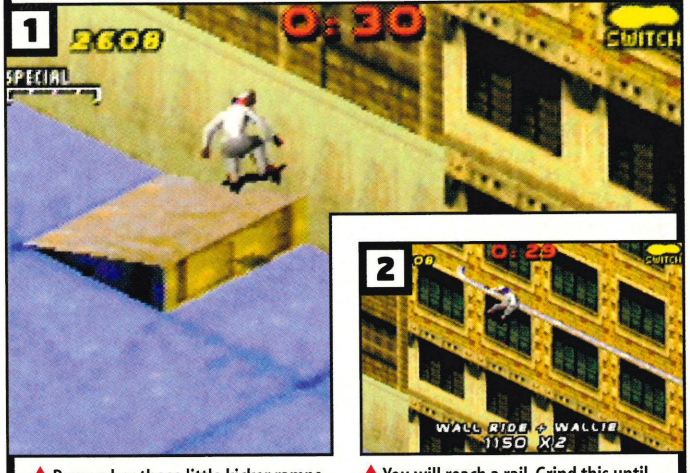
▲ **BLUE COW** Do exactly the same as you just did for the Moo Cow gap only this time you should Ollie across the cow's body, either from left to right or right to left. Good Moo-ves!

▲ **STEER CLEAR** At speed Ollie off the lip of the base and Grind the cow's spine. Don't jump to high or you'll miss the spine. You have now wrangled the cow!

Find the Secret Tape

Fiendish, devilish, horrible. Mere words cannot express how difficult the NYC Secret Tape is to obtain.

If you manage to get it first time then you must be Tony Hawks himself. No question about it, you are a Skate God.



▲ Remember those little kicker ramps at the back wall opposite the park with the Subway Token? Use the left one to Ollie up to the right, then do a Wallride and a Wallie to go higher up the wall.

▲ You will reach a rail, Grind this until you get to a neon sign. Ollie up and Grind it until you reach a fire escape. Ollie onto the fire escape and then Grind to the top to get the Secret Tape.

Competition Time

As well as amazing levels to explore there are also two competitive arenas in THPS where you have to do battle with all the skaters.

You'll need to be racking up scores of at least 25,000 points to earn medal winning marks from the judges so only the hardcore will win through.

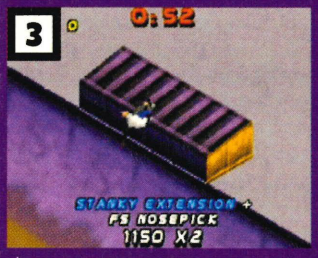
Contest 1, Marseille, France

To unlock the magnificent Marseille competition you need to have earned at least $3000 dollars in the preceeding stages.

If you succeed in winning Gold, Silver and Bronze medals and collect all the cash scattered around you'll leave the tournament with $7550 in prize money. Now that sounds like a good days work!

▲ **BIG POINTS LOCATION** You've one minute to rack up points so head for this area just in front of the start point. It's smooth and steep and you can get 25,000 points here easily.

▲ **OVER THE CROSSBAR** Transfers are always a quick way to multiply your points, so head for the crossbar and Ollie and Boneless over the top. You can also Grind it for more multipliers.



▲ **STANKY EXTENSION** Do lip tricks such as Egg Plant on the side of this dumpster to earn extension multiplier points. Remember lip tricks are an easy, safe way to make points.

▲ **MIX IT UP** Judges look for variety so don't keep repeating the same tricks. Use these smooth and shallow bowls to pull off more flashy tricks and dazzle the judges with your skills.

▲ **HUMPETY HUMPS** One of the most famous gaps in the tournament, pulling off this classy move will earn you a huge point bonus. Simply Ollie from the hump under the crossbar over the humps in the bowls.

▲ **LA MARSEILLAISE LINE Part 1** A huge line right around the park that will earn you killer points should you pull it off. From the start jump on the rail to the right, then Ollie across to the dumpster. Keep going now!

◀ **LA MARSEILLAISE LINE Part 2** Grind the dumpster to do the Dumpster Stomp. Ollie off into a Manual and Grind the next rail. Ollie off and Grind the next rail after that. Repeat until you reach the last rail to complete the line. Well done!

Contest 2, Skatestreet, Ventura

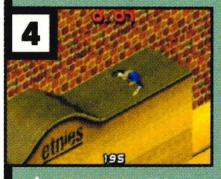
To unlock the second contest, Skatestreet Ventura, you will need to have earned an impressive $35000 on the previous levels.

If you succeed in winning all three medals in the Skatestreet competition and collect all the cash you'll earn a further $35550 in prize money. Phew, could be time to retire soon!

▲ **BIG POINTS LOCATION** You're spoilt for choice with all the Vert set ups in Skatestreet. There's a very steep Vert Halfpipe at the far right of the course so head there first of all and prepare to pull some seriously cool tricks.

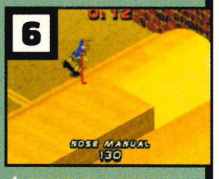
▲ **SMOOTH POOL** If you're looking for something a little less steep then head straight for the pool behind the start point. You can get transfer multipliers by Grinding the edge and rip through your trick repertoire on the smooth surface.

▲ **HIGH STICKER** Earn this gap bonus by Ollieing and Boneless up so high in the Vert Halfpipe that you reach the stickers on the wall. Combine this with some wild spins and tricks to create some truly mad multiples.



▲ **LIP ACTION** This steep wooden bank on the opposite side of the arena is perfect for lip tricks. Be careful, it's set at an acute angle so there's more danger of bailing than normal.

▲ **WAVE TO DEEP HP LINE Part 1** Pull off this wicked line and you'll be raking in the big points. First head for the wave gap at the top of the arena. Grind the wave and get the wave wall gap.



▲ **WAVE TO DEEP HP LINE Part 2** Wallride and Wallie on the wall to reach the rail. Grind the rail then Ollie into a Manual. Now Ollie from the Quarterpipe into the Vert Halfpipe to finish.

Final Secret

Congratulations! You've finished every level but, now you have to go and do it all again! If you get 100% of all goals and medals with every skater, you'll unlock a final secret level. Here's a sneaky peak. Go for it!

The address for all your letters and pictures is:

Club Mario, Nintendo Official Magazine, Angel House, 338-346 Goswell Road, London, EC1V 7QP. Or you can e-mail us at dominic.wint@emap.com

We dish out top Nintendo prizes for the best letters and stuff we really like, so it pays to get your letters in. A big thank you goes to THQ who supplied the prizes this month.

Club Mario

HERE'S THE BIT OF THE MAGAZINE THAT YOU WRITE...

☑ Letters ☑ Bowser's Prison ☑ Game or lame? ☑ Mario's Hotline ☑ Your e-mail

From the letters we've received this month, the mighty Game Boy Advance has certainly changed lives. Surely there's nothing else to write about... Actually there's plenty, so let's join the boys as they dissect this month's offerings.

MARIO'S WINNER!

"I think it would be mint if Nintendo built their own theme park. There could be loads of roller coasters based around some sort of Nintendo software (e.g. roller coaster going in and out of a GameCube and inside the GameCube would be screens with footage of Nintendo games). A big bonus would be that Nintendo could hold game shows there with new software and so on."
Andrew Davis, Wrexham

■ This park has to be built. It would be the best thing in the world. I'm gonna try and get planning permission for it in my back garden. **Tim**

"I'm a traitor. I have just bought a Greystation 2 and it's rubbish, so rubbish I've sold it and put a deposit on a GBA. I'm sure I won't be disappointed."
Ryan Walter, Surrey

■ At least you've realised your error, even if it cost you £300. **Rich**

"I am a real keen and good BMX rider. I wanted to know if Nintendo are going to bring a BMX game out for the N64."
Brian Randall, Surrey

■ Probably not gonna happen on the N64, Brian. Mat Hoffman's Pro BMX is available on GBC and there's also a new Dave Mirra game planned for GameCube. **Rich**

"I think that they should never stop making Pokémon games, they rule my world. They should make a Pokémon adventure game on GameCube like Zelda. It could be packed full of gameplay, puzzles and action. Then everyone in the world will love Pokémon."
Sam Hoxing, London

■ We don't know why people complain about Pokémon games, they're ace. **Rich**

■ A Poké adventure would definitely be a great idea for the GameCube, let's hope that it happens. **Tim**

"First they said summer, then they said Christmas and now they are saying spring, so what is holding up the release of the GameCube?"
Daniel Hulmston, Birkenhead

■ We don't know and we don't really like it. But it does take time to create perfection I'm afraid. **Tim**

■ But it's still rather annoying that the Japanese get their GameCubes months before we get ours. **Rich**

"In issue 106 in the e-mail section you said that you could not connect a GBA with a GBC. I was flicking through the GBA instruction manual and I read it is possible to connect the two using the Universal Link Cable and an adapter."
Alastair Harrison, Carlisle

■ Indeed, we were mistaken. You can link GBC and GBA, but only to play GBC titles. Good news indeed. **Rich**

"I think there should be a Zelda beat 'em up. Ocarina is without a doubt the best adventure/RPG ever. Why not make the best beat 'em up? Plus, I would love to see the Deku Tree Sprout wipe the floor with Ganondorf. You know you want it to happen."
Nick Blaney, Wakefield

■ You're right that Zelda games have certainly got the characters to make an ace beat 'em up, but we'd rather see a GameCube Zelda adventure and leave the fighting to Smash Bros. Melee. **Rich**

Bowser's Prison

If you had to do time in Bowser's prison, what three N64 games would you take with you? Send in your list of three titles and why you'd take them and you might be banged up with the ultimate bad boy, Bowser, and win yourself a top game. But please note, you must send a photo with your Bowser's Prison entry.

Gareth Moffitt

My three games would be...

(1) Super Mario 64
Why? So I could keep on whipping Bowser's ass over and over again.

(2) Pokémon Stadium
Why? So that I could have the only fun that would be available in Bowser's nasty dank prison.

(3) Goldeneye 007
Why? So that I could watch blood fly and could get away with blowing up cars time after time.

Don't forget to mark your entries 'Bowser's Prison'.

"Wouldn't it be great if Nintendo and Sony were to work together? We wouldn't be able to slag off the Greystation any more, but just think of those games! Maybe there could be a cross between Lara Croft and Mario. A female, dungaree wearing, pistol blasting chubby little plumber who sneaks into pyramids. Maybe she could be called Mara. And we wouldn't call it the Greystation any more, rather we'd call it the Greatstation!"
James Lee-Doktor, Earlsdon

■ This has to be a joke. Mara? What are you thinking you strange person. This cannot and will not happen. Never, ever, ever. Ever. **Rich**

■ James you're lucky that Rich's leash is strong or he'd be straight round to bite your ankles. **Tim**

"Someone wrote in to you about having a Zelda multiplayer and I think it is a great idea. You could have 4-player horse racing, 4-player Goron racing, a 2-player shooting game and a 4-player battle mode where you've got to slice your mates to death!"
John Woodhouse, West Sussex

■ With the size of GameCube games, it's possible that a new Zelda title would have some multiplayer action already in there. **Tim**

■ They could be like sub games that you unlock by completing tasks in the main adventure. **Rich**

"I recently bought a Game Boy Advance on the release date and Tony Hawk's Pro Skater 2. I would just like to say it's the best thing ever, but when I took it out of the machine, I found small scratches on the bottom of it. Is this normal or am I a complete klutz?"
Barry O'Neill, Co. Waterford

■ Nothing to worry about Barry. There's often a little bit of dust that collects in the cart slot, so just blow the dust away before you insert a cart and you should be all right. **Rich**

Mario's Hit List

Do you want to see your letter in Club Mario? Are you lost for a hot topic? Why not tackle one of these subjects...

- Are you considering buying an imported GameCube?
- Is there any point in making Game Boy Color games now the Game Boy Active is released?
- What do you think of the current price of Game Boy Active games?
- What's your most wanted GBA game and why?

" I think GameCube will rule because it will be cheap and have a great variety of games that will be high quality. PS2 may have a larger variety of games but nothing like Zelda, Mario, Pokémon etc. I'm going to pre-order a GameCube. Let it rule!"
Gavin McNicol, Isle of Skye

■ The price of GameCube will be very popular among gamers but the games will make it an absolute must have for any true gamer. **Tim**

■ Greystation 2 has a huge catalogue of games but only about three of them are any good. Even Dreampants is better. **Rich**

MARIO'S WINNER!

"I've been thinking about new games for the GameCube and N64 and I've come up with a great idea. Why don't Rare make an Austin Powers game? It would totally wipe the shelves. Zooming around in Austin's Jag and going to all the groovy nightclubs would be totally wicked. Everyone would dig it baby, yeah!"
Robert Creamer, Amersham

■ And seeing Heather Graham and Liz Hurley on GameCube wouldn't be bad either. Cracking idea Robert. We like it. **Rich**

■ It'd be just like a swinging version of Goldeneye or Perfect Dark. Oh behave! **Tim**

"In response to Tom Welby saying in issue 106 that Pokémon rules, I would like to tell him to please get a life! It does not rule at all. It is rubbish. The cartoon series is rubbish and so are the games. Someone needs to tell me the point of Pokémon Snap!"
Kenny Kiernan, Edinburgh

■ Bold statements indeed Mr Kiernan. While Snap! is a bit of an acquired taste, it's a great game once you get into it. Keep trying. **Tim**

■ The Pokémon thing's an acquired taste, and there are plenty of people that have acquired it. **Rich**

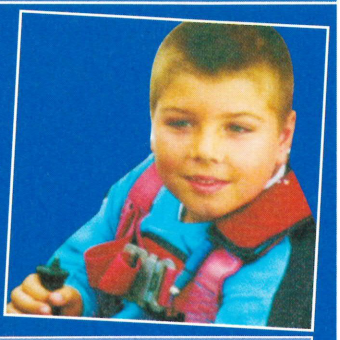
"I was playing on my N64 today and realised that although it's on the way out, it's still loads of fun. I think that people should stop getting hyped up about GameCube for a little while and just enjoy the N64. Stop getting hyped and have fun now."
Robert Shaw, Manchester

■ This is a very level headed view of the situation, but we can't help getting excited about the GameCube, it's just soooooo good. **Tim**

■ Of course the N64's loads of fun Robert, it's made by Nintendo. **Rich**

Game or lame?

You've got a great idea for a game but nobody will listen, right? Let NOM have a look at your work of genius and you might just find that you get an audience on this hallowed page. Send in your ideas along with artwork or graphics and a photograph of yourself and then let uncle NOM see what he can do for you. Post your best ideas to the usual address.



Name	William Hitchcock
Game name	Pokémon Smash!

What's it about?
It's a beat 'em up with some of the toughest Pokémon of all. The main attacks are like Scratch, Headbutt, Mega Punch and Mega Kick.

Who's in it?
The really tough and mean looking Pokémon like Machamp, Typhlosion, Cubone and Marrowak.

How does it work?
It plays just like Super Smash Bros. but with the Pokémon characters and better attacks and weapons. You can use Poké balls to catch your opponents along with Stun Spore Sacks, Thundergun and Flame Throwers. Your Pokémon evolve as you defeat more enemies and there are secret Pokémon to unlock along the way.

NOM thinks...
A beat 'em up that evolves as you play? That sounds like a great idea. Taking all of the best elements from SSB and applying them to the Pokémon world could create a stunning game with some fearsome match ups. Well done William, it's an excellent idea.

Your e-mail

club.mario@ecm.emap.com, 5:16 pm +0000, Your E-mail

Send

To: dominic.wint@emap.com
From:
Subject: Your e-mail

Before you send us your e-mails, check out the red box below. Follow these simple rules and you'll get a reply more quickly!

"I love the new GameCube symbol. I think the best looking game is Star Fox Adventures: Dinosaur Planet. The graphics look wicked, I just can't wait to kill that General Scales."
Simon Arundel
■ Dinosaur Planet is gonna be a must have GameCube title.

"Wow! A couple of days ago I purchased the ultimate handheld machine, the Game Boy Advance! With it I got GT Advance, and a better driving game I have yet to see. Its super clear and crisp graphics added to the realistic sounds make it look and sound like the real thing. Nintendo, you've done it again!"
Robert Mckellar
■ GT Advance is one of the best racers on any platform, we love it.

"I reckon sequels on the GameCube will be amazing as it has much better graphics and can link to the Game Boy Advance. Just think, on Zelda you could change your items using the Advance."
Matthew Neal
■ Any game will look great on GameCube, but we reckon there'll be some absolutely cracking original titles as well.

"Please give me your opinion. My friend is a games maniac but he is also very rich so he gets given everything he wants, from a PS2 to a GBA. But I think he's just a spoilt brat."
Anon
■ Whoever you are, we agree that your friend is spoilt.

"Will the superb Nintendo GameCube play DVD movies? If it doesn't is that why the cost of it is much lower than PS2 and Xbox?"
Tom Franks
■ It's certainly a reason for it being cheaper, but Nintendo is creating a games console, not a lifestyle system. Games rule.

A few e-mail rules

We'll do our best to reply to all your e-mails, but we need your help to do this. Follow these simple rules to get a speedy response...

- Keep to short messages! We don't have time to read 500 word e-mails.
- Number your questions and keep 'em brief.
- Put everything in one e-mail, rather than sending six.
- Look at page 3 of the mag. Only send e-mails to the right people.

"I've got a GBA now and it's brilliant! I got F-Zero and Konami Krazy Racers. The graphics for F-Zero are stunning and the verbal sound effects on Krazy Racers take your breath away. The GBA is better than I ever imagined and the screen picks up the light really well. The people who said GBA wasn't all that good and that we shouldn't buy it should now hang their heads in shame."
Peter Curtis, Tunbridge
■ Two excellent choices there Peter. We agree that the people who doubted the GBA have been proved totally wrong. It rocks! **Tim**

"I practically had a heart attack when I saw Legend of Zelda: Ocarina of Time up for grabs at a market for £14! I'm pathetic at it (I can't get past the Deku Tree) but I think it's the greatest game in the universe, let alone the world."
Natalie Dixon, Essex
■ Like we always say Natalie, you can get some really great bargains by shopping around. And you're dead right, Legend of Zelda: Ocarina of Time is one cool game. Get the NOM motor warmed up boys, we're off to that Essex market. **Rich**
■ Yes indeedy, we're off to this market stall with cash in hand. **Tim**

"While on the internet I visited www.nintendo.com and saw GameCube priced at $200. So I converted dollars to pounds and it came out at roughly £120. I was amazed it was so cheap so I decided to buy it on the spot."
Paul Carter, Salisbury
■ Beware buying import machines. While it means you'll get your hands on one first, you'll have to make sure it's compatible with your TV and mains power supply. And don't forget, you won't be able to play UK PAL discs on it. Think hard before you part with your cash. **Tim**

MARIO'S WINNER!

"While shopping last weekend I went into my local games shop. I looked for ages trying to find the N64 games, as I wanted to treat myself to a new one. After many minutes I asked the shop assistant where the N64 shelf was and he asked me what an N64 was! I told him and he said to look in the bargain bin. I stormed out of the shop angrily. What is this world coming to?"
Chris Carra, Swansea
■ Ooh, this sort of thing makes us really mad. There really is no excuse for this sort of ignorance. The N64 is still alive and well and there are some great games to be had. That shop assistant is obviously a complete fool. **Tim**
■ I am totally speechless. **Rich**

"I am writing to complain about an article that I read in the Mirror newspaper on Saturday 23 June. It displays a shiny, steel console with Nintendo GameCube printed on the front and is made by Panasonic. The article claims it is the 'reworking of the Nintendo GameCube'. Is this true?"
Scott Seabury, Telford
■ You can complain all you like Scott, but I'm afraid the Panasonic machine is a reality. If you're really bothered about it, you might be pleased to know that it's not yet scheduled for a UK release. **Tim**

Mario's Hotline

Don't bottle it all up, give Mario's Hotline a ring and get it off your chest. Don't forget, you must leave your name and telephone number...

"GameCube is gonna be the absolute king of consoles. I just can't wait."
Chris Warner

"Why does everyone think Pokémon is so good? I think it's really rubbish."
Anon

Did you know they're making Perfect Dark into a TV series, and then they're making a film? Pretty cool, huh?"
Jason

"GBA should have press on covers like mobile phones."
David

"I think THQ and Rare should come together and make WWF/WCW Invasion."
Lewis

020 7880 7414

"I'm writing in about issue 106. I think everyone who wrote was right, especially Joe Blackburn and David Greefs. I think everyone should agree Nintendo has gone far enough! Why do Nintendo players have to wait longer for the almighty GameCube? I must caution Nintendo that people are becoming frustrated and impatient. I want a GameCube now!"
Gareth Gill, Oswaldtwistle
■ I want never gets, as my mum used to tell me. **Rich**
■ It's tough, but it's the way it's gotta be. We are champing at the bit for the GameCube, but even we haven't got one yet. Please be patient. It really will be worth it. **Tim**

Blag Fest Answers

Game Boy Blag Fest July 2001

Mutant madness
(B) Magneto

Real sound rumble
(C) The Peoples' Elbow

Digi destiny
(A) The Digidestined

Blag Fest July 2001

Reach for the sky
(C) Luigi

Gotta catch some more
(C) Orville

Polly wanna cracker
(B) Long John Silver

Royle rumble
(C) Barbara

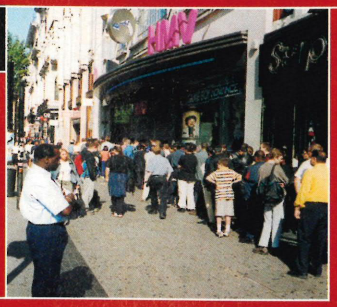
WWF Stars July 2001

Backstage Mayhem
(C) Crash

GAME BOY ADVANCE What you think

The final countdown

On 22 June, Game Boy Advance launched in the UK. We went down to the HMV store on Oxford Street in London to check out the buzz and to speak to the GBA faithful, many of whom had queued up all night to be the first people in Great Britain to get their hands on the new wonder machine. This is what they had to say...



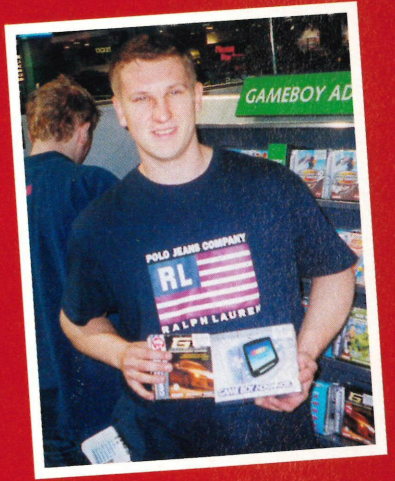
▲ **Michael Royal**
'I've been here since eight in the morning and now I'm really looking forward to playing my GBA.'

▲ **Tony Wong** 'GBA's the future man! This time next year everyone's going to have one.'

▲ **Mark Stanley** 'I'm going to be late for work, but I don't care! I've got all Nintendo consoles and now I've got a GBA, which is much better than Game Boy Color. I can't wait to play it at work!'

▲ **Kharril Hodgeson** 'I bought my GBA to play on the train. And the one game I really want is Mario Kart.'
◀ **Dave Klurynkia** 'The games look so good! Game Boy Color is poor next to GBA. I love GBA because it's portable, and I have a boring job so now I can play my GBA at work.'

▲ **Joe Lerwill, Mark Wright and David Wright**
Joe: 'I've waited since six in the morning to get my GBA. I really want to play a Dragonball Z game'
Mark: 'GBA's brilliant with amazing graphics for a handheld. The games I most want to play are Mario Kart and Streetfighter.'
David: 'GBA's the best handheld ever!'



Verdict

With over 80,000 GBAs sold on the first weekend, there's no doubt GBA's caught the imagination of gamers everywhere. And with a release schedule that gets more impressive by the day, it's only going to get more popular. Nice one Nintendo!

Nintendo OFFICIAL MAGAZINE

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Pokémon Centre

Nintendo Official Magazine Official Pokémon Master

If you're a true Pokémaniac, you've come to the just the right place. It's Pokémon Centre, home of all things Pokémon!

Send all your Poké stuff to:
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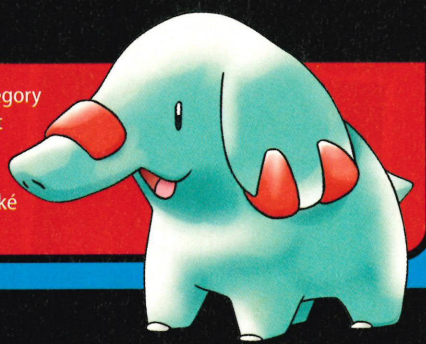
Nintendo Official Magazine,
Angel House, 338-346 Goswell Road, London EC1V 7QP

The Ultimate Pokémon Art Competition



A few months ago, we set a huge competition to discover just who are the most talented Poké artists around.

The response was absolutely incredible. We had so many entries, it's taken us ages to look at them and chose the best but, we've finally done it.

We've always said that NOM readers are the best Poké artists and this competition proved it once and for all. Over the next two pages, we show the winners of each age category along with some of the most highly commended entries.

It's taken a while, but at last we've found the best Poké art stars there are!

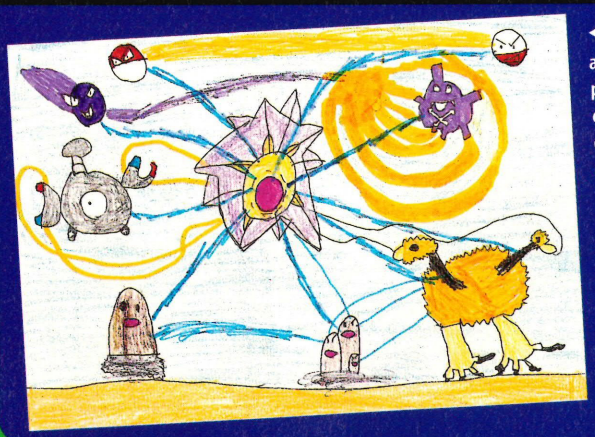
WINNERS

So here they are, the best three pieces of Poké art in the land. Thanks to everyone who entered, you all deserve prizes!

Ages 9 to 12

▲ We thought Mark O'Raw's (12) Poké Beach Party was really original and amazingly colourful. Congratulations to him!

Ages 6 to 8



◀ It was the action in this picture that caught our eye, as well as the buckets of colour. There's just so much going on. Very well done to Tommy O'Hara (6).

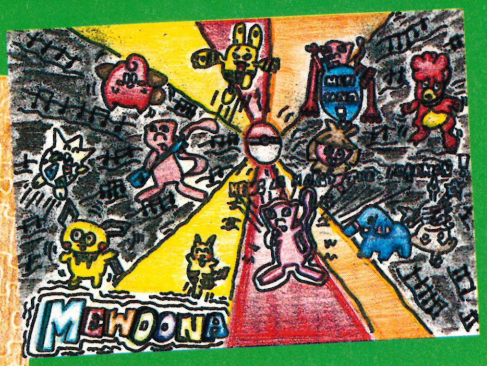
Ages 13 and over

▶ We asked for colour, we asked for action and we asked for humour, and this mammoth drawing by Rowan Ambrose (13) has the lot. We were stunned by the sheer scale of it. Fantastic.

Highly commended

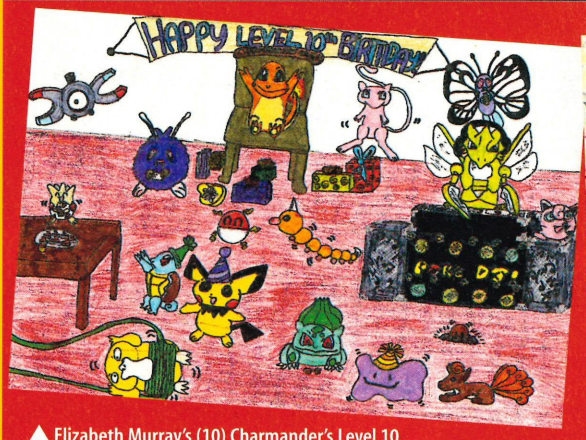
Ages 6 to 8

▲ What's better than one Snorlax stuffing its face? Four Snorlaxes stuffing their faces! Congratulations Gabriel Cagan (6).

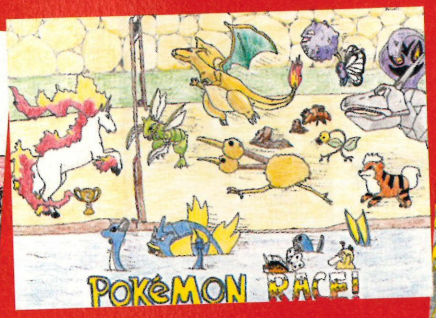


▲ This Mewdona concert looks cool, well done to Ben Haynes (8) for this highly original idea.
◀ We love the jigsaw effect that Calum Hodgson (7) has created on this Puzzle-Chu picture. Clever work!

Ages 9 to 12



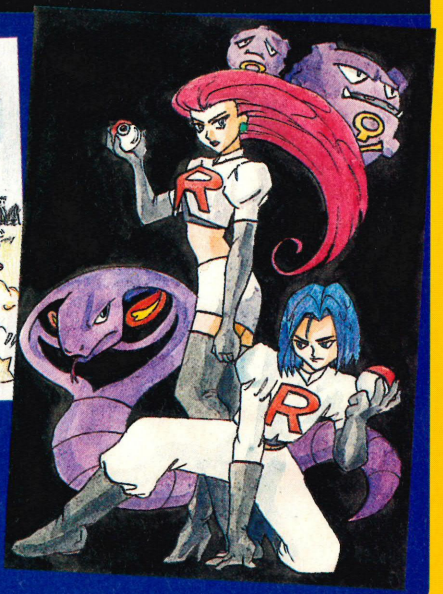
▲ Elizabeth Murray's (10) Charmander's Level 10 Birthday is packed with great little touches. Brilliant picture.



▲ There's some really detailed colouring work that's gone into Katya Scott's (11) Pokémon Race. We really liked this, nice work Katya.
▶ This picture of the Legendary Birds sure is action packed. Well done to Stuart Woods (12) for this pic.

Ages 13 and over

▲ Leah Ronan (15) has illustrated her very own Poké comic strip. There's absolutely loads going on here.
◀ This moody battle was drawn by Dan Hesketh (14). The lightning effects against the black sky look wicked.
▶ Team Rocket look really menacing in this excellent painting by Taija Seppala (13). This was one of our faves.



Pokémon ROADSHOW

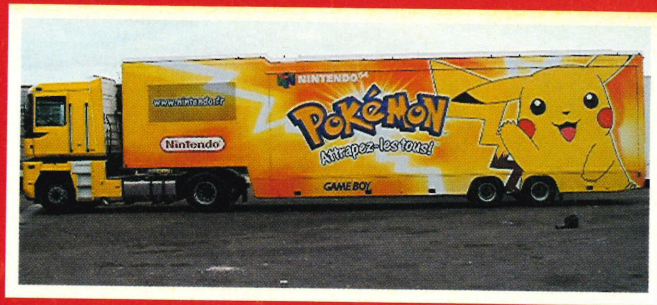
Gotta catch 'em all!

All aboard! The Pokémon roadshow is heading your way!

On the road again

Nintendo has teamed up with Toys R Us stores across Britain to bring true Pokémon fans an exciting Pokétunity this summer.

The whistle stop tour of Toys R Us stores in Bristol, Birmingham, Leeds, Dundee and Brent Cross (London) will give you a first ever opportunity to play the forthcoming Pokémon Stadium 2 game on N64 as well as the chance to download the exclusive and very elusive Pokémon, Celebi. And if that wasn't enough, there's a top championship to enter, with the winner in the running to be entered into a prize draw of a lifetime.



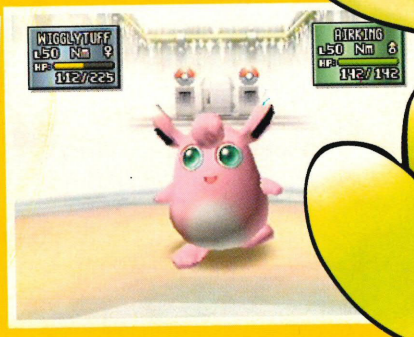
How it's going to work

- Arrive at TOYS R US stores between 10am and 6pm to check out the incredible Pokémon Truck, featuring 48 N64 consoles playing Pokémon Stadium 2 and the much coveted Celebi download machine.
- To qualify for the championships, you have to prove your Poké skills by playing Pokémon Stadium 2 against the machine and winning.
- The first 64 people to beat the machine go through to the head to head daily Pokémon championships.
- All 64 players to go through will receive a cartridge with Celebis for you to distribute to your friends and you will receive the honorary title, 'Nintendo Official Celebi Distributor'.
- Be the overall winner on the day and go home with a great Toys R Us Pokémon goodie bag.
- Once you have distributed all your Celebi, return the cartridge to Nintendo to be entered into a prize draw to win a prize of a lifetime.

TOYS R US

A chance to play...

The other N64's on the truck will be there to simply use and enjoy. And anyone bringing their Pokémon Gold and Silver cartridge will be able to download one Celebi. Plus there will be plenty of activities taking place inside the stores to keep you happy, including face painters and Pokémon characters greeting you around the stores.



The dates

The Pokémon Roadshow will take place at the following Toys R Us stores towards the end of August:

Date	TOYS R US Location
23 August	Junction 17, M5 Cribbs Causeway, Bristol
24 August	Dale End City Centre, Birmingham
25 August	Junction 27, M62, Birstall Retail Park, Leeds
27 August	Kingsway Retail Park, on Kingsway West, A90, Dundee
29 August	Opposite Brent Cross Shopping Centre, by Tesco

The above are just a few of the 63 Toys R Us stores nation wide. To find out more about Toys R Us or to find your nearest store, please call freephone 0800 0 38 88 89 or log onto www.toysrus.co.uk. To keep up to date on the Pokémon Roadshow log onto www.pokemon.co.uk.

The Pokémon Roadshow will tune you up for the forthcoming release of Pokémon Stadium 2 on N64 on October 19 and will move you up a gear ready for the release of Pokémon Crystal on Game Boy Color on November 16!

BLAG FEST

This month we've got three, count 'em, three GBAs to give away, as well as Alton Towers tickets, X Files vids and cool scooters with GBC games. You lucky people!

These are some of the games Virgin Interactive have in the shops for your gaming pleasure.

GBA and away

If you've not heard of the GBA by now, then you're probably dead. If you've not got one yet, then you'd better get entering this competition. Those fantastic folk at Virgin Interactive have given us three handheld bundles of joy to give away to you. Just answer this question...

Q Which of these is a GBA colour?

A Brilliant Brown
B Tasteful Turquoise
C Arctic White

Virgin INTERactive

SWING! ENTERT@INMENT Media AG

TITUS

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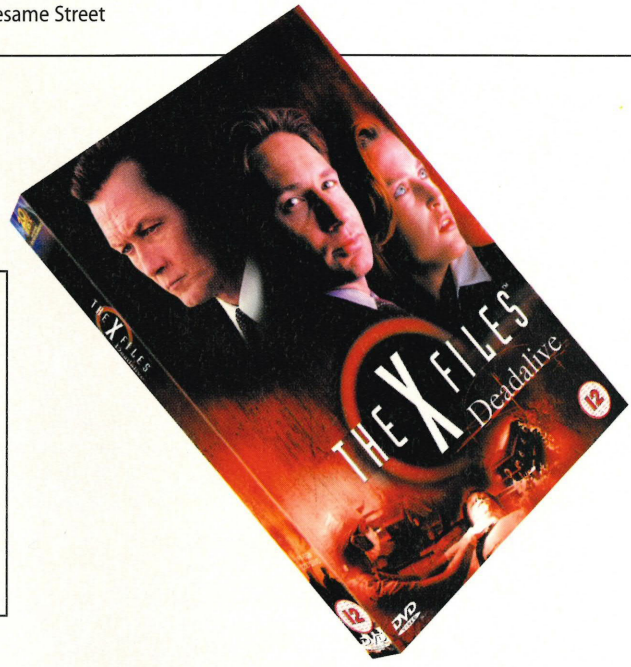
Score a scooter

Be the envy of all your friends with this totally rad JD Bug scooter and copy of the Freestyle Scooter game for Game Boy Color. Those friendly folk at Ubi Soft have given us these incredibly cool prizes and they can be yours by answering this question...

Q Which puppet show does the character Scooter appear in?

A The Muppets
B Bill and Ben
C Sesame Street

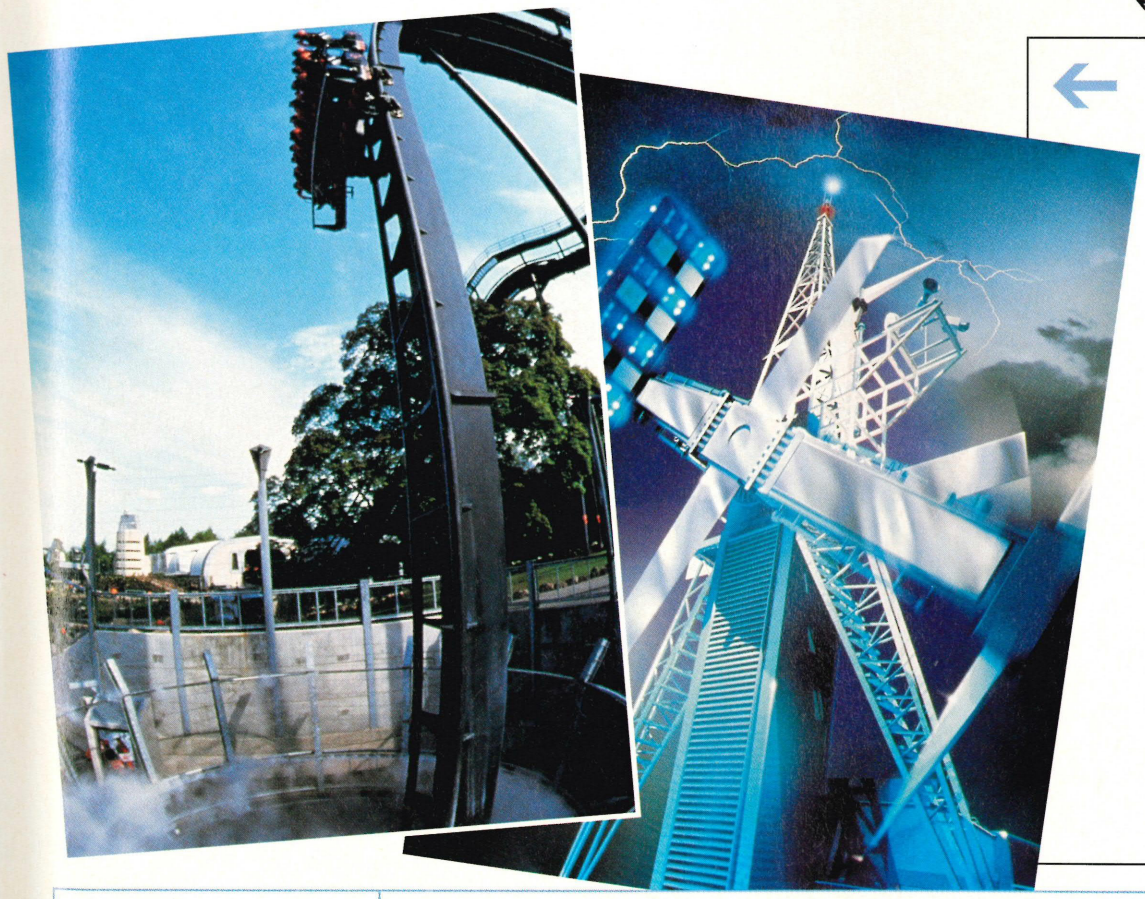


Scully scoop

Fans of the TV show will be pleased to know that The X Files Deadalive is out to buy on 6th August. Thanks to Twentieth Century Fox Home Entertainment, we've got five copies of the DVD to send to you if you can tell us the answer to this question...

Q What is agent Mulder's first name?

A Badger
B Fox
C Stoat



Thrill seekers

Are you up for an unforgettable day out? Well, we've got four family passes to Alton Towers, the UK's number one white knuckle day out. Thanks to our buddies at Alton Towers you and three others (with one being over 18) can enjoy the massive selection of adrenaline charged rides on offer at Alton Towers, including the terrifying Submission ride, plus Oblivion, Nemesis, The Black Hole, Ripsaw and Corkscrew, to name but a few. The tickets are valid until 28th October. To stand a chance of winning one of the family passes, answer this question.

Q Which ride is the newest attraction at Alton Towers?

A Submission
B Surrender
C Compliance

How to win ▶

1 Write your answer on a postcard or the back of a sealed down envelope.
2 On one side, write the answer to the compo, your name, age and home address.
3 On the other side, mark it with the compo name and our address: Nintendo Official Magazine, EMAP Active, Angel House, 338-346 Goswell Road, London, EC1V 7QP.
4 Lick a stamp, stick it on your entry and post it.

Nintendo News

✓ We promise to bring you the best info on GameCube, GBA and all Nintendo News. We tell you the news before anyone and all our stories are guaranteed 100% correct by Nintendo.

GAMECUBE

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Galleon p72

GAME BOY ADVANCE

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The DNA Factor p79
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Shaun Palmer's Pro Snowboarder p74
Sonic Advance p79
Spider Man
Mysterio's Menace p74
Super Streetfighter Revival p78
X-Men
Reign of Apocalypse p75

▲ The level of detail really shows off the sheer power of the GameCube, with some amazing lighting effects and an insane turn of speed. Ready to roll?

▲ Supersonic bikes with very big guns. Sounds a little dangerous to us.

▲ One wrong move and you're in serious trouble, and on your way to a date with gravity.

Extreme G3

Game Info

By: **Acclaim**
Type: **3D Racer**
Release: **November**

GAMECUBE new

● **Amazing speed** ● **Insane tracks** ● **High speed battles**

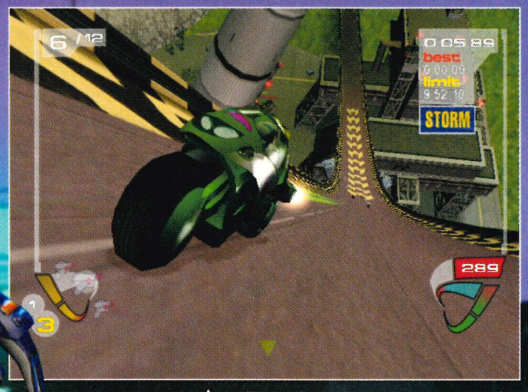
Imagine race tracks so extreme in design that racers need magnets to stick to the surface, without which their super powerful race bikes would career out of control.

This is the white knuckle world of Extreme G3. A world where do or die racers thrash supersonic bikes around gravity defying tracks, with twisting corkscrews hundreds of feet high, and high speed ramps capable of hurling racers like poo off a digging implement.

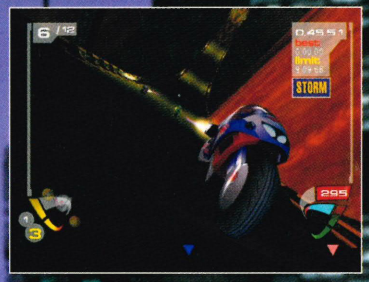
Now add high velocity weapons, and fellow racers who fight to the death, and you're looking at an adrenaline soaked racing experience with all the potential to take on F-Zero, and win.

Initial reports also suggest there are a wealth of playing options, with Arcade, Championship, Team, Co-operative and Multiplayer modes on hand to offer racing nuts a much needed shot in the arm.

Other planned features include vehicle upgrades and a whole heap of deadly power ups to add real bite to your chosen bike, and with around 12 bikes and nine tracks to chose from, this could be real a winner.



▲ Ladies and gentlemen, we give you the future of the UK's motorway network!



▲ You can tell from this shot just how mad the tracks are. Just check out this bend!

▼ Many of the tracks feature multiple routes and jumps that'll test even the bravest drivers.

We think...

Extreme G for N64 was a great looking game let down by poor controls and crap power ups. If Extreme G3 can remedy this, and offer a futuristic racer with spot on controls, cutting edge graphics and top track design, then we may well have a winner.

▲ Galleon really shows off the GamCube's power. Check out those subtle lighting effects.

▲ Some of the combat scenes we've seen look fantastic. We can't wait to have a go!

Galleon

Game Info

By: **Interplay**
Type: **RPG Adventure**
Release: **TBC**

GAMECUBE new

● **Ace locations** ● **Deep story** ● **Swashbuckling hero**

Another month, and another promising looking game is confirmed for GameCube. This time it's the turn of Galleon, a game being made by the team responsible for the Tomb Raider series of games.

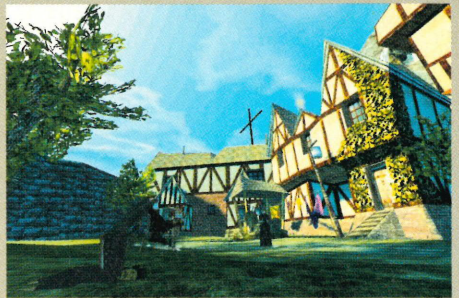
Galleon is a swashbuckling adventure set during the time of seafaring and chivalry. The hero of this Disneyesque adventure is Captain Rhama Sabrier, and it's his mission to free the passengers of a boat who have been turned into tree like objects. To free them he must find a magical herb that has been stolen and eaten by an evil piece of work called Jabez, turning him into a powerful wizard.

And so his adventure starts, taking him to six magical Islands full of adventures laced with a smattering of puzzle solving and boss battling.

▲ Take that and party, evil henchman fiend! Our man Rhama gets in a good hit to the head of one of nasty Jabez's men.

▲ This is our hero, Captain Rhama Sabrier. Maybe its that red jacket, but something tells us he's not the shy type!

▲ Apparently the size of your belt buckle was a sign of a man's status in swashbuckling times...

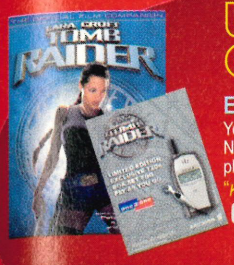


▲ ...and mock tudor was all the rage on the newest housing estates. It was a bit like living in Kent really.

We think...

There's no doubting the talent of the team behind this. We'd love this to be great and by the looks of it, they're already well on the way to making a corking game. Could be a real classic but recent rumours suggest we may have to wait a while yet. Boo!

NINTENDO PRIZES



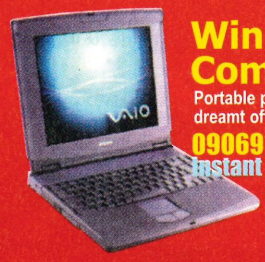
Win Lara Croft's Phone

Ericsson T-20 + Tomb Raider Goodies.

You've seen the movie and played the game! NOW try to win this great prize of an Ericsson T-20 phone just like hers, plus loads of other Tomb Raider Goodies!

"KEEP IN TOUCH WHEN YOU'RE ON YOUR ADVENTURES"

09069 134202 Instant Win



Win Laptop Computer!

Portable power you have only dreamt off. Comes with 56K Modem!

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Instant Win

Win Freshmove Scooter!

Fly about town on this wicked scooter worth £70!

09069 134203

Win a Nokia 8210

Put a screen graphic on it, or a new tune and make it yours."pay as you go" sim or pop in your own.

09069 108958

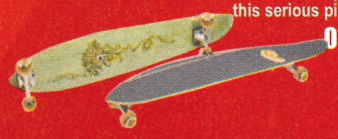
Win Nintendo 64!

09069 108947
Instant Win

Win a Longboard Skateboard!

Perform special new tricks on this serious piece of boarding kit!

09069 134208
Instant Win



Win PS2 PlayStation

Comes with a great game, DVD Remote & Memory Card.

09069 134209
Instant Win

PRIZE BUSTER

THE HIGHER THE SCORE THE BIGGER THE PRIZE!

Start winning at 30 points - with major prizes starting at 50 points . Prizes include PSone Games, Video Players, PlayStation 2's, Mobile Phones, Nintendos, Colour TV's and a top prize of a Pentium 4 computer.

09061 406000 Instant Win

Win Pentium 4!

09069 108955 Instant Win

Win the PSone!

Play the PSone wherever you are with the portable LCD screen!

09069 108956
Instant Win

Win Haro Stunt BMX!

Be the coolest on the track or the street with this legendary Haro bike!

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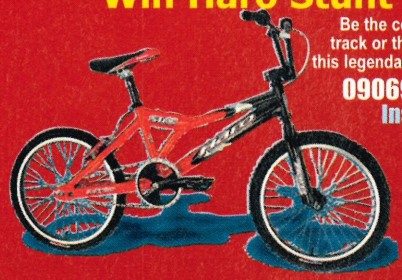

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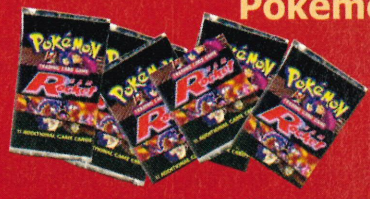

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Spider Man
Mysterio's Menace

● Use Spidey sense ● Snare bad guys ● Stop crime wave

Game Info

By: **Activision**
Type: **Action**
Release: **September 21**

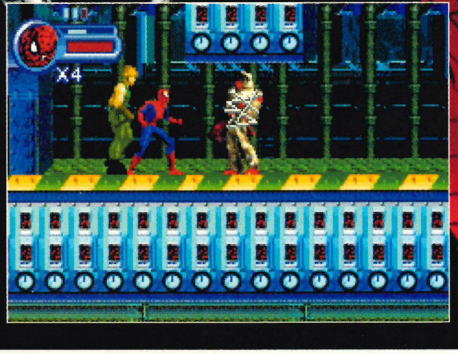
GB ADVANCE UPDATE

From the team that brought skate star Tony Hawk to the GBA comes this stunning Spidey action adventure.

Super villain Mysterio is turning New York into a giant movie set, playing tricks on Spider Man in a desperate bid to defeat him.

You must battle your way through huge levels as you try and defeat the evil Mysterio's henchmen, and stop his fiendish plot.

Each area features a different bad guy with their own nasty plans to stop Spider Man in his tracks. You'll have to be good to save the Big Apple.



▲ It's not all webs and swinging around, sometimes you'll just have to get your hands dirty.

◀ Your best bet when confronting the enemy is to web them first and then beat them to a pulp.

▲ Swinging around helps you get to the places other super heroes can't reach. And it looks cool to.

◀ We hope that games like this keep being produced for the GBA. This is absolutely superb.

We think...

The game oozes quality, with drop dead gorgeous graphics and excellent gameplay. Fans of Spider Man are in for a rare treat when this hits the shops.

Shaun Palmer's Pro Snowboarder

Are you prepared to take control of one of the world's greatest natural athletes as he crashes onto what is undoubtedly the world's greatest hand held?

King of extreme sports, Shaun Palmer, is treading the same path as fellow extreme sport heroes Tony and Mat by starring in his very own, very classy video game.

Choose six time X Games gold medallist Shaun, or four other world class snowboarders, and hot foot it down a mountain while performing some completely crazy tricks.

It's certainly shaping up to be as impressive as Tony Hawk's 2 on GBA, with great controls and superb gameplay. We can't wait.

▶ Some call him arrogant, some call him aggressive, but he's undeniably a brilliant sportsman. The game's not bad either.

◀ The main focus is on tricks and looking cool, so get polishing that board and prepare to go totally snowblind playing this.

X-Men Reign of Apocalypse

● Learn the signature moves ● Travel to a parallel universe ● Defeat the evil Apocalypse

Game Info

By: **Activision**
Type: **Beat 'em up**
Release: **21 September**

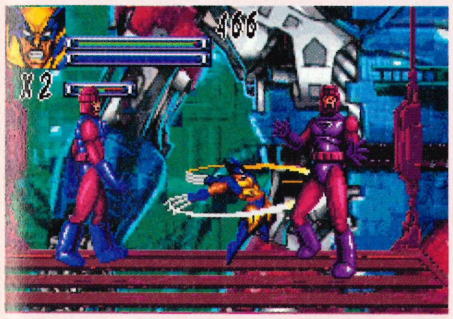
GB ADVANCE new

Cyclops, Wolverine, Storm and the rest of the X-Men are back to do battle with another super villain in this amazing looking new Game Boy Advance beat 'em up.

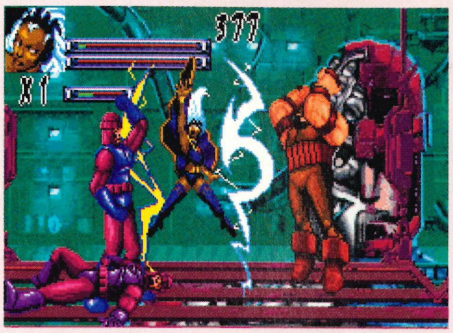
In a parallel universe, the evil Apocalypse reigns. Choose from your favourite characters and lay waste to Apocalypse's minions as you try and find the Warp Gate that will take you home.

Each character has a range of signature moves that they can unleash on the enemy. These help you to score experience points so that you can improve your skills.

The game also features Versus mode with link up option, so you can battle against your mates with your favourite X-Man.



◀ Check out Wolverine's Claw attack. Awesome stuff!
▶ The game features the traditional X-Men outfits.



▲ The signature moves look really fantastic.
◀ These bosses look huge. Can you defeat the enemy and find the warp back home?
▶ The future looks bright for the X-Men.

We think...

After some disappointing X-Men games on Game Boy Colour, Reign of Apocalypse seems a breath of fresh air. With great depth and replay value, this should turn out to be a fantastic title.

Mat Hoffman's Pro BMX

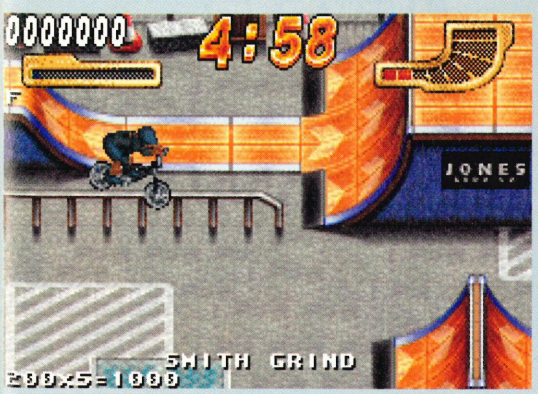
GB ADVANCE new

Hot on the heels of the stupendously good Game Boy Color title comes Mat Hoffman's Pro BMX for your Game Boy Advance.

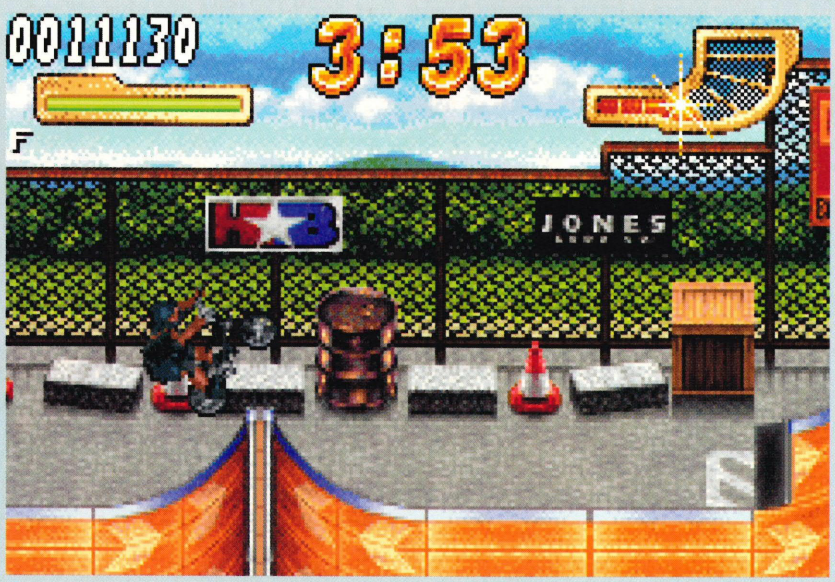
Ten times World Vert Champion Mat is joined by a whole host of super BMX riders in this wicked sports sim.

You'll have to be good to pull off the hundreds of tricks and signature moves needed to complete the tough challenges.

Learning combinations is crucial if you want to be a star BMX bandit, but don't be too greedy with the tricks or you'll crash and burn into obscurity.



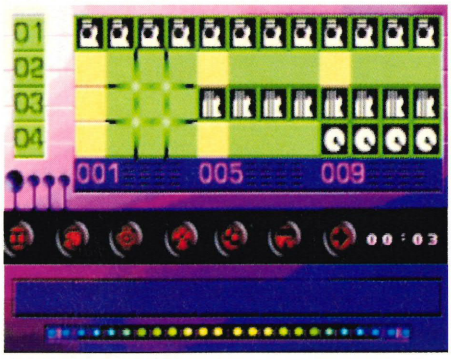
▲ It was a fantastic game on the Game Boy Color and it looks to have lost none of its brilliance in its translation to the GBA.



▲ Mr Hoffman may be over 30 years old, but he's still got some of the maddest skills out on the ramps.

Quick flick! More extreme sports GBA action with the great Tony Hawk p54

▲ All you budding DJs out there are in for a real treat as Pocket Music makes its appearance on the GBA.



▲ The controls are thankfully easy to get to grips with. Making music has never been so much fun.

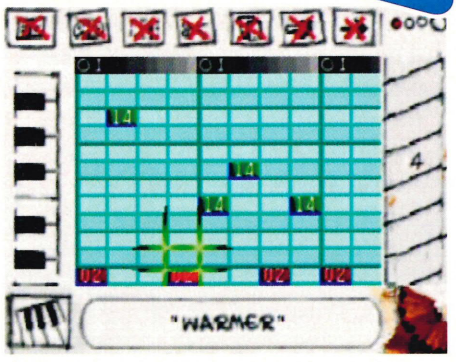
Pocket Music

● Groovy tunes ● Dirty beats ● Super samples

Game Info

By: **Rage**
Type: **Music creator**
Release: **TBC**

GAMECUBE new



▲ The sequencing screens are where the magic happens.

If you dream of being the next Pete Tong or Judge Jules then this funky new title should be right up your street.

Pocket Music is a fantastic new music creator that allows you take beats, riffs and samples and turn them into your own musical masterpieces.

The game contains over 600 samples, drum beats and basslines, as well as a whole host of other musical instruments and melodies.

You can listen to your tunes, save them, or swap them with a friend. There are even pre-recorded tracks to show you the ropes.

We think...

With loads of samples and the ability to create your own sounds, Pocket Music should provide endless fun for budding songsmiths out there.

Denki Blocks

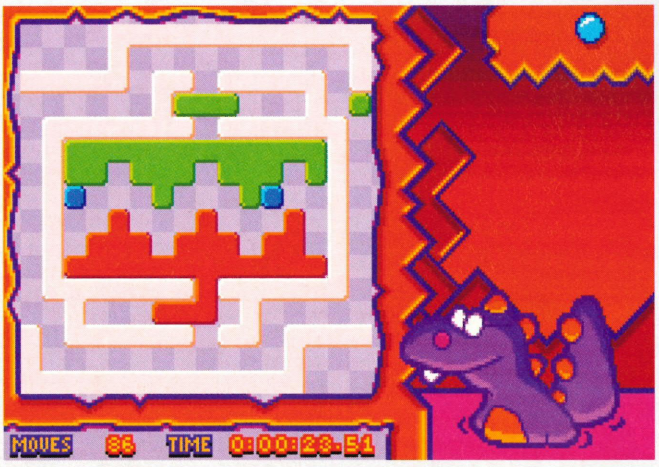
GB ADVANCE new

It may have a very strange name, but don't let that put you off this crazy new puzzler for your Game Boy Advance.

Set on Puzzle Island, Denki Blocks challenges you to move coloured pieces around the screen, joining them together to make shapes.

There are over 200 different puzzles to get your teeth into, so you'll have to be a puzzle game master to get through this.

There are five solo modes and three multiplayer options, and you can have a four player game on one GBA. It's time to get blocked.

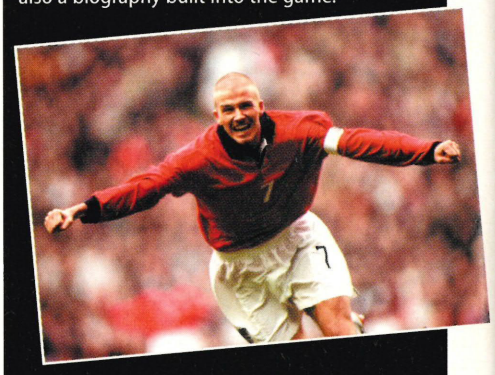


▲ Block rocking beats abound in this groovy GBA puzzler. Are you up to the task?

Fast News

● David Beckham's coming to GBA

The king of the inswinging curler is set to make his GBA debut later this year. The game will feature a training mode where Beck's will teach you all he knows about striking a ball. There's also a biography built into the game.

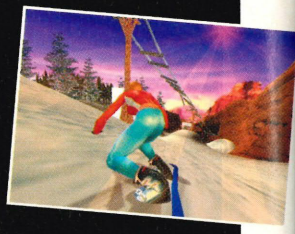


● Activision announce plans for ten GameCube games, including the legendary Tony Hawk's.

Activision, one of the world's biggest games publishers, recently announced their plans to bring a whooping ten games to GameCube within its first year. Games said to be on the way include Tony Hawk's and Stuart Little.

● First shot of SSX Tricky

We knew it was coming, and now we have a screenshot of the hotly tipped GameCube snowboarding game from Electronic Arts. Although still at a relatively early stage in its development the game already looks pretty fine. SSX Tricky is slated for a December release in the US.



● Lord of the Rings game rumoured to be on the horizon

The film is set to be one of the biggest movies ever, and now it looks like we'll all get the chance to play a game based on the film. Electronic Arts are said to be the company charged with bringing Tolkien's famous fantasy masterpiece to GameCube.

● Doshin the Giant stomps his way onto GameCube

Doshin is the star of an odd-ball strategy game, first released on the ill fated 64DD. Now revamped for GameCube the game sees you as the protector of an island, charged with helping the inhabitants survive. Strange isn't the word.

Quick flick! For more GameCube news see Super Smash Bros. Melee p14

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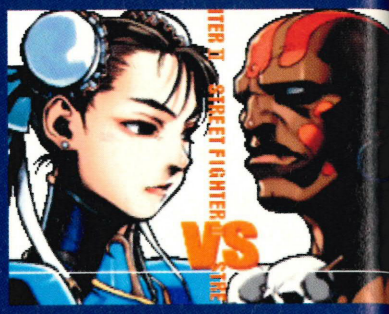
Super Street Fighter II X Revival

Game Info

By: **Ubisoft**
Type: **Beat 'em up**
Release: **November**

GB ADVANCE UPDATE

● Top characters ● Extreme moves



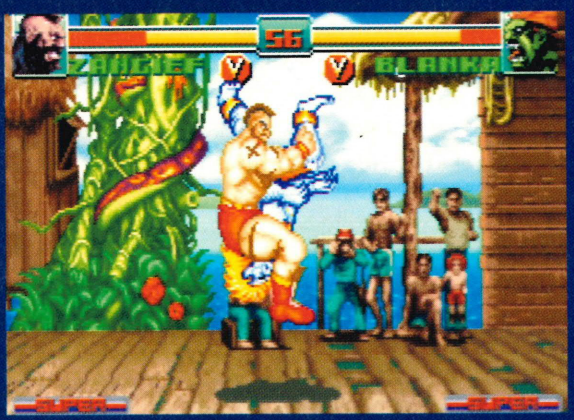
▲ Talk about beauty and the beast!

Some hard facts have started to emerge on what has to be one of the most highly anticipated titles for the Game Boy Advance, Super Street Fighter II X Revival.

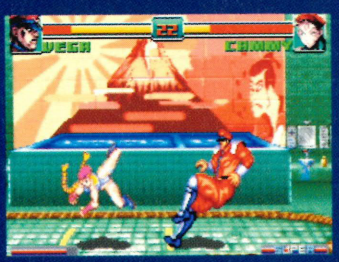
The GBA incarnation of the beat 'em up legend is set for a November release, and will feature a two player link up in which you can go head to head with a human opponent, or work together in a Team Battle mode.

The single player game features Arcade, Training, Time Attack and Mission modes, which equals a mountain of fighting to get through. Despite the GBA's four buttons the makers have still managed to fit in the six button commands necessary for a true Streetfighter experience.

They've got around this by assigning two attacks to the Ⓐ and Ⓑ buttons, with a short tap accessing a light attack and a longer tap activating a medium one, while the shoulder buttons unleash the heavy attacks.



▲ You're guaranteed an audience everytime you play Streetfighter.



▲ Cammy's got da moves. Go girl!

▲ All the glorious moves are back for your playing pleasure.

▲ Yeah! You'd better prey Dhalsim.

▲ Pull of a Special move and you're treated to this extreme eye candy, just the sort of thing to motivate you!

We think...

We are dying to get our hands on this game! We just hope that it offers a satisfying fighting experience, with all the flavour of a Streetfighter game.

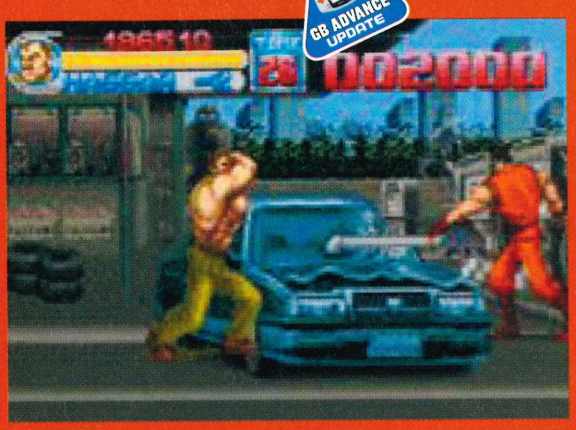
Final Fight One

GB ADVANCE UPDATE

Final Fight One has at last been given a tentative release date in the UK. Brawling nuts will only have to wait until October to get their hands on the Super NES and Arcade classic.

The game will feature three playable characters and support a two player link up option. As before, the mission is to rid the city of the trouble making Mad Gear gang, and their many, many members.

▲ Can you clear the city's streets of the Mad Gear scumbags?



▲ It's a long journey to your eventual showdown with the gang's leader.

Sonic Advance

● **Brand new game** ● **Exclusive to GBA**

GB ADVANCE UPDATE

Game Info

By: **Sega**
Type: **Plat/Ad**
Release: **September**

You can turn Sonic into a speeding ball.

We've got some fresh screenshots of the forthcoming Sonic game on GBA, and some firm details about it.

According to insiders the game will feature four playable characters, as well as a battle style four player link up game mode.

Sonic now has an awesome Grind move, allowing him to slide down rails and ridges. Check him out!

No, it's not Sonic skateboarding, it's his brand new move for the GBA game.

The graphics look amongst the sharpest we've seen for Game Boy Advance.

Tails is one of the three other playable characters on offer in Sonic Advance.

Jurassic Park III
The DNA Factor

GB ADVANCE NEW

The Jurassic Park world is about to descend onto GBA with the release of Jurassic Park III DNA Factor.

Released to coincide with this summer's blockbuster movie, the game is set on the film's island, Isla Sorna, and features 12 levels to explore, packed with ten different types of deadly dinosaurs.

The aim of the game is to track down missing DNA capsules to unlock new creatures, whilst avoiding the unwanted attention of the giant dinos.

'Now, if I keep my head down, I think I can sneak past this dino!' Yeah right!

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Get UR Freak On - Missy Elliot	111116	Eternal Flame - Atomic Kitten	111256
We Come 1 - Faithless	111245	Theme - Inspector Gadget	111251
In The End - Linkin Park	111244	Theme - Transformers	111253
Rock Show - Blink 182	111243	Theme - Austin Powers	111255
19-2000 - Gorillaz	111228	Wrestling - The Rock	111217
Bootylicious - Destiny's Child	111214	Wrestling - Stone Cold	111218
Purple Hills - D12 (EMINEM)	111213	Wrestling - Mankind	111219
Cold As Ice - MOP	111188	Wrestling - Kurt Angle	111220
Teenage Dirtbag - Wheatus	111186	Wrestling - Raw Is War	111236
Love Parade - Da Hool	111222	Wrestling - Tazz	111238
One More Time - Daft Punk	111223	Wrestling - Triple H	111239
My Way - Limp Bizkit	111227	Zombie Nation - KernKraft 4000	111252
Thank You - Dido	111224	Theme - Popeye	111129
Forget About Dre - Dr Dre	111138	Theme - Postman Pat	111131
Real Slim Shady - Eminem	111161	Theme - The Simpsons	111132
Stan - Eminem	111166	Theme - Pink Panther	111133
The Way I Am - Eminem	111206	Theme - Buffy the Vampire Slayer	111140
Clint Eastwood - Gorillaz	111184	Theme - Scooby Doo	111142
Butterfly - Crazy Town	111182	Theme - Superman	111143
It Wasn't Me - Shaggy	111118	Theme - South Park	111144
Say My Name - Destiny's Child	111113	Angel - Shaggy	111114
Jumpin' - Destiny's Child	111136	Lady Marmalade - Aguilera	111123
Bills Bills Bills - Destiny's Child	111135	Whole Again - Atomic Kitten	111183
Survivor - Destiny's Child	111242	Clint Eastwood - Gorillaz	111184
My Generation - Limp Bizkit	111225	Pure and Simple - Hearsay	111185
Rollin' - Limp Bizkit	111226	Teenage Dirtbag - Wheatus	111186
Theme - Match of the Day	111126	Do You Really... - DJ Pied Piper	111189
Theme - Mission Impossible	111121	Thank You - Dido	111224

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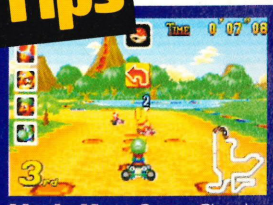

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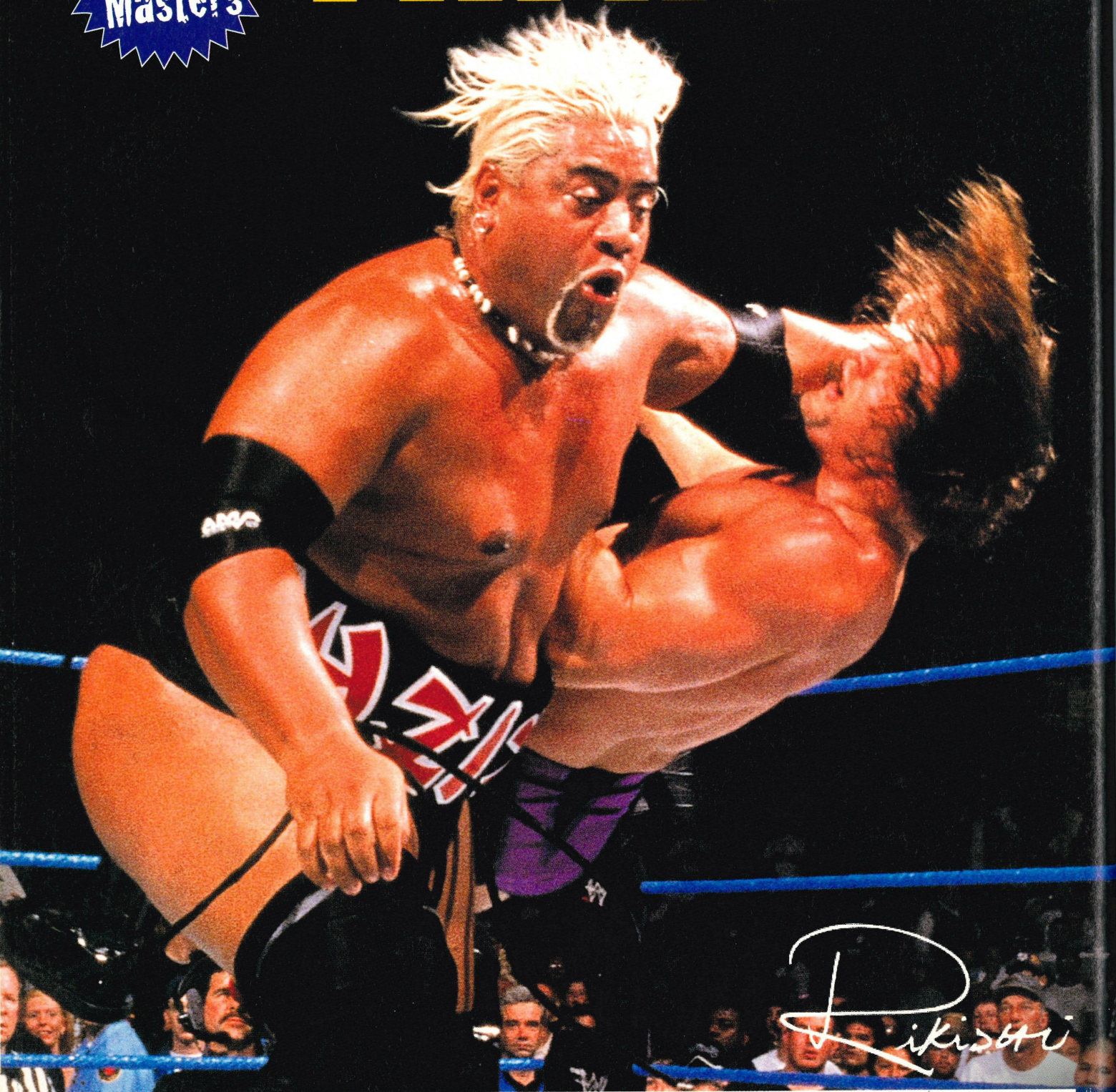

Factfile

From San Francisco

Height 6' 1"

Weight 401 lbs

Finishing move
Stink Face

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- Before naming himself Rikishi he went by the daunting name Headshrinker Fatu. He formed one half of the mean Headshrinkers Tag Team, winning the highly acclaimed WWF Tag Team Championship
- Rikishi has wrestled in the WCW/NWA in a Tag Team partnership that was known as the Samoan Swat Team (SST). While with the WCW/NWA he won a record breaking four World Class Tag Team Titles
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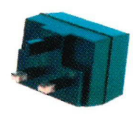

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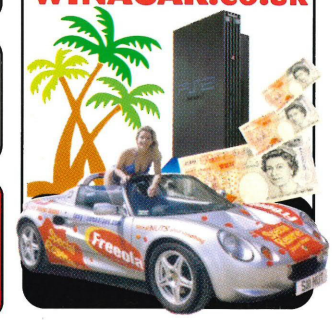

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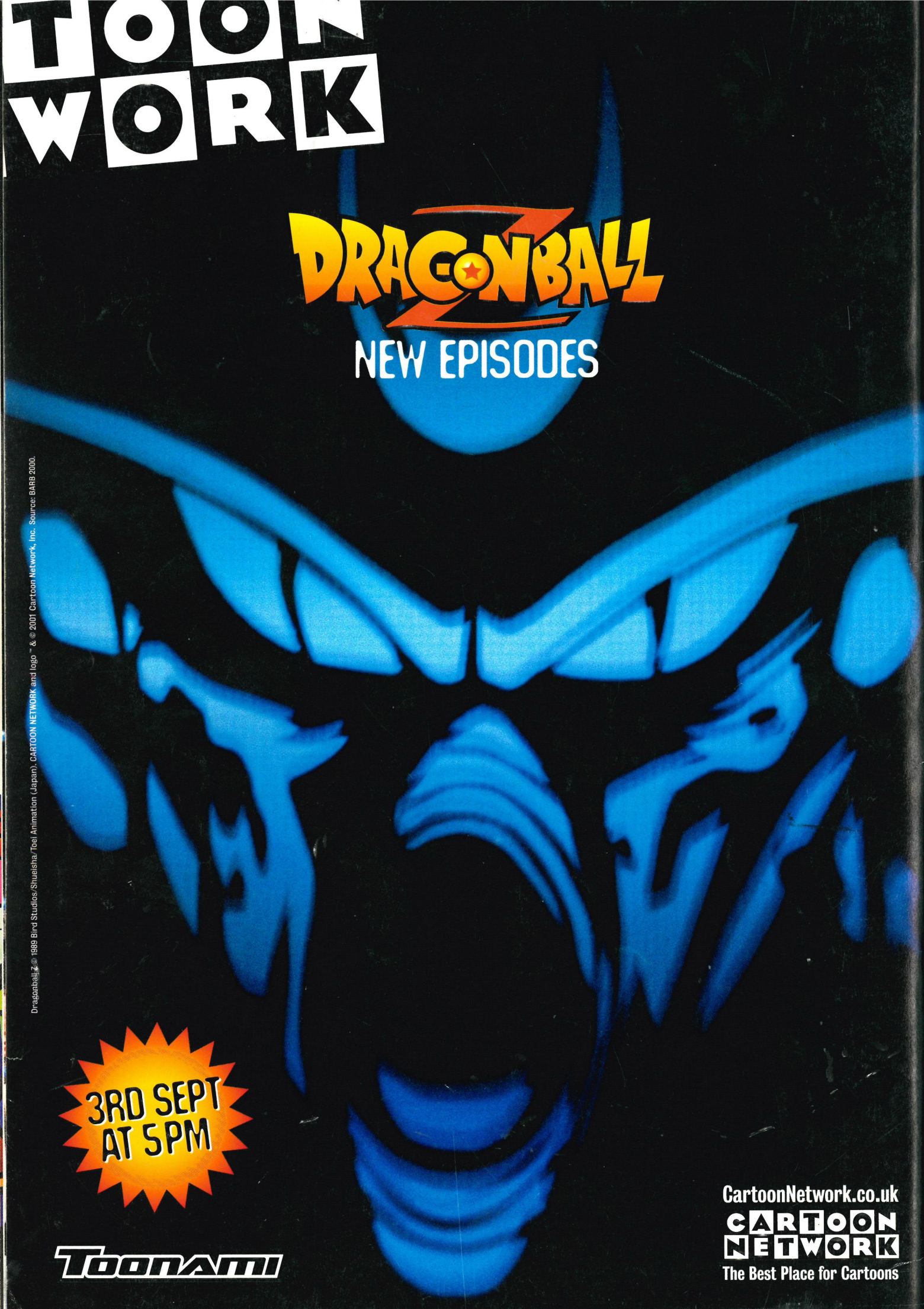
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