

Knock a tenner off ALL games NOW!

WEGA ++ WEGA ++ WEGA ++ WEGA ++ WEGA

CRAAYYYZEEE!! I reckon we're all FLAMING BONKERS! Why on earth are we paying FORTY QUID a cart for console games?

Today I'm asking all my loyal readers to join me in a fight for fairer prices. This ol' Score Dude has always tried to steer you TOWARDS games that are worth forking out for and AWAY from the duff 'uns. But to be frank, none of them are worth FORTY QUIDI Sega and Nintendo systems are cheap, cheerful and easy to use. And now everyone's got one. Trouble Is, Sega and Nintendo have a

SHOW THE BOSS YOU ARE CROSS

HIROSHI YAMAUCHI NINTENDO CHAIRMAN

- Dear Mr YAMAUCHI I RECKON Nintendo games cost too MAUCH
- Dunno how much pocket money kids get in but over here FORTY QUID is too dear. Please give us fairer prices. NAME: 0
- ADDRESS:

SIGNATURE: CUT out this coupon and send it to NINTENDO PRICE Sun, 1 Virgina Street, LONDON E1 9XP.

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MEGA TIMEGA I MEGA I MEGA

	HAYO NAKAYAMA SEGA CHAIRMAN	
l. Japan	Dear Mr NAKAYAMA SEGA games cost a leg and an arma! I reckon you've got your RISING SUMS wrong. So drop your prices Hayo—not tomorrow TODAYO! (Or we won't payo.) NAME: ADDRESS:	0
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FIGHT, The	CUT out this coupon and send it to SEGA PRICE FIGHT, The Sun, 1 Virgina Street, LONDON E1 9XP.	

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THE MEDA IT MEN

MONSTERS IN MY POCKET, NES

By MATTY MARSH SCARED easily? Well this game is a NIGHTMARE. You'll be having bad dreams for ages if you're unlucky enough, or daft enough, to

buy it. You can choose to be one of two monsters, either Frankenstein or a vampire. The aim is to roam around a house killing as many ghouls and zombies as possible. Bit simple, eh? At the end of every stage you are challenged by a ghoul who is



MONSTER IN MY POCKET – NES

very tough to defeat, but sadly not tough enough to keep

your Interest. All the ghouls have their own strengths and special weapons which get better as the game progresses. Flght them in the kitchen, fight them in the basement and fight them in the living room.

Yawn, yawn. Graphics are hopeless, sound is tinny and gameplay is about as exciting as a not-very-exciting thing. I think you should take this as more of a warning

SCORE DUDE SAYS: Monsters in your pocket? Keep your money in your pocket! By Konami, £24.99.

ereal - for under a qui

Japanese naval forces of World War II. Plot batties, fire

weapons and cause mayhem.

Graphically it's another 3D treat. But GNSB is 25 cheaper and pretty much the

SCORE DUDE SAYS: £44.997



Ace racing, super sound and ...

TASK FORCE 1942, PC

TASK FORCE 1942, PC A TORPEDO rips through the hull of your flagship. Enemy shells whistle past your ears. It's just another fine day in Task Force 1942. You may have seen our review of Great Naval Sea Battles a few weeks back – this is Microprose's answer. Task Force recreates the battles between the American and

FORMULA ONE GRAND PRIX, PC By ANTHONY GRIFFITH NEEOWWW! Rev up for some ace action in THE most realistic race sim of

all time. F1 Grand Prix is so lifelike you'll need two or three changes of underwear per circuit. Climb into the cockpit and it's toe down for glory on stacks of tip-top circuits around the globe. And you need just the right combination of skill and total junacy to finish in front of the nack

combination of skill and total lunacy to finish in front of the pack. Ground texturing gives a real impresson of speed and racing in the rain is smart. instead of the usual "lines of rain" graphics, the sky goes grey, the picture darkens

and you actually get spray from the other cars. Get too close and you won't be able to

Get too close and you won't be able to see a damn thing. Graphics are magnificent with outstanding intro screens. Music is good and sound effects are fairly realistic.

Despite its realism, this is a novice-

Despite its realism, this is a novice-friendly game. Driving options include auto gears, auto brakes, self correcting spins, indesructability, and even a line on the road that shows you the best route. As your skills improve, you can turn these features off at any time. Formula One first appeared on the

appeared on the Amiga 18 months ago and It's been been weil worth the wait.

of drivers and teams are all fictitious for le but you can make the game even more rea na fide race aces is included in the back of asy as ple to call up your teams and punch in t

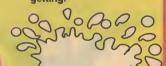


SLIP into your flame proof combat suit, jump into the cockpit of your Axelay stratafighter and get ready to launch into six dangerous and crazy worlds. Blast your way past everything that your SuperNES can throw at you as you take this perilous and thrilling mission

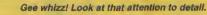
This is the ultimate in shoot-em-ups, there's so much blasting it's unreal. As you fly through the levels you'll encounter all types of freakish allens that want to blast you into a million pleces. You'll have to be on your toes, the action is wild and fast. There's loads of opponents that are so tough to defeat you'll be sure that they're end of level bosses - but unfortunately they're not. When you finally do meet the Main Men they'll scare yesterdays dinner out of you if you don't freeze from fear first. The Axelay graphics are truly awesome, there's not much about to equal it. The screens scroll beautifully and offected

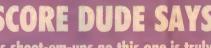
beautifully and effects are stunning. What struck me down is that everything is SO detailed. The sound is tip-top, too. There's synthesised

voices to set you on way as you start your mission that really set Axelay is better than Super R-Type and a host of other SNES shoot-emups and goes to the top of my league. Highly enjoyable and well worth getting.









As shoot-em-ups go this one is truly MINDBLOWING. But for £44.99 it is still too pricey. Get your prices down! By Konami.



GRAND PRIX PC -





Edited by MARK GREGORY

SUPER CHRONIC SONIC ILL magill! A whopping 10,000 of you replied to The Sun's Did Sonic Make You Chronic questionnaire! That makes it the biggest Did Sonic Make You Chronic questionnaire in history! Our research department is currently studying the results and we'll be printing 'em soon. All 10,000 of you will get a poster but it'll take us about three weeks to print and send them out.





Level 1 - The Arachnatron, this spiderlike mutant is engineered to Intimidate you so much you'll

SUPER NINTENDO

Level 2 T-36 Towbar, this strangely named Boss boasts a cannon and a laser so strong it tegrate ANYTH

THE Armada of Annihilation is upon the

In Armada of Annihilation is upon the Illis solar system, blasting everything in its way. Will it take a massive army to stop them? In the absence of an army I'm afraid it's up to you to do the business. Arm your Axelay stratafighter with three weapons from a selection of up to eight and keep your fingers crossed......and your toes, and your arms. Get the picture?



ENTERTAINMENT SYSTEM

Level 3 - Regenertold, this machine grows when attacked and has NEVER been defeated. Can you be the first?



Level 4 - Aquadon, an almost impenetrable floating fortress that hurls lightning at its assalle



Level 5 - Wayler, a ruthless freak of nature,made of lava and metal. If his fireballs don't get you his punishing fists probably will.



Level 6 - Veinion, no data is available on this life force, you'll have to find out what it's capable

RECKON you are tough enough to stomp cities into the ground and throw jumbo jets at your pals? Check out King of the Monsters 2 coming to the Mega Drive soon

6 Blast 'em to a million pieces!9

This conversion from the Neo Geo coin-op promises all sorts of monster mayhem as you fight the machine or a friend against loads of different

ackdrops. The SNES conversion was let down by the samey Hopefully this one will prove a heavyweight





By STEVE READ Sun System Editor

GOOD news for Super Scope fans ... there are at least four new games coming soon.

And one of them is The Hunt For Red October, based on the film starring Sean Connery. It's long overdue — but as soon as Nintendo send me a copy I'll tell you all

about it.



HERE are some codes for Lemmings on the Super NES: Fun — WBZWWCB; Tricky -SKKWSZD; Taxing — MGVJBKZ; Mayhem -COLRCHF.

HERE's a nice tip for Mario 2 on the Game Boy: Build up an almost Infinite number of extra lives by getting the bubble near the hippo and floating across the top of the screen to a bonus stage. Return to the map and do It again.



AND HERE'S some gratuitous abuse for our artist Jeff (below) from my loyal readers: Andrew McGinn of Chippenham, Wilts, writes: You've got a much better haircut than him." Kevin O'Connor of Lochgoilhead, Argyll, writes: "At least you've got a smile on your face — Jeff's got a face like an a*** In January."

A bit like The Cheat, maybe..



HERE we are with yet another load of fantastic cheats for those of you that like to take the short cut to success. If you want to share some of your cheats with the rest of the world send them to The Cheat, at the usual Mega Guide address.

AMIGA

KICK OFF 2: Substitute the opposition goalkeeper twice, then he won't even go for your shots -Ricky Byam, Sudbury, Suffolk.

MEGA DRIVE

KRUSTY'S SUPER FUN HOUSE: To open up all the level doors and have infinite lives enter the code SMAILLIW on the password screen - Christopher Padget, Eastbourne, East Sussex.

BACK TO THE FUTURE 3: To skip to the end of the level pause the game and press UP A DOWN A LEFT A RIGHT A and you'll be taken to the end of the level - John Berridge.

BURNING FORCE: On the title screen press B A B A A C A A and START for ten extra lives - Gareth Quinn, Manchester.

MASTER SYSTEM

FORGOTTEN WORLDS: Use two player mode and when one of your players dies, press START several times for infinite continues - M.Lucas, Glasgow.

OUTRUN: At the beginning of the game wait before you start the race and watch what the man with the flag does - M.Lucas, Glasgow.

SUPER ANTENDO

SUPER MARIO KART: If you want to try out the Special Cup do the following - On the track select screen go to Mushroom Cup and type L R L R L L R R and A - Lee



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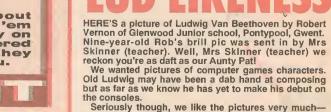
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FACEBALL 2000, SUPER NES By ANTHONY GRIFFITH Mow would you like to be a Holographically Assisted Physical Pattern Yleided For Active Computerised Embarkation? Or how about HAPPYFACE for short. Also called Smilold's, these cheerful chappies go around saying Have a nice day! Yes this game could only be American and even though it sounds incredible sickly, it's quite good, it does not matter if you're eight or 80, male or female, novice or ace, anyone can play this and be good at it.

Faceball 2000 is Pacman with a difference. You are placed in an arena, with loads of other smiloid's and it's a fight to the last. The action is viewed through the eyes of your smilold which gives a feeling of virtual reality. Graphics are simple but very effective, and the same for the sound. Gameplay is a winner, simple controls, simple tasks, but very

involving. Even Aunty Pat would rate this. It maybe a shoot 'em up but it's not bloodthirsty by a long shot. SCORE DUDE SAYS: Original and refreshing from Bullet Proof Software but too pricey at £44.99. Get yer prices down!

THE only good thing about HAPPYFACES is blasting 'em away. The trick is to stay on the move, don't get cornered and keep spinning so they can't creep up behind you.



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More like. No wonder kids are SKINNING CATS and selling the fur to raise money for games like FACEBALL 2000 on the Super NES, which is weilble on import only on wood

available on import only-so you need an adaptor to play.



Old Father Git

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