

MEGA GUIDE

6 MARCH, 1993

FREE WITH THE 25p SUN

INSIDE THE CHEAT



PLUS++PLUS++PLUS



IT'S IBM PC week in the Mega Guide! PC sales are soaring so we look at the latest games. And besides, no-one sent us any console stuff!

NO ARM IN IT!

Crash Dummies hit the Game Boy

WALLOP! Unfasten your seat belts, folks, and lob yourself through a windscreen at 120 mph.

WALLOP! Dive from the top of a building smashing as many awnings as you can before you hit the deck. But remember—DO NOT wear a parachute.

WALLOP! Strap yourself to a Cruise missile, focus on a flashing target and GOODBYE WORLD!!

Crash Dummies is a game for sheer loonies, where the idea is to smash everything up—including yourself.

You are a dummy—like the ones seen in car TV ads—and your job is to test everything that's DANGEROUS.

Earn your cash trying out air bumpers for cars, defusing bombs and exploding deadly nuclear warheads.

All superheroes need to be able to ski. But Crash Dummies skiing is different. You must HIT as many poles as you can in a set time limit.

Bombs are good to do yourself some real damage so you will be glad of the chance to do some wrecking in an explosives factory.

It all ends in a real blast when you BUY THE FARM in true style guiding a nuclear bomb to Kingdom Come.

Crash Dummies is a laugh and a half but there's one real problem—it's just too easy.

There's five levels of mayhem but they won't take you too long and it's not much fun the second time around.

This game is fun with a capital F but it should have had a few more levels for it to have real damage value.



By **PIERS MORGAN** FROM *BIZARRE*

THE Crash Dummies may be big stars now but let's hope they remember who their friends are.

I first spotted the perilous pair as a major new talent when they appeared in a car ad, hurtling through a windscreen. I mentioned their names to a certain Hollywood producer and they now have a hit cartoon show in the States.



SCORE DUDE SAYS
More fun than a real car crash and a lot cheaper, too. £24.99 from Acclaim.
OK BY ME

NEWS reaches me that a well-known Brooklyn plumber has been picking up more than just gold coins. My good friend Mario has been spotted wining and dining Pretty Woman star Julia Roberts in a New York restaurant. Friends say this could be the real thing. BUT Sonic the Hedgehog is NOT having an affair with the Queen Mum. Reports of a taped phone chat between the pair were made up.

STUNT ISLAND PC



MAKING MOVIES

EVER fancied yourself as the stunt stand in for Tom Cruise, or Mel Gibson? Here's your chance, thanks to Disney's latest release. This is one of those rare games that won't fit into a category. It has elements of a flight sim, animation program and a 3D construction kit. And it's a bit brilliant whichever way you play.

The idea is to become very rich as one of Hollywood's top stunt pilots. You are assigned jobs by the stunt coordinator, which can range from landing a Cessna on the Golden Gate Bridge, to bombing radar sites in an intruder Fighter/Bomber. The range of aircraft is massive, including planes from both the World Wars, modern military jets, a space shuttle, hand gliders and even a duck. Each has its own handling characteristics. You have a certain amount of takes to perform the stunt - but miss the target, and you'll be sacked. Hit the ground and you'll be in hospital.

The sooner you complete the task, the higher your

rewards. Once you have shot your take, you have to take it to the editing room, where you must turn it into a film, ready for the cinema.

You can also plot your own stunts in motion, trigger explosions, basically anything you want. Stunt Island is a completely refreshing game that will keep you going for months.

It boasts outstanding graphics, that are not too over the top. Great music, spot effects and some of the best speech ever. Game-play is simple and it's easy to get into.

SCORE DUDE SAYS: I thought the idea was iffy but it does work. It's good fun and you shouldn't get bored too quickly but Infogrames are asking £49.99 which is OVER THE TOP.

By ANTHONY GRIFFITH



QUAT IS HOT



SCORE DUDE SAYS: Codemasters have done it again. Why pay £25.99 for one game when you can get four for under eight quid?

QUATTRO POWER MACHINES, AMIGA FOUR blimey! Cheap game supremos Codemasters have put four games in one box and it's still only £7.99.

Violator sits you in the cockpit of a US Marine chopper for some simple but fun shoot 'em up action.

Nitro Boost Challenge combines car and speedboat racing with canyon jumping.

Grand Prix is an overhead view racer. Sprites are tiny but gameplay is fast and furious. Pro Power Boat plunges you into the cruel sea where you need to be handy with the depth charges to fight off rival boats and blast away choppers.

Jumps and whirlpools spice up the action. Quattro power machines comes on two discs with two games per disc.

They're all okay but Nitro Boost and Grand Prix are far and away the best with great gameplay, sound effects and graphics that do the job.

Codemasters have come up with a real winner with four neat games that offer excellent value for money.



CHOP, CHOP!

COMANCHE MAXIMUM OVERKILL, PC

By ANTHONY GRIFFITH

CHOPS away! Take control of America's latest and most deadly fighting machine - the Boeing Sikorsky RAH-66 Comanche helicopter.

Now the Reds have crumbled, Uncle Sam needs someone else to square up to and the boys at U.S. Gold reckon India is fair game.

Maximum Overkill is set in Pakistan in 1999. The locals are at war with India and you're there to keep the peace, with a stack of bombs.

You rarely venture above 500ft in this game, twisting around valleys and mountains in search of targets. Graphics are out of this world, easily the best seen so far with meaty sound and, yes, it plays brilliantly, too. But here's the rub - it's all MUCH too easy.

SCORE DUDE SAYS: Nice try U.S. Gold. But I can't throw my weight behind a game that costs £39.99 and is this easy. Better luck with the sequel!

MEGA GUIDE

If you want to contact us, write (don't phone!) to Mega Guide, The Sun, 1 Virginia Street, London E1 9XP.

Edited by MARK GREGORY

- PGA 2 stays top of the leader board for the second week, with Mario Kart flying the flag for the SNES at No.2. Here's the top 10:
- 1 PGA TOUR GOLF 2 (MEGA DRIVE)
 - 2 SUPER MARIO KART (SUPER NES)
 - 3 BODO (MEGA DRIVE)
 - 4 ROAD RASH 2 (MEGA DRIVE)
 - 5 SUPER MARIO LAND 2 (GAME BOY)
 - 6 SONIC 2 (MEGA DRIVE)
 - 7 STREETS OF RAGE 2 (MEGA DRIVE)
 - 8 LEMMINGS (MEGA DRIVE)
 - 9 SONIC 2 (GAME GEAR)
 - 10 SONIC 2 (MASTER SYSTEM)

LEMMINGS AT 'EM

LEMMINGS AMIGA/PC

THIS time around there's a plot. After surviving the first Lemmings game, our cliff-diving pals return to their homeland.

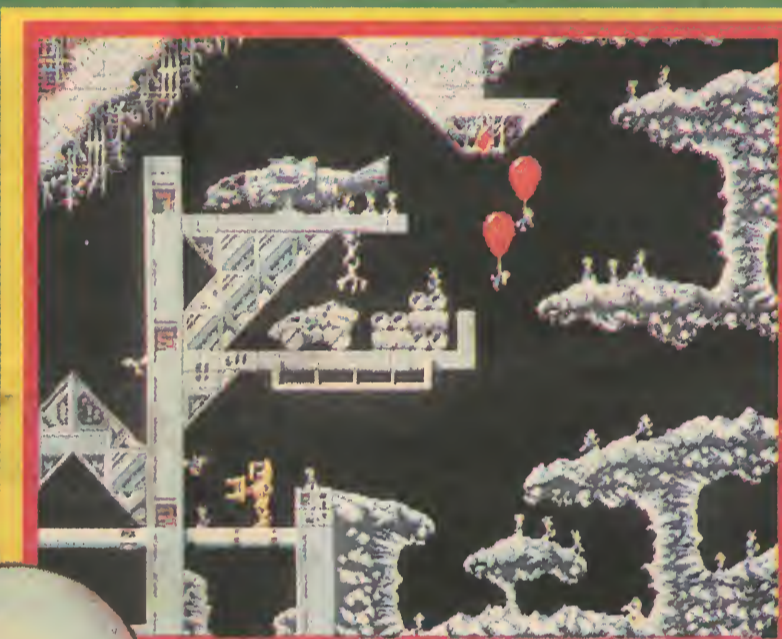
In true Biblical style they split up into 12 tribes, to be found on 12 worlds in the game.

They have a lucky talisman which is broken into 12 pieces, each tribe having its own bit. And all is well in Lemmingland.

But The Day of Darkness strikes and the lemmings must put the talisman back together to avoid a sticky and untimely end.

You must lead each tribe through stacks of tricky levels until they all meet up to fend off the evil forces with their talisman.

Switch to another of the 12 worlds if you get fed up with the current one, keeping the game fresh for a long time.



BORING BUT TRUE

REAL-LIFE Lemmings do NOT throw themselves off cliffs. When a burrow becomes overpopulated some lemmings move out to find a new home - and often die in the process.

By KIRK RUTTER

THEY'RE small and stupid, they've been trying to pop their clogs since before the Crash Dummies were born, and now they're back in a suicidal sequel.

Lemmings 2, The Tribes is a riot of rodent-related fun, packed with new ideas and fab features.

When the original hit the streets everyone raved about the fantastic, original gameplay, cute graphics and bouncy tunes.

Lemmings 2 has all these features and more. The aim is very simple. You must help lemmings across hazardous levels filled with traps and chasms.

If a lemming is about to fall into a deep hole, turn him into a FLOATER. He'll then glide to the floor instead of dying with a splat. There were eight skills available in the first game, in the sequel there are sixty.

Animation is spot on. Bearing in mind that the lemmings are only a few pixels high they seem to have so much character.

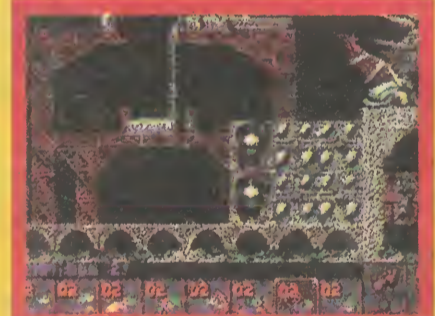
Backgrounds are stunning. In-game tunes are lively and atmospheric, suiting the world on which you are playing.

What can I say? A truly wonderful game that is so polished you'd have trouble holding it in the palm of your hand. Buy it today!



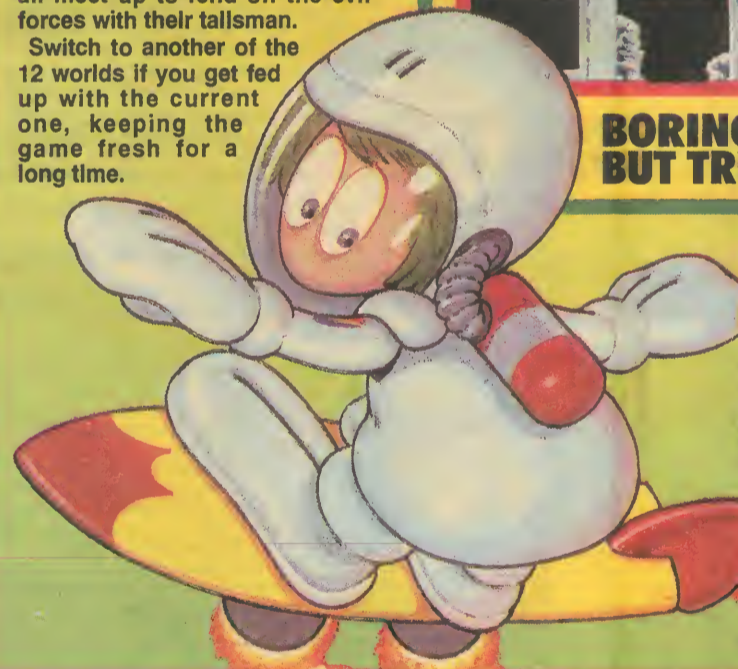
BORING BUT TRUE

LEMMINGS cannot swim but nobody has told them yet. The rodent rascals never miss a chance to plunge into rivers and streams. Trouble is, they drown.



BORING BUT TRUE

THERE are various types of lemmings, the most common being the Wood & Norwegian lemming.



SKILL MAGILL

WHAT about the 52 new Lemmings skills? Sounds a bit daunting but you only need to use between 3 and 9 at once. Here's our pick of the best:

BAZOOKA. Fires bazooka shells to destroy large chunks of landscape.

BOOTHER. With his special boots he can walk up walls and ceilings.

PLANTER. This eco-minded lemming plants flowers that form part of a landscape and provide platforms.

BOMBER. Drops a bomb at his feet destroying land but not himself.

BALLOONER. Hang on for dear life. This lemming rides the balloon until it bursts.

FLOATER. Many Poppies eat your heart out. This guy can fall any height with the help of his trusty broily.

SUPERLEM. Is it a bird? Is it a plane? No, it's SuperLem! As you might guess this one can fly.



SCORE DUDE SAYS: Mindblowing Lemmings was hard to follow but Pagnon's have done it. Well worth the £29.99 (Amiga) or £39.99 (PC) it'll cost you.

Nintendo

NO-HOPER

STEVE has got fed-up with all the stick he gets from you lot and taken a holiday.

Enough is enough! No more comments about his ugly mug, please.

As Steve's away, we're taking this chance to bring you some more readers pictures - which are a little easier on the eye.



THANKS to Stefan Charles, of Dorchester, Dorset, for this pic of Mario Kart. Stefan wants the No Hoper to draw his solution to level 97 in Super Mario 4 because he doesn't understand. That's OK, nor does Steve!



ZOOL is cool. This brilliant picture of the ninja ant is from Not Zool fan Michael Needham of Poole, Dorset.



THE CHEAT

I'VE been opening the No Hoper's post since he went off on his hole and I can tell you that it DOESN'T take me long!

The poor chap only had five letters last week. One of those was a gas bill and one was from his mum.

It seems Ma No Hoper has knitted him a woolly hat to "hide that silly wig." Send it at once Ma, and we'll make sure he wears it! Here's all your tricks:

MEGA DRIVE

THUNDERFORCE IV: Set skill at MANIAC and put the ship stock down to zero. When the game begins, you'll have 99 lives and you'll still have 99 lives when you continue - Paul Bradley, Manchester.

ALIEN STORM: Select SCOOTER as your character and as soon as your energy reduces to nothing self-destruct. You'll be able to carry on forever - Gareth Quinn, Manchester.

PIT FIGHTER: When you get to round 8 pause the game and plug in the second joystick. Press START and you'll get extra lives - Gareth Quinn, Manchester.

SUPER NINTENDO

STREET FIGHTER II: The easiest way to see the character ending is to set the game to Championship Mode by pressing DOWN L UP R Y B X and A while the Capcom logo is on.

Set skill level at 2 (normally it has to be at least level 3 to see the ending). After defeating M. Bison press START and R at the same time and you'll see the ending - Michael Davies, Bow, East London.

PUSHOVER: Here are some codes for later levels: Level 20-15362/ level 30-08718/ level 40-30734 - Neil Gibbons, Stockton-on-Tees, Cleveland.

ULTRAMAN: To find an extra options screen press SELECT and START on the title screen - Marc Downs, Oldham, Lancs.

ATARI ST

GREMLINS II: In the hi-score table type in HUMPHREY BOGART and START on the title screen - Kwadwo Aggemang, London.

KICK OFF 2: During a match press F, the number and name will appear in the top left corner, now the screen follows that player - Salfesh Thaker, Forrest Town.

NUF SAID

FANCY some top class fighting on your Super Nintendo? Of course you do-so get set for Tuff E Nuff!

This 16-meg supercart from Jaleco looks set to become the hottest fighting game on the SNES since Street Fighter 2, and could just prove one of the hottest games of the year.

Choose your fighter from four and take on the nine (count 'em!) bosses in the Tower of Doom.

The higher up the tower you go, the better and badder the bosses become.

There are three game modes. Story Mode pits you against all the bosses in turn, whilst Challenge Mode allows you to choose which one you want to fight against. Then there's the Player Versus Player option, with two of the characters rated identical so wimps can't whinge when they lose!

With stacks of special moves, great graphics and sound, this cart could be a scorcher. Mega Guide will have more on this white hot little number soon, so keep them here.

FUNDER!

BIG news for Sega fans! The sequel to one of the greatest arcade games ever is coming to the Mega Drive - and it's looking completely brilliant!

Rolling Thunder 3 from Namco actually manages to improve on one of the greatest platform shooters of all time, with new levels to master and tons of weapons to choose from.

This time round you can take on the bad guys with anything from a pistol to a rocket-launcher, and you'll need them because these boys are real bad.

We've already had a sneak peek at the game and it looks awesome, so watch for the full Mega lowdown soon!

CIA GO IN

STREET FIGHTER ALERT, WEEK 7

SORRY folks, there's still no sign of the cartridge Sega have been promising for aeages. We've spent the last two months scouring the globe for the game, but it's nowhere to be seen.

A spokesman for the CIA In America told us: "Listen, if you loonies phone me once more I'm going to scream!"

PROVING they know something we don't...

Buzz Quiz: What does the No Hoper keep hidden under that dreadful wig - is it a copy of the elusive game?

Comb your Mega Guide for the answer next week!

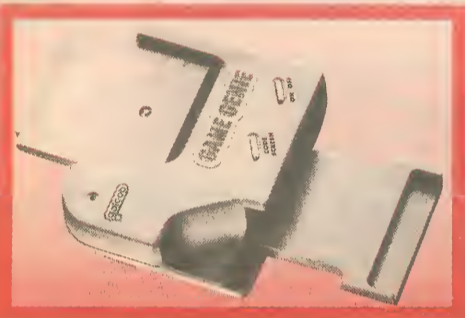


MEAN GENIES



GENIE... for the SNES

SCORE DUDE SAYS: Good Genie fun from Hornby Hobbies. Super NES version is £44.99 and the Game Boy kit will cost you £29.99.



GENIE... for Game Boys

GAME GENIE, SNES & GAME BOY

TWO new Game Genies have hit the streets - for the Game Boy and SNES. The Game Boy version fits snugly on top. Enter cheat codes from a book which is fitted in a small compartment in the back. It uses the power from your Game Boy, so no extra batteries are needed. The Super NES Genie works along the same lines as the Mega Drive version. Plug it into the top of the console and then slot your cart into the Genie. Each Genie comes with a book with hundreds of codes for cheats. You can also handicap players in two player mode and generally mess about with the way your games play. Hornby's Andy Hiseman said: "We are currently looking at Game Gear and Master System versions and also the possibility of improving the models already on the market."

Zap some Japs

ACES of the PACIFIC, AMIGA/PC By MICK ROWE

DECEMBER 7, 1941. Pearl Harbour is a smoking ruin. Now's your chance to recreate some of the most breathtaking air battles that were fought in America's war with the mighty Japanese Empire. You can be the Japs or the Yanks. Take on legendary aces such as Greg (Pappy) Boyington, Hiroshi Nishizawa and America's highest-ranking ace Richard Bong. Aces is the same as most flight sims but it's polished and great if you have any interest in the flying machines of World War 2. It has been around for a while but the makers have just released an update

Japs

with more planes. You get a magnificent 240-page manual, with 25 colour pics of planes. It's a well-thought out sim that will have you hooked for months, if not years. **SCORE DUDE SAYS:** You'll have to fork out £39.99 for this one from Dynamix, part of the Sierra family and you need a 386 to run it. Mickey Rowe was impressed but look at newer sims before parting with your cash.

THE BORING BIT

BOOK WORM

By GARFIELD LUCAS, BA (Six O-levels, a cycling proficiency certificate and an uncle called Tom)

PC VETERANS will know the gut wrenching panic you experience when your machine starts doing weird things.

You plough your way through the manuals - and end up more confused than when you started.

Next you ring up your local friendly computer boffin - only he's even more baffled than you are.

That's the time to sit down with a good book - and I would recommend a copy of Dan Gookin's 242 page PC Hotline.

Packed with useful info, Gookin's friendly and easily read style is a dream - though readers may find some of his Americanisms a bit much!

Gookin seems keen on keeping your computer hard disk tidy. This means organising your files and programs properly - and he explains clearly how to do this.

He explains the mysteries of hard disks in simple terms.

Mr Gookin tells you what to do when The Big One Hits and your hard disk goes ga-ga. And how to recover lost data.

He also describes the warning signs when your machine is about to cause trouble.

Gookin debunks some of the twaddle that so-called experts spout about computer viruses. Some firms rip people off by charging to remove a virus - when the computer only needs configuring!

The Troubleshooting Guide is handy to have around when your computer throws up silly error messages. It tells you exactly what's going on and how to sort any problems.

I liked a Computer Stat Sheet at the back of the book.

This is a simple form where you write down everything you know about your computer. When you're troubleshooting and diagnostic programs are asking you all sorts of daft questions about your PC, you've got all the answers in one place!

BORE DUDE SAYS: My copy is well thumbed, taking pride of place on my bookshelf. Originally published in USA by Microsoft Press and distributed in UK by Penguin - Dan Gookin's PC Hotline is a snip at only £9.95.

She's back...the world's dottiest reviewer

Auntie Pat

Silly old bat

I EXPECT you lot think I don't know who Mario is because I'm a dotty old lady. But I DO know - he's the little chap I've seen on my nephew's Sega Nintendo. I was thrilled by this game. There's no shooting or driving too fast and it's educational, teaching the kiddies about geography and whatnot. Far better for young minds than all that nasty rough stuff.

MARIO... yet another role

CARMEN SANDIEGO... ripped off?

MARIO NO-NO

MARIO IS MISSING, PC
By ANTHONY GRIFFITH

MARIO'S made a massive leap from Nintendo consoles onto PCs. First there was Mario Teaches Typing. And now this. The Great Man has been kidnapped by his arch rival Bowser. Guess who gets to rescue him-yep, Luigi! Follow the Koopa through time portals, chat to the locals and search for clues as you visit 19 different cities. What's this? Big Ben and the Mona Lisa have been nicked.

Shift

Put them back where they belong as you hunt for that elusive plumber. Graphics and sound are good but gameplay is so slow that I fell asleep halfway through. It is far too easy and lacks any real challenge. This is a rip-off of the Where Are Carmen Sandiego games by Electronic Arts. Perhaps Mindscape are hoping Mario and his pals will shift a few copies of this sad excuse for a game. Let's hope they're wrong.

SCORE DUDE SAYS

Never mind what Auntie says, Mindscape are way out of line asking £39.99 for this.

++IMPORT++

TIP-TOP TENNIS!

AMAZING TENNIS, SUPER NES. By ANTHONY GRIFFITH

ONLY wallies wait for Wimbledon! Now you can tuck into strawberries and cream while playing Amazing Tennis on your Super NES.

LOB this cart in your console, climb to the top as No1 seed and SMASH your pals about in a smart two-player mode. Time your serves to perfection and thanks to the super SNES joyypad there's loads of different shots. Graphics are outstanding and there's some ace spot effects as well as great sampled speech. Amazing Tennis is fast and furious. This so-realistic sim beats Super Tennis, game, set and match.

SCORE DUDE SAYS: Absolute Entertainment have done well to get this £45.99 cart looking so good. Supplied by Gameplayer of Chatham, Kent.

++IMPORT++

NEXT WEEK

OLD FATHER GIT MOANS SOME MORE

+ ● ● ● M K

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