

GAME STATION

REVIEWS

Metropolis Street Racer
Sega Dreamcast

Well, what can I say about this game
that hasn't already been written?

Take yourself to any of recent reader
Most Wanted polls that have appeared
in Dreamcast magazines and you'll find
this game at Number One or Two.

Gamers have been crying out for it for
ages and you can bet your bottom dollar
either this or Shenmue will top the
Dreamcast Christmas chart this year.

Now I can reveal that the hype that's
been going on is completely true!

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GAME STATION

REVIEWS Metropolis Street Racer

M-SR is, without doubt, one of the most advanced, most fun, most playable, most, well, most of everything game the DC has ever been witness to.

It takes place on the streets of London, Tokyo and San Francisco – with amazing realism and graphical supremacy

250 circuits are spread over 18 square miles of city – which means M-SR is easily the largest driving game around.

Imagine how much work it took to create such a beast. Yes, the word is HUGE!

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GAME STATION

REVIEWS Metropolis Street Racer

The game features over 50 sports cars – been built by 14 of the world's leading car manufacturers.

It is created with realism firmly in mind – the cars, details on the car and even the way you must drive.

Speaking of which, when I first began to play M-SR I found it quite tricky.

Just like in real life, if you try and tear around a corner at 90mph, you're going to cause you and your car some serious damage.

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GAME STATION

REVIEWS

Metropolis Street Racer
Braking at corners is all-important if you want to stay in one piece — and with a bit of practice this soon becomes second nature.

If you've ever played Sega Rally on the Saturn, you'll know spectacular handbrake turns were commonplace there.

You can perform successful handbrake turns on this game, but do it too often and you'll soon come a cropper.

Keep on the right line and learn the braking points — with a bit of panache you'll soon be a champion M-SR driver.

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GAME STATION

REVIEWS

Metropolis Street Racer
M-SR employs a unique scoring system,
which, unlike other driving games,
doesn't solely rely on your speed.

It's much more intelligent and
"watches" for skill. Skid around a
corner successfully or achieve a fast
time and you will pick up points.

But bash any of your opponents or a
roadside object and you'll lose points.

You get points for braking correctly
and taking the odd risk. Picking up
kudos is essential — and there are lots
of opportunities to do just that.

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GAME STATION

REVIEWS Metropolis Street Racer

If your skill is impressive and you earn enough points, you'll earn the chance to upgrade your car.

The game also allows you to change the race objectives. So if you want to knock a few seconds off a particular lap then you can set this up.

If you achieve your goals, your score will go up but if you fail you'll lose any style points earned on the previous track plus an extra 25 points on top.

The game also has a whole host of online capabilities — even better!

GAME STATION

REVIEWS

Metropolis Street Racer

Sega have set up a specialised Internet site allowing owners of this game to hook up and download or upload data.

If someone has achieved a fab time, they can upload this onto the site. You download it and when you play that track their car appears in ghost form.

If you can beat it during the race, you can then upload your car onto the site for someone else to try and beat!

You can also download scores and times onto your Virtual Memory unit and take them to upload on your friend's machine

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GAME STATION

REVIEWS

Metropolis Street Racer
Sega and developers Bizarre Creations
have put every ounce of their
creativity into this game and it shows.

No matter what machine you've got, you
really will be hard pressed to find a
better driving game than this.

It is vast, its graphics jaw-dropping
and its variable gameplay is one of the
gaming innovations of the year.

If you own a Dreamcast, whatever you do
make sure this game is high on your
list to buy. It'll be one of the best
gaming decisions you ever make! 10/10

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GAME STATION

REVIEWS

DAVE MIRRA FREESTYLE BMX
Sony Playstation

The PlayStation has recently seen a good number of tricks and stunts games.

We've had Thrasher: Skate and Destroy, No Fear Downhill Mountain Biking and, of course, Tony Hawk's Pro Skater 2.

Well, Acclaim has now decided to release such a game — but this time based on the world of BMX riding.

Endorsed by Dave Mirra, gold medal winner in the X Games Street Competition, it offers tricks galore.

———— by David Gibbon —————

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GAME STATION

REVIEWS

DAVE MIRRA FREESTYLE BMX

The PlayStation game has four modes of gameplay, which include Proquest, Session, Free Ride and 2-player.

Free Ride is really a practice around a level to learn its intricacies, while Session is against the clock.

The two-player mode pits you against a friend in any one of 10 multi-player games, but Proquest is the main mode.

This gives you the chance to work up from rookie to pro BMX rider.

———— by David Gibbon —————

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GAME STATION

REVIEWS

DAVE MIRRA FREESTYLE BMX

If you enjoyed Tony Hawk's skateboard games, you're in for a real treat on this PlayStation title.

They're very much in the same mould though perhaps this one doesn't have as much flair and playability as Hawk's.

There's a total of 12 levels, including six competition and six objective-based tracks for vert, dirt and street-riding

The first six are basically training levels where you will learn it all.

———— by David Gibbon —————

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GAME STATION

REVIEWS

DAVE MIRRA FREESTYLE BMX

Training on this PlayStation game starts in Greenville and you then move onto Woodward to hone your skills.

You get to choose from any of 10 riders in the game, including all the world-class BMX champs such as Dave Mirra.

You also get to choose from a number of bikes, which are rated by speed, spins, balance and its overall rating.

And once you've done enough objectives you can upgrade to a better bike.

———— by David Gibbon —————

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GAME STATION

REVIEWS

DAVE MIRRA FREESTYLE BMX

The first levels on this PlayStation game have prompts to tell you what to do before a timer runs out.

The first three ask you to do simple things such as knocking over items, small jumps and that kind of thing.

The game then moves the difficulty level up and you must complete three levels in Woodward as a pro.

When you get through Pro and some Hardcore levels, you earn new gear.

———— by David Gibbon —————

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GAME STATION

REVIEWS

DAVE MIRRA FREESTYLE BMX

The last six levels of this PlayStation title let you earn points based on the difficulty of the tricks performed.

An amazing number of tricks are possible in the game — totalling a more than impressive 1,300!

You can also mix together other tricks. For example, you can combine Big Air tricks with Modifier Tricks.

You can even create tricks that the pros haven't yet thought of!

———— by David Gibbon —————

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GNTV STATION

REVIEWS

DAVE MIRRA FREESTYLE BMX

The control system used in this PlayStation game is very much in line with other trick-style games.

X is for jumping, triangle for grinding and the circle button is the one that allows you to create your own tricks.

The huge variation of tricks available in the game brings new life and makes it stand above skateboarding titles.

No other game is so wide-ranging so it's one of the best of its genre.

———— by David Gibbon —————

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GAME STATION

REVIEWS

DAVE MIRRA FREESTYLE BMX

On the graphics front, it's very nice indeed. The textures on the bike and on the tracks have been very well done.

On the whole it runs very smoothly though there is occasional slowdown that can mess up your times.

The only point is that it's too easy. Once you've mastered the controls you'll soon complete the whole game.

But this is one of the best extreme sports games on the market. **9/10**

Acclaim, £29.99, Out Now

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GAME STATION

NEWS

PRINCE NASEEM IS A KNOCKOUT
Codemasters' much-delayed Prince Naseem
Boxing has just hit the shops.

The game, which has been in development
for over two years, has had its release
date put back several times after
failing at the quality control stage.

Since then, however, the developers
have made dramatic improvements and now
the game is very much fighting fit

With top graphics, new power punches &
a career option which includes training
— the game looks set for chart success.

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GAME STATION

NEWS

PC HITS GET BUDGET PRICE

Focus Multimedia, known for their cheap and cheerful PC software, has secured the rights to publish some of the PCs greatest hits for just £9.99 each.

The eight best-sellers all published by Activision include:

Hexen 2, Space Invaders, Heavy Gear 2, Shanghai Dynasty, SIN, Jack Nicklaus 6, Golden Bear Challenge, Heretic 2 and Fighter Squadron.

The titles are set for release towards the end of this month as part of the Focus Essential Collection.

GAME STATION

NEWS

X MARKS THE SPOT FOR MICROSOFT

Microsoft, who are currently getting ready for the launch of the X-Box, have picked up the worldwide rights to publish Oddworld Games on the system.

The first game from the deal will be called Munch's Odyssey, and will be followed by four more instalments – all exclusively from Microsoft.

Since its creation, the Oddworld series has shifted over 4m copies worldwide and has received over 100 awards.

For more information on X-box, look at the official web site: www.xbox.com

GAME STATION

NEWS

GAMING SHORTS

- The **Pokemon** hold on the universe continued with the launch of **Gold and Silver** on **Gameboy** — offering 100 new characters. It sold over 1.4m in their first week in the US.
- **EA** looks set to dominate the charts over the coming months, thanks to **FIFA 2001** and **Red Alert 2**. Over 250,000 **FIFA** copies arrive in shops next week.
- **Havas Interactive** is gearing up for the launch of its first **Gameboy Colour** game aimed at children. **Sabrina** — of TV fame — will go on sale on November 17.

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GAME STATION

Q-ZONE YOUR GAMES QUESTIONS ANSWERED

Q: After reading your interview with Shaquille O'Neal talking about Ready 2 Rumble: Round 2, I was wondering if it is coming out on any other formats other than PlayStation 2?

Harry Thomson

A: Good question, and yes it is!

Ready to Rumble: Round 2 will be published on PlayStation 2 on Nov 24th and PlayStation on December 1st.

The game will also be relased on Sega Dreamcast on November 10th

GNTV STATION

Q-ZONE YOUR GAMES QUESTIONS ANSWERED

Q: I love Pokemon and was wondering what titles are set to appear before Christmas and what are their release dates?
Peter Townsend

A: On the Nintendo 64, there's one game due to be released in December called Pokemon Puzzle League which, as the name suggests, is a puzzle-type game.

On the Gameboy, there's the Pokemon Trading Card game which is released in December too.

There's quite a few more releases planned for next year too!

GAME STATION

Q-ZONE YOUR GAMES QUESTIONS ANSWERED

Q: I bought Disney's Dinosaur game for my PlayStation last week, but I am having problems getting very far. Do you have any cheats for the game?

Phil Robson

A: I contacted the publishers Ubi Soft for you and they've given me the following cheat:-

Hold the two left shoulder buttons (L1+R1) while pressing the following in sequence: Circle, Up, X, Square, Down, Left, Right and then Square.

Tip: in the first map remember to take the crystal, right of the lemur tree.

GAME STATION

Q-ZONE

WE WANT YOUR GAMING QUESTIONS

The Q-ZONE is YOUR page —
and we want to hear from you!

Send all your gaming questions to games
guru David Gibbon at the GameStation:

- Write to GameStation@Ceefax, Rm 4220
TV Centre, London W12 7RE.
- E-mail gamezine.ceefax@bbc.co.uk
- Or fax 0181-225 6737.

STAND BY FOR NEWS AND Q-ZONE >>>

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GAME STATION

CHARTS

Console All Formats/Full Price
WEEK ENDING OCT 28

1	(1)	WHO WANTS TO BE A MILLIONAIRE	Eidos Interactive
2	(2)	TONY HAWKS PRO SKATER 2	Activision
3	(3)	POKEMON YELLOW	Nintendo
4	(4)	SPIDERMAN	Activision
5	(5)	POKEMON PINBALL	Nintendo
6	(6)	DAVE MIRRA FREESTYLE BMX	Acclaim
7	(8)	DISNEY'S DINOSAUR	Ubisoft
8	(10)	POKEMON RED	Nintendo
9	(9)	POKEMON BLUE	Nintendo
10	(-)	WWF SMACKDOWN	THQ

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GAME STATION

CHARTS

PC CD/Full Price

WEEK ENDING OCT 21

1	(NE)	CHAMPIONSHIP MANAGER: 00/01	Eidos Interactive
2	(NE)	COMMAND & CONQUER: RED ALERT 2	Westwood
3	(1)	WHO WANTS TO BE A MILLIONAIRE	Eidos Interactive
4	(4)	F1: GRAND PRIX 3	Microprose
5	(3)	THE SIMS LIVEN' IT UP	Maxis
6	(NE)	SUDDEN STRIKE	CDV
7	(2)	BALDUR'S GATE II	Interplay
8	(6)	THE SIMS	Maxis
9	(5)	AGE OF EMPIRES II:	Microsoft
10	(NE)	COMBAT FLIGHT SIM 2	Microsoft

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GAME STATION

CHARTS

Playstation/Full price

WEEK ENDING OCT 28

1	(1)	WHO WANTS TO BE A MILLIONAIRE	Eidos Interactive
2	(2)	TONY HAWKS PRO SKATER II	Activision
3	(3)	SPIDERMAN	Activision
4	(4)	DAVE MIRRA FREESTYLE BMX	Acclaim
5	(6)	WWF SMACKDOWN	THQ
6	(9)	DISNEY'S DINOSAUR	Ubisoft
7	(5)	SYDNEY 2000	Eidos Interactive
8	(8)	FORMULA ONE 2000	Psygnosis
9	(7)	TENCHU 2: BIRTH OF..	Activision
10	(-)	RAYMAN 2: THE GREAT ESCAPE	Ubisoft

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GAME STATION

CHARTS

Nintendo 64

WEEK ENDING OCT 28

1	(1)	POKEMON SNAP	Nintendo
2	(3)	POKEMON STADIUM	Nintendo
3	(5)	WORMS ARMAGEDDON	Infogrames
4	(2)	PERFECT DARK	Nintendo
5	(4)	MARIO PARTY 2	Nintendo
6	(6)	ZELDA: OCARINA OF TIME	Nintendo
7	(-)	MICHAEL OWEN'S WLS 2000	THQ
8	(9)	EARTHWORM JIM 3D	Interplay
9	(-)	DONKEY KONG 64	Nintendo
10	(10)	TUROK: RAGE WARS	Acclaim

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GAME STATION

CHARTS

GameBoy Colour

WEEK ENDING OCT 28

1	(1)	POKEMON PINBALL	Nintendo
2	(3)	RAYMAN	Ubisoft
3	(2)	WARIO LAND 3	Nintendo
4	(4)	DISNEY'S DINOSAUR	Ubisoft
5	(9)	TOY STORY 2	Disney
6	(6)	SPIDERMAN	Activision
7	(-)	TOMB RAIDER	THQ
8	(7)	PERFECT DARK	Nintendo
9	(8)	RUGRATS: TIME TRAVELLERS	THQ
10	(10)	GAME & WATCH GALLERY 3	Nintendo

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GAME STATION

CHARTS

Sega Dreamcast

WEEK ENDING OCT 28

1	(1)	F355 CHALLENGE PASSIONE ROSSA	Acclaim
2	(2)	WHO WANTS TO BE A MILLIONAIRE	Eidos
3	(3)	VIRTUA TENNIS	Sega
4	(4)	WWF ROYAL RUMBLE	THQ
5	(5)	HIDDEN AND DANGEROUS	Talonsoft
6	(6)	SEGA BASS FISHING	Sega
7	(7)	UEFA STRIKER	Infogrames
8	(-)	SONIC ADVENTURE	Sega
9	(9)	STAR WARS: JEDI POWER	Lucasarts
10	(-)	RAYMAN 2: GREAT ESCAPE	Ubisoft

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